1. Ticket pricing (Janaki)

2. Movie listing and information searching + sequence diagram (Sharon)

* A detailed UML Sequence Diagram (exported as an image)
* showing the flow of the “Search/List movie & View movie details – including reviews and ratings” functions in one diagram.
* The diagram should show clearly all participating objects involved with sufficient detailed flow and relevant interaction fragments.

3. Entering a review and rating (Li Ying)

4. Ticket booking (Karri)

5. Interfaces, staff and user (Jonas)

* This already includes some aggregation

6. Finishing of every function, refinements and starting the report (Aaron)

* A detailed UML Class Diagram for the application (exported as an image)
  + show clearly the class relationship, notation notes to explain, if necessary
* Screen captures of the testing done (those essential test cases not covered in your demo).
* A write-up on your design considerations, principles and the use of OO concepts.

9.11 Every function is ready

14.11 Aggregation is ready, doing the demo

Demonstration:

* Your group is to produce a video and audio recording to demonstrate the working of the application – presenting ALL the required functionalities of the application and the suggested test cases in Appendix A. It is advised that you planned your demonstration in a storyboarding flow to facilitate understanding of your application. Include a group photo of your group members and introduce your members and group number at the start of video.
* In the production, you may include:
  + Explaining essential and relevant information about the application
  + Run-through and elaborate on essential part/s of your implementation/coding
* The video duration must not exceed 15 minutes in total.
* The font size used must be large enough to be readable and viewable.
* The video and audio quality must be clear.
* The demo of the application is to be done in real-time and NOT pre-run display.

17.11.