```
AsyncVisionExecution
< Tlma. std::vector<
         TObi > >
+ ~AsvncVisionExecution()
+ setCallback()
+ start()
+ stop()
+ started()
+ getThreadPtr()
# AsyncVisionExecution()
 AsyncDetectorWrap<
       Tlmg, TObi >
 + AsyncDetectorWrap()
```

+ ~AsyncDetectorWrap()

+ getDetector()
+ setDetector()