

Opening Your Mind: Scala – The Next Java!?

Insights into the awesome Scala programming language

Version: 1.2.0 (2010-07-08)



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We will encourage you to develop
the three great virtues of a programmer:
laziness, impatience, and hubris.

— Larry Wall

A language that doesn't affect the way you think about programming, is not worth knowing.

— Alan Perlis

Part I: Motivation

- Motivation: Some Quotes
- Sneak Preview: Hello World
- 4x2 Primary Aspects of Scala
- Question: Why Scala at all?
- Question: I'm forced into Java anyway, so why Scala?



- "If I were to pick a language to use today other than Java, it would be Scala."

— **James Gosling**,
creator of **Java**



- "I can honestly say if someone had shown me the 'Programming Scala' book [...] back in 2003 I'd probably have never created Groovy."

— **James Strachan**,
creator of **Groovy**



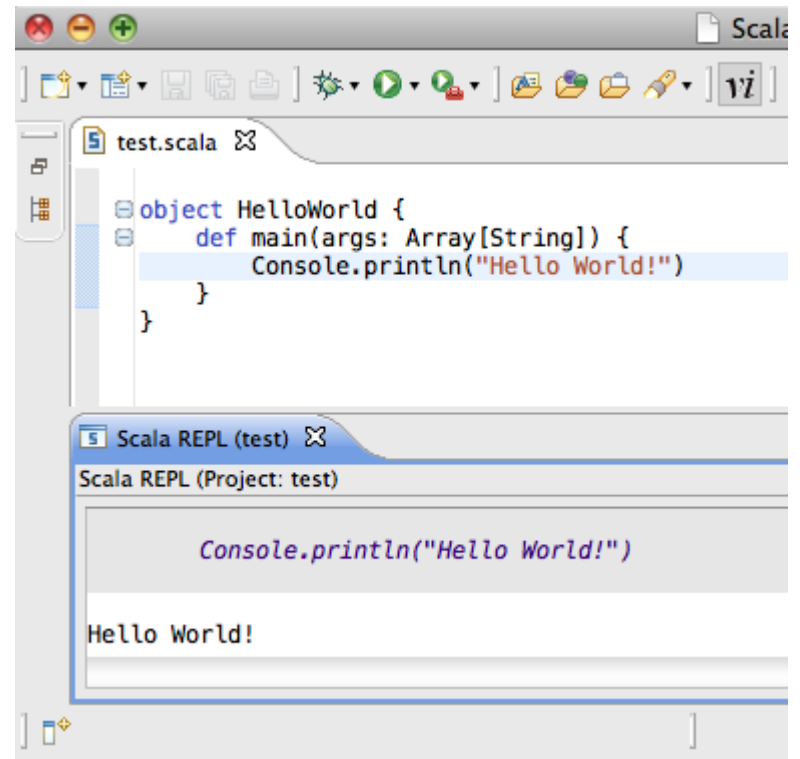
- **Scala CLI:**

```
$ scala
This is a Scala shell.
Type in expressions to have them evaluated.
Type :help for more information.

scala> object HelloWorld {
      |       def main(args: Array[String]) {
      |           |       Console.println("Hello World!")
      |           |       }
      |       }
defined module HelloWorld

scala> HelloWorld.main(Array())
Hello World!
unnamed0: Unit = ()
scala> :q
```

- **Scala IDE:**



'Hello World!' :17 errors, 31 warnings

- **Scalability & Type Safety:**
Scala („scalable language“) is an extensible, general purpose programming language designed to express common programming patterns in a very concise, elegant, and fully type-safe and type-inferred way.
- **Expressiveness & Productivity:**
Scala is very expressive, its source code sizes are typically reduced by a factor of 2-3 when compared to *Java*, and hence *Scala* dramatically boosts a programmer's productivity.
- **OO/FP Concepts & Integration**
Scala smoothly integrates language features of *Object-Orientation* (OO) and *Functional Programming* (FP) to allow programmers to leverage from concepts of both successful paradigms at the same time.
- **Interoperability & Ecosystem:**
Scala is compiled into *Java* byte-code, executed on the *JVM*, able to fully bi-directionally interoperate with regular *Java* code and hence fully leverages from the extremely large software ecosystem of reusable *Java* libraries and frameworks.

