

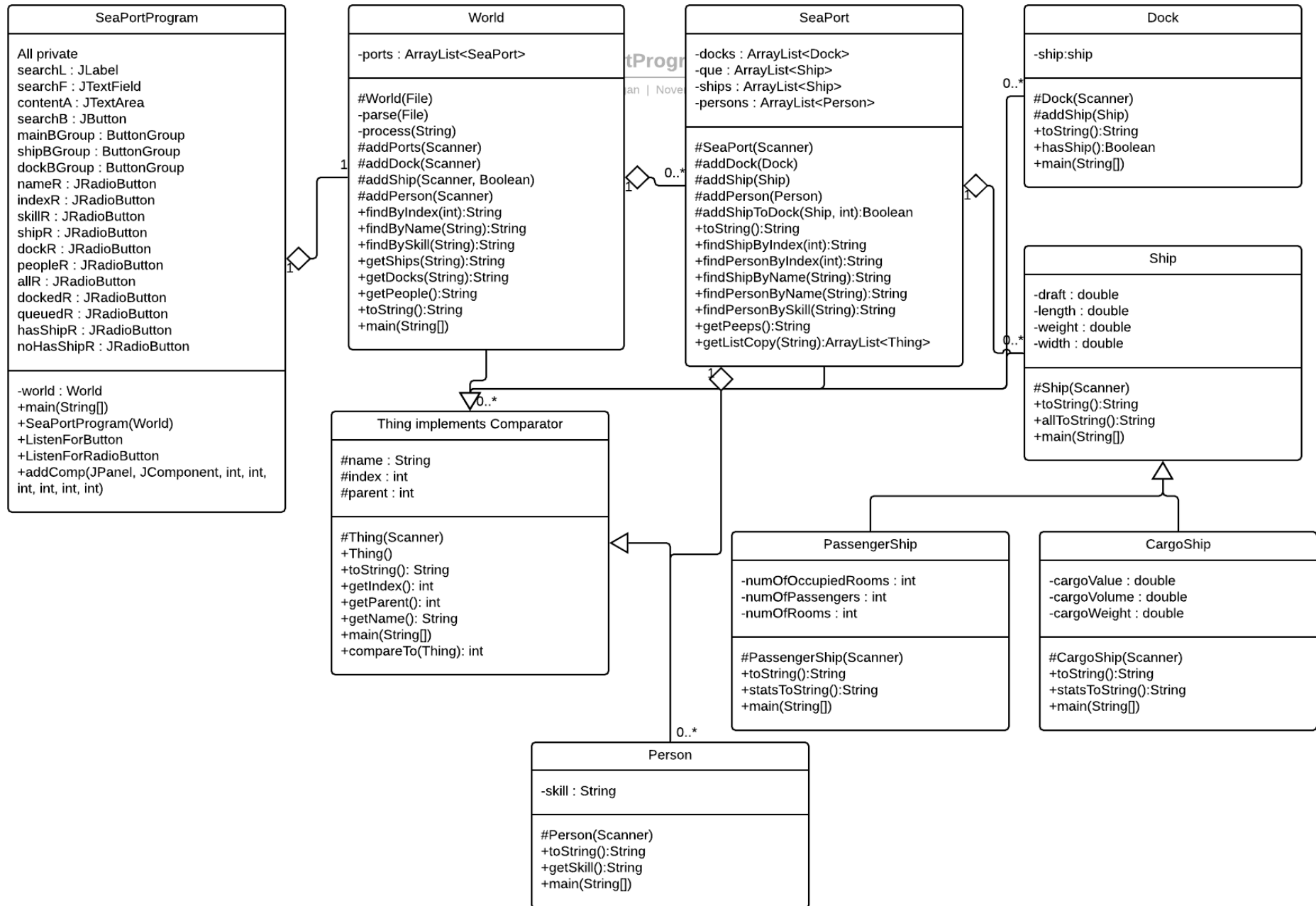
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11/2/2019

Project 1

CMSC 335

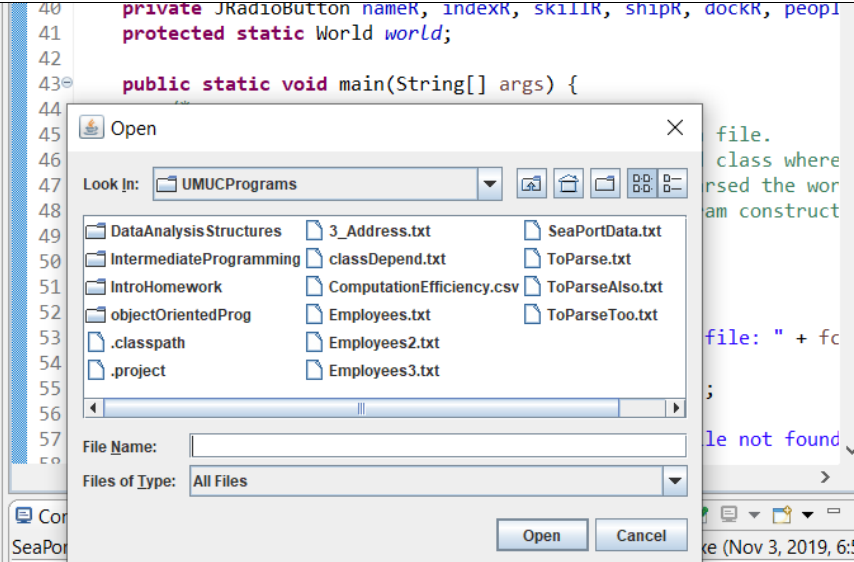
1. Design



2. User's Guide

- Add the package to your IDE path. Import it to your IDE and then press run. Select the SeaPortData.txt when the JFileChooser pops up and then search to your hearts content.

3. Test Plan

Test	Input	Expected Output	Screenshot Output
Load the file no searching	Select the file in the JFileChooser window	<p>>>>>>The World: 10000</p> <p>Dock: Pier_4 20004 Ship: Passenger Ship: Absentmindedness 30004 Dock: Pier_0 20000 Ship: Passenger Ship: Gallinules 30000 Dock: Pier_1 20001 Ship: Passenger Ship: Remora 30001 Dock: Pier_3 20003 Ship: Passenger Ship: Preanesthetic 30003 Dock: Pier_2 20002 Ship: Passenger Ship: Shoetrees 30002</p> <p>--- List of all ships in que:</p>	

> Cargo Ship:
 Erosional 40001
 > Cargo Ship:
 Kielbasas 40000
 > Cargo Ship:
 Generics 40002
 > Cargo Ship:
 Barcelona 40003
 > Cargo Ship:
 Toluene 40004

 --- List of all ships:
 > Passenger Ship:
 Gallinules 30000
 > Passenger Ship:
 Remora 30001
 > Passenger Ship:
 Absentmindedness
 30004
 > Passenger Ship:
 Preanesthetic 30003
 > Passenger Ship:
 Shoetrees 30002
 > Cargo Ship:
 Erosional 40001
 > Cargo Ship:
 Kielbasas 40000
 > Cargo Ship:
