

Managing scope ambiguities in Glue via multistage proving

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Overview

- Glue Semantics overgenerates when it comes to scope ambiguities.
- This has both theoretical and practical implications.
- We propose a lightweight, modular solution – a new level of the projection architecture which can limit scopal interactions.
 - No changes to the linear logic or proof algorithm.
 - In keeping with the LFG philosophy.
- We demonstrate its success on three problems for Glue regarding scope.

Outline

- 1 The problems
- 2 The proposal
- 3 Implementation
- 4 Conclusion

The problems

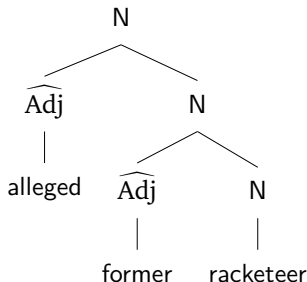
Three scope problems

1 Modifier scope:

- (1) an alleged former racketeer (Andrews & Manning 1999)
 \Rightarrow **alleged(former(racketeer))**
 \nRightarrow **former(alleged(racketeer))**
- (2) a counterfeit American coin (Campbell 2002)
 \Rightarrow **counterfeit(american(coin))**
 \nRightarrow **american(counterfeit(coin))**
- (3) a trustworthy former chairman (Lowe 2015: 441)
 \Rightarrow **trustworthy(former(chairman))**
 \nRightarrow **former(trustworthy(chairman))**
- (4) a trustworthy Scottish chairman
 \Rightarrow **trustworthy(scottish(chairman))**
 \Rightarrow **scottish(trustworthy(chairman))**
(trustworthy(scottish(chairman))) \leftrightarrow scottish(trustworthy(chairman))

Modifier scope

- Traditional (non-LFG) solution: semantic scope follows from c-structure scope.
 - But this is not possible ‘out of the box’ in LFG+Glue, since f-structure flattens this relationship.



$$r \left[\begin{array}{ll} \text{PRED} & \text{'racketeer'} \\ \text{ADJ} & \left\{ \begin{array}{l} \left[\text{PRED} \quad \text{'alleged'} \right] \\ \left[\text{PRED} \quad \text{'former'} \right] \end{array} \right\} \end{array} \right]$$

racketeer : $(e_r \multimap t_r)$

alleged : $(e_r \multimap t_r) \multimap (e_r \multimap t_r)$

former : $(e_r \multimap t_r) \multimap (e_r \multimap t_r)$

former(alleged(racketeer))
alleged(former(racketeer))

Three scope problems

2 Scope islands:

- (5) **An accomplice** ensured [that **every prisoner** escaped]. (Gotham 2021: 151)
- a. = There is an accomplice who ensured that every prisoner escaped.
 $(\exists > \forall)$
 - b. = For every prisoner, there is an accomplice who ensured they escaped.
 $(\forall > \exists)$
- (6) **A warden** thinks [that **every prisoner** escaped]. (Gotham 2021: 150)
- a. = There is a warden who thinks that every prisoner escaped.
 $(\exists > \forall)$
 - b. \neq For every prisoner, there is a warden who thinks they escaped.
 $(^*\forall > \exists)$

Scope islands

- Not just determined by syntactic structure (tree topology or clause boundaries).
- Rather, poorly understand interactions between embedding operators and the quantifiers they embed (Barker 2021).
- Gotham (2021) provides a Glue-based analysis, but at the cost of complexifying the linear logic component.

