

AEC 2017 - Group E

Blockstarter 4.0

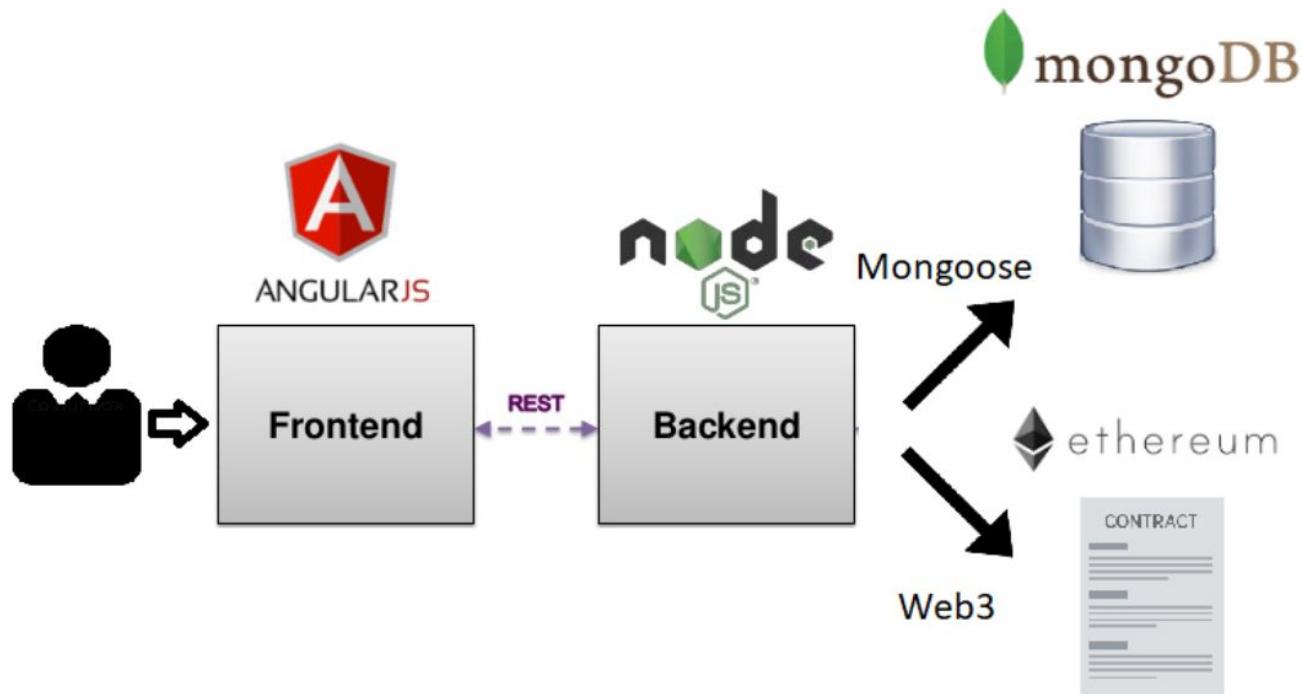
# Objectives

- Frontend
  - Allows users (blockchain address) to create new projects
  - Allows project owners to:
    - List their projects
    - Cancel project
    - Withdraw funds from projects
  - Allows backers to:
    - Invest in a project
    - Check in which projects they invested in
    - Claim shares from those projects

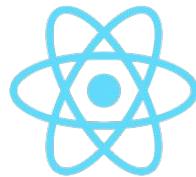
# Objectives

- Backend + Smart Contract
  - Allows project owners to:
    - withdraw funds when a project has been funded successfully
  - Allows backers to
    - retrieve a share (token) for each project they invest in
- A project has a deadline until which the funding goal must be reached

# Concept and design



# Frontend - Technologies



## React

Blockstarter v4.0.1  
(together with Meteor)



Blockstarter v4.0.2

We thought it was a project constraint.

Most of the team knew how to use the framework.