 Generics 40002
 > Cargo Ship:
 Barcelona 40003

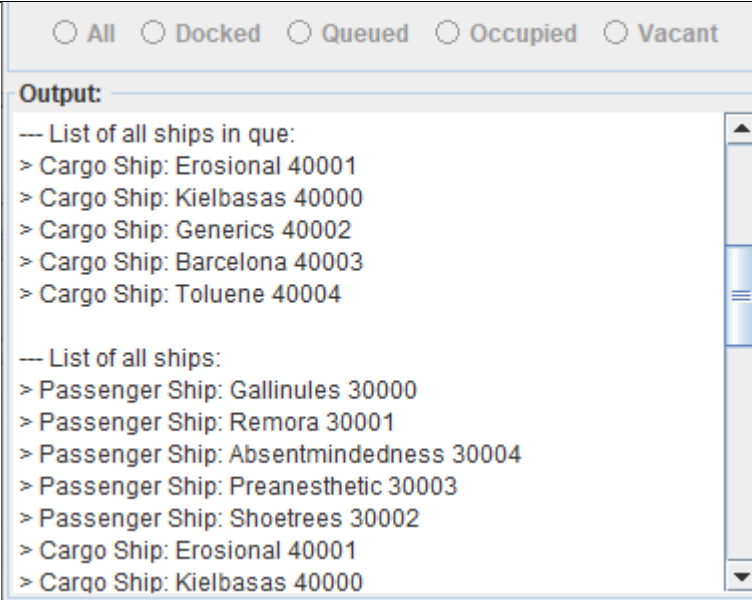
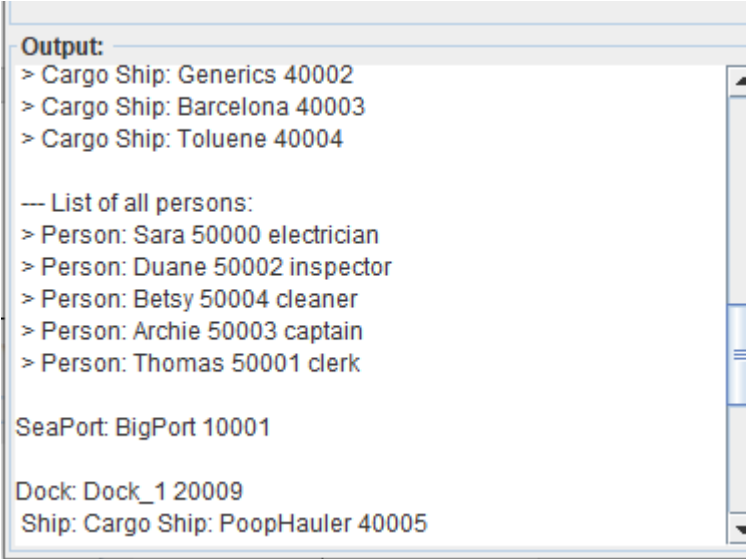
The screenshot shows a window titled "Sea Port Program" with a search interface. At the top, there is a "Search:" label followed by a text input field and a "Search" button. Below this is a "Search by" section with radio buttons for "Name" (selected), "Index", "Skill", "Ship", "Dock", and "People". Underneath is a "Sub Search by" section with radio buttons for "All" (selected), "Docked", "Queued", "Occupied", and "Vacant". The "Output:" section contains a text area displaying the following text:

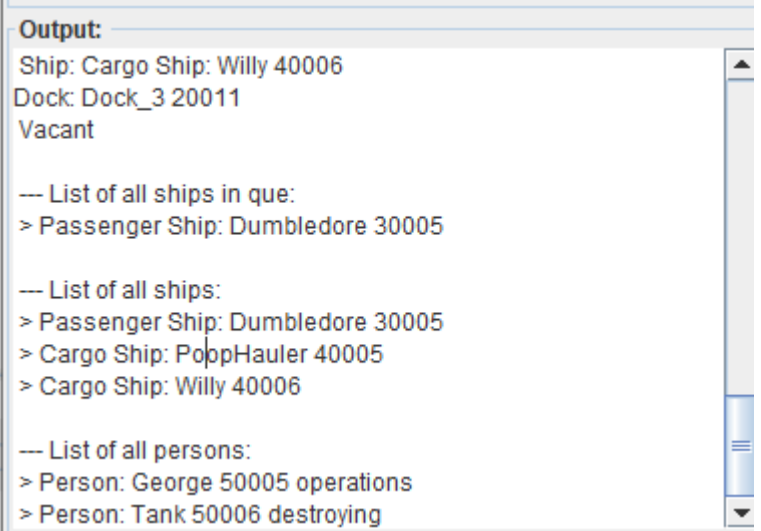
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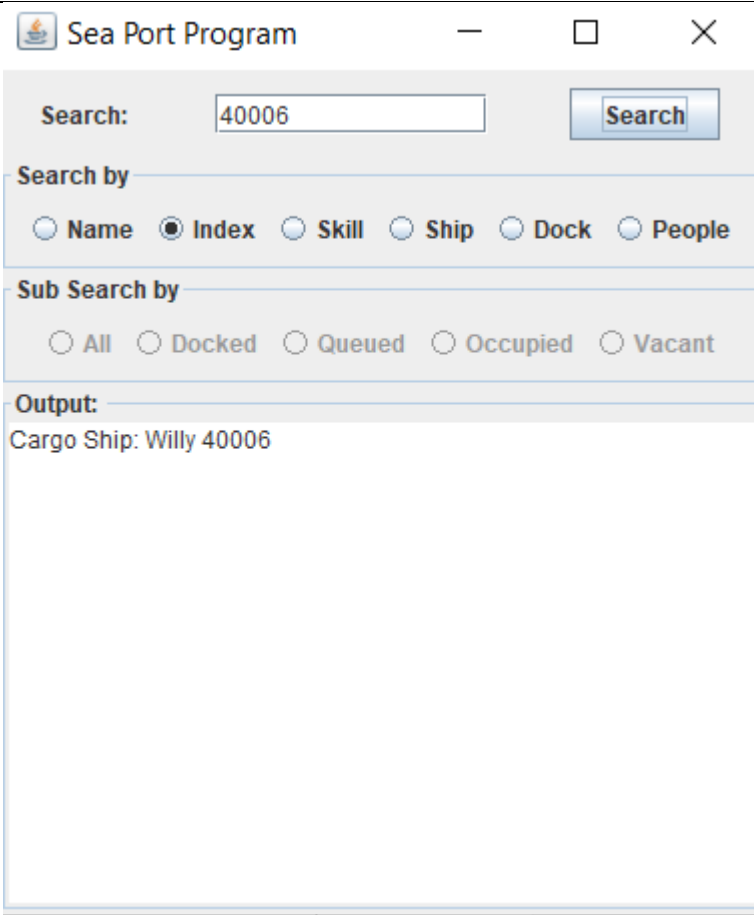
>>>>>The World:

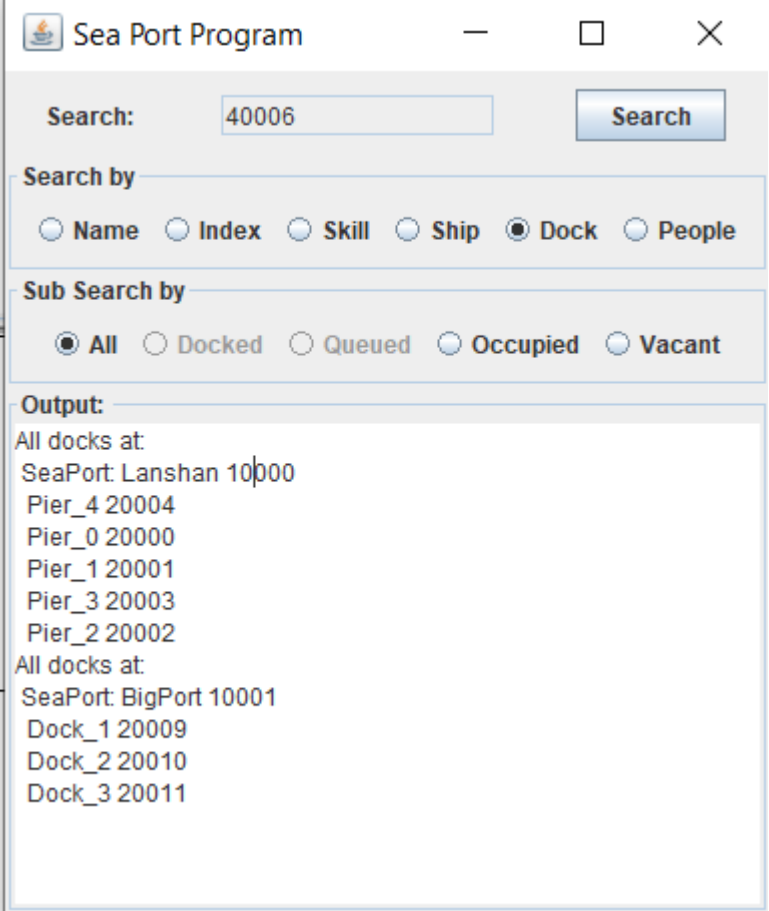
SeaPort: Lanshan 10000

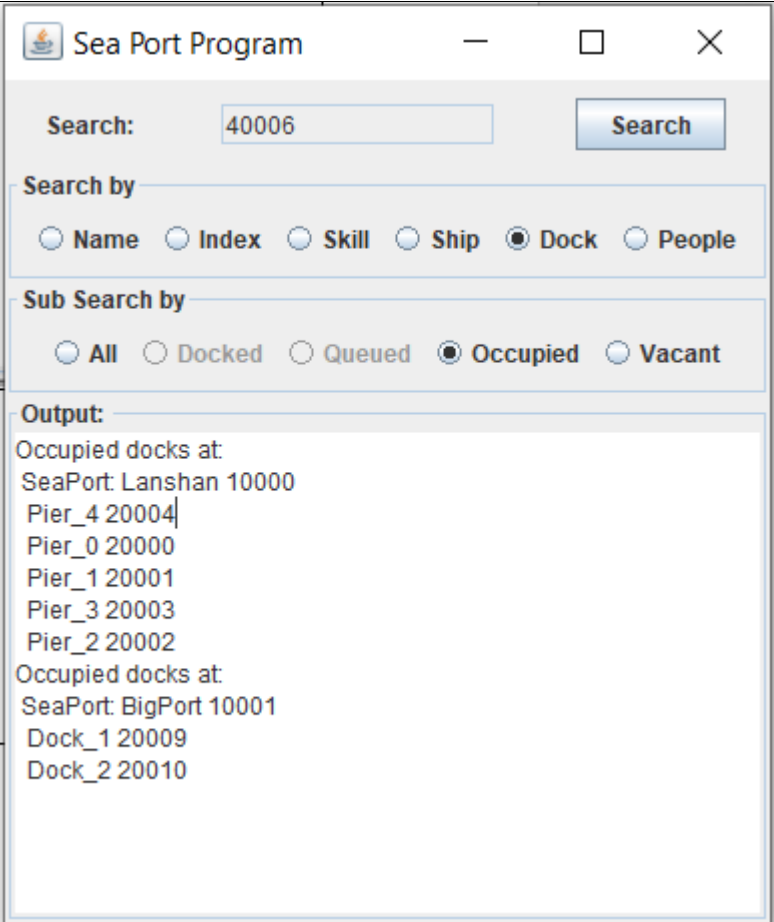
Dock: Pier_4 20004
Ship: Passenger Ship: Absentmindedness 30004
Dock: Pier_0 20000
Ship: Passenger Ship: Gallinules 30000
Dock: Pier_1 20001
Ship: Passenger Ship: Remora 30001
Dock: Pier_3 20003
Ship: Passenger Ship: Preanesthetic 30003
Dock: Pier_2 20002
Ship: Passenger Ship: Shoetrees 30002
  
```

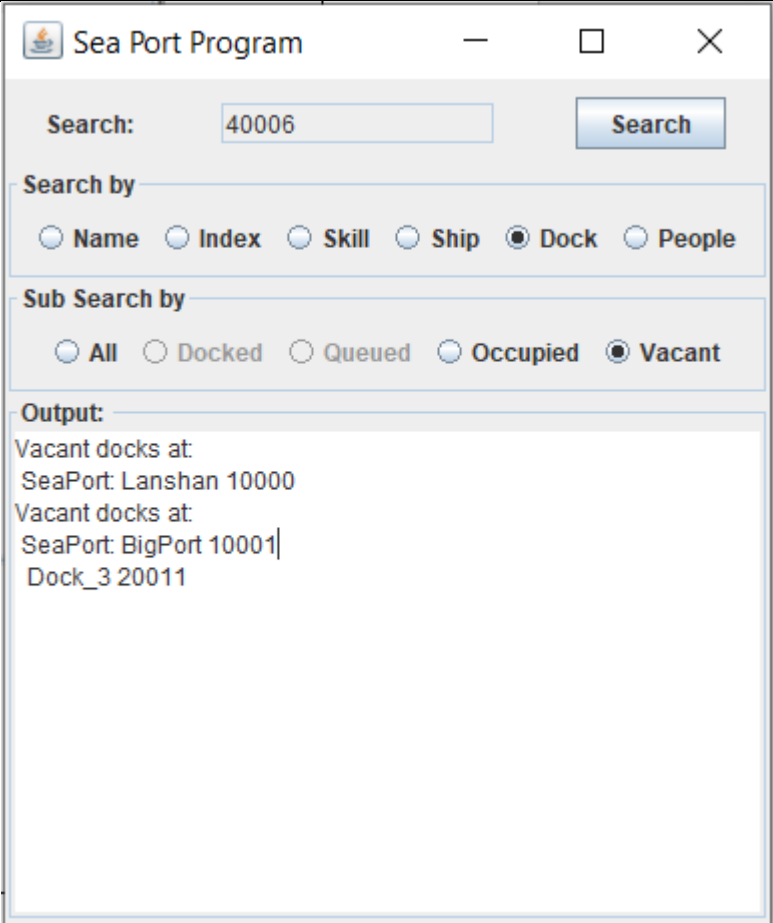