Three scope problems

3 Sublexical meanings:

- Recent work in Glue¹ has proposed to break down lexical meaning (using TEMPLATES) so that common parts can be shared across lexical entries.

$$\begin{aligned}
 (7) \quad \text{crushed} \quad V \quad & (\uparrow \text{PRED}) = \text{'crush'} && \text{(after Asudeh et al. 2014)} \\
 & @AGENT \\
 & @PATIENT \\
 & @PASSIVE \\
 & \lambda e. \mathbf{crush}(e) : v_{\uparrow} \multimap t_{\uparrow}
 \end{aligned}$$

¹(E.g. Asudeh et al. 2014; Przepiórkowski 2017; Findlay 2020)

Sublexical meanings

$$(8) \quad \lambda e. \mathbf{crush}(e) : v_{\uparrow} \multimap t_{\uparrow}$$

$$(9) \quad \text{AGENT} := \\ \lambda P. \lambda x. \lambda e. P(e) \wedge \mathbf{agent}(e, x) : (v_{\uparrow} \multimap t_{\uparrow}) \multimap e_{(\uparrow \text{OBL}_{\text{AG}})} \multimap v_{\uparrow} \multimap t_{\uparrow}^2$$

$$(10) \quad \text{PATIENT} := \\ \lambda P. \lambda x. \lambda e. P(e) \wedge \mathbf{patient}(e, x) : (v_{\uparrow} \multimap t_{\uparrow}) \multimap e_{(\uparrow \text{SUBJ})} \multimap v_{\uparrow} \multimap t_{\uparrow}$$

$$(11) \quad \text{PASSIVE} := \\ (\uparrow \text{VOICE}) = \text{PASSIVE} \\ \left(\lambda P. \exists x [P(x)] : (e_{(\uparrow \text{OBL}_{\text{AG}})} \multimap t_{\uparrow}) \multimap t_{\uparrow} \right)$$

²We simplify by resolving the mapping of ARG1 and ARG2 to their GFs in the passive.

Sublexical meanings

- Asudeh et al. (2014: Fig. 7) give 1 proof from 7 meaning constructors for *Kim was crushed last night*.

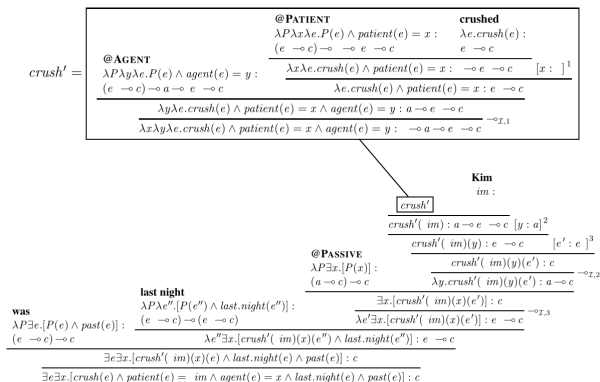


Figure 7: Proof for *Kim was crushed last night*.

- But in fact there are 20 distinct proofs from these premises(!), corresponding to only 1 reading.

The proposal

The proposal

- We want to control the order of composition in the Glue proof: some things should combine before others (they should be ‘boxed off’).
- Other proposals have done this via additions to the linear logic (Gotham 2019, 2021), or via constraints on the proof algorithm (Crouch & van Genabith 1999).
- Andrews (2018: 141f.) offers a solution by encoding c-structure information into f-structure – but this arguably breaks modularity.
- We propose a more LFG-style solution, by making use of an additional level of representation in the projection architecture.
 - This also means we can continue to use existing implementations for linear logic proving (Hepple 1996; Lev 2007; Messmer & Zymła 2018).

Proof-structure

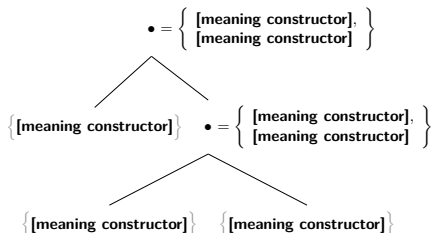
- We call this level of representation **PROOF-STRUCTURE**:

- A tree, where each sub-tree represents a sub-proof.
- Nodes are (sets of) premises (i.e. meaning constructors).
- One meaning constructor from each daughter node is used in the proof of their mother.
- Projected from c-structure via a function γ .
- Lexically-contributed meaning constructors are introduced as daughters of pre-terminal nodes:

$$(12) \quad \hat{*}_\gamma \triangleleft [\text{meaning constructor}]$$

- In the default cause, phrase-structure rules produce a flat proof-structure (the vanilla LFG+Glue mode):

$$(13) \quad S \rightarrow \begin{array}{cc} \text{NP} & \text{VP} \\ (\uparrow_{\text{SUBJ}}) = \downarrow & \uparrow = \downarrow \\ \hat{*}_\gamma = *_\gamma & \hat{*}_\gamma = *_\gamma \end{array}$$



- But this can be selectively interrupted!

