# Quick Incompact3d guide and notes

This is a quick guide on to how to use **Incompact3d** and to know some details of its functioning. The present guide and the modified version of the code (baseline v4.0) are unofficial. Please refer to the official website of the code: <a href="https://www.incompact3d.com">https://www.incompact3d.com</a> and the major references [1],[2],[3],[4].

## Compiling

Compilation is first prepared with cmake, that generates the make file.

It is suggested to create a build directory in the same folder of the solver:

#### mkdir build

In the build directory run

After that, the *makefile* will be created. If a specific version of the Fortran compiler is needed, the option to be added is the following (e.g. qfortran):

It is now possibly to compile the binary file in the build directory with the following command:

where n is the number of processors that will be used to compile the program.

### Basic functioning

In this section, the main features of the code that can be useful to run simulations are reported.

In Incompact3d:

- 1. Non-dimensional Navier-Stokes equations are solved.
- 2. The Re specified in the input file is used to compute the kinematic viscosity as

$$\nu = \frac{1}{Re}$$

so we are assuming unitary reference length and velocity scales. Reference scales depend then on the specific flow case.

#### Channel flow

For a channel flow, the default condition of simulation is to enforce a constant flow rate (CFR), while constant pressure gradient (CPG) can be enabled if necessary. Both conditions are rescaled with the centerline Reynolds number of a laminar Poiseuille flow,  $Re_0 = \frac{U_0 h}{\nu}$ . A relation is available in order to estimate the related friction Reynolds number  $Re_{\tau}$ :

$$Re_ aupprox 0.116 Re_0^{0.88}$$

With CPG option enabled, the same relation is used to impose the same non-dimensionalization, since  $Re_{\tau}$  must be specified in the input file instead of  $Re_0$ :

$$Re_0pprox \left(rac{Re_ au}{0.116}
ight)^{1/0.88}$$

In CFR conditions, being  $U_0$  constant and unitary, this means that the bulk velocity  $U_B$  must be kept to the value of 2/3. This can be demonstrated being the laminar profile parabolic.

Finally, in order to estimate the related bulk Reynolds number  $Re_B = \frac{2U_B h}{\nu}$ , the following relation can be employed (Pope, "Turbulent Flows"):

$$Re_{ au}pprox 0.09 Re_{B}^{0.88} \Rightarrow Re_{B}pprox \left(rac{Re_{ au}}{0.09}
ight)^{1/0.88}$$

- 3. Pressure field is made non-dimensional with the reference specific kinetic energy content  $q_{ref} = \frac{1}{2}\rho U_{ref}^2$ , where  $U_{ref}$  is the reference velocity of the case. The code performs operation on pressure field with a factor  $\Delta t$ , but it is rescaled before saving the snapshots with rescale\_pressure subroutine.
- 4. To evaluate the stretching parameter  $\beta$  for the mesh elements in y direction, some useful scripts can be found in the folder 1-pre\_processing/stretching\_mesh. The default code of Incompact3d is stretching\_parameter\_channel.f90 and it is used to setup channel flow simulations. For temporal TBL simulations, the Python script mesh\_evaluation\_ttbl.py was developed. This script can handle also pre-processing of channel flow cases. Low  $\beta$  values correspond to a strong stretching of the mesh, while high  $\beta$  values correspond to almost uniform mesh.
- 5. Variables are saved on  $y_p$  points, that are the faces of the grid elements, while  $y_{pi}$  points are the centers of the grid elements (i: internal).
- 6. Boundary values of velocity are specified through the  $b_{ijk}$  variables, where i is the wall-normal direction of the boundary, j is the direction of the specific velocity component and k specifies if we are considering the bottom or the top walls (e.g.  $b_{yx1}$  refers to the x velocity component, specified at the bottom boundary with normal direction y).
- 7. Boundary conditions are specified in the input file input.i3d with the following variables: nclx1, nclxn, ncly1, nclyn, nclz1, nclzn, that specify the normal direction to the boundary and if we are considering the first or the last element along the specific direction. Values that can be adopted are: 0, for periodic BC, 1 for free-slip BC and 2 for Dirichlet BC (so imposed velocity value). Boundary conditions can be different along the same dimension, so different combinations can be enforced.
- 8. Boundary conditions for scalar fields have the same functioning of the velocity BCs. They are called: nclxS1, nclxSn, nclyS1, nclySn, nclzS1, nclzSn.
- 9. The hyperviscous option for the second order derivative is a way to increase the numerical dissipation of the standard 6th order accurate scheme (that is sub-dissipative). In this manner, it is possible to increase the modified wavenumber at high wavenumbers, thus increasing the dissipation error  $E_{diss}$ , similarly to what is observed in high-order upwind schemes. This approach allows to prevent wiggles and thus to improve stability, even at high cell Reynolds number (or numerical Péclet)  $P\acute{e}\approx 200$ . The two parameters available can be used also to control the numerical dissipation in the context of ILES simulations.
- 10. Implicit time integration is available for the diffusive terms in y direction. From preliminary analyses, it appears that it allows to drop the restriction due to the stability parameter S < 1 of fully explicit time integration schemes (Thompson et al. (1985)). The stability parameter S can be calculated in the three directions

