

Frontend Development

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Summary - Frontend development involves creating the visual and interactive parts of websites or applications that users interact with directly. It encompasses the use of languages like HTML, CSS, and JavaScript to build the structure, style, and behavior of web pages. HTML forms the basic structure, CSS styles elements, and JavaScript adds interactivity and functionality. Frameworks like React, Angular, and Vue.js streamline development by providing pre-built components and tools. Frontend developers focus on user experience, ensuring sites are responsive, accessible, and visually appealing across different devices and browsers. They collaborate closely with backend developers to ensure seamless integration of the user interface with the server-side functionality.

I. INTRODUCTION

Front-end developers create user interfaces (UI). UI is the graphical layout of an application that determines what each part of a site or application does and how it will look. "I've always found crafting polished user interactions that surprise and delight users to be the most rewarding and engaging task," says Mari Batilando, a software engineer at Meta. "In order to do this, you need to both have an eye for detail and a rock-solid understanding of the platform.

II. CONCEPT

A front-end developer is a type of software developer who specializes in creating and designing the user interface (UI) and user experience (UX) of websites and web applications. The primary responsibility of a front-end developer is to ensure that the visual and interactive aspects of a website or application are user-friendly, aesthetically pleasing, and functionally efficient.

Front-end developers may also use libraries and frameworks, such as React, Angular, or Vue.js, to streamline their work and create more sophisticated and interactive UIs. Additionally, they often collaborate with back-end developers, who are responsible for the server-side logic and data management, to ensure seamless integration between the front-end and back-end components of a web application or website.

Fundamentally a front-end developer, historically sometimes referred to as a client-side developer, produces the code sent from a web server to a client/front-end to establish a user interface. For example, when you load a webpage into a web browser, code is sent from a web server to the device/client requesting the page. The code sent will produce the user interface one sees in the web browser. This code is considered front-end code and is a mixture of the web technologies HTML, CSS, and JavaScript.

III. MAIN TASKS OF A FRONTEND DEVELOPER

Below are the most common programming languages for developing the front end.

- HTML: The HyperText Markup Language (HTML) programming language, which defines the structure and meaning of web content, is a building block for front-end development. Through HTML, browsers display text or load elements, rendering webpages,
 - which contain hyperlinks and links to other webpages, for users. Write high-quality code: To produce sustainable web applications, dev elopers must write clean and easily maintainable code.



- CSS: Cascading style sheets (CSS) is the standard language that specifies how to display HTML content: fonts, foreground and background colors, etc. With CSS, you can control the design layout and its components for various devices like desktops, tablets, and smartphones. Examples of the components are the header, body, footer, content, asides, and sections.
- JavaScript: JavaScript (JS) extends the functionality of websites beyond HTML and CSS. Through JS:Webpages can refresh themselves dynamically and respond to user actions without

page reloads or other changes. You can model animated UI components, such as pop-u ps, image sliders, and



extensive navigation menus.

Front-end frameworks accord you ready-made code and components, such as prewritten standard functions packaged as libraries, with no need to build common functionality and components from scratch.

- Angular: With Angular, a popular, open-source JavaScript framework initially created by Google, you can deliver highly dynamic results through the HTML syntax. Angular adopts an efficient modular approach and follows the MVC architecture, which divides the website structure into three parts: model, view, and controller (MVC). In particular, Angular facilitates cleaner code through TypeScript and leverages the dependency-injection design pattern.
- React: Introduced in 2011 by Meta and now supported by a large community, React is an open-source, declarative JavaScript framework whose component-based approach enables code reuse. React facilitates more efficient updates of views with the virtual Document Object Model (VDOM), a lightweight JavaScript representation of the DOM, enhancing performance. You can use React to develop single-page applications (SPAs).
- **jQuery:** Widely used and supported by many user-created plugins, jQuery is an open-source JavaScript library that simplifies the development of web applications. For example, jQuery edits CSS properties by incorporating JavaScript functionalities and applies effects, such as fade-in and fade-out, to website elements. With jQuery, you can also simplify the processes of implementing HTML DOM changes, event handling, and Asynchronous JavaScript and XML (Ajax).

IV. ASPECTS THAT A GOOD FRONTEND SHOULD HAVE

A good frontend is the part of a website or web application that the user sees and interacts with. It should be easy to use, fast, responsive, and accessible. Some of the aspects that a good frontend should have are:

Frameworks and Libraries: These are tools that simplify and enhance the development of a frontend. Frameworks provide a set of predefined components and rules that help to organize and structure the code. Libraries provide a set of reusable



functions and features that can be easily integrated into the code. Some popular frameworks and libraries for frontend development are React, Angular, Vue, Bootstrap, jQuery, etc. Design and User Experience: These are the principles and

practices that guide the creation of a frontend that meets the needs and expectations of the users. Design and user experience involve aspects such as usability, accessibility, aesthetics, performance, and compatibility.



V. CONCLUSION

The frontend is the bridge between users and digital experiences, embodying innovation, usability, and functionality. As technology advances, its significance only grows, demanding a harmonious blend of design and functionality to deliver seamless, engaging experiences. By prioritizing user-centricity, adaptability, and continuous learning, we pave the way for a future where the frontend not only meets but anticipates user needs, creating compelling digital landscapes that enrich and simplify lives.

VI. REFERENCES

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