Modifier scope

- We annotate the pre-nominal adjective rule of English as follows:

$$\begin{array}{ccc}
 (14) & N \rightarrow & \widehat{\text{Adj}} & N \\
 & & \downarrow \in (\uparrow \text{ADJ}) & \uparrow = \downarrow \\
 & & \hat{*}_\gamma = *_\gamma & \hat{*}_\gamma \triangleleft *_\gamma
 \end{array}$$

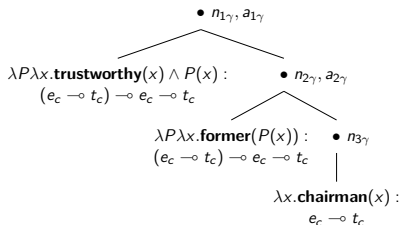
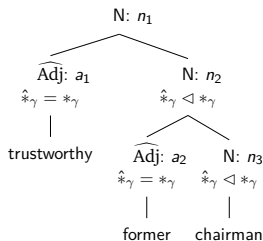
⇒ Meaning for the nominal head is its own sub-proof, fixing a scope ordering based on c-structure.

Modifier scope: lexical entries

- (15) former $\widehat{\text{Adj}}$
 $(\uparrow \text{PRED}) = \text{'former'}$
 $\%N = (\text{ADJ} \in \uparrow)$
 $\hat{*}_\gamma \triangleleft \lambda P \lambda x. \mathbf{former}(P(x)) : (e_{\%N} \multimap t_{\%N}) \multimap e_{\%N} \multimap t_{\%N}$
- (16) trustworthy $\widehat{\text{Adj}}$
 $(\uparrow \text{PRED}) = \text{'trustworthy'}$
 $\%N = (\text{ADJ} \in \uparrow)$
 $\hat{*}_\gamma \triangleleft \lambda P \lambda x. \mathbf{trustworthy}(x) \wedge P(x) : (e_{\%N} \multimap t_{\%N}) \multimap e_{\%N} \multimap t_{\%N}$
- (17) chairman N
 $(\uparrow \text{PRED}) = \text{'chairman'}$
 $\hat{*}_\gamma \triangleleft \lambda x. \mathbf{chairman}(x) : e_\uparrow \multimap t_\uparrow$

Modifier scope: structures

(18)

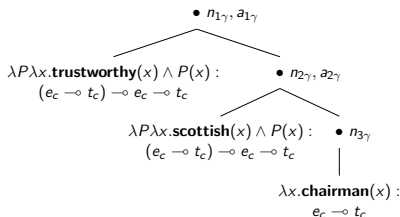
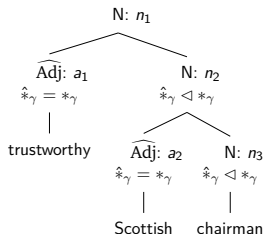


\Rightarrow **trustworthy(former(chairman))**

\nRightarrow **former(trustworthy(chairman))**

Modifier scope: no spurious ambiguity

(19)



\Rightarrow **trustworthy(scottish(chairman))**

\nRightarrow **scottish(trustworthy(chairman))**

Scope islands

- Reminder:

(20) **An accomplice** ensured [that **every prisoner** escaped].

a. = There is an accomplice who ensured that every prisoner escaped.

$(\exists > \forall)$

b. = For every prisoner, there is an accomplice who ensured they escaped.

$(\forall > \exists)$

(21) **A warden** thinks [that **every prisoner** escaped].

a. = There is a warden who thinks that every prisoner escaped.

$(\exists > \forall)$

b. \neq For every prisoner, there is a warden who thinks they escaped.

