

EVENT SOURCING WITH COMMANDED



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@SAUCERLIKE

WHAT the data is, and **HOW** it got the way it is.

Event Sourced

current_balance	\$123.15
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id	event	amount
3	money_withdrawn	\$50.00
2	money_deposited	\$123.03
1	money_deposited	\$50.12

Storing final state only

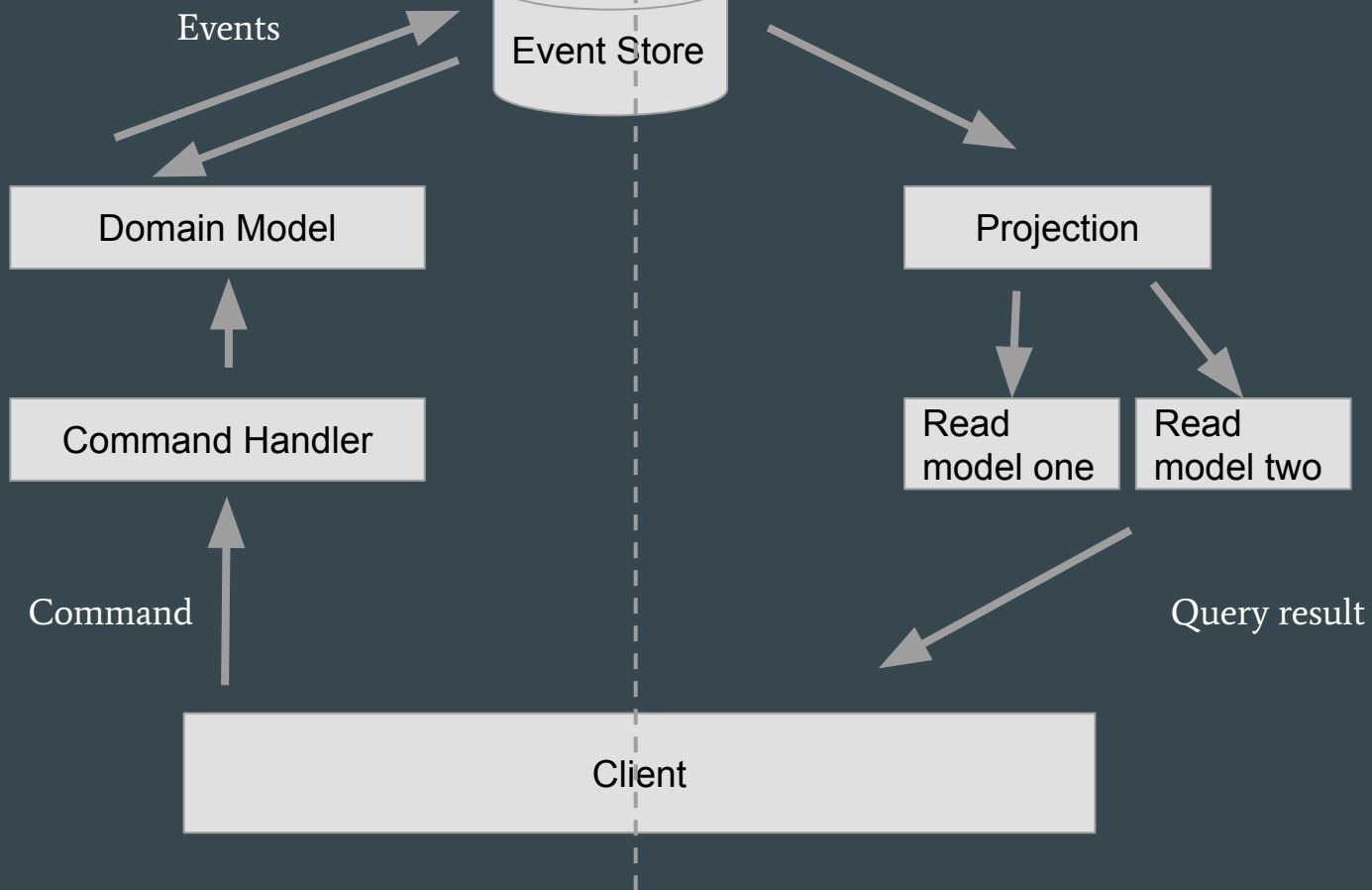
account_id	current_balance
1	\$123.15

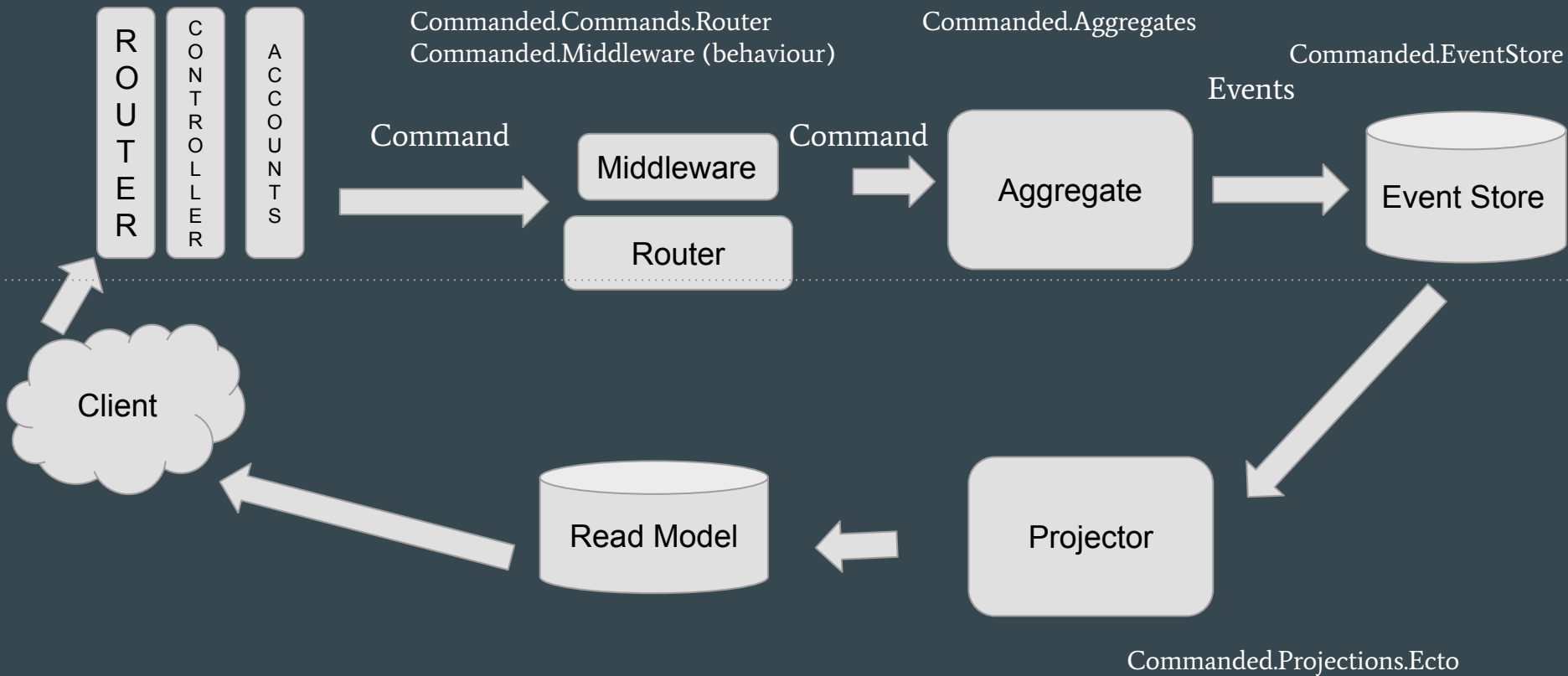
Command Query Responsibility Segregation

“... every method should either be a command that performs an action or a query that returns data to the caller, but not both.”

