

## Requirements Document for Delivery Driver Payroll Database

### Problem Domain Language Rules:

1. **Driver identification** : Every driver is uniquely identified by a driver id and has associated personal details such as name and contact information. A driver has a specific base pay id that links to their base pay rate.
2. **Stop Classification** : Each delivery stop is categorized by its type (residential, commercial) and is linked to a specific route.
3. **Time Tracking** : The time taken for each route by a driver on a specific date is recorded, including total time spent.
4. **Route Difficulty Assessment** : Each route is assessed for difficulty, which is a factor in determining pay rates.
5. **Package Volume Tracking** : The total number of packages delivered to each stop on a specific date is recorded.
6. **Base Pay Determination** : Base pay is determined by a base rate, a package per day threshold, and an extra rate for packages delivered beyond this threshold.
7. **Performance Evaluation** : Drivers' daily performance is evaluated based on the number of stops completed, packages delivered, and time efficiency relative to expectations.
8. **Bonus Allocation** : Bonuses are awarded based on specific criteria, including performance reasons, on a given date and are associated with a driver.

### Identified Nouns and Actions:

#### Nouns:

- Driver (driver\_id, name, contact, base Pay\_id)
- Stops (Stop\_id, Route\_id, Stop Type)
- Time Taken (TimeTaken\_id, Route\_id, Driver\_id, Date, Total Time)
- Route Difficulty (Route\_id, Difficulty)
- Amount of Packages (Packages\_id, Stop\_id, Date, Total Packages)
- Base Pay (Base Pay\_id, Base Rate, Package Threshold, Extra Rate Per Package)
- Performance (Performance\_id, Driver\_id, Date, Route\_id, Stops Completed, Packages Delivered, Time Efficiency)
- Bonuses (Bonus\_id, Driver\_id, Date, Reason, Amount)

#### Verbs:

- Driver:
  - delivers packages

- Assigning base pay and package thresholds to drivers.
- Recording the total time taken per route by drivers.
- Categorizing stops by type (residential, commercial).
- Assessing route difficulty.
- Tracking the number of packages delivered per stop.
- Evaluating drivers' performance based on stops completed, packages delivered, and time efficiency.
- Awarding bonuses based on specific criteria related to performance.

Given the entities:

1. **Driver** (driver\_id, name, contactInfo, basepay\_id)
2. **Stops** (stop\_id, route\_id, stop\_type)
3. **TimeTaken** (timeTaken\_id, route\_id, driver\_id, date, totalTime)
4. **Route** (route\_id, difficulty)
5. **AmountOfPackages** (stop\_id, date, total\_packages)
6. **BasePay** (basepay\_id, base\_rate, package\_threshold, extra\_rate\_per\_package)
7. **Performance**(performance\_id, driver\_id, date, stops\_completed, packages\_delivered, time\_efficiency)
8. **Bonuses**(bonus\_id, driver\_id, date, reason, amount)

## Functional Dependencies (FDs)

FDs for each entity:

1. Driver: driver\_id  $\rightarrow$  name, contactInfo, basepay\_id
2. Stops: stop\_id  $\rightarrow$  route\_id, stop\_type
3. TimeTaken: timeTaken\_id  $\rightarrow$  route\_id, driver\_id, date, totalTime
4. Route: route\_id  $\rightarrow$  difficulty
5. AmountOfPackages: packages\_id  $\rightarrow$  stop\_id, date, total\_packages
6. BasePay: basepay\_id  $\rightarrow$  base\_rate, package\_threshold, extra\_rate\_per\_package
7. Performance: performance\_id  $\rightarrow$  driver\_id, date, route\_id, stops\_completed, packages\_delivered, time\_efficiency
8. Bonuses: bonus\_id  $\rightarrow$  driver\_id, date, reason, amount

## Relational Schema in BCNF

1. Driver(driver\_id PK, name, contactInfo, basepay\_id FK)
  - FD: driver\_id  $\rightarrow$  name, contactInfo, basepay\_id
  - All attributes are functionally dependent on the primary key, so it's in BCNF.

2. Stops(stop\_id PK, route\_id FK, stop\_type)
  - FD: stop\_id  $\rightarrow$  route\_id, stop\_type
  - In BCNF as stop\_id is a superkey.
3. TimeTaken(timeTaken\_id PK, route\_id FK, driver\_id FK, date, totalTime)
  - FD: timeTaken\_id  $\rightarrow$  route\_id, driver\_id, date, totalTime
  - timeTaken\_id is a superkey, satisfying BCNF.
4. Route(route\_id PK, difficulty)
  - FD: route\_id  $\rightarrow$  difficulty
  - route\_id is a superkey, so it's in BCNF.
5. AmountOfPackages(packages\_id PK, stop\_id FK, date, total\_packages)
  - FD: packages\_id  $\rightarrow$  stop\_id, date, total\_packages
  - packages\_id is a superkey, in BCNF.
6. BasePay(basepay\_id PK, base\_rate, package\_threshold, extra\_rate\_per\_package)
  - FD: basepay\_id  $\rightarrow$  base\_rate, package\_threshold, extra\_rate\_per\_package
  - basepay\_id is a superkey, so it's in BCNF.
7. Performance(performance\_id PK, driver\_id FK, date, route\_id FK, stops\_completed, packages\_delivered, time\_efficiency)
  - FD: performance\_id  $\rightarrow$  driver\_id, date, route\_id, stops\_completed, packages\_delivered, time\_efficiency
  - performance\_id is a superkey, in BCNF.
8. Bonuses(bonus\_id PK, driver\_id FK, date, reason, amount)
  - FD: bonus\_id  $\rightarrow$  driver\_id, date, reason, amount
  - bonus\_id is a superkey, in BCNF.

## Relationships

Based on the relational schema and the functional dependencies provided, here are the relationships between the entities:

1. Driver to BasePay: One-to-One (1:1)
  - Each 'Driver' is assigned exactly one 'BasePay' through 'basepay\_id'. Since 'basepay\_id' is unique for each 'Driver', this forms a one-to-one relationship.

2. Driver to Performance: One-to-Many (1:N)

- A `Driver` can have multiple `Performance` records over time, indicated by `performance\_id`. Each `Performance` record is unique to a `Driver` on a specific date, route, etc.

3. Driver to Bonuses: One-to-Many (1:N)

- A `Driver` can receive multiple `Bonuses`, as each `bonus\_id` is unique and can be awarded to the `Driver` for various reasons on different dates.

4. Driver to TimeTaken: One-to-Many (1:N)

- A `Driver` can have multiple `TimeTaken` records, each representing the time taken for different routes on different dates.

5. Route to Stops: One-to-Many (1:N)

- A `Route` can have multiple `Stops`, as stops are parts of a route. Each `Stop` is uniquely identified and associated with a `Route`.

6. Route to TimeTaken: One-to-Many (1:N)

- A single `Route` can be associated with multiple `TimeTaken` records, as different drivers might take the same route on different dates.

7. Stop to AmountOfPackages: One-to-Many (1:N)

- A `Stop` can have multiple `AmountOfPackages` records, as the number of packages delivered can vary by date.

8. Route to Performance: One-to-Many (1:N)

- A `Route` can be associated with multiple `Performance` records through different drivers and dates.