The key to successful leadership today is influence, not authority.

— *Kenneth Blanchard*

- **What is the problem?**
Java as an ecosystem is powerful, but Java as language is rather weak.
- **Why is the problem a problem?**
Java causes lots of boilerplate code, requires lots of run-time tricks for advanced features.
- **What is the solution?**
Leverage from a scalable and more flexible language like Scala.
- **Why is the solution a solution?**
Scala is very expressive, causes mostly no boilerplate code, is stronger typed than Java and mostly all of its features are implemented under compile-time.

Java is the answer,
but only if you phrase
the question very carefully.

Question: I'm forced into Java anyway, so why Scala?



- **It opens your mind as a programmer**
(think about: Scala's seamless OOP & FP integration)
- **It already can be used in projects for lots of border topics**
like application testing, build-time parser/generators, etc.
(think about: better tooling)
- **It opens your mind as an architect**
(think about: Scala Component Oriented Programming features like Traits)
- **You do not loose anything from your existing Java ecosystem**
...and instead you just gain a lot more.
(think about: Scala is Java bytecode and fully interoperates with plain Java)

Goodbye Java,
Welcome Scala!

The limits of your language
are the limits of your world.

— L. Wittgenstein

Part II: Java vs. Scala Tour

- Java vs. Scala Tour 1/5: define Person class
- Java vs. Scala Tour 2/5: “select and sort Persons”
- Java vs. Scala Tour 3/5: create list of Person objects
- Java vs. Scala Tour 4/5: convert Persons into XML DOM
- Java vs. Scala Tour 5/5: find oldest Person in XML DOM



```
// Java: define the Person class

public class Person {
    private final String firstName;
    private final String lastName;
    private final Integer age;
    public Person(
        String firstName,
        String lastName,
        Integer age    ) {
        this.firstName = firstName;
        this.lastName  = lastName;
        this.age       = age;
    }
    public String getFirstName() {
        return firstName;
    }
    public String getLastName() {
        return lastName;
    }
    public Integer getAge() {
        return age;
    }
    public Boolean isValid() {
        return age > 18;
    }
}
```

```
// Scala: define the Person class

class Person (
    val firstName: String,
    val lastName:  String,
    val age:       Int    ) {
    def isValid = age > 18
}
```

Programming is similar to the game of Golf. The point is not getting the ball in the hole, but how many strokes it takes.

— Harlan D. Mills

```
// Java: select valid Persons,
// sort them by increasing age,
// return their first-name

public static List<String>
validByAge(List<Person> in) {
    List<Person> valid =
        new ArrayList<Person>();
    for (Person p: in)
        if (p.isValid())
            valid.add(p);
    Collections.sort(valid,
        new Comparator<Person>() {
            public int compare(
                Person a, Person b) {
                return a.getAge() -
                    b.getAge();
            }
        });
    List<String> ret =
        new ArrayList<String>();
    for (Person p: valid)
        ret.add(p.getFirstName());
    return ret;
}
```

```
// Scala: select valid Persons,
// sort them by increasing age,
// return their first-name

def validByAge(in: List[Person]) =
    in filter { _.isValid }
      sortWith { _.age < _.age }
      map      { _.firstName }
```

About Scala syntax complexity:
"Yes, but are you sure it's the language
and not just you getting older?"
— *unknown*

```
// Java: create list of Persons  
// and select sorted valid ones
```

```
List<Person> x = new ArrayList<Person>();  
x.add(new Person("John", "Doe", 32));  
x.add(new Person("Frank", "Doe", 17));  
x.add(new Person("Sue", "Sample", 19));
```

```
List<String> people = validByAge(x)
```

```
// Scala: create list of Persons  
// and select sorted valid ones
```

```
val x = List(  
  new Person("John", "Doe", 32),  
  new Person("Frank", "Doe", 17),  
  new Person("Sue", "Sample", 19)  
)
```

```
val people = validByAge(x)
```

A programming language is low level when its programs require attention to the irrelevant.