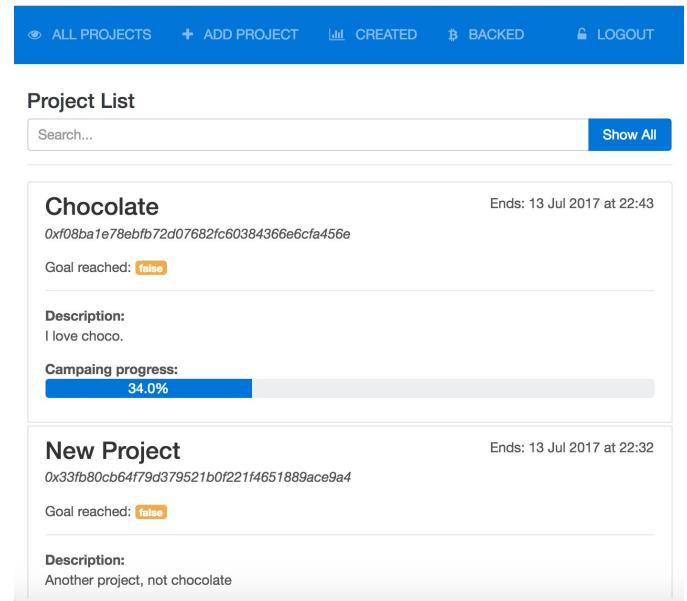
# Frontend - Angular Router

- Maps a route to the correspondent template and the controller that controls it

```
// creates the App and adds the routes handler
angular.module('Blockstarter', [])

.config(function($routeProvider) {

    $routeProvider
        .when('/projects/view/:project', {
            templateUrl: 'templates/projectview.html',
            controller: 'ProjectCtrl'
        })
        ...
        .otherwise({
            redirectTo: '/projects/view'
        });
});
```



The screenshot shows a web application interface with a navigation bar at the top containing links for 'ALL PROJECTS', '+ ADD PROJECT', 'CREATED', 'BACKED', and 'LOGOUT'. Below the navigation bar is a search bar labeled 'Search...' and a 'Show All' button. The main area is titled 'Project List' and displays two projects:

- Chocolate** (ID: 0xf08ba1e78ebfb72d07682fc60384366e6cfa456e)
  - Goal reached: **false**
  - Description: I love choco.
  - Campaign progress: 34.0%
- New Project** (ID: 0x33fb80cb64f79d379521b0f221f4651889ace9a4)
  - Goal reached: **false**
  - Description: Another project, not chocolate

Both projects have an 'Ends' timestamp of 13 Jul 2017 at 22:43.

# Frontend - Angular Controllers

- A controller for each view
- The views are loaded by the Angular router

```
// Controller module, holds a controller for each view
angular.module("Blockstarter.controllers", [])

.controller('AppCtrl', function($scope, Api, ... ) {
  ...
})

...
.

.controller('ProjectCtrl', function($scope, Api, ... ) {
  ...
});

});
```

# Frontend - Api Connection

- Each controller gets the data from the server through this module
- Seamless communication
- Promises support

```
// creates Api module and sets all the methods to interact with the server
angular.module('Blockstarter.api', ['Blockstarter.config'])

.factory('Api', function($http, CONFIG, $window, $timeout, $q) {

    this.getAllProjects = () => {
        return $http
            .get(CONFIG.endpoint + '/projects')
            .then(response => { return response.data; })
            .catch(error => { return error; });
    };

    ...

    return this;
});
```

# Backend - Technologies



Server



Persistence



ethereum

Smart Contracts dev  
on testrpc client



Fast deployment and  
compilation

# Backend - Api

Method	Route	Params	Description
POST	/api/v1/projects	next slide	Create a project
POST	/api/v1/projects/fund	- project - backer - amount	Fund a project
GET	/api/v1/projects		Get all projects
GET	/api/v1/projects/creator/:creator		Get all projects created by a creator
GET	/api/v1/projects/backer/:backer		Get all projects funded by a backer
GET	/api/v1/projects/:project		Show project information
POST	/api/v1/projects/withdraw	- project - creator - amount	Withdraw funds from the project
POST	/api/v1/projects/claim-shares	- project - backer - token	Claim project shares
POST	/api/v1/projects/show/shares	- project - backer	Show the shares owned by a backer

