TELE6420 INFRASTRUCTURE AUTOMATION DESIGN AND TOOLS FINAL PROJECT

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CREDENTIAL AND LINKS:

AWS login link: https://996278926886.signin.aws.amazon.com/console

lam_user name: proj_prof Password: Hihello123.

Access Key: AKIA6P5WZ7YTLNXIC7NZ

Shared Access Key: b0tNwe4SooiLswsulxPPe44ZZWKvyVXxKMkeFU9D

Github: https://github.com/finalprojiadt/iadt

Dockerhub: https://hub.docker.com/repository/docker/projiadt/weeb/general

CODE EXPLANATION:

Region & AZ

```
provider "aws" {
   region = "us-east-2"
}
data "aws_availability_zones" "available" {
   state = "available"
}
```

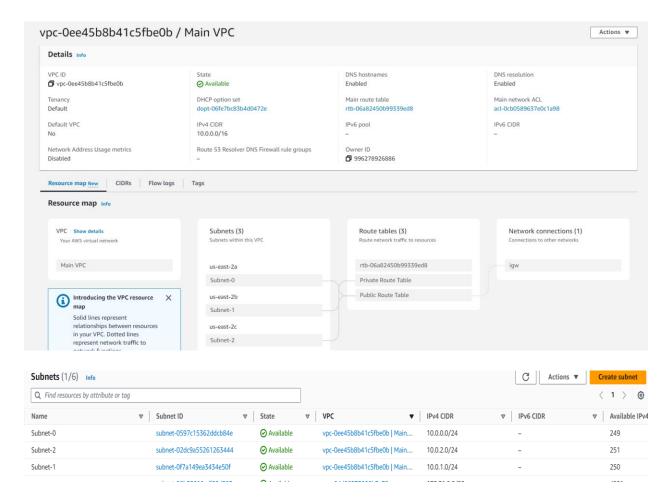


The AWS provider is set up with a specified region of us-east-2. Additionally, to ensure high availability, all the Availability Zones (Az) within that region is used for data retrieval.

VPC

```
# Create VPC
resource "aws_vpc" "main" {
 cidr_block
                    = "10.0.0.0/16"
 enable_dns_hostnames = true
  enable_dns_support = true
 tags = {
   Name = "Main VPC"
# Create 3 subnets in the VPC
resource "aws_subnet" "subnets" {
  count
                        = 3
  vpc_id
                       = aws_vpc.main.id
 cidr_block
                        = "10.0.${count.index}.0/24"
 availability_zone = element(data.aws_availability_zones.available.names,
count.index)
  map_public_ip_on_launch = count.index < 2 ? true : false</pre>
 tags = {
   Name = "Subnet-${count.index}"
```

A new VPC named "Main VPC" has been established with a CIDR block of 10.0.0.0/16. This VPC is further segmented into three subnets with CIDR blocks: 10.0.0.0/24, 10.0.1.0/24, and 10.0.2.0/24, distributed across all available zones in us-east-2. The first two subnets are designated as public, meaning they automatically assign public IPs to instances, while the third subnet is private.



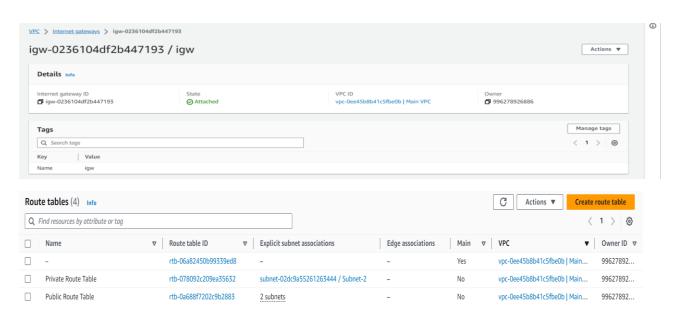
Internet gateway and route table

```
# Create Internet Gateway and attach to VPC
resource "aws_internet_gateway" "igw" {
   vpc_id = aws_vpc.main.id

  tags = {
    Name = "igw"
  }
}
# Create route table and add public route
resource "aws_route_table" "public" {
   vpc_id = aws_vpc.main.id
   route {
```

```
cidr block = "0.0.0.0/0"
   gateway id = aws internet gateway.igw.id
 tags = {
   Name = "Public Route Table"
resource "aws_route_table" "private" {
 vpc id = aws vpc.main.id
 tags = {
   Name = "Private Route Table"
resource "aws route table association" "public" {
  count = 2
  subnet_id = element(aws_subnet.subnets[*].id, count.index)
  route_table_id = aws_route_table.public.id
resource "aws route table association" "private" {
  subnet id
                = aws subnet.subnets[2].id
  route_table_id = aws_route_table.private.id
```