— Alan Perlis

```
// Java: convert Persons into XML DOM

DocumentBuilderFactory factory =
    DocumentBuilderFactory.newInstance();
DocumentBuilder loader =
    factory.newDocumentBuilder();
Document xml = loader.newDocument();
Element root = xml.createElement("persons");
xml.appendChild(root);
for (Person p: x) {
    Element pe = xml.createElement("person");
    Element fn = xml.createElement("first");
    fn.appendChild(
        xml.createTextNode(p.getFirstName()));
    pe.appendChild(fn);
    Element ln = xml.createElement("last");
    ln.appendChild(
        xml.createTextNode(p.getLastName()));
    pe.appendChild(ln);
    Element age = xml.createElement("age");
    age.appendChild(
        xml.createTextNode(p.getAge()));
    pe.appendChild(age);
    root.appendChild(pe);
}
```

```
// Scala: convert Persons into XML DOM

val xml =
    <persons> {
        x map {
            <person>
                <first>{ _.firstName }</first>
                <last> { _.lastName }</last>
                <age> { _.age }</age>
            </person>
        }
    } </persons>
```

XML is like violence –
if it doesn't solve your problems,
you are not using enough of it.
— <http://nokogiri.org>

```
// Java: find oldest Person's
// first-name directly in XML

XPath xp =
    XPathFactory.newInstance().newXPath();
NodeList nl = (NodeList)xpath.evaluate(
    "person", xml, XPathConstants.NODESET);
List<Person> p = new List<Person>();
for (int i = 0; i < nl.getLength(); i++) {
    Node n = nl.item(i);
    String fn = (String)xpath.evaluate(
        "first/text()", n,
        XPathConstants.STRING);
    int age = (Int)xpath.evaluate(
        "age/text()", n,
        XPathConstants.INT);
    p.add(new Person(fn, null, age));
}
Collections.sort(p,
    new Comparator<Person>() {
        public int compare(Person a,
                           Person b) {
            return a.getAge() - b.getAge();
        }
    });
String oldest = p[0].getFirstName();
```

```
// Scala: find oldest Person's
// first-name directly in XML

val oldest =
    (xml \ "person")
    map { n =>
        ( (n \ "first").text,
          (n \ "age" ).text.toInt )
    }
    sortWith { _._2 < _._2 }
    head map { _._1 }
```

A good programming language is
a conceptual universe for thinking
about programming.

— A. Perlis

It's really hard to design products by focus groups. A lot of times, people don't know what they want until you show it to them.

— *Steve Jobs*

Part III: More About Scala

- Short History of Scala
- Efforts & Focus Domains
- Scala: Best of Breed
- Scala: Unique Features
- But... Business vs. Technical Programming