		<p>> Cargo Ship: Toluene 40004</p> <p>--- List of all persons: > Person: Sara 50000 electrician > Person: Duane 50002 inspector > Person: Betsy 50004 cleaner > Person: Archie 50003 captain > Person: Thomas 50001 clerk</p> <p>SeaPort: BigPort 10001</p> <p>Dock: Dock_1 20009 Ship: Cargo Ship: PoopHauler 40005 Dock: Dock_2 20010 Ship: Cargo Ship: Willy 40006 Dock: Dock_3 20011 Vacant</p> <p>--- List of all ships in que: > Passenger Ship: Dumbledore 30005</p>	 <p>The screenshot shows a window with a menu bar containing radio buttons for 'All', 'Docked', 'Queued', 'Occupied', and 'Vacant'. Below the menu is an 'Output:' section with two scrollable lists. The first list, 'List of all ships in que:', contains five entries: 'Cargo Ship: Erosional 40001', 'Cargo Ship: Kielbasas 40000', 'Cargo Ship: Generics 40002', 'Cargo Ship: Barcelona 40003', and 'Cargo Ship: Toluene 40004'. The second list, 'List of all ships:', contains six entries: 'Passenger Ship: Gallinules 30000', 'Passenger Ship: Remora 30001', 'Passenger Ship: Absentmindedness 30004', 'Passenger Ship: Preatesthetic 30003', 'Passenger Ship: Shoetrees 30002', and 'Cargo Ship: Erosional 40001'. The third entry in this list is 'Cargo Ship: Kielbasas 40000'.