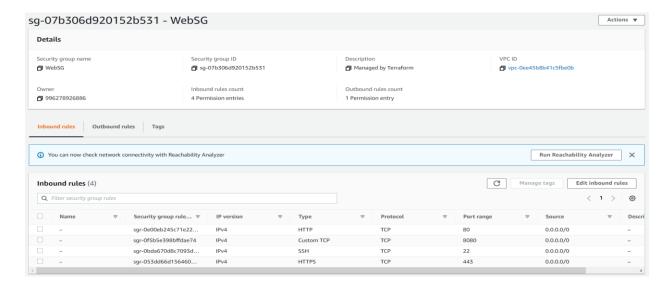
To enable instances to access the internet, an internet gateway and a public route table have been set up and associated with the first two subnets. Additionally, there's a private route table designed specifically for the private subnet, ensuring it's intended for internal network access only.



Security group

```
# Create security group for web traffic
resource "aws_security_group" "web" {
 name = "WebSG"
  vpc_id = aws_vpc.main.id
 # Ingress rules for ports 22, 80, 443, 8080
 ingress {
   from_port = 22
   to_port
            = 22
   protocol = "tcp"
   cidr_blocks = ["0.0.0.0/0"]
 ingress {
   from_port = 80
   to_port = 80
   protocol = "tcp"
   cidr_blocks = ["0.0.0.0/0"]
  ingress {
   from port = 443
   to_port = 443
   protocol = "tcp"
   cidr_blocks = ["0.0.0.0/0"]
  ingress {
   from port = 8080
   to_port = 8080
   protocol
   cidr_blocks = ["0.0.0.0/0"]
  egress {
   from_port = 0
   to_port = 0
             = "-1"
   protocol
   cidr_blocks = ["0.0.0.0/0"]
```

A security group named "WebSG" has been created. This group permits incoming SSH, HTTP, HTTPS, and custom web traffic on port 8080 from any source. Since it's configured for a server that is not expected to initiate outbound traffic, it is set to allow all outgoing traffic by default

