

# 1.18.1 Recommended Minecraft Tweaks Install Guide

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## Manual Install

1. Navigate to your Minecraft install folder
2. Copy and Paste the following into your Minecraft install folder
  1. mods
  2. resourcepacks
  3. shaderpacks
  4. versions
3. In the Minecraft launcher, add a new installation and when selecting the version select the fabric version you just added from the list
4. Once in-game, enable the resourcepack by going to "Resource Packs" in the settings menu
5. Once in-game, enable the shaderpack by going to "Shaders" in the "Video Settings" menu

## Script Install (still questionable)

### Windows

1. Click on "1.18.1 Windows Auto-Installer.bat" to run it
2. Follow the prompt for the Minecraft path; if you don't know your install path, just hit "y" for "yes"
3. The script will copy relevant files and when you open the Minecraft launcher you should have an option for Fabric 1.18.1. Choose this and start Minecraft; the installed mods should then be running.

### Linux/Mac

Not yet complete

## Included Mods/Shaders/Resources

### Mods

- [Bobby](#)
  - Grants higher render distance than the server allows by caching a local copy of chunks
- [Cloth Config](#)
  - Config screen API
- [Fabric API](#)
  - API for many Fabric mods
- [Carpet](#)
  - Adds useful diagnostics/commands
- [Indium](#)
  - Rendering optimization for Sodium
- [Inventory Sorter](#)
  - Adds inventory sorting button/hotkey

- [Iris](#)
  - Adds shader support for Fabric (should be used with Sodium for better performance)
- [Krypton](#)
  - Improves networking
- [LambdaBetterGrass](#)
  - Makes grass blocks look better by connecting textures
- [LambdaControls](#)
  - Adds controller support similar to Xbox
- [LambDynamicLights](#)
  - Blocks that emit light can emit light when in item form or held in hand
- [Lithium](#)
  - Optimizes many in-game functions to improve TPS
- [ModMenu](#)
  - Adds a menu for viewing installed mods
- [NoExpensive](#)
  - Removes "Too Expensive!" from anvils
- [Physics Mod](#)
  - Makes destroyed blocks/mobs break apart
- [Sodium](#)
  - Gives huge FPS boost by optimizing graphics

## Resourcepacks

- [VanillaTweaks](#) (Drag and drop resourcepack in to edit)
  - Aesthetic
    - Black Nether Bricks
    - Different Stems
    - Red Iron Golem Flowers
    - Brown Leather
    - Colorful Enchanting Table Particles
    - Endless End Rods
    - Less Purple Purpur
    - Animated Campfire Items
    - Ashless Campfires
    - Bed Icons
    - 2D Spyglass
    - Polished Stones to Bricks
  - Terrain
    - Wavy Water
    - Circular Sun and Moon
    - Darker Dark Oak Leaves
    - Bushy Leaves
  - Variation
    - Variated Dirt

- Variated Grass
- Variated Cobblestone
- Variated Bricks
- Variated Birch Logs
- Variated Red Mushroom Blocks
- Variated End Stone
- Variated Gravel
- Variated Terracotta
- Variated Stone
- Variated Mycelium
- Variated Unpolished Stones
- Randomly Rotated Sunflowers
- Variated Planks
- Peace And Quiet
  - Quieter Cows
  - Quieter Endermen
  - Quieter Villagers
  - Quieter Rain
  - Quieter Dispensers and Droppers
  - Quieter Minecarts
  - Quieter Fire
  - Quieter Nether Portals
  - Quieter Pistons
  - Quieter Water
- Utility
  - Budding Amethyst Borders
  - Hunger Preview
  - Sticky Piston Sides
  - Age 25 Kelp
  - Directional Hoppers
  - Directional Dispensers & Droppers
  - Directional Observers
  - Groovy Levers
  - Compass Lodestone
  - Brewing Guide
  - Visual Honey Stages
  - Visual Composter Stages
  - Visual Sapling Growth
  - Visual Note Block Pitch
  - Arabic Numerals
- Unobtrusive
  - Unobtrusive Rain
  - Unobtrusive Snow

- Clean Stained Glass
- Clean Glass
- Clean Tinted Glass
- Unobtrusive Scaffolding
- Lower Fire
- Lower Shield
- Translucent Pumpkin Overlay
- Translucent Spyglass Overlay
- 3D
  - 3D Bookshelves
  - 3D Chains
  - 3D Pointed Dripstone
  - 3D Amethyst Crystals
  - 3D Ladders
  - 3D Rails
  - 3D Reeds
  - 3D Iron Bars
  - 3D Lily Pads
  - 3D Doors
  - 3D Trapdoors
  - 3D Fungi
  - 3D Vines
  - 3D Glow Lichen
  - 3D Stonecutters
- HUD
  - Wither Hearts
  - Ping Color Indicator
- GUI
  - Literal Gamerule Names
- Options Backgrounds
  - Bedrock
- Retro
  - Dirt Background
- Fixes
  - Item Stitching Fix
  - Consistent Oars
  - Cactus Bottom Fix
  - Cocoa Beans Top Fix
  - Pixel Consistent Bat
  - Pixel Consistent Beacon Beam
  - Double Slab Fix
  - Corrected Item Holding

## Shaderpacks

- [BSL](#)