$$S_i = rac{u_i^2 \Delta t}{2 
u}$$

considering i = x, y, z. With implicit diffusion for y direction terms, the hyperviscous operator for the second order derivative can be used only with Dirichlet conditions on both boundaries. It is also

importance to notice that this approach is experimental, but channel flow simulations have been validated with data from literature.

- 11. Avoid to cancel the latest restart.info file, in order to being able to correctly calculate the current time unit (since the current time unit before restart is read from restart.info file itself, that is located in the restart\_info folder).
- 12. The total shear velocity is calculated as:

$$u_{ au} = \sqrt{
u rac{\partial U_{\parallel,w}}{\partial y}}$$

where  $U_{\parallel}=\sqrt{U^2+W^2}$ . Similarly, the x and z components are:  $u_{\tau,x}=\sqrt{\nu|\frac{\partial U_w}{\partial y}|}$  and  $u_{\tau,z}=\sqrt{\nu|\frac{\partial W_w}{\partial y}|}$ .

13. The friction coefficient  $c_f$  is calculated as:

$$c_f = 2igg(rac{u_ au}{U_{ref}}igg)^2$$

where  $U_{ref}$  is the reference velocity according to the specific flow case ( $U_w$  for a TTBL and  $U_B$  for a channel). The same approach is followed to calculate the streamwise and the spanwise friction coefficients,  $c_{f,x}$  and  $c_{f,z}$ .

## Visualization

Visualization of the results can be performed by opening the .xdmf files of the folder data with a visualization/post-processing software (e.g. Paraview). Moreover, it possible also to visualize 2D instantaneous planes of the scalar field (if present), of helicity density and of streamwise vorticity by opening .xdmf files that can be found inside the data/planes folder. This can be useful for large cases, being a single plane much less memory-demanding. The frequency of saving of the scalar planes can be set with the parameter ioutput\_plane in the input file.

#### Monitoring

Monitoring of the power input  $P_{in}$  for a TTBL with fixed walls is calculated in the following manner:

$$P_{in,fw} = au_{w,x} U_w = \mu rac{\partial U}{\partial y} U_w = u_{ au,x}^2 U_w$$

where  $u_{\tau,x}$  is the streamwise shear velocity. For the oscillating walls case, the additional power input required to move the wall in z direction is considered:

$$P_{in,ow} = au_{w,x} U_w + au_{w,z} W_w = \mu rac{\partial U}{\partial y} U_w + \mu rac{\partial W}{\partial y} W_w = u_{ au,x}^2 U_w + u_{ au,z}^2 W_w$$

## References

- 1. <u>High-order compact schemes for incompressible flows: A simple and efficient method with quasi-spectral accuracy Laizet & Lamballais 2009</u>
- 2. Incompact3d A powerful tool to tackle turbulence problems with up to  $O(10^5)$  computational cores Laizet & Li 2011
- 3. <u>Xcompact3D An open-source framework for solving turbulence problems on a Cartesian mesh Bartholomew et al. 2020</u>
- 4. <u>Straightforward high-order numerical dissipation via the viscous term for DNS and LES Lamballais et al. 2011</u>

- 5. <u>Turbulent Flows Pope</u>
- 6. The cell Reynolds number myth Thompson et al. 1985