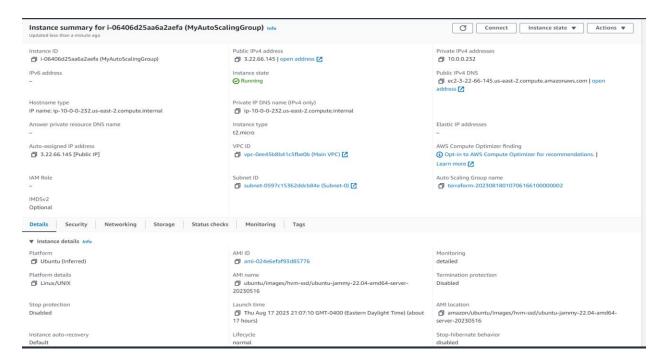


Launch configuration

```
# Create Launch Configuration
resource "aws_launch_configuration" "my_config" {
                = "MyLaunchConfig"
  name
                = "ami-024e6efaf93d85776"
  image id
  instance_type = "t2.micro"
  security_groups = [aws_security_group.web.id]
  user_data = <<-EOT
                #!/bin/bash
                sudo snap install docker
                sudo apt install git
                sudo docker pull projiadt/weeb:final
                sudo docker run -d -p 8080:80 projiadt/weeb:final
                sudo docker exec my_container sed -i "/Rohit Wagh/a IP
Address: $(hostname -i)" /usr/src/app/index.html
                sudo wget
https://raw.githubusercontent.com/finalprojiadt/iadt/main/cpu.py
                sudo wget
https://raw.githubusercontent.com/finalprojiadt/iadt/main/mykey.pub
                sudo cat /mykey.pub >> /home/ubuntu/.ssh/authorized_keys
                EOT
  lifecycle {
    create_before_destroy = true
```

An EC2 instance is provisioned using the Ubuntu 22.04 image with a "t2.micro" specification and is associated with the "WEBSG" security group. In EC2 user data(boot strap script), we have installed docker and pulled an imager from docker hub and subsequently run, mapping its internal port 80 to

the host's port 8080. Fetched both the CPU utilization code and the local host's public key. This key was then added to the instance's authorized keys, allowing SSH access from the local host. Furthermore, we enabled the create_before_destroy=true setting to ensure immutability."

