Jacob Waters

A combination of strong creative intuition, solid Linear Algebra, Calculus, and Algorithms fundamentals, innate curiosity, and an emphasis on beautiful, scalable code make me a solid candidate for any creative role.

Experience

Avionics Developer – Beach Launch Team Liquid Rocketry – Summer 2021 – Summer 2022

- Developed software library for inflight data compression via Bit-Packing using Embedded C++
- Won *Most Innovative* senior project and \$1000 for team as main presenter at Senior Expo
- Setup Ubuntu SSH server via Bash for remote programming of avionics testing hardware

Engineering Tutor and Curriculum Design – Monterey Peninsula College – Fall 2021 Semester

- Developed a CS/EE project for STEM students prioritizing rigor, accessibility, and engagement
- Designed a Coffee-Alarm prototype which notifies you when your drink is the perfect temperature
- Mentored students on coding and circuit design while guiding them through project implementation

Computer Vision Research – California State University Long Beach – Summer 2018

- Designed robot parts and electronics cases via Fusion 360 and OpenSCAD
- Oversaw 3D Printing designed components and learned 3D Printing design constraints
- Designed raised camera mount to allow for the robots computer vision capabilities

Projects

Convolutional Neural Network - Python - 2022

- Designed a 10-class image recognition classifier with a 96.5% validation accuracy using Keras
- Configured a local Linux installation to run TensorFlow GPU via locally hosted Jupyter Notebook
- Used a **Docker Container** to manage TensorFlow, Python, and Jupyter dependencies

Light-Based Alarm Clock - Arduino C++ - 2019

- Designed an RGB alarm clock which simulates a sunrise at a time defined by the user
- Designed a 2.4Ghz radio powered remote for controlling the RGB Led strip and alarm system
- Used MOSFET's and DC Power Supplies, diodes, CAD, and soldering

Racing Game - Java - 2017

- Designed a large scale program with dozens of Classes and over 100 pages of code
- Implemented Calculus and Linear Algebra skills to build a spline generator for easy level generation
- Developed a **novel equation & algorithm** to intersect a moving circle with a polynomial in O(n) time

Education

Bachelor of Science in Computer Science – C.S.U. Long Beach – GPA 3.66 – May 2022

Programming Languages Java C++ SQL Python Have Built Original Linear Algebra Formulas Honest and Hardworking Open to Criticism Adaptable and Determined Kind and Friendly