

Recommendng Symbol Precedences by Machine Learning

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Reasoning about addition

Axioms of addition of natural numbers:

$$x + s(y) = s(x + y) \quad (A_s)$$

$$x + 0 = x \quad (A_0)$$

Conjecture:

$$0 + s(s(0)) = s(s(0)) \quad (C)$$

How can we prove that C follows from A_s and A_0 ?

Reasoning about addition

Negate the conjecture:

$$0 + s(s(0)) \neq s(s(0)) \quad (NC)$$

$$x + s(y) = s(x + y) \quad (A_s)$$

$$x + 0 = x \quad (A_0)$$

Attempt to infer a contradiction.

Reasoning about addition

Transform the axioms into rewrite rules:

$$0 + s(s(0)) \neq s(s(0)) \quad (NC)$$

$$x + s(y) \rightarrow s(x + y) \quad (R_{+s})$$

$$x + 0 \rightarrow x \quad (R_0)$$

Reasoning about addition

Transform the axioms into rewrite rules:

$$0 + s(s(0)) \neq s(s(0)) \quad (NC)$$

$$x + s(y) \rightarrow s(x + y) \quad (R_{+s})$$

$$x + 0 \rightarrow x \quad (R_0)$$

Rewrite NC using R_{+s} and R_0 :

$$\underline{0 + s(s(0))} \neq s(s(0)) \xrightarrow{R_{+s}}$$

$$\underline{s(0 + s(0))} \neq s(s(0)) \xrightarrow{R_{+s}}$$

$$s(\underline{s(0 + 0)}) \neq s(s(0)) \xrightarrow{R_0}$$

$$s(s(0)) \neq s(s(0))$$

Reasoning about addition

What if we oriented A_s from right to left?

$$0 + s(s(0)) \neq s(s(0)) \quad (NC)$$

$$x + s(y) \leftarrow s(x + y) \quad (R_{s+})$$

$$x + 0 \rightarrow x \quad (R_0)$$

Reasoning about addition

What if we oriented A_s from right to left?

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$$x + 0 \rightarrow x \quad (R_0)$$

Completion procedure yields an infinite sequence of new rules:

$$x + s(0) \rightarrow s(x) \quad (R_1)$$

$$x + s(s(0)) \rightarrow s(s(x)) \quad (R_2)$$

⋮

$$x + s^n(0) \rightarrow s^n(x) \quad (R_n)$$

⋮

Symbol precedence matters

- R_{+s} solves the problem deterministically.
- R_{s+} may lead to an infinite sequence of inferences.

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In an automated theorem prover (ATP), the orientation of equations depends on the *simplification term ordering* such as the Knuth-Bendix ordering (KBO), which is defined by a *symbol precedence*.

- If $+ > s$, then $x + s(y) >_{kbo} s(x + y)$ (R_{+s}).
- If $s > +$, then $s(x + y) >_{kbo} x + s(y)$ (R_{s+}).

First-order logic (FOL) with equality

Examples of clauses:

- $x + 0 = x$
- $x + s(y) = s(x + y)$
- $0 + s(s(0)) \neq s(s(0))$
- $\neg \text{Nat}(x) \vee x + s(y) = s(x + y)$
- $\neg R(x, y) \vee \neg R(y, z) \vee R(x, z)$
- $\neg R(x, y) \vee \neg R(y, x) \vee x = y$
- $\neg R(x, y) \vee x = y \vee S(x, y)$
- $\neg P \vee \neg Q \vee R \vee S$

