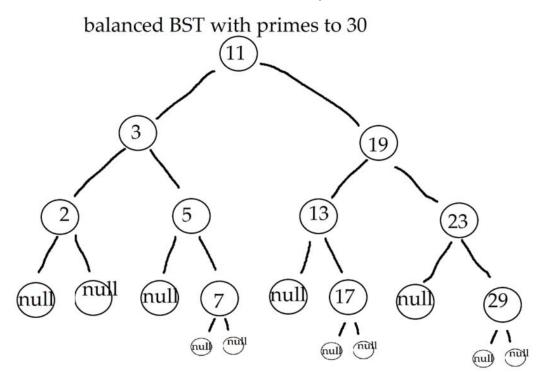
Balanced BST with primes to 30



```
root = {node *} 0x1fb3f5a1ba0
    left = {node *} 0x1fb3f5a1dc0
        o value = {int} 2
        Ieft = {node *} NULL
        ight = {node *} NULL
  ☐ left = {node *} NULL

✓ = right = {node *} 0x1fb3f453550
           Ieft = {node *} NULL
           ight = {node *} NULL
o value = {int} 19
     ☐ left = {node *} NULL

☐ right = {node *} 0x1fb3f453640
           Ieft = {node *} NULL
           right = {node *} NULL

✓ ≡ right = {node *} 0x1fb3f453690

           Ieft = {node *} NULL
           right = {node *} NULL
```