Command/Write

Query/Read



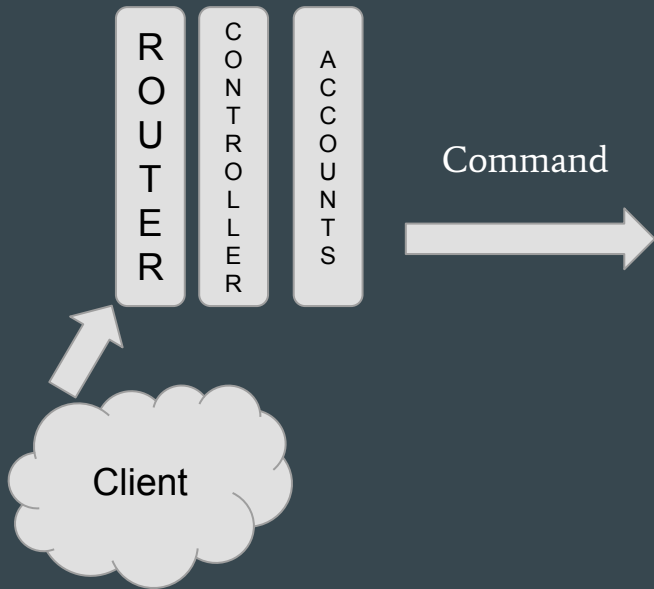


Command

An action/request

Always in the imperative

Eg. Add funds, Open Account



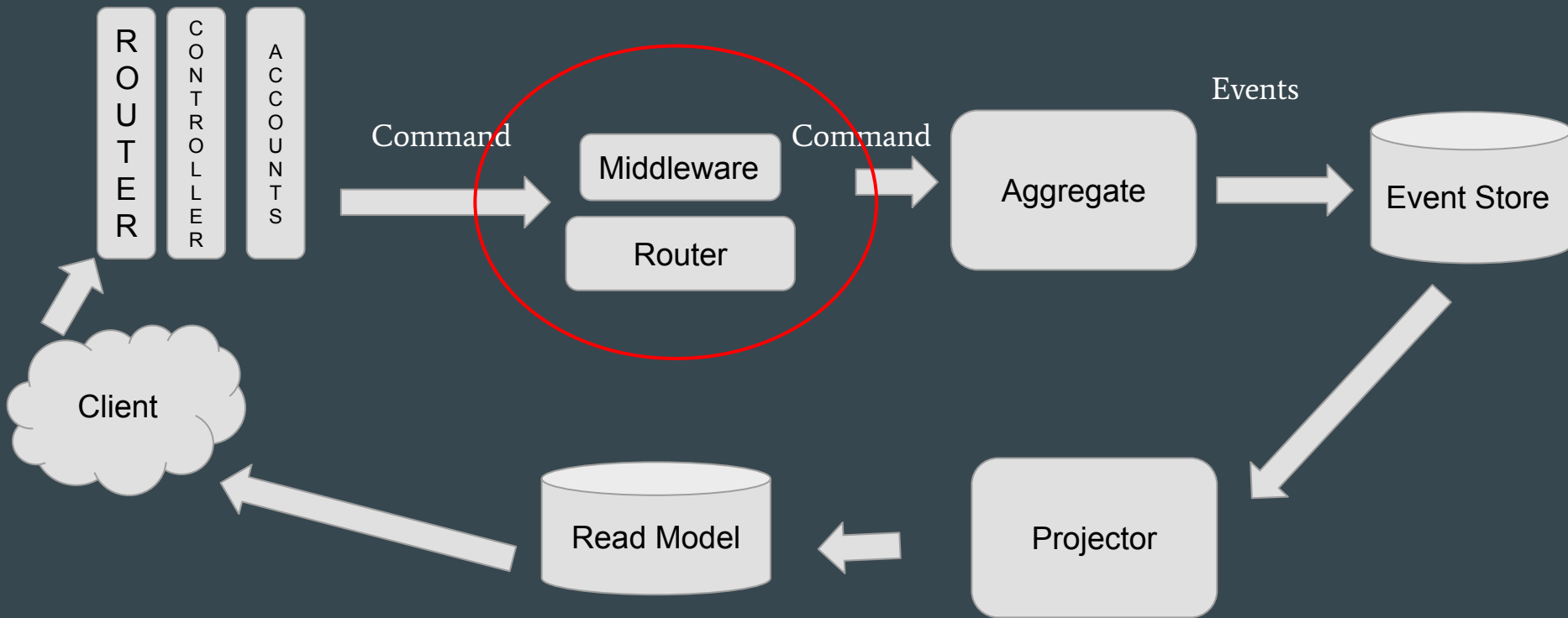
POST “/api/accounts”