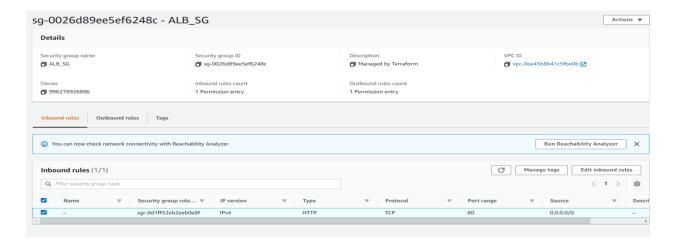


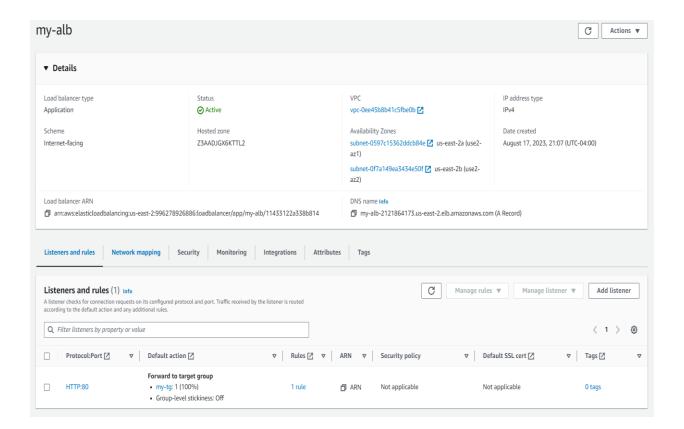
Application Load Balancer

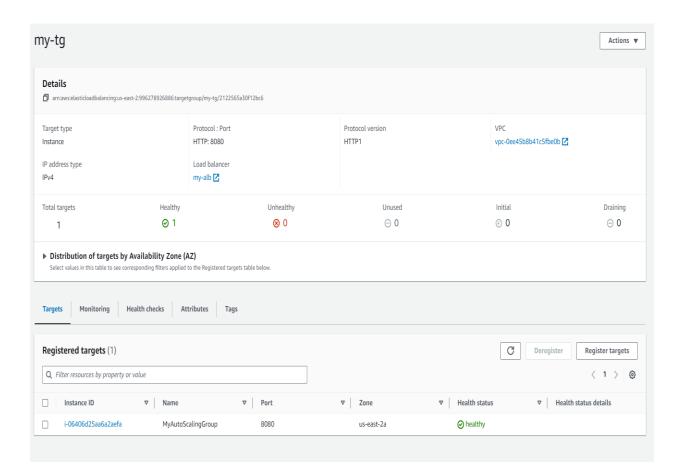
```
# ALB Security Group
resource "aws_security_group" "alb_sg" {
        = "ALB SG"
  vpc_id = aws_vpc.main.id
  ingress {
   from_port = 80
   to_port = 80
   protocol = "tcp"
    cidr blocks = ["0.0.0.0/0"]
  egress {
   from_port = 0
   to port
              = 0
            = "-1"
   protocol
    cidr_blocks = ["0.0.0.0/0"]
  }
```

```
resource "aws_lb" "my_alb" {
                    = "my-alb"
  name
  internal
                    = false
  load balancer type = "application"
  security_groups
                    = [aws_security_group.alb_sg.id]
                     = [aws_subnet.subnets[0].id, aws_subnet.subnets[1].id]
  subnets
  enable_deletion_protection
                                     = false
  enable cross zone load balancing
                                   = true
resource "aws lb listener" "front end" {
  load_balancer_arn = aws_lb.my_alb.arn
                   = "80"
  port
                   = "HTTP"
  protocol
  default_action {
   type
                     = "forward"
    target group arn = aws lb target group.my tg.arn
resource "aws_lb_target_group" "my_tg" {
           = "my-tg"
  name
  port
          = 8080
  protocol = "HTTP"
  vpc_id
         = aws_vpc.main.id
```

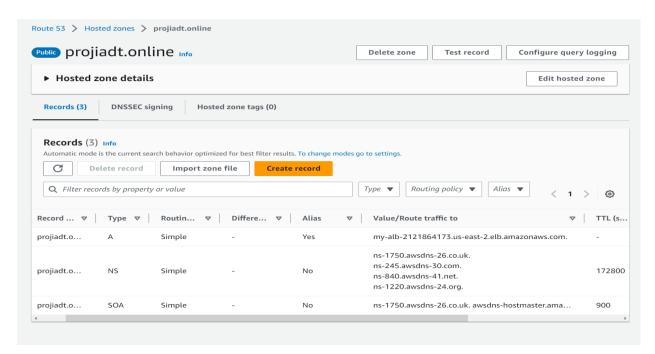
Another security group "aws_security_group". This group is associated with Application Load Balancer(ALB) which only permits incoming traffic on port 80 and unrestricted outgoing traffic (Least Privilege principle) and configured to operate across two subnets. The ALB listens on port 80 for HTTP traffic and forwards it to a target group named 'my-tg', which expects traffic on port 8080.