Precedence recommendation

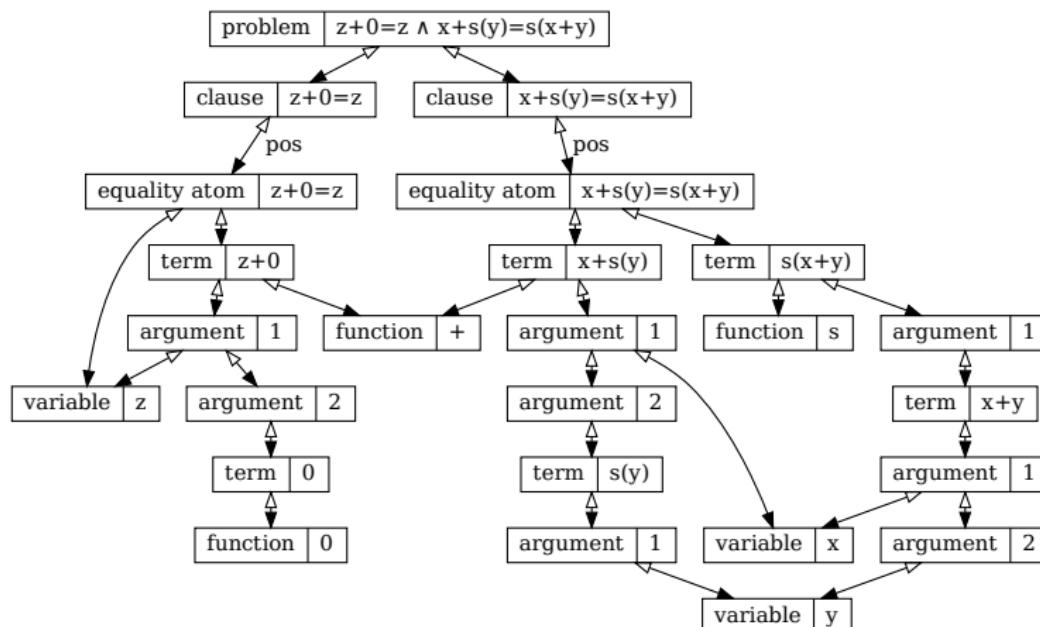
- Input: a FOL problem in clause normal form (CNF)
- Output: a symbol precedence
 - Try to minimize the runtime.
- Target algorithm: an automated theorem prover (ATP)
 - A fixed configuration
 - Ordered resolution
 - Superposition calculus
- Challenge: unaligned signatures across problems
- State of the art: simple heuristics (for example `invfreq`)

Our precedence recommender

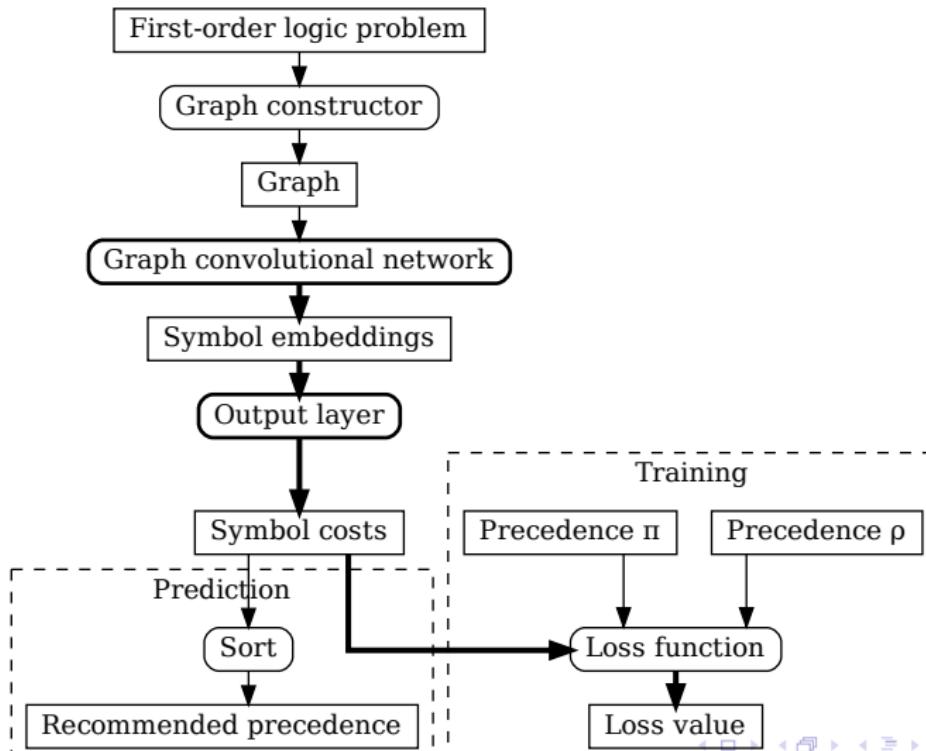
- Machine learning from ATP runs with random precedences
- Generalizes across problems
 - Symbol semantics
 - Signature length
- Approach:
 - ML core: Graph convolutional network (GCN)
 - Nested proxy tasks:
 - Precedence pair classification
 - Symbol cost regression