# Backend - Api

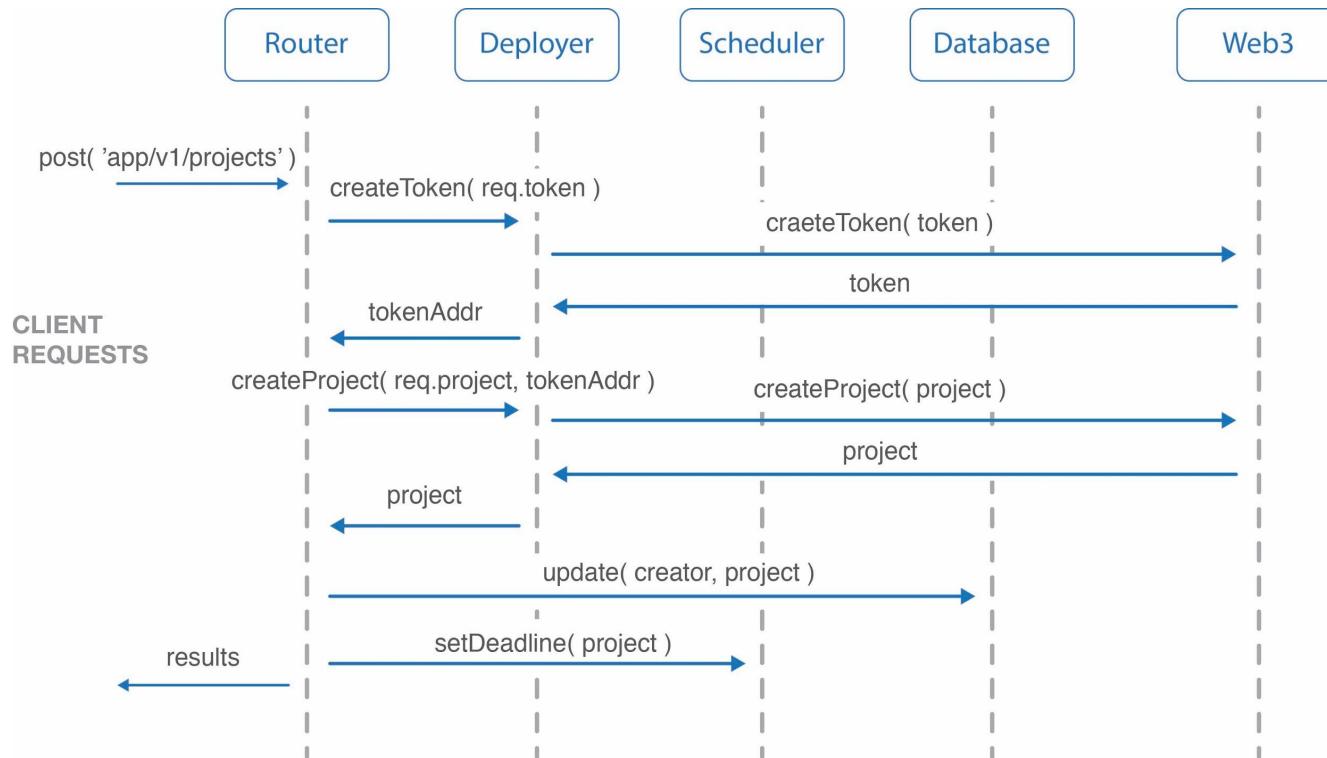
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POST	/api/v1/projects/withdraw	- project - creator - amount	Withdraw funds from the project
POST	/api/v1/projects/claim-shares	- project - backer - token	Claim project shares
POST	/api/v1/projects/show/shares	- project - backer	Show the shares owned by a backer

# Backend - Create Project (1)

Request Body:

```
{  
  token: {  
    initialSupply: 100, // number of shares  
    tokenName: "Example Token",  
    tokenSymbol: "Symbol",  
    creator: "0x ..." // creator address  
  },  
  project: {  
    title: "Example",  
    description: "First Project With Token",  
    goal: 100, // in ethers  
    duration: 120, // in minutes  
    sharesAvailable: 50, // number of tokens available (50 %)  
    creator: "0x ..." // creator address  
  }  
}
```