</p>  <p>The screenshot shows a similar window with an 'Output:' section. It contains two scrollable lists. The first list, 'List of all ships:', contains three entries: 'Cargo Ship: Generics 40002', 'Cargo Ship: Barcelona 40003', and 'Cargo Ship: Toluene 40004'. The second list, 'List of all persons:', contains five entries: 'Person: Sara 50000 electrician', 'Person: Duane 50002 inspector', 'Person: Betsy 50004 cleaner', 'Person: Archie 50003 captain', and 'Person: Thomas 50001 clerk'. Below these lists, the text 'SeaPort: BigPort 10001' is displayed, followed by 'Dock: Dock_1 20009' and 'Ship: Cargo Ship: PoopHauler 40005'.</p>
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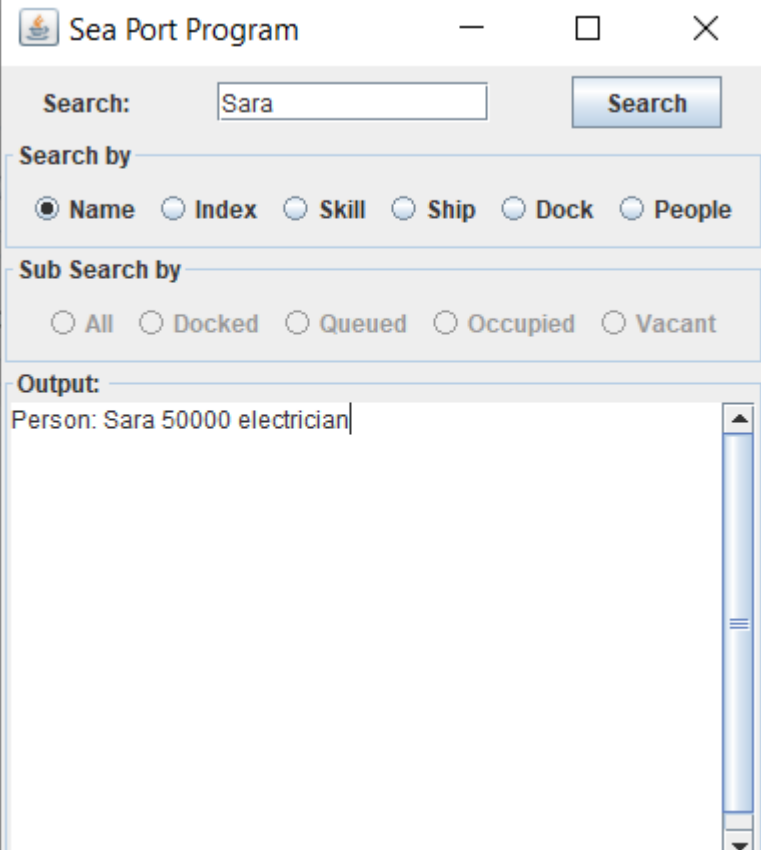
		<p>--- List of all ships: > Passenger Ship: Dumbledore 30005 > Cargo Ship: PoopHauler 40005 > Cargo Ship: Willy 40006</p> <p>--- List of all persons: > Person: George 50005 operations > Person: Tank 50006 destroying</p>	 <p>Output: Ship: Cargo Ship: Willy 40006 Dock: Dock_3 20011 Vacant</p> <p>--- List of all ships in que: > Passenger Ship: Dumbledore 30005</p> <p>--- List of all ships: > Passenger Ship: Dumbledore 30005 > Cargo Ship: PoopHauler 40005 > Cargo Ship: Willy 40006</p> <p>--- List of all persons: > Person: George 50005 operations > Person: Tank 50006 destroying</p>	