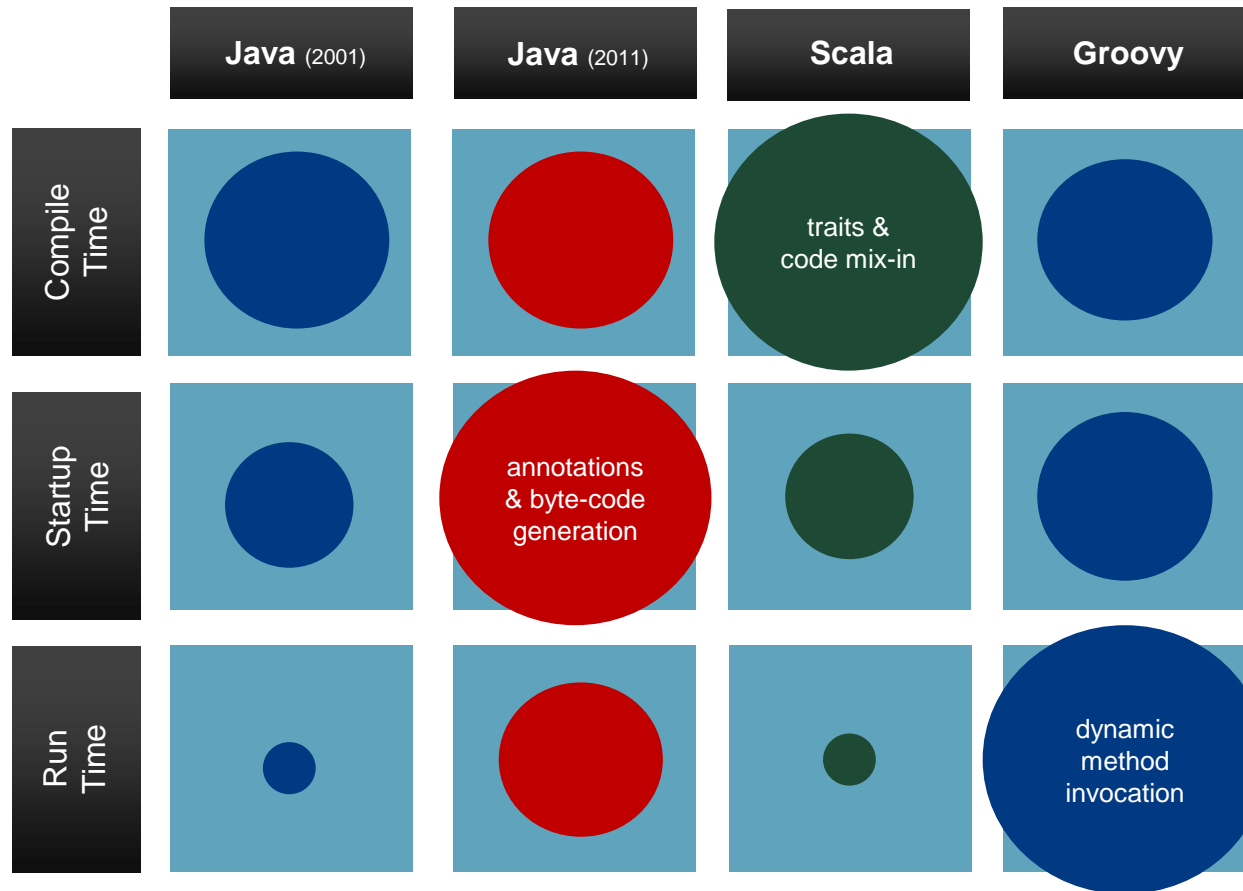
- 1995:
Java created by *James Gosling* at Sun Microsystems
- 2000/2004:
Generic Java (GJ)'s Java compiler (for Java 1.2) and Generics (for Java 5) contributed by *Martin Odersky, Philip Wadler, Gilad Bracha* and *David Stoutamire*.
- 2004:
Scala created by *Martin Odersky* at LAMP/IC/EPFL



If I have seen farther than others,
it is because I was standing
on the shoulder of giants.

— *Isaac Newton*

Efforts & Focus Domains: Java vs. Scala vs. Groovy



...because Scala's philosophy is that everything which can be done at compile-time, also should be done there

...because Java language is too weak and hence one today has to trick with lots of on-the-fly code generation – effectively leading to a „Java on steroids“

...because that's simply Groovy's nature and intentional idea behind MOP, etc

Back to
the roots...

- From **Smalltalk/Ruby**:
Unified Object Model
- From **C/C++/Java/C#**:
Syntax Style
- From **Algol/Simula/Beta**:
Universal Construct Nesting
- From **Eiffel**:
Uniform Access Principle
- From **SML/OCaml/F#**:
Functional Programming Aspects
- From **ML/Haskell**:
Higher-Order Functions
- From **Haskell**:
Implicit Parameters
- From **Erlang**:
Actor Multithreading Model
- From **Smalltalk/IsWim**:
Infix Operator Functions,
Function Literals as Parameters
- From **Smalltalk/LISP**:
Flexible Syntax for DSLs
- From **LISP/C++**:
Extensibility, Scalability
- From **Ruby/Smalltalk/Python/OCaml/F#**:
OOP+FP Integration

There are only two kinds of
programming languages:
those people always bitch about
and those nobody uses.

— B. Stroustrup

- **Seamless OOP+FP Integration:**
 - Everything is an object
 - Everything is an expression
- **Sophisticated Type System:**
 - Powerful Type Inferencing
 - Abstract Types
 - Sealed Classes
 - Type Covariance
 - Type Contravariance
 - View Bounds
 - Structural Types
 - Existential Types
- **Powerful Pattern Matching:**
 - Representation-independent
 - Based on Extractor methods
- **Component Oriented Programming (COP) with Traits:**
 - Define interfaces with Traits
 - Mixin behaviour with Traits
 - Assemble at class definition time
 - Assemble at object instantiation time

Always remember you're unique,
just like everyone else...

— *unknown*

- **Scala for Business Aspects:**

- Scala allows very concise Business Programming
- But most of its advanced features can and should(!) be intentionally ignored during Business Programming.

