

# PRINTING INSTRUCTIONS

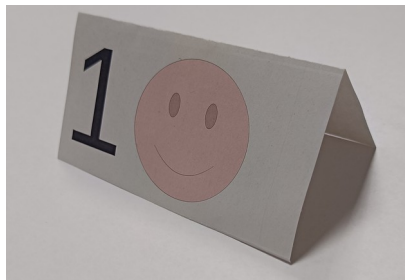
All the material in this file should be printed only once.

Page 2 and 4 contain the back sides of the cards.

Page 3 and 5 contain the corresponding front sides. Only the central card on pages 2 and 3 requires a printed front. The fronts on page 5 are provided so that those who print fronts and backs separately and then glue them together can create cards of equal thickness.

Pages 6 to 13 contain the player screens. They should be printed on cardstock.

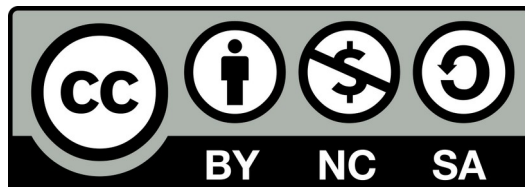
Pages 14 and 15 contain an alternative to the screens, printable on paper. They should be cut out and then folded along the gray lines, as shown in the image.

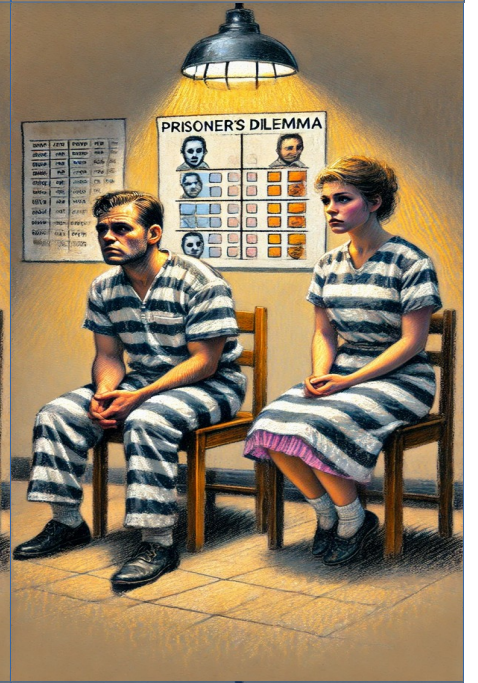


## TERMS OF USE

The Prisoner's Dilemma Tournament is a board game adaptation, created by Filippo Gandino, of an iconic example from game theory. Specifically, it is based on the famous computerized tournament conducted by Robert Axelrod.

The Prisoner's Dilemma Tournament is free of use under the Creative Commons BY-NC-SA 4.0 license. You can read more about the license at <https://creativecommons.org/licenses/by-nc-sa/4.0/>





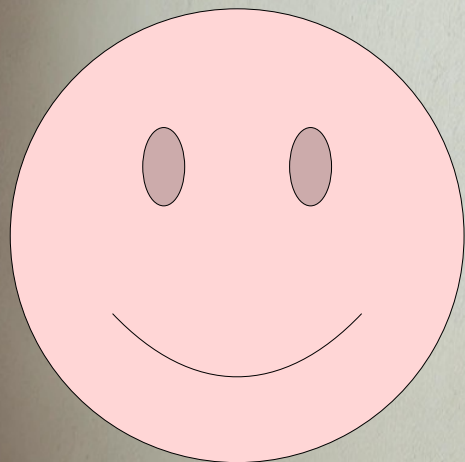
	STOP	



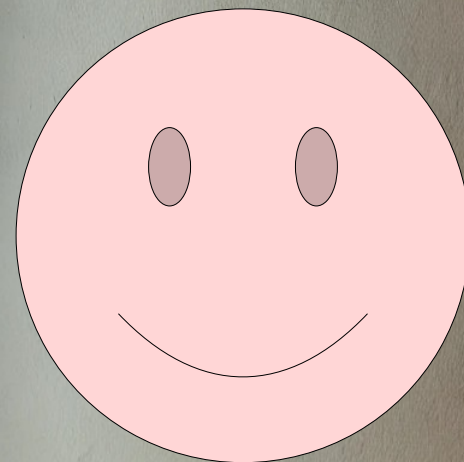
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1

