

Introduction to OS161

OS161 kit setup

Building the kernel

Running the kernel

Outline

- OS161 setup
- Understanding OS161
- Building OS161
- Running OS161

Os161

- teaching operating system (written in C) a simplified unix BSD-like OS
- runs on a simulator (MIPS VM).
- two supported branches
 - 1.x branch, uniprocessor kernel
 - 2.x branch, fully released in 2015, multiprocessor support and other
- includes both a kernel of conventional ("macrokernel") design and a simple userland, including a variety of test programs.

OS161 framework

OS161 includes

- the sources of the operating system (kernel), to be used for
 - code browsing
 - designing, implementing new/missing features
 - running and debugging
- a toolchain for
 - cross compiling (OS161 kernel for a MIPS processor)
 - running the kernel on top of a machine simulator called sys161
 - other tasks...

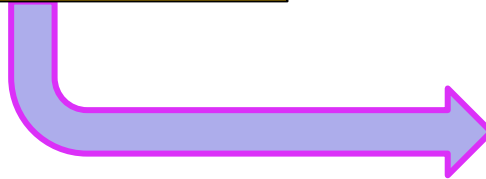
Development tools:

- make
- Configure
- gdb
- ...

User programs
(ELF exe)

OS161

SYS161
(MIPS VM)



OS161 support

- The base OS161 system **provides** low-level trap/interrupt, device drivers, in-kernel threads, a baseline scheduler, a minimal virtual memory system, a simple file system
- Other things (not included) **have to be implemented**:
 - Locks.
 - System calls.
 - Virtual memory. The "dumbvm" shipped with OS161 is good enough for bootstrapping and doing the early assignments. It never reuses memory and cannot support large processes or malloc.
 - File system.
- Many other things can be added to OS161

Understanding OS161

(ASST0: first lab)

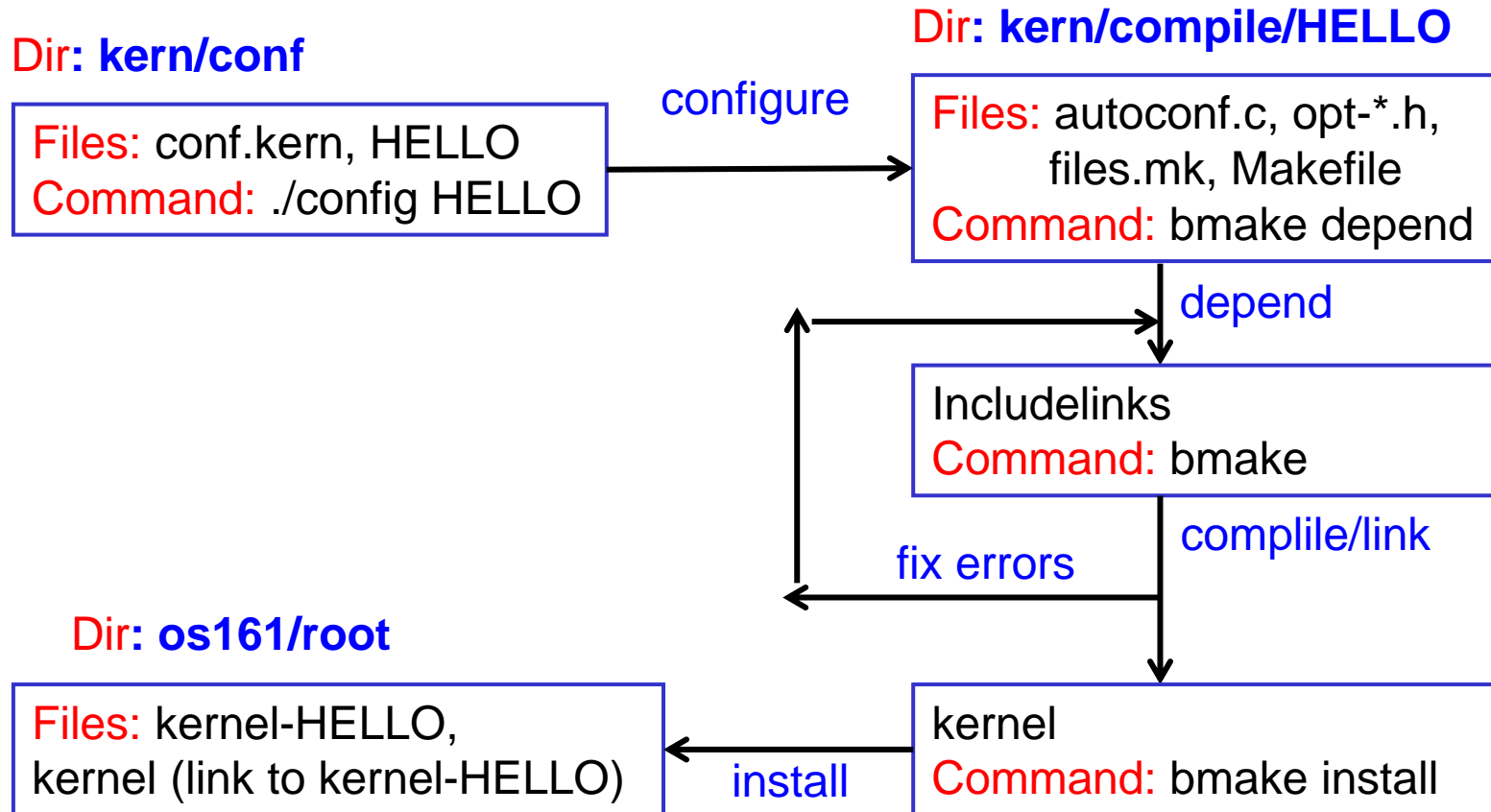
- Set up OS161 development environment.
- Understand the source code structure of OS161.
- Navigate the OS/161 sources to determine where and how things are done.
- Be able to modify, build (configure, bmake) and run OS/161 kernel.
- Use GDB.