ROUTE 53

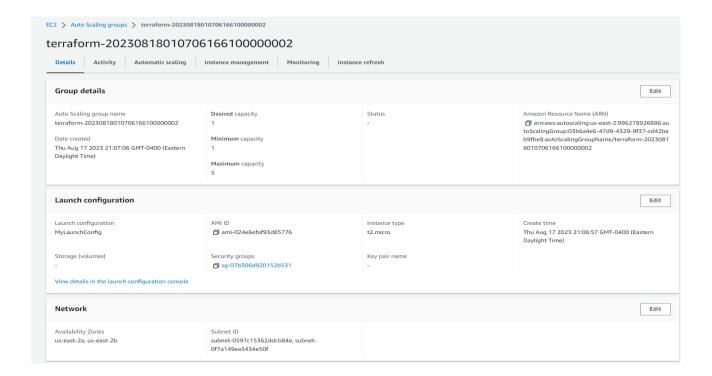


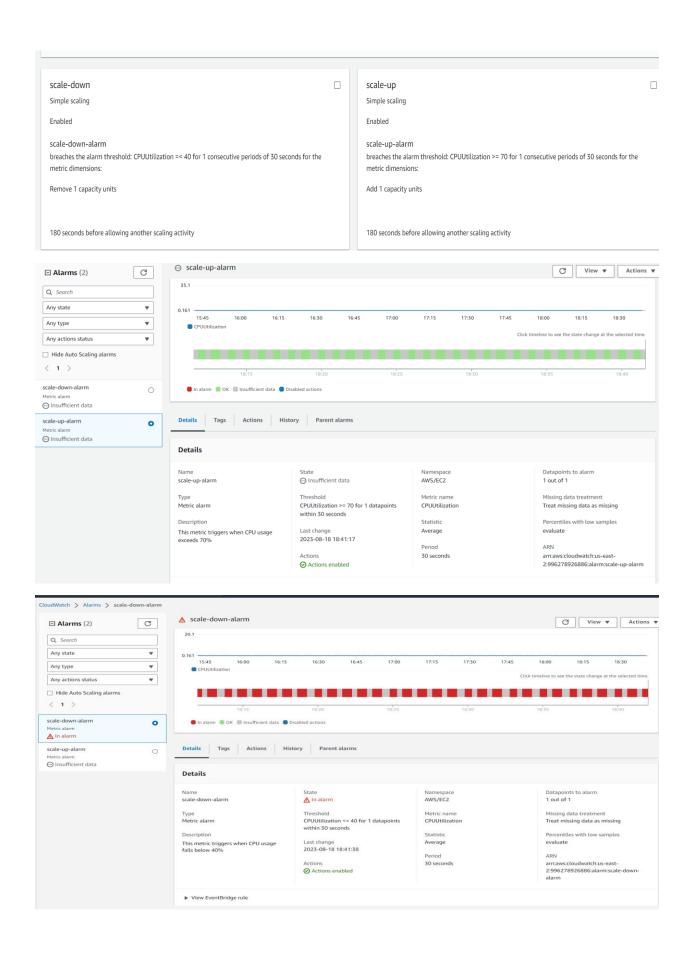
AUTO SCALING

```
# Create AutoScaling Group
resource "aws_autoscaling_group" "my_asg" {
  launch_configuration = aws_launch_configuration.my_config.name
 min_size
                      = 1
                      = 5
 max size
  desired capacity = 1
  vpc_zone_identifier = [aws_subnet.subnets[0].id, aws_subnet.subnets[1].id]
  target_group_arns = [aws_lb_target_group.my_tg.arn]
 tag {
                      = "Name"
   key
   value
                       = "MyAutoScalingGroup"
   propagate_at_launch = true
# Scale up policy
resource "aws_autoscaling_policy" "scale_up" {
                       = "scale-up"
  name
  scaling adjustment
                      = 1
  adjustment_type = "ChangeInCapacity"
  cooldown
                       = 180
  autoscaling_group_name = aws_autoscaling_group.my_asg.name
# Scale down policy
resource "aws_autoscaling_policy" "scale_down" {
                       = "scale-down"
 name
  scaling_adjustment
                      = -1
  adjustment_type
                      = "ChangeInCapacity"
 cooldown
                       = 180
  autoscaling_group_name = aws_autoscaling_group.my_asg.name
# CloudWatch Alarm to scale up
resource "aws_cloudwatch_metric_alarm" "scale_up_alarm" {
  alarm name = "scale-up-alarm"
  comparison_operator = "GreaterThanOrEqualToThreshold"
  evaluation_periods = "1"
  metric name
                    = "CPUUtilization"
                = "AWS/EC2"
 namespace
                    = "30"
 period
```

```
statistic
                     = "Average"
                     = "70"
 threshold
 alarm_description
                     = "This metric triggers when CPU usage exceeds 70%"
 alarm actions
                     = [aws autoscaling policy.scale up.arn]
# CloudWatch Alarm to scale down
resource "aws_cloudwatch_metric_alarm" "scale_down_alarm" {
                     = "scale-down-alarm"
 alarm name
 comparison_operator = "LessThanOrEqualToThreshold"
 evaluation_periods = "1"
                     = "CPUUtilization"
 metric name
                     = "AWS/EC2"
 namespace
                     = "30"
 period
                     = "Average"
 statistic
                     = "40"
 threshold
                     = "This metric triggers when CPU usage falls below 40%"
 alarm_description
 alarm_actions
                     = [aws_autoscaling_policy.scale_down.arn]
```

Established an AWS Auto Scaling Group "my_asg" that dynamically adjusts instance counts between 1 and 5 based on CPU usage. It monitor the CPU usage of all the instance that is running and If CPU exceeds 70%(average), it scales up by one instance, and if it drops below 40%(average), it scales down by one. These decisions are monitored and triggered by CloudWatch Alarms.