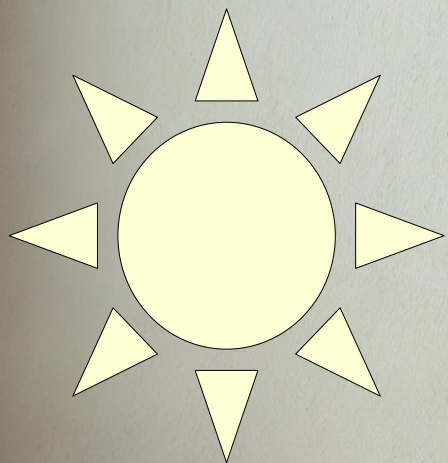


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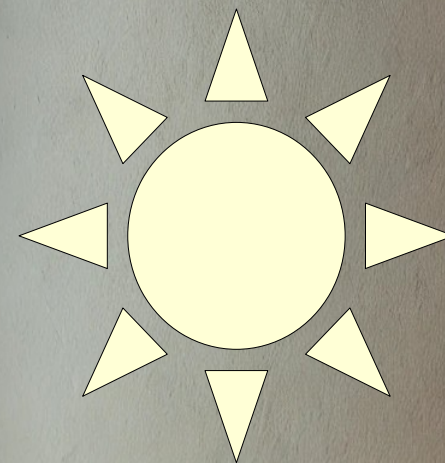




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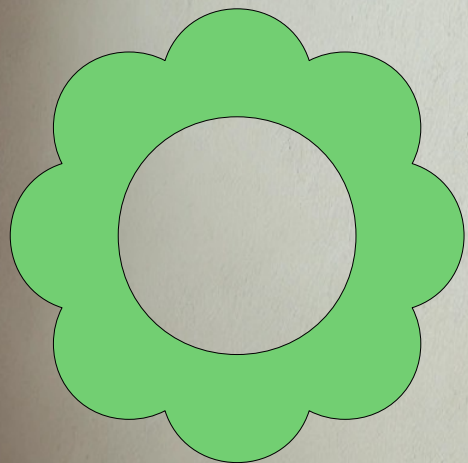


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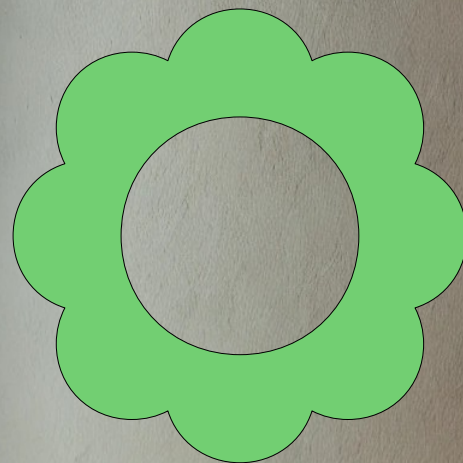




3



3

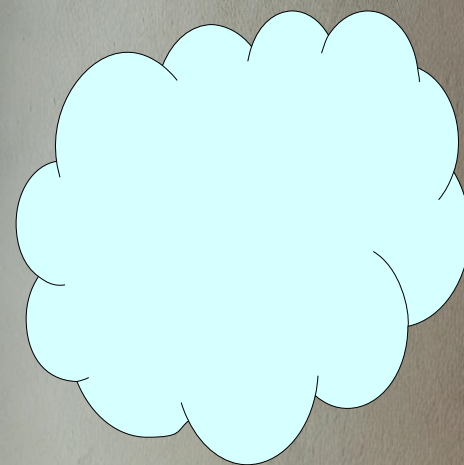




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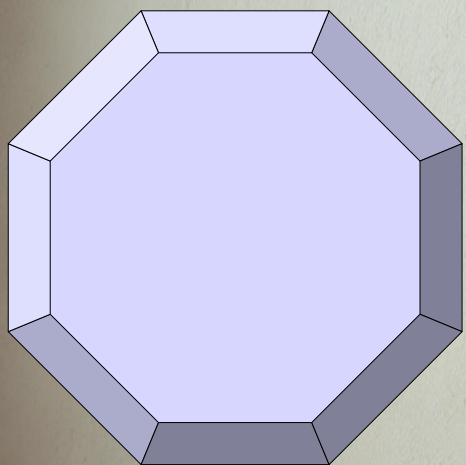


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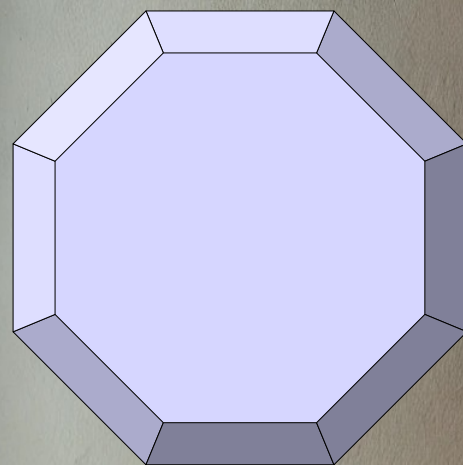




