

Quantum algorithms for PDEs

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Talk based on joint work with Noah Linden and
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Breaking cryptographic codes	Exponential	Shor
Optimisation / combinatorial search	Square-root	Grover
High-dimensional linear algebra	Exponential?	HHL
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The **Quantum Algorithm Zoo** currently lists **404** papers on quantum algorithms.

Solving PDEs with a quantum computer

One plausible problem domain where quantum computers could be applied is solving PDEs:

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Some indications there could be an advantage:

e.g. [Leyton+Osborne 0812.4423] [Berry 1010.2745] [Cao et al 1207.2485]
[Clader et al 1301.2340]

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Theorem: If A has condition number $\kappa (= \|A^{-1}\| \|A\|)$, $|x\rangle$ can be approximately produced in time $\text{poly}(\log N, d, \kappa)$ [Harrow et al 0811.3171]

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Taking these into account, and making some assumptions about the problem solved, in [\[AM+Pallister 1512.05903\]](#) it was shown that using the HHL algorithm to solve PDEs discretised with the finite element method (FEM) can achieve at most a **polynomial** speedup (in fixed “spatial” dimension).

This talk

Today I will discuss recent work on quantum algorithms solving the heat equation in d dimensions in the region $[0, L]^d \times [0, T]$ with periodic spatial boundary conditions:

$$\frac{\partial u}{\partial t} = \alpha \left(\frac{\partial^2 u}{\partial x_1^2} + \cdots + \frac{\partial^2 u}{\partial x_d^2} \right)$$

Problem

Let $u(\mathbf{x}, t)$ be a solution to the heat equation. Given an initial condition $u(\mathbf{x}, 0) = u_0(\mathbf{x})$, a time t , and a subset $S \subseteq [0, L]^d$, compute $\int_S u(\mathbf{x}, t) d\mathbf{x} \pm \epsilon$.

Will quantum algorithms outperform classical ones for this problem?

Classical and quantum results

We compared various classical and quantum methods for solving the heat equation:

Method	$d = 1$	$d = 2$	$d = 3$	$d > 3$
* Classical linear equations	$\tilde{O}(\epsilon^{-2})$	$\tilde{O}(\epsilon^{-2.5})$	$\tilde{O}(\epsilon^{-3})$	$\tilde{O}(\epsilon^{-d/2-1.5})$
* Classical time-stepping	$\tilde{O}(\epsilon^{-1.5})$	$\tilde{O}(\epsilon^{-2})$	$\tilde{O}(\epsilon^{-2.5})$	$\tilde{O}(\epsilon^{-d/2-1})$
* Classical FFT	$\tilde{O}(\epsilon^{-0.5})$	$\tilde{O}(\epsilon^{-1})$	$\tilde{O}(\epsilon^{-1.5})$	$\tilde{O}(\epsilon^{-d/2})$
Classical random walk	$\tilde{O}(\epsilon^{-3})$	$\tilde{O}(\epsilon^{-3})$	$\tilde{O}(\epsilon^{-3})$	$\tilde{O}(\epsilon^{-3})$
HHL	$\tilde{O}(\epsilon^{-2.5})$	$\tilde{O}(\epsilon^{-2.5})$	$\tilde{O}(\epsilon^{-2.75})$	$\tilde{O}(\epsilon^{-d/4-2})$
Diagonalisation	$\tilde{O}(\epsilon^{-1.25})$	$\tilde{O}(\epsilon^{-1.5})$	$\tilde{O}(\epsilon^{-1.75})$	$\tilde{O}(\epsilon^{-d/4-1})$
Coherent rw acceleration	$\tilde{O}(\epsilon^{-1.75})$	$\tilde{O}(\epsilon^{-2})$	$\tilde{O}(\epsilon^{-2.25})$	$\tilde{O}(\epsilon^{-d/4-1.5})$
Rw amplitude estimation	$\tilde{O}(\epsilon^{-2})$	$\tilde{O}(\epsilon^{-2})$	$\tilde{O}(\epsilon^{-2})$	$\tilde{O}(\epsilon^{-2})$

Only dependence on the accuracy ϵ is shown.

Starred methods use space $\text{poly}(1/\epsilon)$, others use space $\text{poly}(\log 1/\epsilon)$.

Methods

All of the classical and quantum algorithms are based on discretising space and time via the finite difference method (FTCS):

$$\frac{du}{dx} = \frac{u(x+h) - u(x)}{h} + O(h)$$

$$\frac{d^2u}{dx^2} = \frac{u(x+h) + u(x-h) - 2u(x)}{h^2} + O(h^2)$$

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$$\frac{\tilde{u}(\mathbf{x}, t+\Delta t) - \tilde{u}(\mathbf{x}, t)}{\Delta t} = \frac{\alpha}{\Delta x^2} \sum_{i=1}^d \tilde{u}(\dots, x_i + \Delta x, \dots, t) + \tilde{u}(\dots, x_i - \Delta x, \dots, t) - 2\tilde{u}(\mathbf{x}, t)$$

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To achieve final accuracy ϵ , can take $\Delta t = O(\epsilon)$, $\Delta x = O(\sqrt{\epsilon})$.

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To approximate $\int_S u(\mathbf{x}, t) d\mathbf{x}$, we need to know $\|\tilde{u}\|_2$; achieving high enough accuracy takes time $\tilde{O}(\epsilon^{-d/4-2})$.

Other classical methods

We can rewrite the discretised heat equation as

$$\tilde{u}(\mathbf{x}, t + \Delta t) = \left(1 - \frac{2d\alpha\Delta t}{\Delta x^2}\right)\tilde{u}(\mathbf{x}, t) + \frac{\alpha\Delta t}{\Delta x^2} \sum_{i=1}^d \tilde{u}(\dots, x_i + \Delta x, \dots, t) + \tilde{u}(\dots, x_i - \Delta x, \dots, t).$$

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- Gives an algorithm for approximating $\int_S u(\mathbf{x}, t) d\mathbf{x} \pm \epsilon$ in time $\tilde{O}(\epsilon^{-1} \cdot \epsilon^{-2})$.

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