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Education

■ 2004 - 2010

Moscow Technical University of Communications and Informatics
Engineering degree in “Radio Communication, Broadcasting, Television”

■ 10.2011 - 12.2011

Online courses offered by Stanford University:
“[Introduction to Databases](#)”, “[Machine Learning](#)”, “[Introduction to Artificial Intelligence](#)”

Work

■ 01.2018-now

Founder, CEO at [Polychops](#) (Software for musicians, startup)

This is my personal project that grew into a product. The goal of the project is to help live musicians practice more and get more out of their practice.

With a small team of freelancers we went through the product discovery and implementation phazes. We launched in September 2018.

■ 10.2016–12.2017

Product Manager at [Productive Mobile](#) (B2B software startup)

As a Product Manager I was making sure we’re building the right thing.

I took over Product after being a senior engineer for two years. At the time we have started doing pilots with customers, our platform was covering about 30% of use cases and we have just undergone a major change in organization’s structure. After one year in product, here is what we’ve achieved:

- 30% of DAX companies are paid customers or piloting with Productive Mobile;
- Platform coverage went from approximately 30% of use cases to 90%;
- Time to deliver 80% of the use cases we support brought down from several weeks to several days or even hours;
- Changes to the platform we’ve made now allow building *any mobile application* fast, extending beyond mobilization;
- Collaboratively we’ve set up the goal of the company and metrics to measure our success as an organization as well as measure each department separately. It’s hard to quantify these things, but I believe it allowed us to focus and improved communication between departments;
- Together with engineering we’ve brought down uncertainty in lead times. Before it could take anything from a day to a month to finish a feature. With the changes tickets got to production within 8 days from the time engineer takes the ticket.

■ 09.2014–10.2016

Full-stack Javascript Developer at [Productive Mobile](#)

- In a small team we’ve build the product from the ground up;
- As a senior member of the team, I helped set up processes and make technical descisions. As a result we have received the highest rating during a tech due diligence from an independent contractor;
- Among other things I was responsible for hiring and onboarding people to the engineering team. We were able to hire brilliant developers and QA engineers that formed the core of the team.

■ 2011–2014

Tech consultant / full-stack developer in various startups

During that time I was working in a number of companies that don’t exist anymore. We’ve built products in online advertising, education and high-frequency trading. It was great fun.

I’d be happy to provide details upon request.

■ 02.2010 - 07.2011

Team Leader, Internet Banking services at Probusinessbank

- I’ve started working on the Internet Banking system alone, when the person responsible for it got promoted. Over two years we have gathered a strong team of five talented people across two offices in different cities. I was responsible for managing the work of the team;
- Together we have designed and implemented a new version of the system with features like online payments, card and account management, internal messaging system and many others.
- The services infrastructure that we’ve built in the process became a basis for many other internal and customer-facing applications, including our Android and iOS apps.

Side projects

- I write and give talks on the topics of Software Development, System Thinking and Management. [Here’s my blog](#);
- I make [Code Podcast](#). It’s like Planet Money for developers;
- Helped revive and was running [MoscowJS](#) meetup for 3 years;
- Together with friends we’ve made an international developer converence [Frontend Union](#).
- I was one of the original hosts of [RadioJS](#). The podcast reached the second place on iTunes amongst tech podcasts in Russian in 2016.