Business Code	→	API	Technical Code
Feature	Java	Scala	
Fluent API	+	++	
Combinators	+	++	
Control Structures	×	++	
Internal DSL	×	+	
Type-Safe Calls	+	++	

- **Scala for Technical Aspects:**

- Many of Scala's features especially target the technical implementation of elegant and powerful APIs in libraries and frameworks.
- Nevertheless, this requires mastering a certain degree of language complexity first.

Simple things should be simple,
complex things should be possible.
— Bo Leuf & Ward Cunningham

If you don't think carefully,
you might believe that programming is just
typing statements in a programming language.
— W. Cunningham

Part IV: Unique Scala Features

- Unique Scala Features 1/3
- Unique Scala Features 2/3
- Unique Scala Features 3/3



- **Non-Interpolated String Literals**

```
"""(?s)([^\]]+|\][^\]])*""".r
```

- **Call-by-Name Parameters**

```
def loop(e: => Boolean, s: => Unit) =  
  while (e) { s }
```

- **Default Parameters**

```
def f(x: Int = 0, y: Int = 0): ...
```

- **Named Parameters**

```
def f(x: Int, y: Int): ...  
f(y = 7, x = 42)
```

- **Implicit Parameters**

```
def f(x: Int)(implicit x: Foo): ...  
implicit val foo = new Foo;  
f(42) ▶ f(42)(foo)
```

- **Implicit Functions**

```
implicit def i2f(i: Int): Foo = Foo(i)  
def f(foo: Foo) = ...  
42.onFoo() ▶ i2f(42).onFoo()  
f(42) ▶ f(i2f(42))
```

- **Method Pretending**

```
x.foo(42, "bar") ▶  
x.applyDynamic("foo", Seq("42", "bar"))
```

- **Mutable/Immutable Variables**

```
var x = 7  
val y = 42
```

- **Closures**

```
val prefix = "Mr./Mrs. "  
val contacts = persons map {  
  (p) => prefix + p.lastName  
}
```

- **Parameter Placeholders**

```
_.toUpperCase +  
▶ (a1, a2) => a1.toUpperCase + a2
```

- **Partially Applied Functions (Currying)**

```
def modN(n: Int)(x: Int) =  
  (x % n) == 0  
modN(2) ▶ (x: Int) => modN(2, x)
```

Make everything as simple
as possible, but not simpler.
— Albert Einstein

- **Case Classes**

```
case class Person(  
  name: String,  
  age: Int  
)  
val person = Person("foo", 42)  
println(person.name)
```

- **Pattern Matching**

```
node match {  
  case Circle(p, r) if (r < 1) =>  
    Ellipse(p, r, r)  
  case Circle(Pos(x, y), r) =>  
    Rect(Pos(x-r, y-r), 2*r, 2*r) ...  
}
```

- **Tuples**

```
def xml2pos(p: String): (Int, Int) =  
  ( (p \ "x").text.toInt,  
    (p \ "y").text.toInt )  
val (x, y) = xml2pos(  
  "<pos><x>7</x><y>42</y></pos>"  
)  
(42, "foo") ▶ Tuple2[Int, String]
```

- **Lazy Evaluation**

```
lazy val a = b + 1  
lazy val b = 1
```

- **Structural Types**

```
type Observer = { def notify() }  
observers foreach { _.notify() }
```

- **Covariant & Contravariant Types**

```
trait Function1[-P, +R] {  
  def apply(p: P): R }
```

"A function *A* is a sub-type of another function *B* if the *parameter* type of *A* is a *super-type* of the parameter type of *B* while the *return* type of *A* is a *sub-type* of the return type of *B*."

- **Traits**

```
trait Similarity {  
  def isSimilar(x: Any): Boolean  
  def isNotSimilar(x: Any): Boolean =  
    !isSimilar(x)  
}
```

- **Sequence Comprehensions**

```
for (i <- 0 until n;  
     j <- 0 to i if i % 2 == 0)  
yield Pair(i, j)
```

Before software can be reusable
it first has to be usable.

