

Security Audit Report for Filda-DAO Smart Contracts

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Report Manifest

Item	Description
Client	FilDA
Target	Filda-DAO Smart Contracts

Version History

Version	Date	Description
1.0	Nov 4, 2022	First Release

About BlockSec BlockSec focuses on the security of the blockchain ecosystem and collaborates with leading DeFi projects to secure their products. BlockSec is founded by top-notch security researchers and experienced experts from both academia and industry. They have published multiple blockchain security papers in prestigious conferences, reported several zero-day attacks of DeFi applications, and successfully protected digital assets that are worth more than 5 million dollars by blocking multiple attacks. They can be reached at Email, Twitter and Medium.

Chapter 1 Introduction

1.1 About Target Contracts

Information	Description
Type	Smart Contract
Language	Solidity
Approach	Semi-automatic and manual verification

The target of this audit is the governance contracts for the FilDA project¹.

The auditing process is iterative. Specifically, we would audit the commits that fix the discovered issues. If there are new issues, we will continue this process. The commit SHA values during the audit are shown in the following table. Our audit report is responsible for the code in the initial version (Version 1), as well as new code (in the following versions) to fix issues in the audit report.

Project	Version	Commit Hash
FilDA-dao	Version 1	ae1ead76cdf15cf26676304bf3b7bec057a94c1d
I IIDA-uau	Version 2	c7d569fe6f207b092fc185a3308726513d9b916b

1.2 Disclaimer

This audit report does not constitute investment advice or a personal recommendation. It does not consider, and should not be interpreted as considering or having any bearing on, the potential economics of a token, token sale or any other product, service or other asset. Any entity should not rely on this report in any way, including for the purpose of making any decisions to buy or sell any token, product, service or other asset.

This audit report is not an endorsement of any particular project or team, and the report does not guarantee the security of any particular project. This audit does not give any warranties on discovering all security issues of the smart contracts, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit cannot be considered comprehensive, we always recommend proceeding with independent audits and a public bug bounty program to ensure the security of smart contracts.

The scope of this audit is limited to the code mentioned in Section 1.1. Unless explicitly specified, the security of the language itself (e.g., the solidity language), the underlying compiling toolchain and the computing infrastructure are out of the scope.

1.3 Procedure of Auditing

We perform the audit according to the following procedure.

- **Vulnerability Detection** We first scan smart contracts with automatic code analyzers, and then manually verify (reject or confirm) the issues reported by them.

1

¹https://github.com/fildaio/filda-dao



- Semantic Analysis We study the business logic of smart contracts and conduct further investigation on the possible vulnerabilities using an automatic fuzzing tool (developed by our research team).
 We also manually analyze possible attack scenarios with independent auditors to cross-check the result.
- **Recommendation** We provide some useful advice to developers from the perspective of good programming practice, including gas optimization, code style, and etc.

We show the main concrete checkpoints in the following.

1.3.1 Software Security

- * Reentrancy
- * DoS
- * Access control
- * Data handling and data flow
- * Exception handling
- * Untrusted external call and control flow
- * Initialization consistency
- * Events operation
- * Error-prone randomness
- * Improper use of the proxy system

1.3.2 DeFi Security

- * Semantic consistency
- * Functionality consistency
- * Permission management
- * Business logic
- * Token operation
- * Emergency mechanism
- * Oracle security
- * Whitelist and blacklist
- * Economic impact
- * Batch transfer

1.3.3 NFT Security

- * Duplicated item
- * Verification of the token receiver
- * Off-chain metadata security

1.3.4 Additional Recommendation

- * Gas optimization
- * Code quality and style



Note The previous checkpoints are the main ones. We may use more checkpoints during the auditing process according to the functionality of the project.

1.4 Security Model

To evaluate the risk, we follow the standards or suggestions that are widely adopted by both industry and academy, including OWASP Risk Rating Methodology ² and Common Weakness Enumeration ³. The overall *severity* of the risk is determined by *likelihood* and *impact*. Specifically, likelihood is used to estimate how likely a particular vulnerability can be uncovered and exploited by an attacker, while impact is used to measure the consequences of a successful exploit.

In this report, both likelihood and impact are categorized into two ratings, i.e., *high* and *low* respectively, and their combinations are shown in Table 1.1.