Payload

```
{"account": {"initial_balance": 1000 } }
```

```
defmodule
  BankAPI.Accounts.Commands.OpenAccount do
    @enforce_keys [:account_uuid]

    defstruct [:account_uuid, :initial_balance]
  end
```



Middleware

Macro used for things like validating commands.

```
middleware(BankAPI.Middleware.ValidateCommand)
```

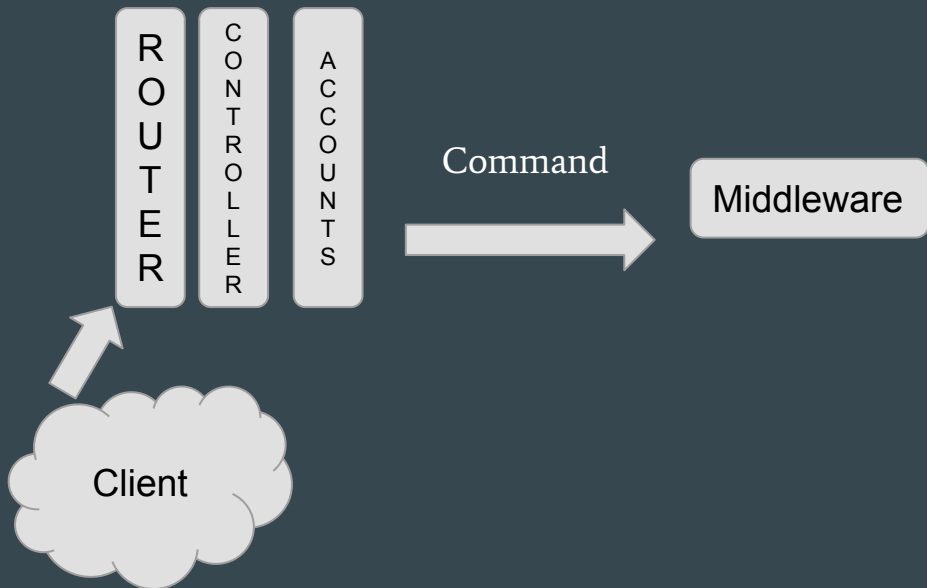
```
defmodule BankAPI.Middleware.ValidateCommand do
  @behaviour Commanded.Middleware
```

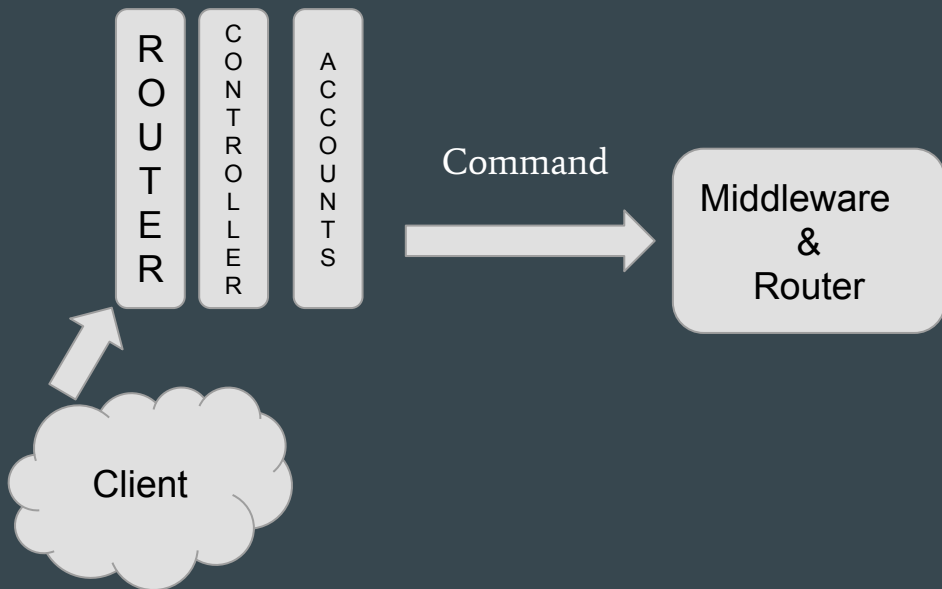
```
alias Commanded.Middleware.Pipeline
```

```
def before_dispatch(%Pipeline{command:
command} = pipeline) do
  #validation called here.
end
```

```
def after_dispatch(pipeline), do: pipeline
```

```
def after_failure(pipeline), do: pipeline
```