Working in OS161

Directory tree (PdS Ubuntu 20.04 virtual machine):

- /home/os161user: os161 user directory
- os161_doc: documentation (with browsable code)
- os161/root (full path: /home/os161user/os161/root): run/execution
 - os161/root/testscripts: user program execs (from userland) to be called within os161 test menu.
- os161 (full path: /home/os161user/os161): tools and os161 source/build
 - os161/tools: tools for compilation, make(build), debug (eg. mips-harvard.os161-gcc)
 - os161/os161-base-2.0.3: building kernel and user programs
 - os161/os161-base-2.0.3/userland: user source programs (e.g. test)
 - os161/os161-base-2.0.3/kern: kernel source
 - os161/os161-base-2.0.3/kern/conf: kernel configuration
 - os161/os161-base-2.0.3/kern/compile: kernel compilation/build

Making (building) OS161 new release: HELLO



Making (building) OS161

Code browsing/understanding

- Edit .c/.h files in `os161/os161-base-2.0.3/kern`
- Use browsable code from `os161_doc/os161/html/index.html`

Kernel configuration/options

- `os161/os161-base-2.0.3/kern/conf/conf.kern`: definition of options and list of files
- 4 kernel configurations already available: DUMBVM, DUMBVM-OPT, GENERIC, GENERIC-OPT (they include `conf.kern`).
- To generate a new configuration, copy and modify: e.g. HELLO (new configuration) copied from GENERIC and modified
- COMMAND (in `os161/os161-base-2.0.3/kern/conf`)
 - `./config HELLO`
 - Generates `os161/os161-base-2.0.3/kern/compile/HELLO`

Making (building) OS161

Compilation/make

- In os161/os161-base-2.0.3/kern/compile/HELLO (or equivalent directory)
- Make dependencies: scan C files and generate rules to (automatically) recompile a given source C file (generate the object file) if a .h is modified
 - bmake depend
- Compile (build executable: e.g. kernel-HELLO)
 - bmake
 - if compilation errors, correct code and rerun
- Install (copy) executable in os161/root
 - bmake install
 - Copies kernel-HELLO (or other) and generates symbolic link “kernel”

Running/debugging

Work in os161/root

MIPS virtual machine (sys161) configured in sys161.conf

- One important line to be properly edited
 - mainboard ramsize=1024K cpus=1
- Running (bootstrap) kernel on mips machine
 - sys161 kernel (without debugger support)
 - sys161 -w kernel (with debugger support: waiting for debugger connection on socket)
 - ... or other

OS161 kernel

Kernel main (kmain)

- os161/os161-base-2.0.3/kern/main
- main.c, menu.c

```
void kmain(char *arguments) {  
    boot();  
    menu(arguments);  
    /* Should not get here */  
}
```

- Basic support (partial): threads, memory management, system calls, semaphores, running user executable (ELF format)