Graph representation of a CNF problem

Input problem: $z + 0 = z \wedge x + s(y) = s(x + y)$



Architecture



Evaluation

Symbol cost model	Success count ¹		Improvement	
	Mean	Std	Absolute	Relative
GCN (pred. and func.)	3951.6	1.62	+182.0	1.048
GCN (predicate only)	3923.6	2.24	+154.0	1.041
GCN (function only)	3874.2	1.83	+104.6	1.028
Simple (predicate only)	3827.2	1.94	+57.6	1.015
Frequency (baseline)	3769.6	3.07	0.0	1.000

¹Total number of validation problems: 7648. Number of repetitions: 5.

Summary

- First-order logic (FOL) problem corresponds to a graph
- Graph convolutional network (GCN) predicts symbol costs
- Sorting symbols by costs yields a precedence
- Training data: precedence pairs “ $\pi \prec_P \rho$ ”
 (“Precedence π is better than precedence ρ in problem P .”)
- Final recommender outperforms the “frequency” heuristic by 4.8 % on TPTP

Thank you for your attention!

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Question 1

Question

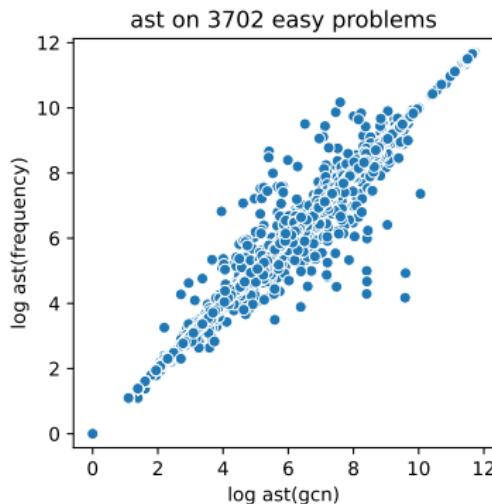
What is the relation between the results presented in the Table 1 of the paper on the Neural Precedence Recommender and the size of the set of created search space nodes during the created proofs?

Symbol cost model	Successes on \mathcal{P}_{val}		Improvement over baseline	
	Mean	Std	Absolute	Relative
GCN (predicate and function)	3951.6	1.62	+182.0	1.048
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Question 1

Question

What is the relation between the results presented in the Table 1 of the paper on the Neural Precedence Recommender and the size of the set of created search space nodes during the created proofs?



- Total: 3702
- $\text{ast}(\text{gcn}) = \text{ast}(\text{freq})$: 1899
- $\text{ast}(\text{gcn}) < \text{ast}(\text{freq})$: 981
- $\text{ast}(\text{gcn}) > \text{ast}(\text{freq})$: 822

Question 2

Question

What methods are considered to be applied for integration of the proving strategy and schedule optimization?

Answer

Combine Sequential Model-Based Optimization (SMBO) with fast schedule optimization. Iteratively construct a portfolio:

- ① Train a probabilistic empirical performance model (EPM).
- ② Estimate value of new strategies using the EPM, empirical runtimes of the portfolio, and fast schedule optimization.
- ③ Empirically evaluate the best strategy.
- ④ Expand the portfolio if the new strategy improves it.

Question 0

Question

Will these datasets be available for re-use by public?

Comment

The source code has been published.

I hope to publish the datasets when I consolidate the results for my dissertation thesis.