CPU LOAD

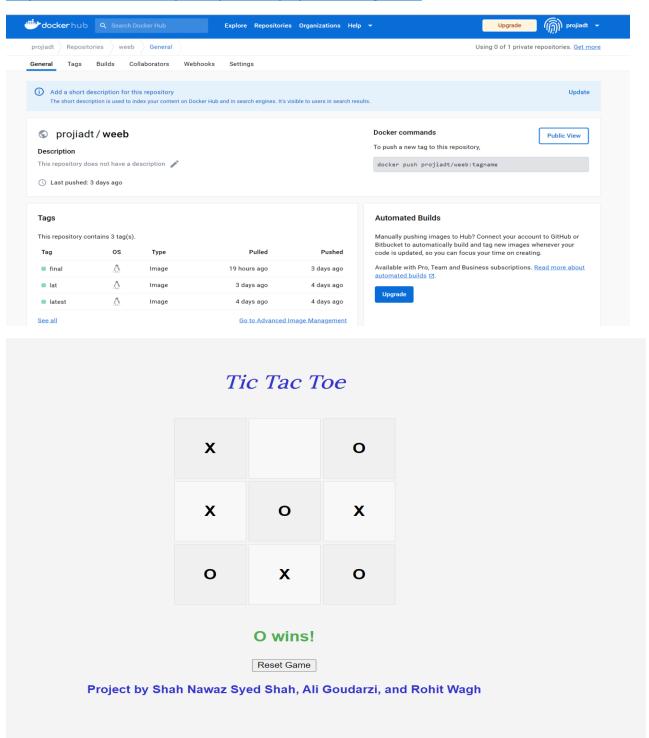
```
import multiprocessing
import time
def load_cpu(load_percentage, interval):
    A function that generates a specific load on the CPU.
    work time = interval * load percentage
    sleep_time = interval - work_time
    while True:
        end time = time.time() + work time
        while time.time() < end_time:</pre>
            x = (0.00001*3.14*3.14) / 2.34
        time.sleep(sleep_time)
NUM PROCESSES = 1
LOAD PERCENTAGE = 0.80 # 80% load
INTERVAL = 1.0 # interval in seconds
if name == " main ":
   processes = []
    for in range(NUM PROCESSES):
        process = multiprocessing.Process(target=load_cpu, args=(LOAD_PERCENTAGE,
INTERVAL))
        processes.append(process)
        process.start()
    try:
        while True:
            time.sleep(1) # Keep the script running
    except KeyboardInterrupt:
        for process in processes:
            process.terminate()
```

This code generates CPU load by running a computational task in parallel processes. It uses the multiprocessing module to spawn number of processes, each applying an 80% load on the CPU over 1-second intervals. This is achieved by performing calculations for 80% of the time and resting for the remaining 20%. The main script keeps running indefinitely, and upon manual interruption, all active processes are terminated.

Web Application

Developed a Tic Tac Toe game using HTML and then packaged it into a container. This containerized version was then uploaded to Docker Hub

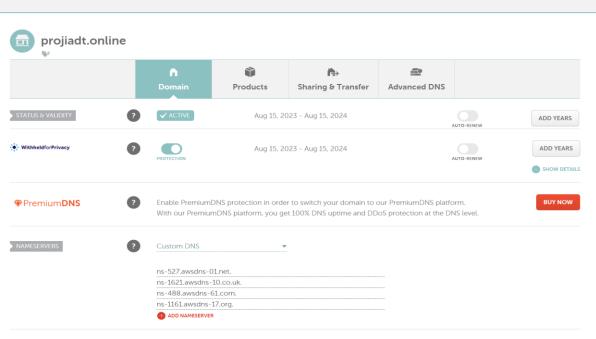
(https://hub.docker.com/repository/docker/projiadt/weeb/general)