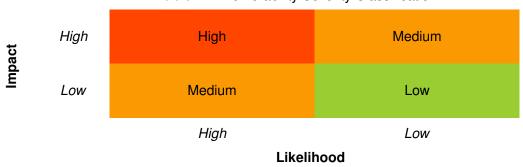


Table 1.1: Vulnerability Severity Classification

Accordingly, the severity measured in this report are classified into three categories: **High**, **Medium**, **Low**. For the sake of completeness, **Undetermined** is also used to cover circumstances when the risk cannot be well determined.

Furthermore, the status of a discovered item will fall into one of the following four categories:

- **Undetermined** No response yet.
- Acknowledged The item has been received by the client, but not confirmed yet.
- **Confirmed** The item has been recognized by the client, but not fixed yet.
- **Fixed** The item has been confirmed and fixed by the client.

²https://owasp.org/www-community/OWASP_Risk_Rating_Methodology

³https://cwe.mitre.org/

Chapter 2 Findings

In total, we find **five** potential issues.

High Risk: 0Medium Risk: 4Low Risk: 1

- Recommendations: 0

- Notes: 0

ID	Severity	Description	Category	Status
1	Medium	Potential access control problem in the VotingEscrow contract	Software Security	Fixed
2	Medium	Potential price manipulation on the reward allocation speed	DeFi Security	Fixed
3	Medium	Delayed updates of voting powers in the LiquidityGaugeV3 contract	DeFi Security	Undetermined
4	Medium	Accouting update problem in the LiquidityGaugeV3 contract	DeFi Security	Fixed
5	Low	Potential inconsistent epoch length in the LiquidityGaugeV3 contract	DeFi Security	Acknowledged

The details are provided in the following sections.

2.1 Software Security

2.1.1 Potential access control problem in the VotingEscrow contract

Severity Medium

Status Fixed in Version 2
Introduced by Version 1

Description

There is a potential access control bug in the deposit_for function of the VotingEscrow contract. As a premise, the VotingEscrow contract is designed for users locking their FILDA tokens (i.e., the reward and governance token of the project) in exchange for the voting power. However, anyone is able to lock the FILDA tokens of other users (i.e., the victims in the following context) through the deposit_for function, if the following requirements are met:

- The victims have FILDA tokens.
- The victims have approved enough allowance of the FILDA tokens to the VotingEscrow contract.
- The victims have created locks in the VotingEscrow contract, and the locks haven't expired.

Under such circumstance, anyone could invoke the deposit_for function to lock any outstanding FILDA token holdings of the victims.

```
391@external
392@nonreentrant('lock')
393def deposit_for(_addr: address, _value: uint256):
394 """
```



```
395
      Onotice Deposit '_value' tokens for '_addr' and add to the lock
396
      Odev Anyone (even a smart contract) can deposit for someone else, but
397
           cannot extend their locktime and deposit for a brand new user
398
      @param _addr User's wallet address
399
      @param _value Amount to add to user's lock
400
401
      _locked: LockedBalance = self.locked[_addr]
402
403
      assert _value > 0 # dev: need non-zero value
404
      assert _locked.amount > 0, "No existing lock found"
      assert _locked.end > block.timestamp, "Cannot add to expired lock. Withdraw"
405
406
407
      self._deposit_for(_addr, _value, 0, self.locked[_addr], DEPOSIT_FOR_TYPE)
```

Listing 2.1: VotingEscrow.vy

Note that the above problem may become more serious due to the reward-claiming mechanism of this project. Specifically, in the claim_rewards_for function of the RewardHelper contract, anyone could arbitrarily claim rewards for other users. Though the rewards are always claimed into the correct accounts, the insufficient access control may cause a problem of calculating the reward amounts.

```
30@external
31def claim_rewards_for(_addr: address, _gauges: address[10]):
32
33
     Onotice Claim available reward tokens for '_addr'
34
     Oparam _addr Address to claim for
35
     @param _gauges Gauge addresses to claim rewards
36
37
     assert _addr != ZERO_ADDRESS, "invalid parameter"
38
39
     controller: address = self.controller
40
    minter: address = self.minter
41
     for gauge in _gauges:
42
         # check gauge is added
43
         if gauge != ZERO_ADDRESS and Controller(controller).gauge_types(gauge) >= 0:
44
             Minter(minter).mint_for(gauge, _addr)
45
             LiquidityGauge(gauge).claim_rewards(_addr)
```

Listing 2.2: RewardHelper.vy

Hence the claim_rewards_for function would affect the checkpoints recorded in the LiquidityGaugeV3 contract. If the reward-claiming procedure can be controlled by others, the amount of the rewards may be different and may cause losses to the users. As a result, anyone can lock not only the FILDA tokens held by someone but also the rewards can be claimed.

