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Education

University of Padova Padova, Italy

MSc in Computer Science - Internet, Mobile and Security

Oct. 2022 - Exp. Sept. 2024

· Relevant coursework: Advanced Algorithms, Computability, Mobile Programming, Web Information Management, Startup in ICT, Functional Languages, Data Mining, Programming Languages, Methods & Models for Combinatorial Optimization, Computer & Network Security

• Focus: Internet, Mobile and Security and briefly on theory of programming languages

University of Padova Padova, Italy

B.S. IN COMPUTER SCIENCE - GRADE 107/110

Oct. 2019 - Sep. 2022

· Relevant coursework: Algorithms & Data Structures, Object Oriented Programming, Software Engineering, Databases, Web Technologies, Open-source Technologies, Automata and Formal Languages, Operations Research, Operating Systems, Computer Networks

• Thesis: Development of a software module for purchasing order management using heuristic optimisation methods (Italian only)

Experience

Ergon Informatica Castelfranco Veneto, Treviso, Italy

SOFTWARE DEVELOPER - INTERNSHIP

Jul. 2022 - Sept. 2022

- Development of an **ERP** optimization module for purchasing order management
- Production of related Requirements Analysis and Software Architecture documentation
- Run simulations with potential savings between 3% to 7% yearly for companies
- Leverages knowledge: Algorithms and Data Structures, C# and Design Patterns

Math, Physics and Computer Science Tutoring

Cittadella, Padova, Italy

Jul. 2017 - PRESENT

Teaching basics concepts which are not clear to the students

- · Simulations done before the class test
- Passed test by the students with 95% rate

Projects

FREELANCE

Edukid Padova, Italy

TEAMWORK - GITHUB.COM/FILIPPOBRUGNOLARO/EDUKID_MPM Multi-platform trivia application for improving kids' learning in different subjects September, 2023

- · Application has been presented during Science4All event in Padova to engage kids
- Technologies used: Flutter

TinyML Padova, Italy

INDIVIDUAL - GITHUB.COM/FILIPPOBRUGNOLARO/TINYML

February, 2023

- Interpreter for F# based on a subset of expressions of ML programming language
- Implementation of type inference algorithm and evaluation of application expressions
- Technologies used: F#

Artworks Tracker Padova, Italy

TEAMWORK - GITHUB.COM/FILIPPOBRUGNOLARO/ARTWORKS-TRACKER-APP

January, 2023

- · Android application useful for visiting museums in an accessible way through Bluetooth beacons
- · Improved a recent project from the accessibility point of view using audio and accessible path
- Technologies used: Kotlin, Jetpack Compose

Distilleria Veneta Padova, Italy

TEAMWORK - GITHUB.COM/FILIPPOBRUGNOLARO/DISTILLERIAVENETA

September, 2021

- Designed and developed a cash desk Desktop application for a grappa shop saving all the generated bills
- Desktop application used by a small company in the territory
- Technologies used: C++, Qt Framework

MORE PROJECTS CAN BE FOUND ON MY GITHUB PROFILE (GITHUB.COM/FILIPPOBRUGNOLARO)

Skills

Languages Italian (C2 level), English (B2 level), Spanish (A2 level)

Technologies React, HTML5, CSS, PHP, C++, Qt, C#, JAVA, Kotlin, Jetpack Compose, Dart, Python, Javascript, F#, SQL, OPL, R, Docker, Git