— Ralph Johnson

- **Function Literals**

```
val inc = (i: Int) => i + 1
► def inc (i: Int) = i + 1
```

- **Custom Controls**

```
def using [A, B <: {def close(): Unit}]
  (res: B)(f: B => A): A =
  try { f(res) }
  finally { res.close() }
► using (resource) { action-on-resource }
```

- **Custom Operators**

```
def ~(re: String): Option[Match] =
  new Regex(re).findFirstMatchIn(this)
implicit def elvisOperator[A](a: => A) =
  new { def ?:[0 >: A](o: 0) =
    if (o == null) a else o }
```

- **Finer-Grained Access Control**

```
private[this] val foo = 42
```

- **Import Wildcards & Renames**

```
import scala.xml._
import java.util.{Date => UDate}
import java.sql. {Date => SDate}
```

- **Null-Safety**

```
def lookup(key: String): Option[Int] = {
  val value = db(key)
  if (value != null) Some(value)
  else None
}
lookup("foo").getOrElse(42)
```

- **Uniform Object Model**

```
42.toString
```

- **Uniform Access Principle**

```
val foo: String = "foo"
override def foo(): String = "foo"
```

- **Operators vs Methods**

```
a foreach b ► a.foreach(b)
a + b ► a.+(b)
```

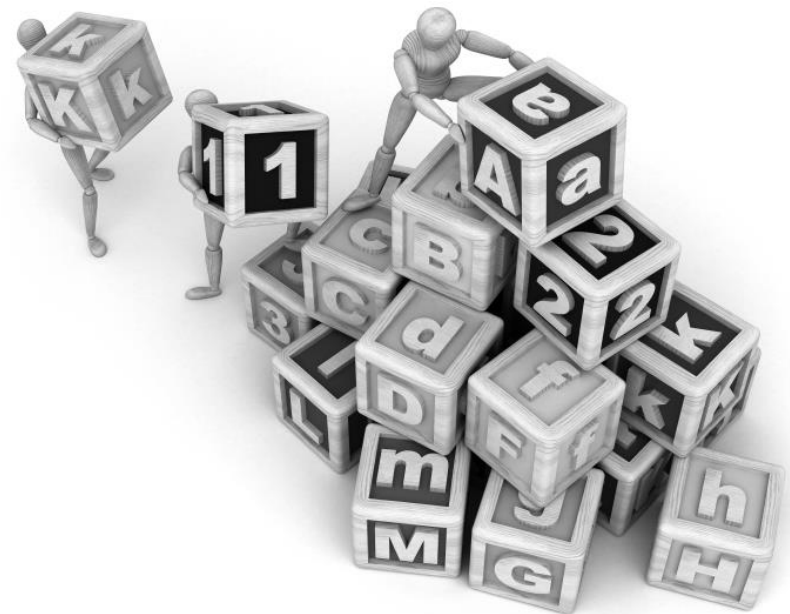
Motto for a research laboratory:
"What we work on today,
others will first think of tomorrow."
— Alan Perlis

Programming languages should be designed
not by piling feature on top of feature,
but by removing the weaknesses and restrictions
that make additional features appear necessary.

— *unknown*

Part V: Summary

- Scala is...
- Further Cool Stuff
- More About Scala



- **consistent** everything is an object, everything can be nested
- **flexible** every operator is a method call (and vice versa)
- **scalable** libraries can implement new language constructs
- **type-safe** fully statically typed at compile-time
- **light-weight** usable like a dynamically-typed scripting language
- **expressive** lots of semantics expressable with very less syntax
- **concise** mostly free of „syntactic sugar“ in syntax
- **simple(r)** no special syntax for arrays, no specialized "switch", etc
- **object-oriented** unified object system, no primitive types, no statics, etc
- **functional** higher-order functions, pattern matching, etc
- **interoperable** call Java from Scala and with care also vice versa
- **scriptable** supports on-the-fly compilation and Unix she-bang
- **sophisticated** very elegant and sophisticated collection library design
- **extensive** leverages from existing Java ecosystem of libraries

The most likely way for the world to be destroyed,
most experts agree, is by accident. That's where we come in.
We're computer professionals. We cause accidents.