Impact Arbitrarily claiming rewards for any users may affect the reward calculation and cause potential losses to the users.

Impact FILDA tokens can be locked in the VotingEscrow contract by any other users.

Suggestion Allow users to set a whitelist for delegating token locking.



2.2 DeFi Security

2.2.1 Potential price manipulation on the reward allocation speed

Severity Medium

Status Fixed in Version 2

Introduced by Version 1

Description There exists a price manipulation problem in the _checkpoint function of the LiquidityGaugeV3 contract. The project provides incentives to the holders of fTokens (a series of Compound-CToken-like tokens) by adopting a mechanism similar to the Curve DAO project. Every time the function is invoked, a checkpoint is recorded for allocating the rewards.

Specifically, every balance change of fTokens would trigger a hook calling to the corresponding LiquidityGaugeV3 contract and accumulate the reward in FILDA tokens. This hook updates the reward allocation points (points for short) based on the following two-step calculation:

- 1. The reward allocation speed for a certain time t is calculated as r(t) = p * s(t) / WEEK, where p is a system parameter, s(t) is the total supply of fToken recorded in the first checkpoint of a week, WEEK is the total seconds in a week (604800).
- 2. The points of a certain user is calculated as $I_u = \int \frac{r(t)b_u(t)}{s(t)}$, where $b_u(t)$ is the balance of the user at time t, and s(t) is the current total supply of fToken.

In the actual implementation, the reward allocation speed r(t) is only updated once per week. If there is no checkpoint in a whole week, then the r(t) of the previous period is used. Therefore, there exists a path that malicious actors can use the flashloan to manipulate the reward allocation rates:

- 1. At the beginning of a week, borrowing the flashloan, and depositing underlying tokens to mint the corresponding fToken. This process would increase the totalSupply of fToken.
- 2. Since the new_rate calculation happens after updating the totalSupply of fToken, creating a check-point by calling functions like user_checkpoint. The creation of the checkpoint would increase the recorded reward rate thus further biases the reward allocation speed.
- 3. Redeeming fToken deposited to repay the flashloan.

The above steps may lead to biased reward allocation speed which would increase the amount of rewards for the current epoch.

```
339@internal
340def _checkpoint(addr: address):
341
342
      Onotice Checkpoint for a user
343
      Oparam addr User address
344
345
      _point_period: int128 = self.point_period
346
       _point_period_timestamp: uint256 = self.point_period_timestamp[_point_period]
347
      _point_integrate_inv_supply: uint256 = self.point_integrate_inv_supply[_point_period]
348
349
      rate: uint256 = self.point_rate
350
      prev_epoch: uint256 = self.point_current_epoch_time
351
      new_rate: uint256 = rate
352
      next_epoch: uint256 = prev_epoch + WEEK
353
```



```
354
       if block.timestamp > next_epoch:
355
          new_totalSupply: uint256 = ERC20(self.lp_token).totalSupply()
356
          if new_totalSupply > 0:
357
              new_rate = self.point_proportion * new_totalSupply / WEEK
358
          self.point_current_epoch_time = next_epoch
359
          self.point_rate = new_rate
360
361
       # Update integral of 1/supply
362
       if block.timestamp > _point_period_timestamp and not self.is_killed:
363
          prev_week_time: uint256 = _point_period_timestamp
364
          week_time: uint256 = min((_point_period_timestamp + WEEK) / WEEK * WEEK, block.timestamp)
365
          _totalSupply: uint256 = self.lpTotalSupply
366
367
          for i in range(500):
368
              dt: uint256 = week_time - prev_week_time
369
              if _totalSupply > 0:
370
                  if next_epoch >= prev_week_time and next_epoch < week_time:</pre>
371
                     # If we went across epoch, apply the rate
372
                     # of the first epoch until it ends, and then the rate of
373
                     # the last epoch.
                     _point_integrate_inv_supply += rate * (next_epoch - prev_week_time) /
374
                          _totalSupply
375
                     rate = new_rate
376
                     _point_integrate_inv_supply += rate * (week_time - next_epoch) / _totalSupply
```

