

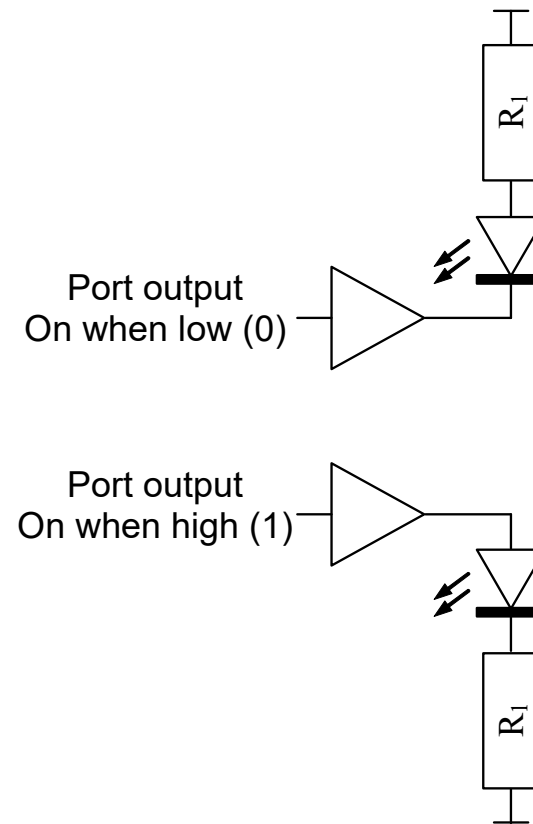
Lecture 2

Part 2 – LEDs

EE579 Advanced Microcontroller Applications
Dr James Irvine, EEE

LED Connections

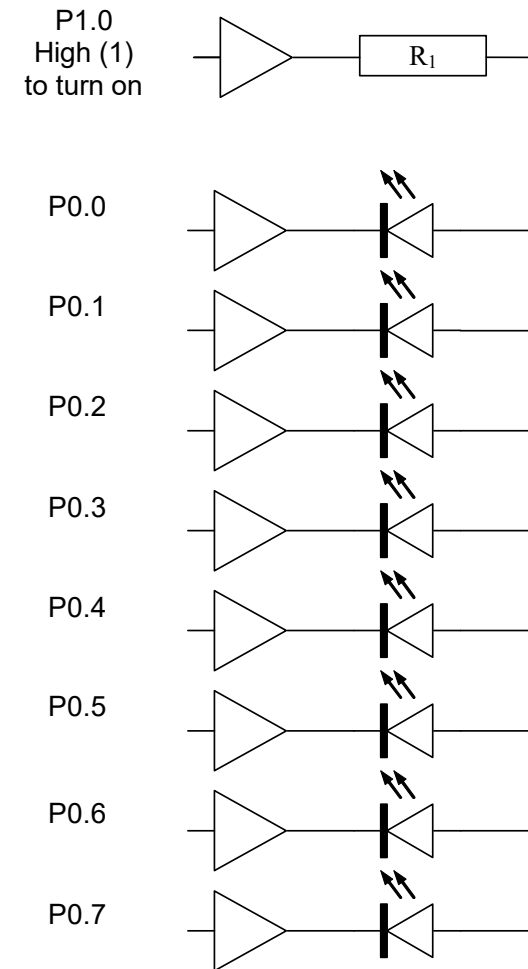
- Most micros can directly drive an LED
- Most common arrangement
 - Micros can often sink more current than they can source
 - Negative logic (0 for on)
- Positive logic
 - 0 for off
 - More intuitive, but less common



