

CS2241 Assignment 1

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1 Problem 1: PageRank and HITS Algorithm Analysis

1.1 Problem Statement

We are given a directed graph represented by the following adjacency matrix.

$$A = \begin{pmatrix} 0 & 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix} \quad (1)$$

We need to calculate the PageRank scores and Hub and Authority scores. The interpretation of the adjacency matrix is:

- Node a has outgoing edges to nodes c , d , and f
- Node b has outgoing edges to nodes c and f
- Node c has outgoing edges to nodes d and f
- Node d has outgoing edges to nodes b and c
- Node e has an outgoing edge to node a
- Node f has an outgoing edge to node e

1.2 PageRank Algorithm

PageRank was designed to model the behavior of a random surfer on the web. The algorithm assigns a score to each node in a directed graph based on its structural importance. The intuition is that a node is important if many important nodes point to it and the importance of a node is divided among its outgoing links.

$$\mathbf{p} = (1 - d) \cdot \frac{\mathbf{1}}{n} + d \cdot M \cdot \mathbf{p} \quad (2)$$

where:

- d is the damping factor (typically 0.85)
- n is the number of nodes
- $\mathbf{1}$ is a vector of all 1's
- M is the transition matrix (columns sum to 1)

For each node i with outgoing links, we set:

$$M_{j,i} = \frac{1}{\text{out-degree}(i)} \quad (3)$$

if there is a link from node i to node j , and 0 otherwise. The algorithm for computing PageRank scores is:

Algorithm 1 PageRank Score Calculation

- 1: Initialize $\mathbf{p}^{(0)} = \frac{1}{n} \cdot \mathbf{1}$
 - 2: **for** $t = 0, 1, 2, \dots$ until convergence **do**
 - 3: $\mathbf{p}^{(t+1)} = (1 - d) \cdot \frac{\mathbf{1}}{n} + d \cdot M \cdot \mathbf{p}^{(t)}$
 - 4: **if** $\|\mathbf{p}^{(t+1)} - \mathbf{p}^{(t)}\| < \text{tolerance}$ **then**
 - 5: **break**
 - 6: **end if**
 - 7: **end for**
 - 8: Normalize \mathbf{p} to sum to 1
-

1.3 PageRank Implementation

I wrote a JavaScript program to implement the PageRank algorithm:

```

1 import * as math from 'mathjs';
2
3 // Adjacency matrix from the problem
4 const A = [
5   [0, 0, 1, 1, 0, 1], // a -> *
6   [0, 0, 1, 0, 0, 1], // b -> *
7   [0, 0, 0, 1, 0, 1], // c -> *
8   [0, 1, 1, 0, 0, 0], // d -> *
9   [1, 0, 0, 0, 0, 0], // e -> *
10  [0, 0, 0, 0, 0, 1], // f -> *
11 ];
12
13 // Number of nodes
14 const n = A.length;
15
16 // Out-degrees

```

```

17 const out_degrees = A.map(row => row.reduce((sum, val) => sum + val
18   , 0));
19 console.log("Out-degrees:", out_degrees);
20 // Create transition matrix (column-stochastic)
21 const M = Array(n).fill().map(() => Array(n).fill(0));
22 for (let i = 0; i < n; i++) {
23   for (let j = 0; j < n; j++) {
24     if (A[i][j] > 0) {
25       M[j][i] = 1.0 / out_degrees[i];
26     }
27   }
28 }
29
30 // PageRank parameters
31 const d = 0.85; // Damping factor
32 const max_iter = 100;
33 const tol = 1e-6;
34
35 // Initialize PageRank
36 let pr = Array(n).fill(1/n);
37
38 // Algorithm iteration
39 for (let iter = 0; iter < max_iter; iter++) {
40   // Calculate M * pr
41   const M_pr = Array(n).fill(0);
42   for (let i = 0; i < n; i++) {
43     for (let j = 0; j < n; j++) {
44       M_pr[i] += M[i][j] * pr[j];
45     }
46   }
47
48   // Calculate (1-d)/n + d * (M * pr)
49   const pr_new = M_pr.map(val => (1-d)/n + d * val);
50
51   // Check convergence
52   const diff = math.norm(pr_new.map((val, idx) => val - pr[idx]));
53   if (diff < tol) {
54     pr = pr_new;
55     console.log(`\nPageRank converged after ${iter+1}
56     iterations.`);
57     break;
58   }
59   pr = pr_new;
60 }
61
62 // Normalize to sum to 1
63 const pr_sum = pr.reduce((sum, val) => sum + val, 0);
64 pr = pr.map(val => val / pr_sum);

```

1.4 PageRank Results

After running the algorithm, I obtained the following PageRank scores:

Node	PageRank Score
<i>a</i>	0.186551
<i>b</i>	0.091079
<i>c</i>	0.182643
<i>d</i>	0.155479
<i>e</i>	0.190060
<i>f</i>	0.194188

Nodes *f*, *e*, and *a* have the highest PageRank scores, indicating they are structurally important in this network. Node *b* has the lowest score, suggesting it's less central in the graph's link structure.