Listing 2.3: LiquidityGaugeV3.vy

```
409@external
410def user_checkpoint(addr: address) -> bool:
411
412
      Onotice Record a checkpoint for 'addr'
413
      @param addr User address
414
      Oreturn bool success
415
416
      assert (msg.sender == addr) or (msg.sender == self.minter) # dev: unauthorized
417
      self._checkpoint(addr)
418
      self._checkpoint_dao(addr)
419
      self._checkpoint_rewards(addr, False, ZERO_ADDRESS)
420
      self._update_liquidity_limit(addr, self._balance_of(addr), self.totalSupply)
421
      return True
```

Listing 2.4: LiquidityGaugeV3.vy

Impact The calculation of the reward allocation speed can be manipulated by using the flashloan.

Suggestion Check the rate updating mechanism.

2.2.2 Delayed updates of voting powers in the LiquidityGaugeV3 contract

Severity Medium

Status Undetermined

Introduced by Version 1



Description In the LiquidityGaugeV3 contract, the reward distribution calculation involves the working_balance variable of users. A user's working_balance is calculated as follows:

$$B = \min(I, 0.4I + 0.6S \frac{w}{W})$$

Here I is the current reward points of the user, S is the total reward points recorded in a variable named working_supply, while w and W represent the voting power the user holds and the total voting power recorded in the VotingEscrow contract, respectively.

If users do not update their voting power in the $\mathtt{VotingEscrow}$ contract, the corresponding w and W will decrease at the same speed, so the ratio of the user's voting power to the total voting power (i.e., w/W) remains the same. If there are other users locking FILDA tokens in the $\mathtt{VotingEscrow}$ contract, the total voting power would increase, which means the ratio a certain user would decrease. However, if the $\mathtt{update_liquidity_limit}$ function is not invoked, the ratio will not be modified.

In summary, if users lock FILDA tokens in the VotingEscrow contract, it would reduce the voting power ratio of all other users, but this decrease is not updated into the LiquidityGaugeV3 contract in time. It may lead to incorrect calculation of the reward amounts.

```
181@internal
182 def _update_liquidity_limit(addr: address, 1: uint256, L: uint256):
183
184
       Onotice Calculate limits which depend on the amount of CRV token per-user.
              Effectively it calculates working balances to apply amplification
185
186
              of CRV production by CRV
187
       Oparam addr User address
188
       @param 1 User's amount of liquidity (LP tokens)
189
       @param L Total amount of liquidity (LP tokens)
190
191
       # To be called after totalSupply is updated
192
       _voting_escrow: address = self.voting_escrow
193
       voting_balance: uint256 = ERC20(_voting_escrow).balanceOf(addr)
194
       voting_total: uint256 = ERC20(_voting_escrow).totalSupply()
195
196
       lim: uint256 = 1 * TOKENLESS_PRODUCTION / 100
197
       if voting_total > 0:
198
          lim += L * voting_balance / voting_total * (100 - TOKENLESS_PRODUCTION) / 100
199
200
       \lim = \min(1, \lim)
201
       old_bal: uint256 = self.working_balances[addr]
202
       self.working_balances[addr] = lim
203
       _working_supply: uint256 = self.working_supply + lim - old_bal
204
       self.working_supply = _working_supply
205
206
       log UpdateLiquidityLimit(addr, 1, L, lim, _working_supply)
```

Listing 2.5: LiquidityGaugeV3.vy

Impact Delayed updates of the voting power ratio of the users may cause incorrect reward distribution.Suggestion N/A



2.2.3 Accouting update problem in the LiquidityGaugeV3 contract

Severity Medium

Status Fixed in Version 2

Introduced by Version 1

Description The LiquidityGaugeV3 contract is implemented as a fork from the Curve Protocol with some modification. However, there exist some interdependencies of the variables that could cause accounting update problem due to the modification. Specifically, there are two functions, _checkpoint_dao and _checkpoint_rewards, that calculate rewards based on a variable named working_supply. If working_supply is updated without calling the corresponding checkpoint function, it would cause accounting update problem in the LiquidityGaugeV3 contract, as follows:

