```
Tracker< Tlmg, std
     ::map< long, TObj > >
     # m lostTrack
     + Tracker()
     + getLastTrack()
     + lostTrack()
     + update()
     + ~Tracker()
     # lostTrack()
   IdentifiedMultiTracker
        < Tlmg, TObj >
   + ~IdentifiedMultiTracker()
DetectorBasedMultiTracker
        < Tlmg, TObj >
# m currentTrack
# m detector
# m trackCount
+ DetectorBasedMultiTracker()
+ update()
+ getLastTrack()
+ lostTrack()
+ ~DetectorBasedMultiTracker()
```