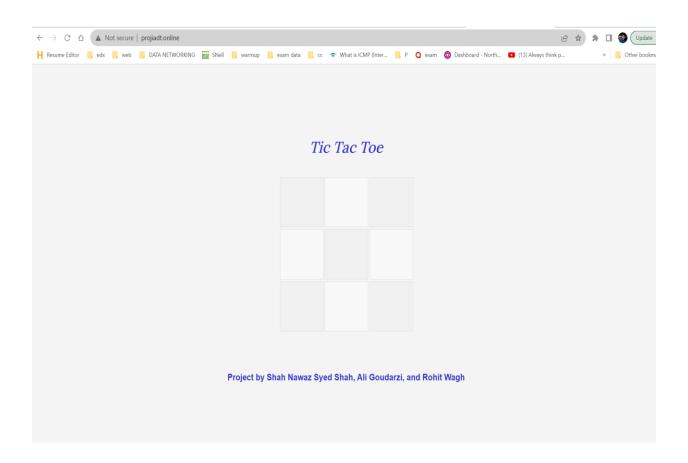


Code link: https://github.com/finalprojiadt/iadt/blob/main/dummy.html

Domain Name:

Domains → Details





DIFFICULTIES:

1. SSH into each instance to increase the CPU load

Though we developed the script to increase the CPU load and tested it, for each ec2 instance which is being automatically created using Auto Scaling Group, we were not able to SSH into them.

In order to Overcome this problem, we generated a SSH key and pushed that public key into each instance using EC2 boot strap script. After accomplishing this, we were able to increase the CPU load.

2. Auto Scaling

Initially we had the auto scaling to scale up when any one of the CPU increases above the 70%. But, on a longer run we realized that load will be distributed and average CPU load has to be calculated. So later we changed, the measuring criteria from Maximum to Average.

3. Route 53

Initially, we employed Terraform for DNS automation. However, the challenge we encountered was that every time we executed terraform apply, a new elastic load balancer and Route53 instance were generated. As a result, we consistently had to update the settings on namecheap.com, leading to a 24-48 hour delay for projiedt.online to become active.

BONUS:

1. Immutability

Immutability means not updating/ modifying the resource once they have been deployed. Rather replacing the older one with a new one. This prevents configuration drift In our project by using the

"create_before_destroy=true", we ensure that new version of the instance is created before the old version is destroyed and this ensures that there is no downtime.

2. Elastic Load Balancer

We employed an Application Load Balancer to evenly distribute incoming traffic across our web servers. As it's internet-facing, it guarantees high availability, ensuring the application remains accessible even if one of the instances fails.

3. Container

We've encapsulated our web application within a container, streamlining its deployment.

Future Scope:

1. RDS & NAT instance/ NAT Gateway

We can utilize RDS to record the game's winners and also keep track of IP address of each container and place the RDS within a private subnet. This ensures that only instances within our network can interact with it. If we need to provide internet access to this RDS, we can do so using a NAT instance (using Bastion Host) or a NAT Gateway.

2. NACL

Though we have security group which prevents malicious activity, being stateful, if server presses by mistake it will allow the traffic in without checking. By having NACL and its stateful as well, network will have additional security.

3. Custom AMI

Using the current Terraform script, every deployment involves setting up software packages and other resources, leading to longer boot-up times for the EC2 instances. If we instead use a customized AMI with Docker and other required software pre-installed, the instances would launch faster. The more commands and data you have in EC2's user data, the longer it takes for the instance to become operational. Leveraging a pre-configured AMI can optimize this process.

4. Ansible Dynamic Inventory

Instead of executing scripts to manually increase the CPU load on each instance, we can utilize Dynamic Inventory. This approach allows for more efficient provisioning and monitoring of each EC2 instance.