Notation overview

$\pi(i)$	index of the i -th symbol in precedence π
c	vector of symbol costs (output of the GCN)
c_i	cost of the i -th symbol
$C(\pi)$	cost of symbol precedence π
$\ell(P, \pi, \rho)$	loss for training example $\pi \prec_P \rho$

Prediction of symbol precedence π

Require: Problem P

Ensure: Symbol precedence π

$c \leftarrow \text{GCN}(P)$ {Forward pass through the GCN to obtain vector of symbol costs c }

$\pi \leftarrow \text{argsort}^-(c_1, \dots, c_n)$ {Sort symbols by c in non-increasing order to obtain precedence π }

return π

Graph convolutional network (GCN)

Initial embedding of node d :

$$h_d^{(0)} = (\text{feature vector}) \oplus (\text{trainable vector})$$

Feature vector:

- Clause: role (axiom, assumption, negated conjecture)
- Symbol: introduced in preprocessing, in conjecture

Propagation rule for layer l :

$$h_d^{(l+1)} = \sum_{r \in \mathcal{R}} \sigma \left(\sum_{s \in \mathcal{N}_d^r} \frac{1}{\sqrt{|\mathcal{N}_s^r|} \sqrt{|\mathcal{N}_d^r|}} (W_r^{(l)} h_s^{(l)} + b_r^{(l)}) \right)$$

Precedence cost

Reminder: c_i is the cost of the i -th symbol.

Cost of symbol precedence π over signature of length n

$$C(\pi) = \frac{2}{n(n+1)} \sum_{i=1}^n i \cdot c_{\pi(i)}$$

Lemma (Precedence cost minimization)

The precedence cost C is minimized by any precedence that sorts the symbols by their costs in non-increasing order:

$$\operatorname{argmin}_{\rho \in \text{Perm}(n)} C(\rho) = \operatorname{argsort}^-(c_1, \dots, c_n)$$

Proof sketch: Precedence cost minimization

$$C(\pi) = \frac{2}{n(n+1)} \sum_{i=1}^n i \cdot c_{\pi(i)}$$

Lemma (Precedence cost minimization)

$$\operatorname{argmin}_{\rho \in \text{Perm}(n)} C(\rho) = \text{argsort}^-(c_1, \dots, c_n)$$

Example

$$C\left(\begin{array}{|c|c|c|c|}\hline & & & \\ \hline \end{array}\right) < C\left(\begin{array}{|c|c|c|c|}\hline & & & \\ \hline \end{array}\right)$$

Proof:

$$\begin{aligned} C\left(\begin{array}{|c|c|c|c|}\hline & & & \\ \hline \end{array}\right) - C\left(\begin{array}{|c|c|c|c|}\hline & & & \\ \hline \end{array}\right) &\propto ((2 \cdot 3 + 3 \cdot 4) - (2 \cdot 4 + 3 \cdot 3)) \\ &= 18 - 17 = 1 > 0 \end{aligned}$$

Loss function

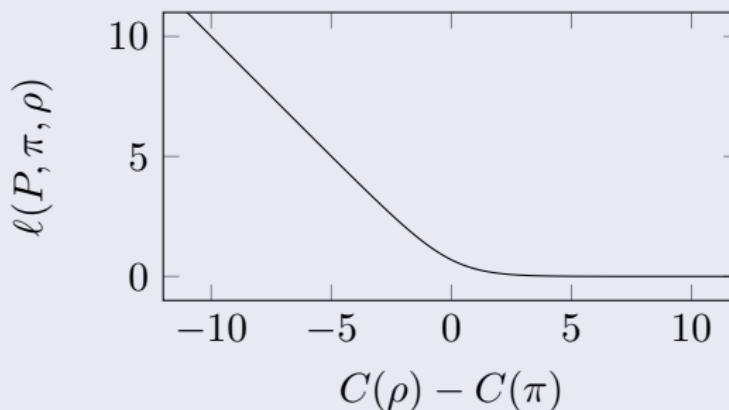
Training example $\pi \prec_P \rho$

Precedence π is better than precedence ρ for problem P .

Reminder: $C(\pi)$ is the predicted cost of precedence π .