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Search by index	Textfield = 40006 Radiobutton = index	Cargo Ship: Willy 40006	 <p>The image shows a screenshot of a Java Swing window titled "Sea Port Program". The window has a standard title bar with minimize, maximize, and close buttons. The main content area is divided into several sections. At the top, there is a "Search:" label followed by a text input field containing the value "40006" and a "Search" button. Below this is a "Search by" section with a horizontal line and a row of radio buttons labeled "Name", "Index", "Skill", "Ship", "Dock", and "People". The "Index" radio button is selected. Below that is a "Sub Search by" section, also with a horizontal line and a row of radio buttons labeled "All", "Docked", "Queued", "Occupied", and "Vacant". The "All" radio button is selected. At the bottom, there is an "Output:" label followed by a text area containing the text "Cargo Ship: Willy 40006".</p>
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<p>Search for all docks, Occupied docks, vacant docks</p>	<p>RadioButton Dock and All checked</p>	<p>All docks at: SeaPort: Lanshan 10000 Pier_4 20004 Pier_0 20000 Pier_1 20001 Pier_3 20003 Pier_2 20002 All docks at: SeaPort: BigPort 10001 Dock_1 20009 Dock_2 20010 Dock_3 20011</p>	 <p>The screenshot shows a window titled "Sea Port Program". It has a search bar with the text "40006" and a "Search" button. Below the search bar, there are two sections of radio buttons. The first section, "Search