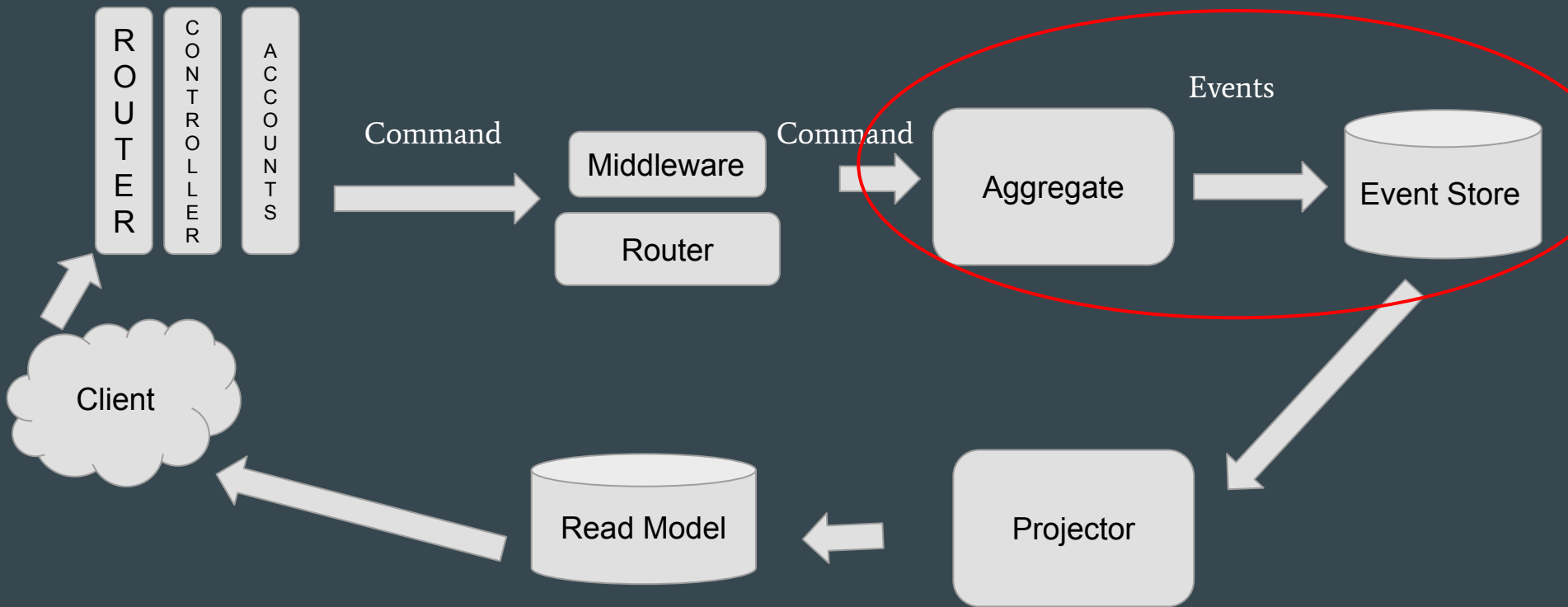


Router

Dispatch commands to the aggregates that will handle them.

```
use Commanded.Commands.Router
```

```
dispatch([OpenAccount],  
to: Account,  
identity: :account_uuid)
```



Aggregate

Like the glue.