Multiplexed LED Connections

P1.0 high enables the LEDs

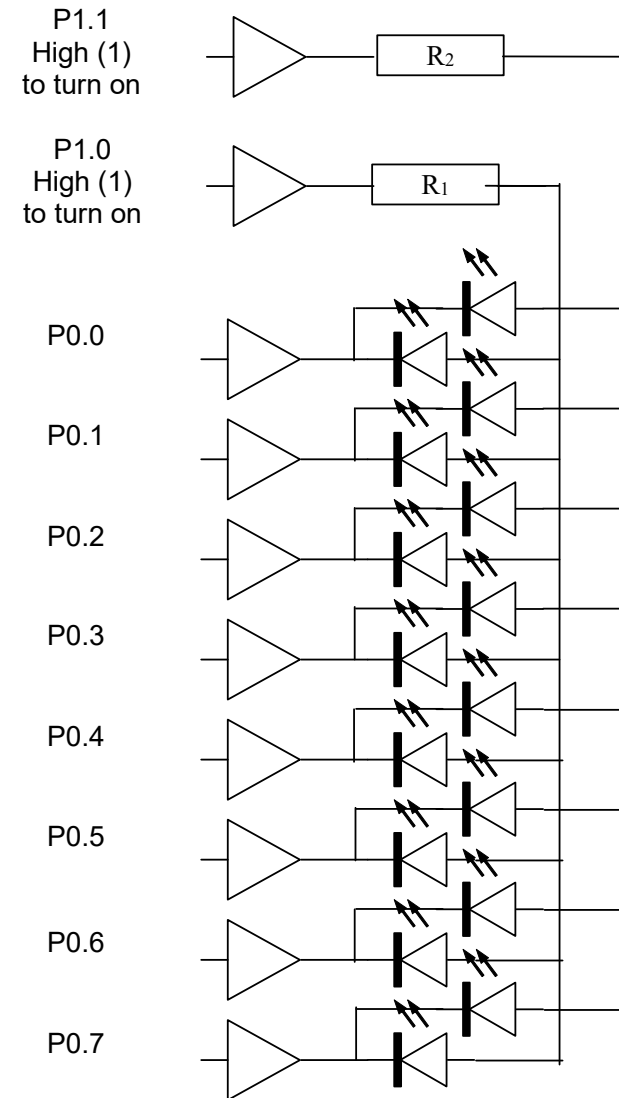
- 9 GPIOs for 8 LEDs ☹️,
- but
- 10 GPIOs for 16 LEDs 😊
- $8+n$ GPIOs for $8n$ LEDs 😊