— Nathaniel Borenstein

- **Standard Libraries & Frameworks:**

- **Parallel Collections**
`scala.collection.parallel.*`
- **Multithreading Actors**
`scala.actors.*`
- **Parser Combinators**
`scala.util.parsing.combinator.*`
- **Scala Swing**
`scala.swing.*`

- **Third-Party Utility Libraries:**

- **ScalaJ-Collection** & Java
<https://github.com/scalaj/scalaj-collection>
- **Scalaz** & FP
<http://code.google.com/p/scalaz/>
- **Grizzled Scala**
<http://software.clapper.org/grizzled-scala/>
- **Parboiled** & PEG
<https://github.com/sirthias/parboiled>
- **Kiama** & Language Processing
<http://code.google.com/p/kiama/>
- **ScalaLA** & Linear Algebra
<https://github.com/scalala/Scalala>
- **ScalaSTI** & String Templating
<http://software.clapper.org/scalasti/>
- **Scalate** & String Tempating
<http://scalate.fusesource.org/>

- **Third-Party Network/Testing Frameworks:**

- **Akka** & Actors
<http://akka.io/>
- **Lift** & AJAX/Comet
<http://liftweb.net/>
- **Play!** & REST
<http://www.playframework.org/>
- **Specs** & BDD/TDD
<http://specs2.org/>
- **ScalaTest** & BDD/TDD
<http://www.scalatest.org/>

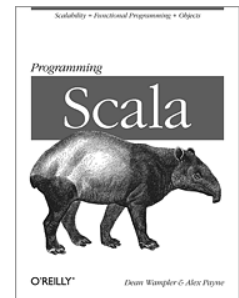
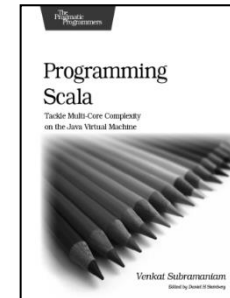
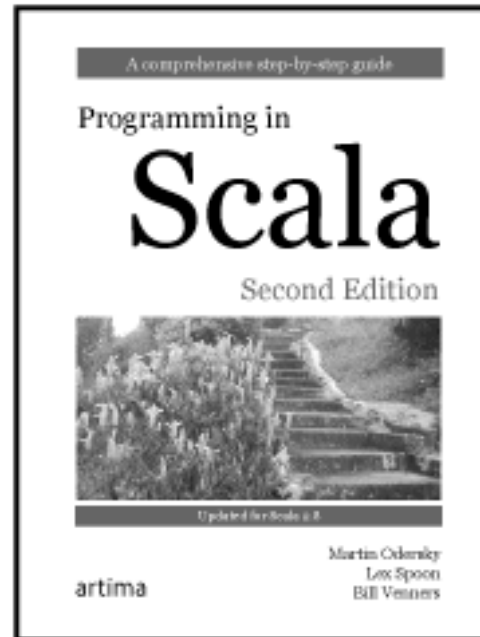
- **Third-Party Network/Database Libraries:**

- **Dispatch** & HTTP Client
<http://dispatch.databinder.net/>
- **Unfiltered** & HTTP Server
<http://unfiltered.databinder.net/>
- **ScalaQuery** & JDBC/SQL
<http://scalaquery.org/>
- **SqueryL** & JDBC/SQL
<http://squeryl.org/>
- **Querulous** & JDBC/SQL
<https://github.com/nkallen/querulous>
- **QueryDSL** Scala & JDBC/SQL
<http://www.querydsl.com/>

Think twice,
code once.

- **Scala Language:**
<http://www.scala-lang.org/>
- **Scala IDE** (Plugin for Eclipse IDE)
<http://www.scala-ide.org/>
- **Scala Community** (at Stackoverflow)
<http://stackoverflow.com/questions/tagged/scala>
- Various Books on Scala...

It's not the mountain we
conquer, but ourselves.
— Sir Edmund Hillary



- 1. At least test-drive Scala**
(install Eclipse with Scala plugin)
 - 2. Feel the joy of Scala**
(read foreign Scala code and play with your own code)
 - 3. Add Scala to your toolbox**
(know when it can and should be reasonably used)
- **Risk-Less Immediate Use Cases in Software Development Projects:**
 - Unit Testing
(Specs or ScalaTest, with/without ScalaCheck)
 - DSL Parsing
(Scala Parser Combinators)
 - Build Tooling
(conversions, generation, etc)

If you think Scala is just another language
and it will be gone soon again,
I predict: you'll be plain wrong!

— Ralf S. Engelschall

Thank you for your attention

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