1. In the claim_rewards function, the _update_liquidity_limit function is called without calling the _checkpoint_dao function. Because the former function updates working_supply, it would cause accounting problems.

```
490@external
491@nonreentrant('lock')
492def claim_rewards(_addr: address = msg.sender, _receiver: address = ZERO_ADDRESS):
493
494
      Onotice Claim available reward tokens for '_addr'
495
      @param _addr Address to claim for
496
      @param _receiver Address to transfer rewards to - if set to
497
                      ZERO_ADDRESS, uses the default reward receiver
498
                      for the caller
499
500
      if _receiver != ZERO_ADDRESS:
501
          assert _addr == msg.sender # dev: cannot redirect when claiming for another user
502
      self._checkpoint_rewards(_addr, True, _receiver)
503
504
      # update user's point amount and working balance
505
      self._checkpoint(_addr)
506
      self._update_liquidity_limit(_addr, self._balance_of(_addr), self.totalSupply)
```

Listing 2.6: LiquidityGaugeV3.vy

2. Similarly, the user_checkpoint function calls the _update_liquidity_limit function, but does not call the _checkpoint_rewards function. Hence it has the similar accounting problem.

```
410@external
411def user_checkpoint(addr: address) -> bool:
412
413
      Onotice Record a checkpoint for 'addr'
414
      Oparam addr User address
415
      @return bool success
416
417
      assert (msg.sender == addr) or (msg.sender == self.minter) # dev: unauthorized
418
      self._checkpoint(addr)
419
      self._checkpoint_dao(addr)
420
      self._update_liquidity_limit(addr, self._balance_of(addr), self.totalSupply)
421
      return True
```

Listing 2.7: LiquidityGaugeV3.vy



Impact Incorrect handling of the interdependencies of state variables may cause accounting problems.Suggestion Revise the code.

2.2.4 Potential inconsistent epoch length in the LiquidityGaugeV3 contract

Severity Low

Status Acknowledged

Introduced by Version 1

Description There exists a potential inconsistency in the _checkpoint_dao function of the LiquidityGaugeV3 contract. Specifically, the epoch retrieved from RewardPolicyMaker (at line 302) is assumed to be the length of WEEK (which is the total seconds in a week, i.e., 604,800 seconds). However, in the RewardPolicyMaker contract, the epoch length may not be fixed. This inconsistency may bring unexpected results.

```
280@internal
281 def _checkpoint_dao(addr: address):
282
283
       Onotice Checkpoint interest for a user
284
      Oparam addr User address
285
286
       _period: int128 = self.period
287
       _period_time: uint256 = self.period_timestamp[_period]
288
       _integrate_inv_supply: uint256 = self.integrate_inv_supply[_period]
289
290
       _epoch: uint256 = RewardPolicyMaker(self.reward_policy_maker).epoch_at(block.timestamp)
291
       if _period_time == 0:
292
          _period_time = RewardPolicyMaker(self.reward_policy_maker).epoch_start_time(_epoch)
293
294
       # Update integral of 1/supply
295
       if block.timestamp > _period_time and not self.is_killed:
296
          _working_supply: uint256 = self.working_supply
297
          _controller: address = self.controller
298
          Controller(_controller).checkpoint_gauge(self)
299
          prev_week_time: uint256 = _period_time
300
301
          for i in range(500):
302
              _epoch = RewardPolicyMaker(self.reward_policy_maker).epoch_at(prev_week_time)
303
              week_time: uint256 = RewardPolicyMaker(self.reward_policy_maker).epoch_start_time(
                  _{epoch} + 1)
304
              week_time = min(week_time, block.timestamp)
305
306
              dt: uint256 = week_time - prev_week_time
307
              w: uint256 = Controller(_controller).gauge_relative_weight(self, prev_week_time / WEEK
                  * WEEK)
```

Listing 2.8: LiquidityGaugeV3.vy

Impact Inconsistent settings of the parameters may bring unexpected results.

Suggestion Make the configuration and the calculation consistent.

Feedback from the Developers We would make sure that the <code>epoch_length</code> parameter in the <code>RewardPolicyMaker</code> contract is properly set to one week in seconds.