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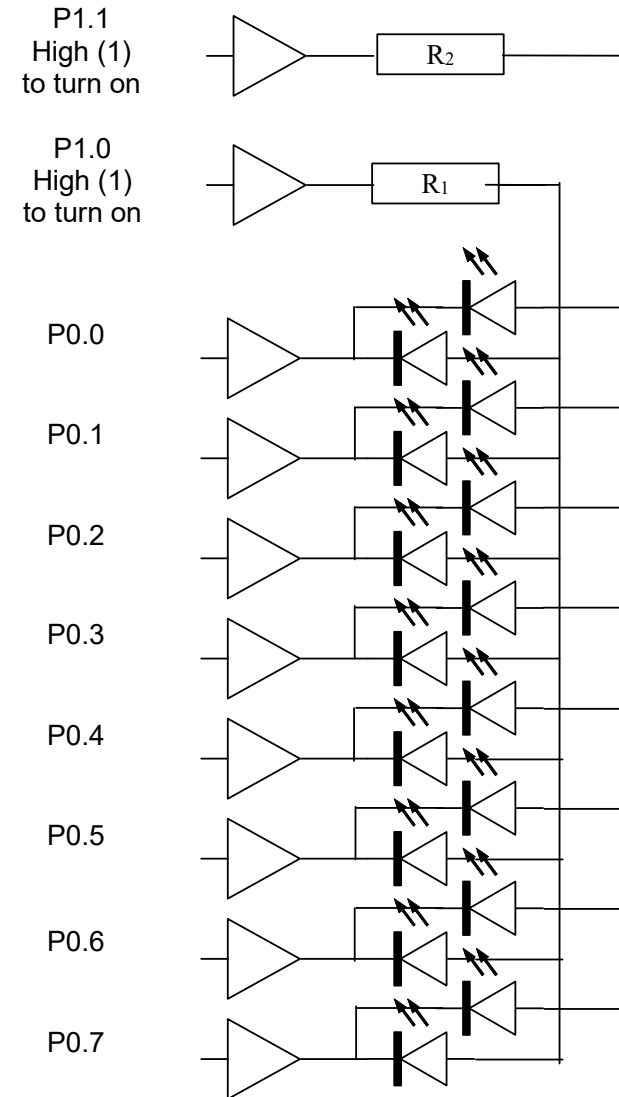
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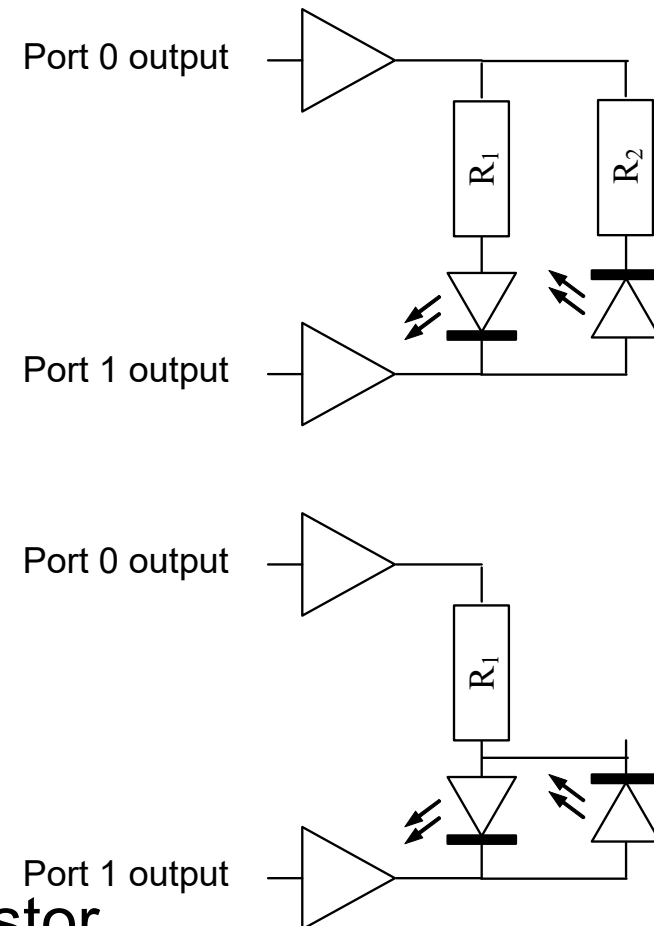
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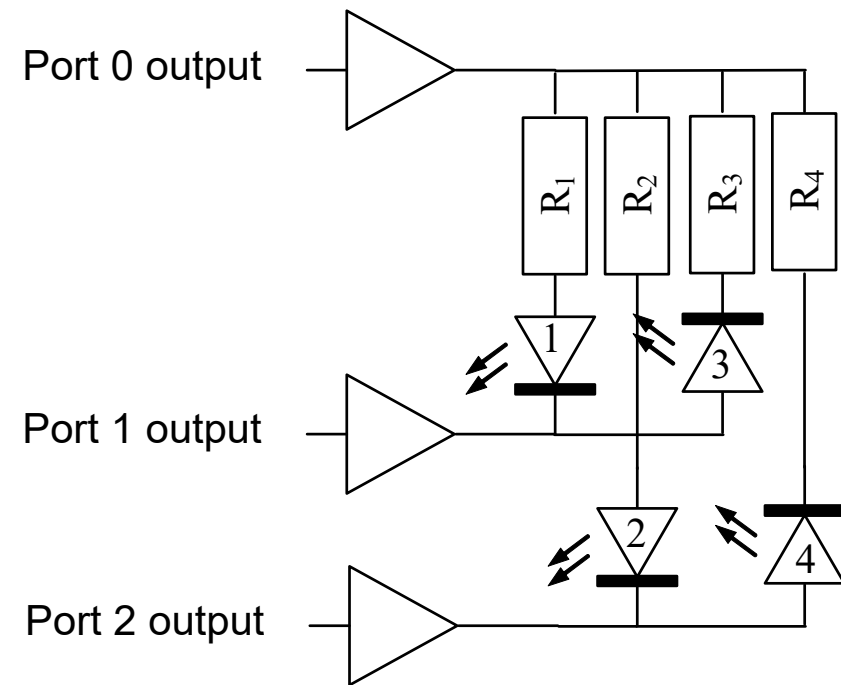
Multiplexed LED Connections

- Bidirectional LED or two LEDs
- Port 0 high, port 1 low
 - LED1 switches on (LED2 off)
- Port 1 high, port 2 low
 - LED2 switches on (LED1 off)
- Port 0 = Port 1
 - Both LEDs off
- If LEDs are the same (or a single bidirectional one), we can save a resistor



Multiplexed LED Connections

- Switch port 0 off (input)
- For LED1 on, take Port 1 low
- For LED2 on, take Port 2 low
- Switch port 0 high
- Switch port 0 off (input)
- For LED3 on, take Port 1 high
- For LED4 on, take Port 2 high
- Switch port 0 low
- Repeat



Multiplexed LED Connections from the EE312 development system