by", has options: Name, Index, Skill, Ship, Dock (selected), and People. The second section, "Sub Search by", has options: All (selected), Docked, Queued, Occupied, and Vacant. The "Output" section displays the following text: "All docks at: SeaPort: Lanshan 10000", "Pier_4 20004", "Pier_0 20000", "Pier_1 20001", "Pier_3 20003", "Pier_2 20002", "All docks at: SeaPort: BigPort 10001", "Dock_1 20009", "Dock_2 20010", and "Dock_3 20011".</p>
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	RadioButton Dock and occupied checked	Occupied docks at: SeaPort: Lanshan 10000 Pier_4 20004 Pier_0 20000 Pier_1 20001 Pier_3 20003 Pier_2 20002 Occupied docks at: SeaPort: BigPort 10001 Dock_1 20009 Dock_2 20010	 <p>The screenshot shows a window titled "Sea Port Program". It has a search bar with the text "40006" and a "Search" button. Below the search bar, there are two sections: "Search by" and "Sub Search by". The "Search by" section has radio buttons for "Name", "Index", "Skill", "Ship", "Dock" (which is selected), and "People". The "Sub Search by" section has radio buttons for "All", "Docked", "Queued", "Occupied" (which is selected), and "Vacant". Below these sections is an "Output" area that displays the search results. The output text is: "Occupied docks at: SeaPort: Lanshan 10000 Pier_4 20004 Pier_0 20000 Pier_1 20001 Pier_3 20003 Pier_2 20002 Occupied docks at: SeaPort: BigPort 10001 Dock_1 20009 Dock_2 20010".</p>