Takes a command

Returns an event and persists this to the event store.

```
def execute(%Account{uuid: nil},
%OpenAccount{account_uuid: ccount_uuid,
initial_balance: initial_balance}) when
initial_balance > 0 do
  %AccountOpened{
    account_uuid: account_uuid,
    initial_balance: initial_balance
  }
end

def apply(%Account{} = account,
%AccountOpened{account_uuid: account_uuid,
initial_balance: initial_balance}) do
  %Account{account | uuid: account_uuid,
current_balance: initial_balance}
end
```

```
Defmodule
```

```
BankAPI.Accounts.Events.AccountOpened do
```

```
  defstruct [
```

```
    :account_uuid,
```

```
    :initial_balance
```

```
  ]
```

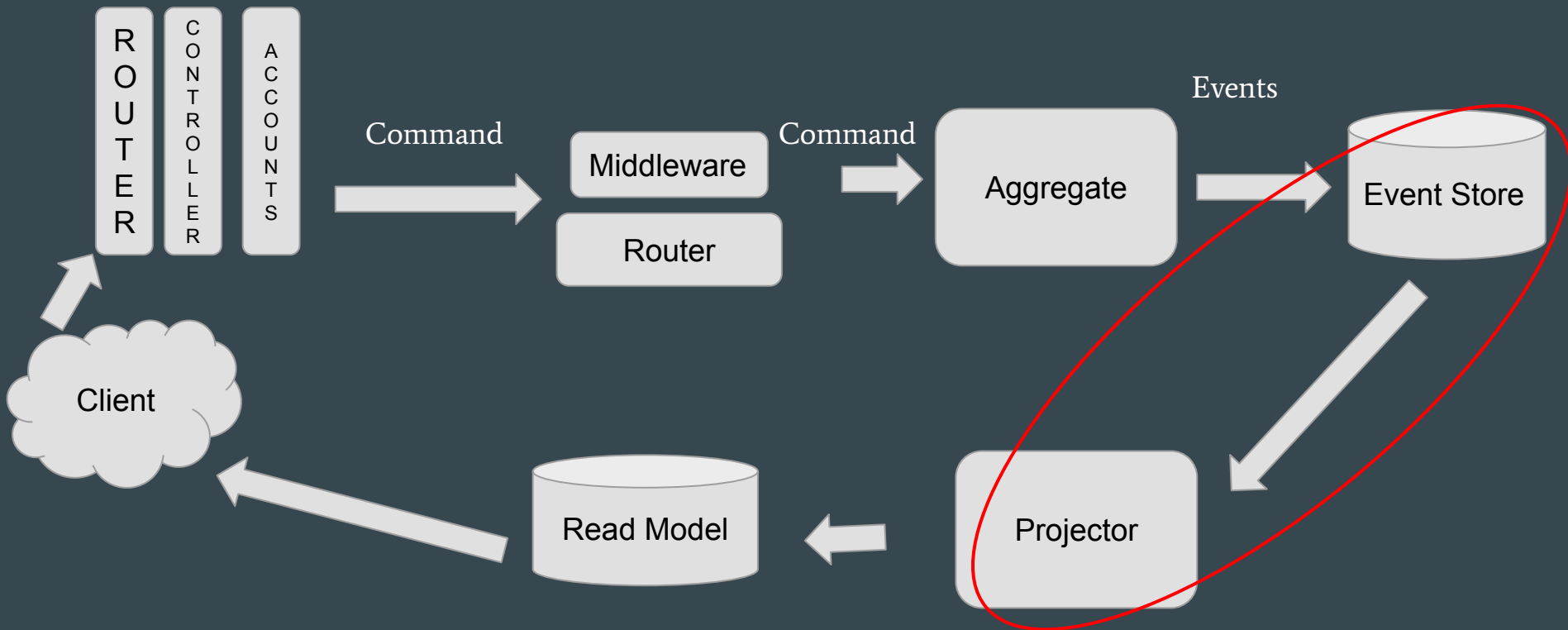
```
end
```

Event

A fact

In the past

Eg. Funds Added



```
defmodule BankAPI.Accounts.Projectors.AccountOpened do
  use Commanded.Projections.Ecto, name:
    "Accounts.Projectors.AccountOpened"

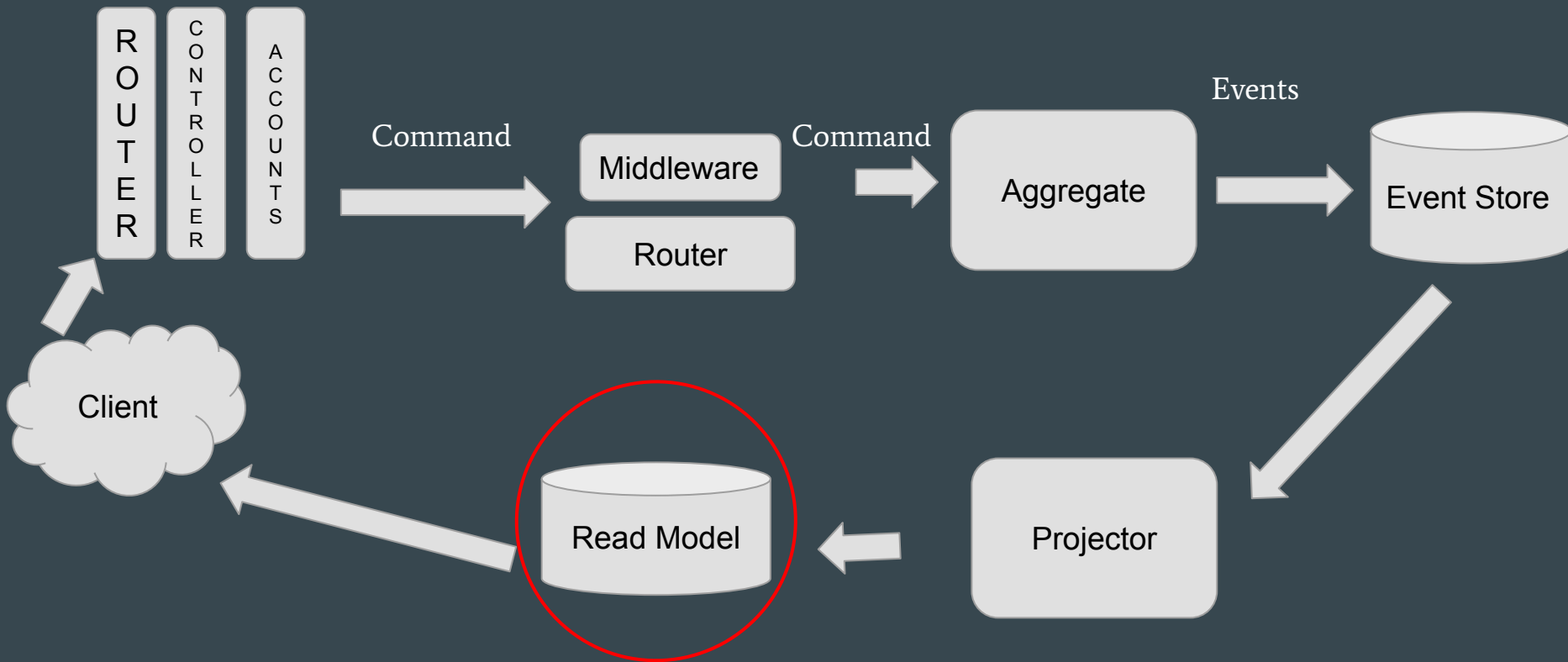
  alias BankAPI.Accounts.Events.AccountOpened
  alias BankAPI.Accounts.Projections.Account

  project(%AccountOpened{} = event, _metadata, fn multi
    ->
      Ecto.Multi.insert(
        multi,
        :account_opened,
        %Account{
          uuid: event.account_uuid,
          current_balance: event.initial_balance,
          status: Account.status().open
        }
      )
    end)
end
```

Projector

Listens for event recorded events
and updates the read model.

Does this using the
Commanded.Projections.Ecto or
Commanded.Event.Handler



Code

Resources

Event Sourcing with Elixir tutorial - <https://blog.nootch.net/post/event-sourcing-with-elixir-part-1/>

Greg Young on ES & CQRS - https://cqrs.files.wordpress.com/2010/11/cqrs_documents.pdf

Greg Young talk - <https://www.youtube.com/watch?v=LDW0QWie21s>

Martin Fowler - <https://martinfowler.com/eaDev/EventSourcing.html> & <https://martinfowler.com/bliki/CQRS.html>

Commanded Learnings & Slides for this talk - https://github.com/fimac/commanded_learnings