1.5 HITS Algorithm

The Hyperlink-Induced Topic Search (HITS) algorithm identifies two types of important nodes in a directed graph: hubs which are nodes that point to many good authorities, and authorities which are nodes that are pointed to by many good hubs. The hub (**h**) and authority (**a**) vectors satisfy:

$$\mathbf{a} = A^T \mathbf{h} \quad (4)$$

$$\mathbf{h} = A \mathbf{a} \quad (5)$$

where A is the adjacency matrix of the graph. The algorithm for computing HITS scores is:

Algorithm 2 HITS Score Calculation

```

1: Initialize  $\mathbf{h}^{(0)} = \mathbf{1}$  and  $\mathbf{a}^{(0)} = \mathbf{1}$ 
2: for  $t = 0, 1, 2, \dots$  until convergence do
3:    $\mathbf{a}^{(t+1)} = A^T \mathbf{h}^{(t)}$ 
4:   Normalize  $\mathbf{a}^{(t+1)}$ 
5:    $\mathbf{h}^{(t+1)} = A \mathbf{a}^{(t+1)}$ 
6:   Normalize  $\mathbf{h}^{(t+1)}$ 
7:   if  $\|\mathbf{a}^{(t+1)} - \mathbf{a}^{(t)}\| < \text{tolerance}$  and  $\|\mathbf{h}^{(t+1)} - \mathbf{h}^{(t)}\| < \text{tolerance}$  then
8:     break
9:   end if
10: end for
```

1.6 HITS Implementation

Again, I wrote a JavaScript program to implement the HITS algorithm:

```

1 import * as math from 'mathjs';
2
3 // Adjacency matrix from the problem
4 const A = [
5   [0, 0, 1, 1, 0, 1], // a -> *
6   [0, 0, 1, 0, 0, 1], // b -> *
```

```

7      [0, 0, 0, 1, 0, 1], // c -> *
8      [0, 1, 1, 0, 0, 0], // d -> *
9      [1, 0, 0, 0, 0, 0], // e -> *
10     [0, 0, 0, 0, 1, 0] // f -> *
11 ];
12
13 // Number of nodes
14 const n = A.length;
15
16 // HITS parameters
17 const max_iter = 100;
18 const tol = 1e-6;
19
20 // Initialize hub and authority scores
21 let hub = Array(n).fill(1);
22 let auth = Array(n).fill(1);
23
24 // Compute transpose of A
25 const AT = Array(n).fill().map(() => Array(n).fill(0));
26 for (let i = 0; i < n; i++) {
27     for (let j = 0; j < n; j++) {
28         AT[i][j] = A[j][i];
29     }
30 }
31
32 // HITS iteration
33 for (let iter = 0; iter < max_iter; iter++) {
34     // Update authority scores: a = A^T * h
35     const auth_new = Array(n).fill(0);
36     for (let i = 0; i < n; i++) {
37         for (let j = 0; j < n; j++) {
38             auth_new[i] += AT[i][j] * hub[j];
39         }
40     }
41
42     // Normalize authority scores
43     const auth_norm = math.norm(auth_new);
44     const auth_normalized = auth_new.map(val => val / auth_norm);
45
46     // Update hub scores: h = A * a
47     const hub_new = Array(n).fill(0);
48     for (let i = 0; i < n; i++) {
49         for (let j = 0; j < n; j++) {
50             hub_new[i] += A[i][j] * auth_normalized[j];
51         }
52     }
53
54     // Normalize hub scores
55     const hub_norm = math.norm(hub_new);
56     const hub_normalized = hub_new.map(val => val / hub_norm);
57
58     // Check convergence
59     const auth_diff = math.norm(auth_normalized.map((val, idx) =>
60     val - auth[idx]));
61     const hub_diff = math.norm(hub_normalized.map((val, idx) => val
    - hub[idx]));

```

```

62     if (auth_diff < tol && hub_diff < tol) {
63         auth = auth_normalized;
64         hub = hub_normalized;
65         console.log('HITS converged after ${iter+1} iterations. ');
66         break;
67     }
68
69     auth = auth_normalized;
70     hub = hub_normalized;
71 }

```

1.7 HITS Results

After running the HITS algorithm, I obtained the following scores:

Node	Hub Score	Authority Score
<i>a</i>	0.684439	0.000000
<i>b</i>	0.501536	0.113935
<i>c</i>	0.446890	0.590796
<i>d</i>	0.283360	0.454889
<i>e</i>	0.000000	0.000000
<i>f</i>	0.000000	0.656548

Nodes *a*, *b*, and *c* have high hub scores, indicating they are good at pointing to authority nodes. This makes sense as *a* and *b* point to multiple nodes including high authority nodes *c* and *f*. Nodes *e* and *f* have zero hub scores because they don't point to any nodes with high authority scores.

Nodes *f* and *c* have the highest authority scores, followed by node *d*. This means they are pointed to by good hub nodes. Again, this makes sense as node *f* and *c* are pointed to by nodes *a* and *b* which have high hub scores. Nodes *a* and *e* have zero authority scores because they aren't pointed to by any good hub nodes.

1.8 Assumptions

For PageRank scores:

- Used a damping factor of 0.85 (standard value)
- Defined convergence as when L2 norm difference $< 10^{-6}$

For HITS:

- Defined convergence as when L2 norm difference $< 10^{-6}$