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	<p>Radiobutton dock and vacant checked</p>	<p>Vacant docks at: SeaPort: Lanshan 10000 Vacant docks at: SeaPort: BigPort 10001 Dock_3 20011</p>	 <p>The screenshot shows a window titled "Sea Port Program". It has a search bar with the text "40006" and a "Search" button. Below the search bar, there are radio buttons for "Search by" with options: Name, Index, Skill, Ship, Dock (selected), and People. Below that, there are radio buttons for "Sub Search by" with options: All, Docked, Queued, Occupied, and Vacant (selected). At the bottom, there is an "Output:" section with a text area containing the following text: "Vacant docks at: SeaPort: Lanshan 10000 Vacant docks at: SeaPort: BigPort 10001 Dock_3 20011".</p>
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Search by name	Radiobutton Name checked and Sara in textfield	Person: Sara 50000 electrician	
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4. Lessons Learned

The only new things from this assignment were the JScrollPane and the JFileChooser. I probably could have incorporated some lambda functions. Especially with the actionlisteners. Unfortunately I had already created normal action listeners before seeing that. Maybe I will tweak that part for project two. JFileChooser was super handy though.

I think my biggest issue with my implementation is the search functionality. It feels really clunky and involves a lot of different functions and a lot of lines of code. I am certain there is a better way to do it. I tried a couple of different methods.

One, my least favorite, is a series of function calls to deeper classes. For instance the SeaPortProgram will call a function in world which will call a program in SeaPort which will search the list in SeaPort. Method two is calling a function in World from SeaPortProgram which requests a copy of the needed list from the SeaPort class. That one allows for fewer functions I think but I am still not a big fan of it. I am probably missing an obvious solution. I think the next project involves different container classes. That might make searching easier/less of a hassle. I am looking forward to it.

There is definitely a lot more search functionality I could implement. I would probably use combo boxes if I added more. They allow for more options while taking up less space than radiobuttons. At some point I should do something with the other fields of the ship classes. Other than that I am fairly happy with my programs end product.

2.