# Backend - Create Project (2)



# Backend – Extension

- Implementing a scheduler
  1. For each project created a timeout is set
  2. On timeout killContract( ) is called.
  3. If the campaign is closed and the goal is not reached, the project contract is killed.
  4. Otherwise, the backes can claim their tokens and the creator withdraw the funds.

```
this.setScheduler = (project, data) => {
  let time = project.deadline - (new Date().getTime());
  console.log(time);
  let timerObj = setTimeout(this.killContract, time, data);
  return timerObj;
}
```

# Backend - Contracts

- *ShareToken.sol*
  - Create shares (tokens) that will be associated to a project
  - Specify initial supply and tokens available to backers
  - Map with share balances
  - At first the owner owns all shares and after the project is funded the owner transfers the shares to the backers on request

# Backend - Contracts

```
mapping (address => uint256) balanceOf;

// Initializes contract with initial supply tokens to the creator of the contract
function ShareToken(uint256 _initialSupply, string _tokenName, uint8 _decimalUnits, string _tokenSymbol) {
    if (_initialSupply == 0) {
        _initialSupply = 100;
    }
    creator = msg.sender;
    initialSupply = _initialSupply;
    balanceOf[creator] = _initialSupply;                                // Give the creator all initial tokens
    name = _tokenName;                                                 // Set the name for display purposes
    symbol = _tokenSymbol;                                             // Set the symbol for display purposes
    decimals = _decimalUnits;                                           // Amount of decimals for display purposes
}

// Send coins
function transfer(address _to, uint256 _value) {
    balanceOf[creator] -= _value;                                         // Subtract from the creator
    balanceOf[_to] += _value;                                              // Add the same to the recipient
    Transfer(creator, _to, _value, initialSupply, name, symbol);
}

}
```

# Backend - Contracts

- *Project.sol*
  - Receive Ether from anonymous Backers
  - Update the funding status of the project
  - Show funding status of the project
  - Kill the project and redistribute the funds (only Creator)
  - Withdraw funds (only Creator)
  - Retrieve a share (only Backer)
  - Using modifiers in order to restrict the access
  - Using events in order to keep track and give feedback to the backend

# Backend - Contracts

```
// Support array used to iterate over the mapping
address[] iterator;
// Map of backers and amounts
mapping(address => Backer) fundings;

...
```

1

```
// Contract killer
function kill() goalNotMet {
    // Give back the money to all the backers
    for (uint i=0; i< iterator.length; i++) {
        address key = iterator[i];
        key.send(fundings[key].amount);
    }
    selfdestruct(msg.sender);
}
```

2

```
// Fallback function (send money)
function() payable campaignOpen {
    ...
    if (fundings[sender].exists) {
        fundings[sender].amount += amount;
    } else {
        fundings[sender] = Backer(amount, true, false);
        iterator.push(sender);
    }
    ...
}
```

3

# Backend - Contracts

```
modifier onlyOwner() {
    if (msg.sender == owner) _;
}

modifier onlyAllowedBacker() {
    if (fundings[msg.sender].exists && !fundings[msg.sender].claimed) _;
}
```

```
function claimShares() onlyAllowedBacker campaignClosed returns(bool result) { ... }
```

```
// Events
event SomeoneBacked(address backer, uint amount, bool goalReached);
event ShareClaimed(address backer, uint tokens);
event WithdrawnFunds(bool successful, uint fundsLeft);
```

# Design Decisions

Selecting event-based approach over array structure with promise.

- Waiting for the event completion ensure the success of funding.

Problems with integrating the Meteor framework with API.

- We selected AngularJS, because we had everything in ReactJS

MongoDB for storing the project and owner information

- Every project has only one owner. In this scenario MongoDB fits well.

Scheduler for implementing Extension

# Project management

- Two exercise groups (R & S) are joined.
- Scrum for development methodology
- Pair programming while coding of project
- Slack for intergroup communication
- Gitlab for project VCS

# Demo

# Backend – APIs

- Create project
  - 1. Deploy token contract and assign shares
  - 2. Deploy project contract including token contract address
  - 3. Update Creator Mongodb with the newly created project
  - 4. Set scheduler for deadline and return result

- Fund project
  - 1. Call fund project function in the contract
  - 2. Update Backer mongodb with the newly backed project
  - 3. Return result