Loss on training example $\pi \prec_P \rho$

$$\ell(P, \pi, \rho) = -\log \text{sigmoid}(C(\rho) - C(\pi))$$



Concise representation of training examples

Cost of symbol precedence π over signature of length n

$$C(\pi) = \frac{2}{n(n+1)} \sum_{i=1}^n i \cdot c_{\pi(i)} = \frac{2}{n(n+1)} \sum_{i=1}^n c_i \cdot \pi^{-1}(i)$$

Loss of training example $\pi \prec_P \rho$

$$\begin{aligned}\ell(P, \pi, \rho) &= -\log \text{sigmoid}(C(\rho) - C(\pi)) \\ &= -\log \text{sigmoid} \frac{2}{n(n+1)} \sum_{i=1}^n i(c_{\rho(i)} - c_{\pi(i)}) \\ &= -\log \text{sigmoid} \frac{2}{n(n+1)} \sum_{i=1}^n c_i(\rho^{-1}(i) - \pi^{-1}(i))\end{aligned}$$

Concise representation of $\pi \prec_P \rho$: $\rho^{-1} - \pi^{-1}$

Precedence determines orientability of identities

$$f(x, a, y) \approx f(y, b, x)$$

- If $a > f$ and $a > b$, then $f(x, a, y) >_{lpo} f(y, b, x)$.
- If $f > a$ and $f > b$, then $f(x, a, y)$ and $f(y, b, x)$ are $>_{lpo}$ -incomparable.

Precedence determines termination of completion

Set of identities:

$$x + 0 \approx x$$

$$x + s(y) \approx s(x + y)$$

- LPO($+ > s$): Completion orients from left to right and terminates.
- LPO($s > +$): Completion diverges:

$$x + 0 \rightarrow x$$

$$x + s(0) \rightarrow s(x)$$

$$x + s(s(0)) \rightarrow s(s(x))$$

⋮

$$x + s^n(0) \rightarrow s^n(x)$$

⋮

Precedence may inflate the search space

① $>_{+s} = \text{LPO}(* > + > s)$

② $>_{s+} = \text{LPO}(s > + > *)$

$$x + 0 \rightarrow x$$

$$x + s(y) \approx s(x + y) \quad (\rightarrow_{+s}, \leftarrow_{s+})$$

$$x * 0 \rightarrow 0$$

$$x * s(y) \rightarrow x + (x * y)$$

① With $>_{+s}$, the initial set is complete.

② With $>_{s+}$, completion yields a large number of new rules:

$$x + s^n(0) \rightarrow s^n(x) \quad (\forall n \in \mathbb{N})$$

$$x + (x * (x' + y')) \approx x * (x' + s(y')) \quad (\text{unorientable})$$

Superposition in Vampire

Selection selects at least one literal in each non-empty clause.

For example, it may select all maximal literals.

$$\frac{l = r \vee C \quad L[s] \vee D}{\sigma(L[r] \vee C \vee D)}$$

where:

- $\sigma = mgu(l, s)$
- s is not a variable
- $\sigma(r) \not\geq \sigma(l)$
- L is not an equality literal

Positive superposition

$$\frac{C \vee s = t \quad D \vee u[s'] = v}{\sigma(C \vee D \vee u[t] = v)}$$

where:

- $\sigma = mgu(s, s')$
- $\sigma(t) \not\geq \sigma(s)$
- $\sigma(v) \not\geq \sigma(u)$
- $\sigma(s = t)$ is strictly maximal with respect to $\sigma(C)$, and C contains no selected literal
- $\sigma(u = v)$ is strictly maximal with respect to $\sigma(D)$, and D contains no selected literal
- s' is not a variable
- $\sigma(s = t) \not\geq \sigma(u = v)$

Negative superposition

$$\frac{C \vee s = t \quad D \vee u[s'] \neq v}{\sigma(C \vee D \vee u[t] \neq v)}$$

where:

- $\sigma = mgu(s, s')$
- $\sigma(t) \not\geq \sigma(s)$
- $\sigma(v) \not\geq \sigma(u)$
- $\sigma(s = t)$ is strictly maximal with respect to $\sigma(C)$, and C contains no selected literal
- $u \neq v$ is selected, or nothing is selected in $D \vee u \neq v$ and $\sigma(u \neq v)$ is maximal with respect to $\sigma(D)$
- s' is not a variable