

## Team Reflection - Tattooine

This week the team had split the sprint up in three user stories as well as three teams to work on these. The first user story regarding the implementation of a new API went fine as the group had one in mind since before the sprint and had an easy time implementing this. There were not too many problems aside from a few difficulties working with promises in javascript.

The second user story was displaying relevant information about air quality in the popups added last sprint. Both the members of the team working on this part had basically no experience with either typescript or javascript before which made the process slower.

Finally the last team working on front-end design redesigned the website by adding a background picture, headers and footers. The different parts of the HTML-file were also more divided, making the front-end easier to maintain.

The fact that we still rotate some of the team members still helps us both learn and teach things to/from each other. The team members are happy with this rotation since everyone learns each part of the project, thus expanding the knowledge regarding that.

So far the team dynamic has been good, with only minor hiccups. This sprint has gone smoothly in that area. A new agreement was reached as to how to split up the user tasks. This is by openly discussing the division of the user tasks, preferably making no one pressured to take tasks not fit for them that sprint (for instance, if a member has been working on the same part of the project multiple sprints in a row).

As for KPIs it was concluded that the meetings are a lot more efficient with the help of an agenda detailing the main points to be discussed. The team also agreed that our progress has been quite linear from the start and the size of user stories have been appropriate especially this past week as checkpoints and descriptions have been clearer.