filip-dobrocky.github.io

education

IEM / Kunstuniversität Graz	
Computer music and Sound Art	2025
Erasmus exchange	
Faculty of Music / Janacek Academy of Performing Arts	
Multimedia creation	2023-
Bachelor of Arts	
FEEC / Brno University of Technology	
Audio engineering - music production and recording	2018-2023
Engineer's degree	
Gymnázium J. G. Tajovského, Banská Bystrica	2014-2018
Mathemathics class	

Final Theses

- Artificial Intelligence for Video Sonification Master's thesis at BUT
- Experimental software musical instrument Bachelor's thesis at BUT

experience

Bazmek entertainment	2023-
Music composition & sound design for theatre (+ other media)	2023-
Rekola Bikesharing	2022-
Bicycle mechanic	2022-
Projekt Trychtýř (SVITAVA transmedia art lab)	2022 2024 2025
Collaborative art project presented at SONDA festival	2022, 2024, 2025
Freelance audio / art work	2021-
Recording, mixing, installations, coding	2021-
Audified	2020
Audio hardware assembly	2020

skills

- Programming: C++, Python, C#, Java, Javascript
- Audio production, engineering, recording: Reaper, Ableton Live
- Interactive audio/art, creative coding: SuperCollider, Max/MSP/Jitter, Pure Data, Touchdesigner, FMOD studio, p5.js
- DSP, Audio programming: JUCE framework, Gen, DaisySP
- Embedded development: ESP32, Arduino, STM32, Daisy Seed, Raspberry Pi, PlatformIO
- Web development: Hugo, React, Supabase
- Video editing: DaVinci Resolve
- Computer vision: OpenCV, object detection, MOT
- Bicycle repair and building
- Vegetarian cooking, specialty coffee

languages

English (proficient), German (learning), Slovak (native), Czech (proficient)

workshops (attended)

SMC Summer School - Art Installations	2025	
(IEM Graz, Winfried Ritsch)		
Fluid Corpus Manipulation (FluCoMa)	2025	
(IEM Graz, Pierre Alexandre Tremblay)		
Advanced sound design, live electronics and musical programming	2024	
(HF JAMU, Bruno Liberda)		
Spatial sound and ambisonics	2023	
(HF JAMU, Thomas Gorbach)		
Deep Learning for composers and artists	2023	
(SVITAVA, Robert B. Lisek)	2023	
Walking Over Bones - Field recording	2022	
(Kunsthalle Bratislava, Tomáš Prištiak)	2022	