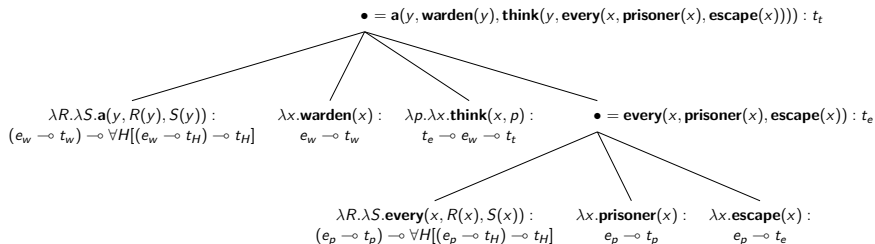
$(^*\forall > \exists)$

Scope islands

- Quantifiers cannot scope outside of sub-proofs, since we require that sub-proofs be complete proofs, i.e. that all hypotheses are discharged.
 - So sub-trees in proof-structure are scope islands.

$$\begin{array}{rcl}
 (22) \quad V' & \rightarrow & \begin{array}{cc} V & CP \\ \uparrow = \downarrow & (\uparrow \text{ COMP}) = \downarrow \\ \hat{*}_\gamma = *_\gamma & \hat{*}_\gamma \triangleleft *_\gamma \end{array}
 \end{array}$$

Scope islands



Scope islands

- Whether such sub-trees are added or not can depend on other features:

$$(23) \quad V' \rightarrow \begin{array}{c} V \\ \uparrow = \downarrow \\ \hat{*}_\gamma = *_\gamma \end{array} \left\{ \hat{*}_\gamma = *_\gamma \mid \begin{array}{c} \text{CP} \\ (\uparrow \text{COMP}) = \downarrow \\ \hat{*}_\gamma \triangleleft *_\gamma \\ (\downarrow_\sigma \text{SCOPEISLAND}) =_c + \end{array} \right\}$$

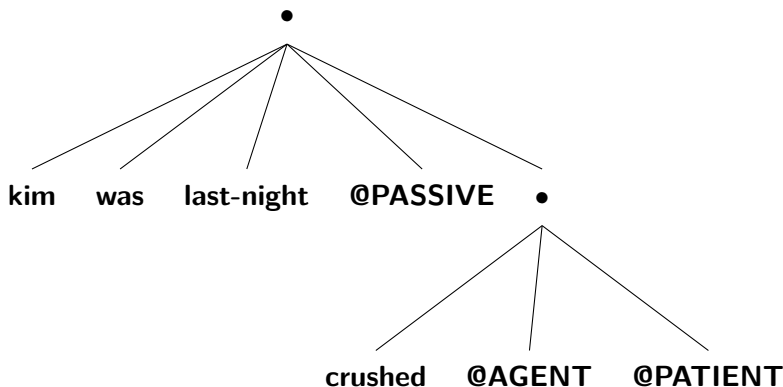
Sublexical meanings

- To isolate sublexical meanings as a sub-proof, we make reference to the terminal node in the c-structure (which is then explicitly connected to the rest of the proof-structure tree).
- Sublexical meaning constructors are then made daughters of $*_{\gamma}$ rather than of $\hat{*}_{\gamma}$.

$$\begin{aligned}
 (24) \quad & \text{crushed} \quad \vee \\
 & (\uparrow \text{PRED}) = \text{'crush'} \\
 & \hat{*}_{\gamma} \triangleleft *_{\gamma} \\
 & *_{\gamma} \triangleleft \lambda e. \text{crush}(e) : v_{\uparrow} \multimap t_{\uparrow} \\
 & @\text{PASSIVE} \ \& \ @\text{AGENT} \ \& \ @\text{PATIENT}
 \end{aligned}$$

