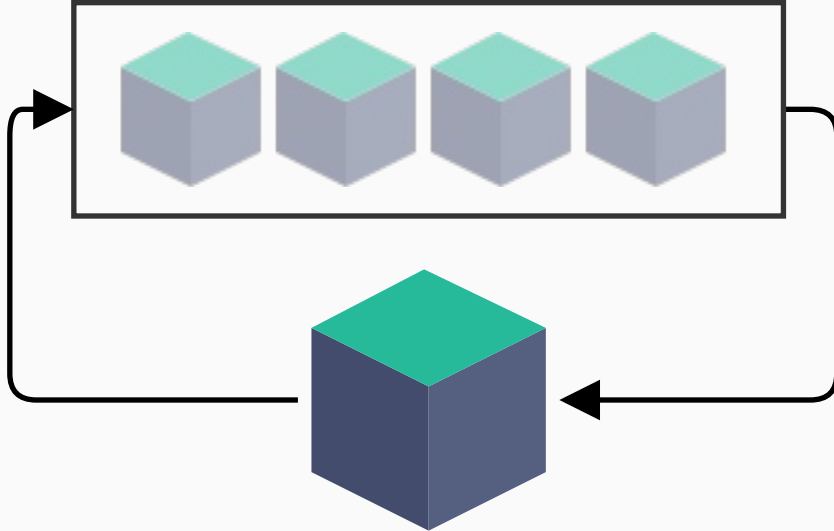


Destroy



Instantiate