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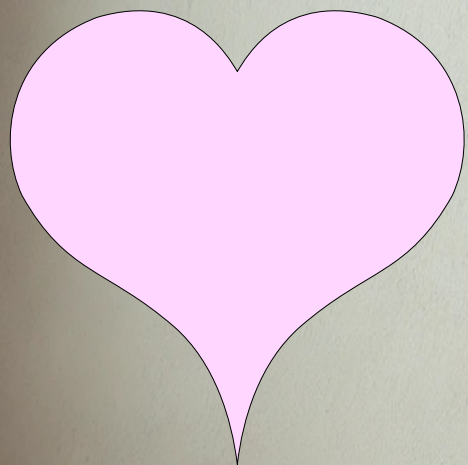


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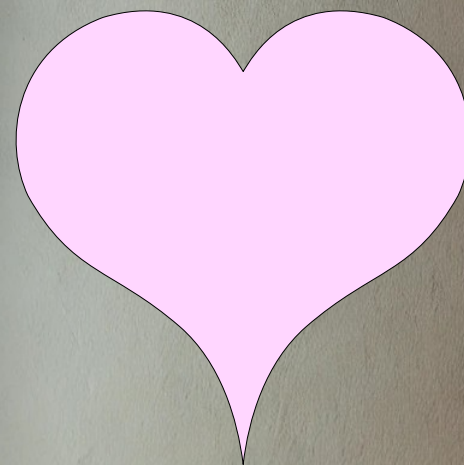




6



6

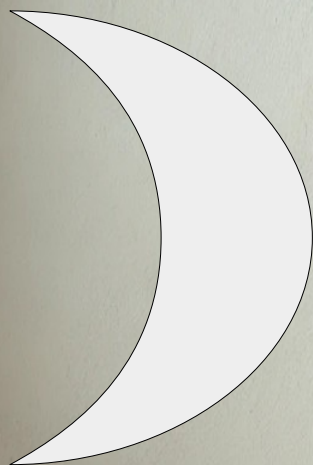








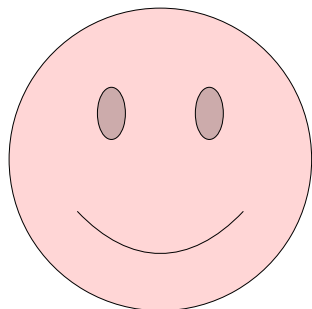
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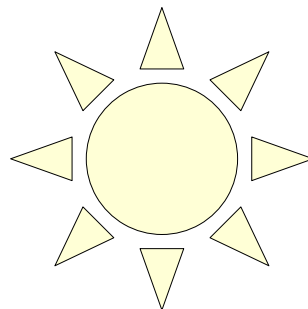
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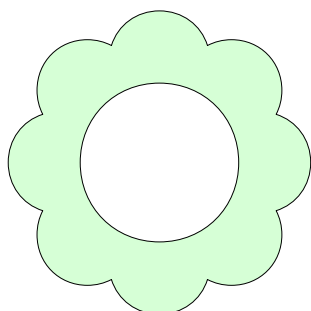
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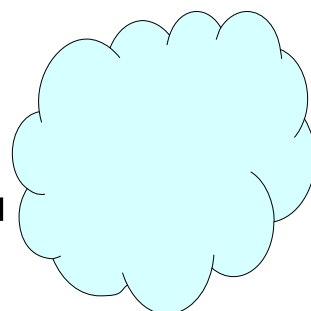
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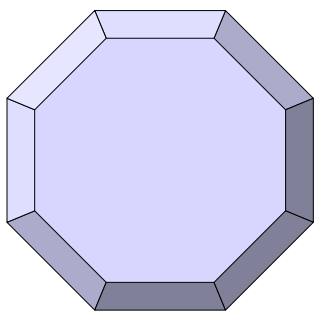


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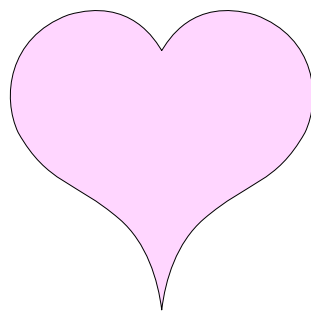




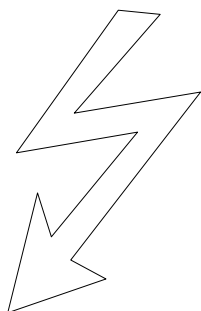
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