# 2017

# HIGHER SCHOOL CERTIFICATE PRELIMINARY EXAMINATION

# Software Design and Development

# **General Instructions**

- Reading time 5 minutes
- Working time 2 hours
- Write using blue or black pen
- Write your student number and/or name at the top of every page

# **Section I**

Total marks (20)

- Attempt questions 1-20
- Allow about 25 minutes for this section
- Mark your answers on the answer sheet provided

#### **Section II**

Total marks (80)

- Attempt ALL questions
- Allow about 1 hour and 35 minutes for this section
- Answer in the spaces provided on this paper

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# **Section I**

Total marks (20) Attempt Questions 1 – 20 Allow about 25 minutes for this section

Use the multiple choice answer sheet

Select the alternative A, B, C or D that best answers the question

- 1. Which of the following is the LEAST important characteristic to consider when developing inclusive software?
  - (A) Privacy
  - (B) Gender
  - (C) Culture
  - (D) Disabilities

Consider the following algorithm when answering questions 2 and 3.

```
BEGIN

a = 2
b = 3
c = 4
WHILE c <= 10
b = b + a
b = b - 1
c = c + 2
END WHILE
IF b >= 6 THEN
PRINT a, b, c
END IF
```

- 2. What control structures are used in the algorithm?
  - (A) Sequence, counted loop and binary selection
  - (B) Sequence, pre-test repetition and binary selection
  - (C) Sequence, post-test repetition and binary selection
  - (D) Sequence, post-test repetition and multiway selection
- 3. The algorithm is executed. What is the output?
  - (A) 2, 6, 10
  - (B) 2, 7, 12
  - (C) 8, -1, 12
  - (D) There is no output

- 4. Which of the following best describes a record?
  - (A) group of related data of the same data type.
  - (B) group of unrelated data of the same data type.
  - (C) group of related data of potentially different data types.
  - (D) group of unrelated data of potentially different data types.
- 5. Which of the following algorithms, when implemented, will NOT result in a run-time error?

```
(A) BEGIN (B) BEGIN a = 0 b = 1 c = b/a END END
```

```
(C) BEGIN

a = 1

WHILE a > 0

a = a + 1

END WHILE

END

(D) BEGIN

a = 1

WHILE a > 0

a = a - 1

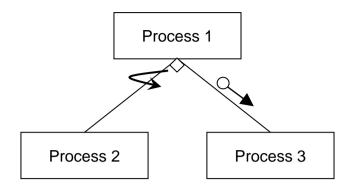
END WHILE

END

END
```

- 6. What is the most appropriate data type to represent a fraction?
  - (A) String
  - (B) Integer
  - (C) Boolean
  - (D) Floating point
- 7. Which of the following is the decimal value of  $111101_2$ ?
  - (A) 2F
  - (B) 3D
  - (C) 47
  - (D) 61
- 8. Which of the following is the binary value of  $2A_{16}$ ?
  - (A) 42
  - (B) 162
  - (C) 101010
  - (D) 1010010
- 9. An ASCII table is often used to convert characters to integers. What ASCII character is represented by the value 65<sub>16</sub>?
  - (A) e
  - (B) E
  - (C) a
  - (D) A

# 10. Consider the following structure chart.



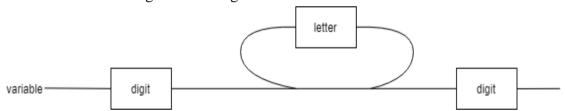
Which of the following best matches the structure chart?

```
BEGIN Process1
                                         BEGIN Process1
                                    (B)
    IF condition = True THEN
                                             WHILE boolean = True
       WHILE boolean = TRUE
                                                 IF condition = True
           Process2
                                                    Process2
       END WHILE
                                                 ELSE
    ELSE
                                                     Process3(parameter)
                                                 END IF
       Process3
    END IF
                                             END WHILE
END Process1
                                         END Process1
```

```
(C)
     BEGIN Process1
                                         (D)
                                              BEGIN Process1
                                                  IF condition = True THEN
         WHILE boolean = True
             IF condition = True
                                                      WHILE boolean = TRUE
                Process3(parameter)
                                                          Process2
                                                      END WHILE
             ELSE
                                                  ELSE
                Process2
             END IF
                                                      Process3(parameter)
         END WHILE
                                                  END IF
     END Process1
                                              END Process1
```

- 11. Which of the following best describes a module?
  - (A) all the programs in a suite
  - (B) a set of statements that performs a single logical task
  - (C) a group of subroutines that together achieve a subtask
  - (D) all the components required to perform the required task