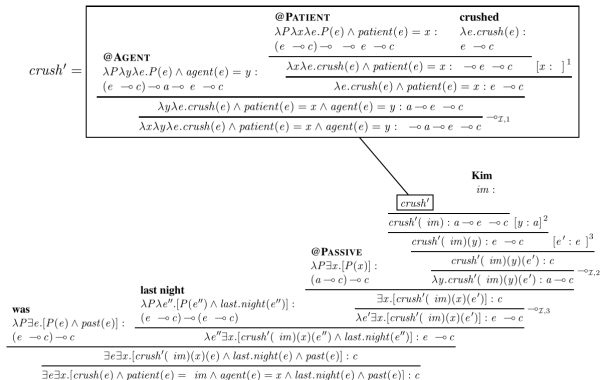
Sublexical meanings

(25)



- Reduces number of proofs from 20 to 3.
 - (or 1 if **@PASSIVE** is also included)

Sublexical meanings

Figure 7: Proof for *Kim was crushed last night*.

Implementation

Implementation

- Easy to implement multistage proving, since we do not alter the linear logic or proof algorithm.
- We use a script to pass premises to the Glue Semantics Workbench (GSW) (Messmer & Zymła 2018) in a recursive fashion.
- GSW can only prove non-atomic-typed goals if the goal type is known in advance.
- This can be an advantage when dealing with messy, real-world data.
 - If we know the goal type, we can then provide a dummy meaning side if that sub-proof fails, so avoiding *global* proof failure.

Messy data

(26) Kim told him [the er, y'know ... what did- was it the security code or something?]

(27)

$e \times y$
$tell(e)$
$Agent(e, x)$
$Named(x, kim)$
$Goal(e, y)$
$male(y)$
$y = ?$
$Proposition(e, DUMMY_PROP)$

Setting a goal

- Setting an explicit goal for each sub-proof also ensures the proving process remains parallel rather than sequential.
 - (That is, we don't have to prove a sub-tree in order for its mother to use it in another proof, since its type is given from the start.)

$$\begin{array}{ccc}
 (28) & N \rightarrow & \widehat{\text{Adj}} & & N \\
 & \downarrow \in (\uparrow \text{ADJ}) & & & \uparrow = \downarrow \\
 & \hat{*}_\gamma = *_\gamma & & & \hat{*}_\gamma \triangleleft *_\gamma \\
 & & & & \boxed{\pi_2(*_\gamma) = e_\uparrow \multimap t_\uparrow}
 \end{array}$$

$$\begin{array}{c}
 (29) \quad \bullet = _ : e_c \multimap t_c \\
 \swarrow \quad \searrow \\
 \lambda P \lambda x. \text{trustworthy}(x) \wedge P(x) : \bullet = _ : e_c \multimap t_c \\
 (e_c \multimap t_c) \multimap e_c \multimap t_c \quad \swarrow \quad \searrow \\
 \lambda P \lambda x. \text{former}(P(x)) : \bullet = _ : e_c \multimap t_c \\
 (e_c \multimap t_c) \multimap e_c \multimap t_c \quad | \\
 \lambda x. \text{chairman}(x) : \\
 e_c \multimap t_c
 \end{array}$$

Conclusion

Conclusion

- The permissive approach to scope interactions is a characteristic property of Glue.
 - Sets it apart from e.g. syntactic approaches which use Quantifier Raising.
- But it has been recognised since the start that this freedom needs to be constrained.
- Unlike several previous approaches, our proposal makes use of the modular projection architecture rather than modifications to the linear logic side.
- This allows us to control the structure of linear logic proofs, and determine which parts of a proof should be (in)accessible to others.
 - This gives both theoretical and practical advantages.