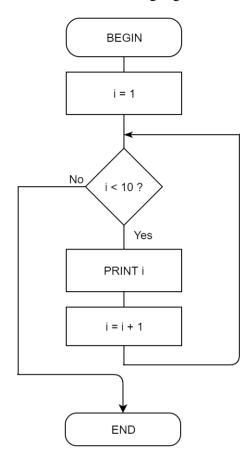
- 12. Rectangles are used in a range of prescribed SDD modelling tools. What could a rectangle represent?
  - (A) Subroutine or process
  - (B) System, subroutine or process
  - (C) External entity or manual operation
  - (D) External entity, subroutine or process
- 13. Which of the following best describes online help?
  - (A) printed reference manuals.
  - (B) help which is available via the internet.
  - (C) help provided electronically within an application.
  - (D) phone support available from the software developer.
- 14. Which of the following is an example of secondary storage?
  - (A) CPU registers
  - (B) CD-ROM drive
  - (C) cache
  - (D) Random access memory
- 15. Consider the following railroad diagram.



Which of the following is not a valid variable?

- (A) 22
- (B) 1a3
- (C) 3abcd
- (D) 4abcdef6
- 16. Which of the following is NOT a benefit of structured algorithms?
  - (A) Ease of distribution
  - (B) Ease of modification
  - (C) Ease of development
  - (D) Ease of understanding

# 17. Consider the following algorithm.



Which of the following best represents the above algorithm?

```
(A) BEGIN

i = 1

WHILE i < 10

Print i

Increment i

END WHILE

END
```

```
(B) BEGIN

i = 1

REPEAT

Print i

i = i + 1

UNTIL i = 9

END
```

```
(C) BEGIN

i = 1

REPEAT

Print i

Increment i

UNTIL i = 10

END
```

Consider the following algorithm when answering questions 18, 19 and 20.

```
BEGIN mySearch (needle, haystack)
found = -1
FOR i = 1 to length of haystack
IF haystack(i) = needle THEN
found = i
END IF
NEXT i
RETURN found
END mySearch
```

- 18. Which of the following best describes this algorithm?
  - (A) Framework
  - (B) Custom logic
  - (C) Global function
  - (D) Standard subroutine
- 19. What is haystack?
  - (A) Array index
  - (B) Global variable
  - (C) Array and parameter
  - (D) Record and parameter
- 20. Which of the following best describes the purpose of the algorithm?
  - (A) To return the first position of needle in haystack
  - (B) To return the last position of needle in haystack
  - (C) To return the first matching element of needle in haystack
  - (D) To return the last matching element of needle in haystack

Student Name/Number:....

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Question 23. (3 marks)	Marks
Is open source software covered under copyright? Justify your response.	3
Question 24. (3 marks)	
All computer-based systems are composed of fundamental elements. Identify TWO of these elements and provide an example of how those elements interact during the system's operation.	3

Que	stion 25. (4 marks)	Marks
A pr	ogrammer types the following code.	
	PRINT "Hello World"	
Whe	en they press the RETURN key the line of code is immediately evaluated and executed.	
(a)	What method of translation is being used?	1
(b)	From when the programmer types their code, through to the translation and execution	
(b)	From when the programmer types their code, through to the translation and execution of the code, a variety of processes occur. Identify the processes that take place.	3
Que	stion 26. (2 marks)	
Wha	at is the fetch-execute cycle?.	2

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Software Design and Development 2017 Preliminary Exam

Software Design and Development 201/ Preliminary Exam Student Name/Number:	
Question 27. (3 marks)	Marks
Describe ONE function of an operating system.	3
	-
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	-
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	-
	-
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	-
	-
Question 28. (4 marks)	
The government department responsible for Air Traffic Control (ATC) wishes to replace their ATC software. The new software needs to interface in real time with radar and other data received at 200 monitoring sites across the country. The main screen of the software shows a map with the location of aircraft and necessary data such as altitude, direction and aircraft type. The software must also alert Air Traffic Controllers if aircraft are on a path that could lead to a collision.	
It is planned that they will switch to the new software in three years' time.	
Recommend and justify a software development approach for this scenario. In your response, briefly explain why other approaches are not suitable.	4
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	-

team of developers is working on a large software project. The project manager is neerned that the project is not meeting key deadlines and is running over time. Describe	splain how stubs can be used to help develop software using a top-down app	roach.
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# **Question 31.** (4 marks)

Marks

Consider the following fragment of code.

```
1
     BEGIN MysteryAlgorithm
2
     READ INPUT a
3
     abc = 0
4
     qrs = [ ]
5
     IF a ≠ " "
6
     b = b + a
7
     qrs[abc] = a
     abc = abc + 1
8
     READ INPUT a
9
10
   GOTO Line 5
11
    END IF
12
     q = 0
   FOR z = 0 TO abc - 1 STEP 1
13
14
            IF qrs[z] > q THEN
15
               q = qrs[z]
16
           END IF
17
          NEXT z
18
           END MysteryAlgorithm
```

Outline changes to the above code which would help improve its maintainability.

4

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uestion 32. (4 marks)	J
program is being developed. The developer finds code online which they attempt to corporate into their program. Describe TWO compatibility issues which may arise when cluding code from other sources.	
	-
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question 33. (3 marks)	
rescribe techniques a programmer could use to determine whether a section of code has executed.	
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	_
	_
	_
	-

# **Question 34.** (6 marks) Marks Consider the following algorithm for a function. BEGIN calculateGrade (mark) IF mark >= 50 THEN **RETURN "Pass" ELSE** IF mark >= 45 THEN RETURN "Near pass" ELSE RETURN "Fail" **END IF END IF** END calculateGrade Write an algorithm which prints the grade for each mark from 0 to 100 inclusive. (a) 3 For example, the first two lines of output should be 0 Fail 1 Fail Your algorithm should call the calculateGrade function. (b) List test data that should be used to test the calculateGrade function. Include the 3 expected output and the reason for the inclusion of each test data item.

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# **Question 35.** (7 marks)

Marks

3

Consider the following algorithms which both calculate the average of five numbers using different methods.

```
BEGIN AverageFive1(array)

sum = 0

length = number of items in array

FOR i = 0 TO length - 1 STEP 1

sum = sum + array[i]

NEXT i

AverageFive1 = sum / length

END AverageFive1

BEGIN AverageFive2

sum = 0

FOR i = 1 TO 5 STEP 1

READ INPUT a

sum = sum + a

NEXT i
```

AverageFive2 = sum / 5

(a) Complete a desk check of AverageFive1 assuming the following values are in the array.

15, 10, 8, 4, 3

END AverageFive1

Question 35 continues on the next page.

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Que	stion 35. (continued)		Marks
(b)	Critically evaluate these two different approaches	s to solving the problem.	4

End of question 35.

they used by developers?			
Consider the following e structures in a particular		lly correct pre-test loop coge:	ntrol
WHILE condition		WHILE condition AND	condition
END WHILE		statement	
WHILE condition		END WHILE	
statement	Any number of	WHILE condition OR o	ondition
	statements	statement	
END WHILE		END WHILE	
WHILE condition AND co	ndition OR condition		Any number a
statement			combination
 END WHILE			ANDs and/or
Produce an EBNF defini	tion for the pre-test lo	op control structure in this	language.
Note, there is no need fo	-	-	

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Question 37. (2 marks)	Marks
Outline strategies a developer could use to detect logic errors.	2
	_
	_
	_
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	_
	_
Question 38. (2 marks)	
Describe a situation where the use of a global variable would be appropriate.	2
	_
	_
	_
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	_
	_
Question 39. (3 marks)	
Distinguish between serif and sans serif fonts and justify which is better to use within a user interface.	3
	_
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#### **Question 40.** (10 marks)

Marks

Run Length Encoding (RLE) is a simple way of compressing data without loss. It replaces consecutively repetitive data (or runs of data) with a single data value along with the repetition count. For example, if a piece of data is:

AAAAABBCCAADDDDBCCCC

Then once it has been subject to RLE algorithm it would be compressed to:

5A2B2C2A4D1B4C

In other words, there are five occurrences of A followed by two occurrences of B, then two occurrences of C, etc. This has compressed the original string, which was 20 characters in length, to a smaller string of 14 characters in length.

However, there are some situations where the compressed string may be longer than the original string. For example:

ABCD

Would be compressed to:

1A1B1C1D

In this situation an RLE algorithm should return the original string, as it's smaller than the compressed string.

(a) Construct an IPO chart for an algorithm which takes a string as input and then performs Run Length Encoding and returns a compressed string (or the original string, where appropriate).

4

Process	Output
	Process

Question 40 continues on the next page

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Write an algorithm to perform Run Length Encoding on a string, and return either the compressed string or the original string (if the compressed string is longer than the original string).	:

END OF EXAMINATION

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