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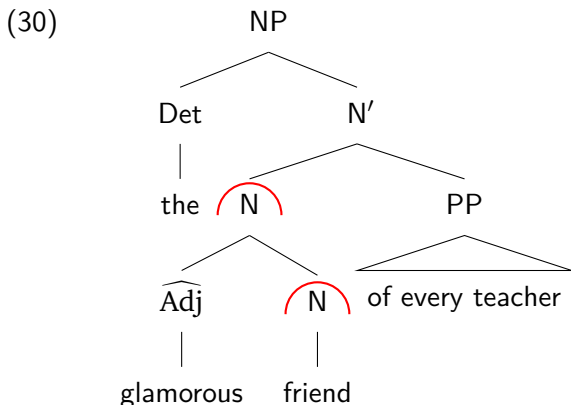
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Quantifiers inside NPs

- Does our adjective rule make NPs scope islands?
- No, because we are assuming head-adjunction of the adjective – only the N itself is an island, and complement PPs will attach higher:



Scope islands

- Still unclear exactly what determines when a quantifier can escape from a particular island. (Barker 2021)
 - **Scope Island Subset Constraint:** given any two scope islands, the scope-takers trapped by one is a subset of the scope-takers trapped by the other. (Barker 2021)
- Quantifier:

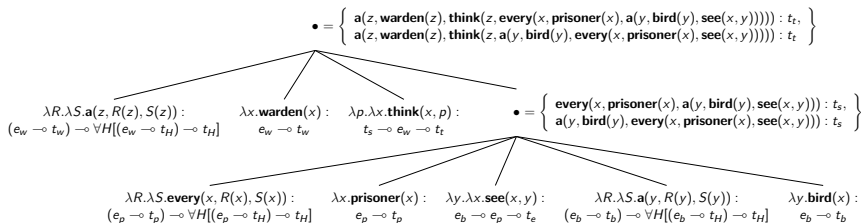
$$(31) \quad (\uparrow_{\sigma} \text{ ESCAPERSTRENGTH}) = m$$

- Embedding verb:

$$(32) \quad ((\uparrow \text{ COMP})_{\sigma} \text{ ISLANDSTRENGTH}) = n$$

$$(33) \quad ((\uparrow \text{ COMP})_{\sigma} \text{ ISLANDSTRENGTH}) > ((\uparrow \text{ COMP})_{\sigma} \text{ ESCAPERSTRENGTH}) \Rightarrow ((\uparrow \text{ COMP})_{\sigma} \text{ SCOPEISLAND}) = +$$

Ambiguities



Scope freezing

- English double object construction/German SVO clauses: surface scope only (Gotham 2019: 115).

(34) Hilary gave a student every grade.

(35) Ein Polizist bewacht jeden Ausgang.
a.NOM police.officer guards every.ACC exit
'A police officer guards every exit.'

- Add articulation to the relevant PSRs:

(36)

VP	→	V		NP		NP
		$\uparrow = \downarrow$		$(\uparrow \text{ OBJ}) = \downarrow$		$(\uparrow \text{ OBJ}_\theta) = \downarrow$
		$\hat{*}_\gamma \triangleleft *_\gamma$		$\hat{*}_\gamma = *_\gamma$		$\hat{*}_\gamma \triangleleft *_\gamma$
		$*_\gamma = \%_V$				$*_\gamma = \%_V$

Sublexical meanings

- This approach could be applied to many but not all sublexical meanings.
- Adjective meaning needs to be available for adverbial modification, so cannot be isolated in a sub-proof.

(37) trustworthy $\widehat{\text{Adj}}$
 $(\uparrow \text{PRED}) = \text{'trustworthy'}$
 $\%N = (\text{ADJ} \in \uparrow)$
 $\hat{*}_\gamma \triangleleft \lambda x. \text{trustworthy}(x) : e_\uparrow \multimap t_\uparrow$
 $\hat{*}_\gamma \triangleleft \lambda Q \lambda P \lambda x. P(x) \wedge Q(x) :$
 $(e_\uparrow \multimap t_\uparrow) \multimap (e_{\%N} \multimap t_{\%N}) \multimap (e_{\%N} \multimap t_{\%N})$

(38) very Adv
 $(\uparrow \text{PRED}) = \text{'very'}$
 $\%A = (\text{ADJ} \in \uparrow)$
 $\hat{*}_\gamma \triangleleft \lambda P. \text{very}(P) : (e_{\%A} \multimap t_{\%A}) \multimap (e_{\%A} \multimap t_{\%A})$