

# Cryptography

## 6CCS3CIS / 7CCSMCIS

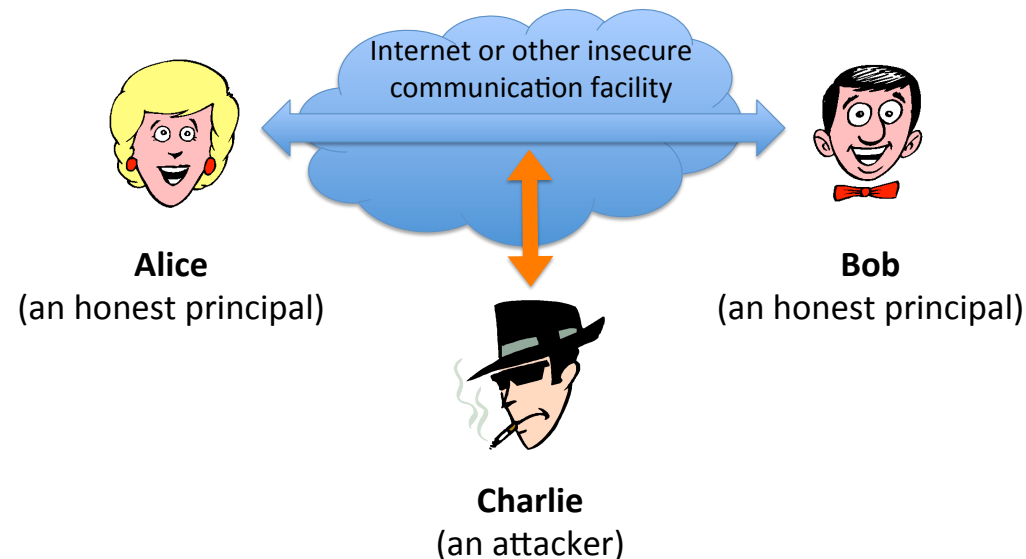
Prof. Luca Viganò

Department of Informatics  
King's College London, UK

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Lecture 1.3: Security properties — Confidentiality

# What's it all about?



How do we turn an **insecure communication facility** (like the Internet) into a **secure** one?

Where security means that one or more security properties (e.g., confidentiality, integrity, authentication, non-repudiation, anonymity, unobservability, timeliness, availability, etc.) are guaranteed.

**Cryptography is an enabling technology.**

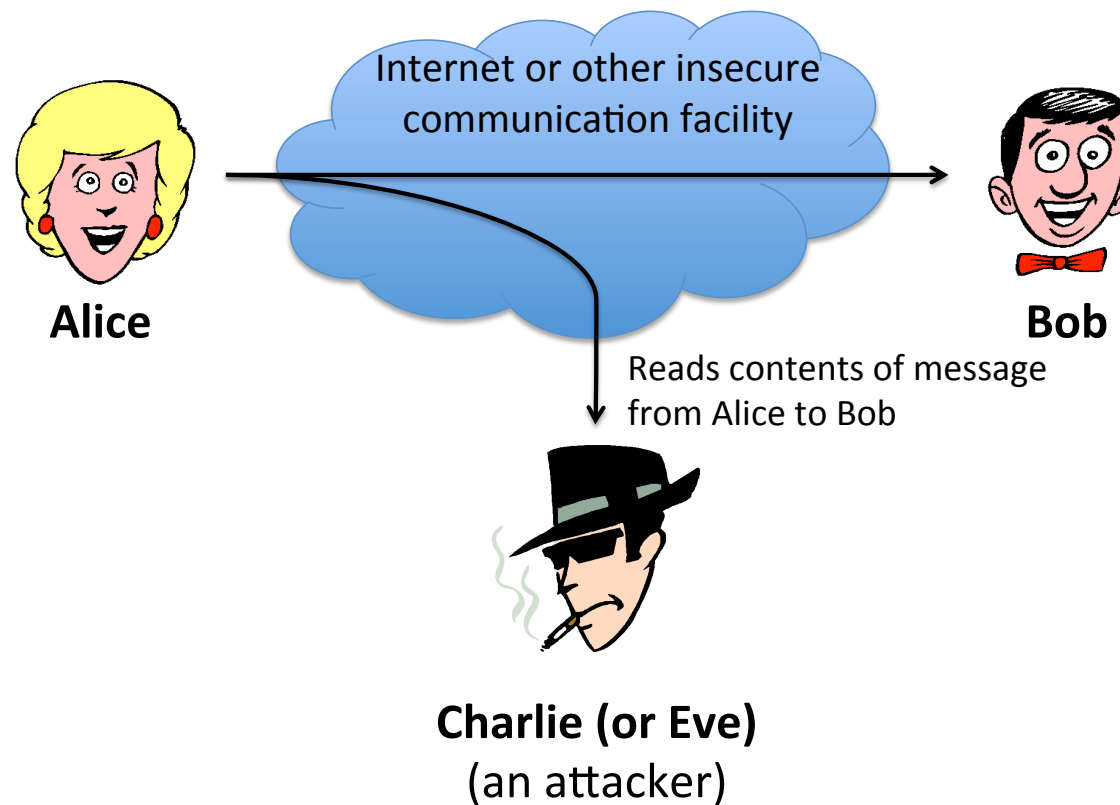
# Traditional security properties/goals

- Common security properties spell out the acronym **CIA**:
  - Confidentiality (Secrecy)**: No improper disclosure of information.
  - Integrity**: No improper modification of information.
  - Availability**: No improper impairment of functionality/service.
- Note that:
  - **(Im)proper** must be specified individually, for each system.
  - Alternatively, they can be formulated as:
    - Confidentiality**: No unauthorized access to information.
    - Integrity**: No unauthorized modification of information.
    - Availability**: No unauthorized impairment of functionality.

# Security properties/goals: confidentiality (i.e., secrecy)

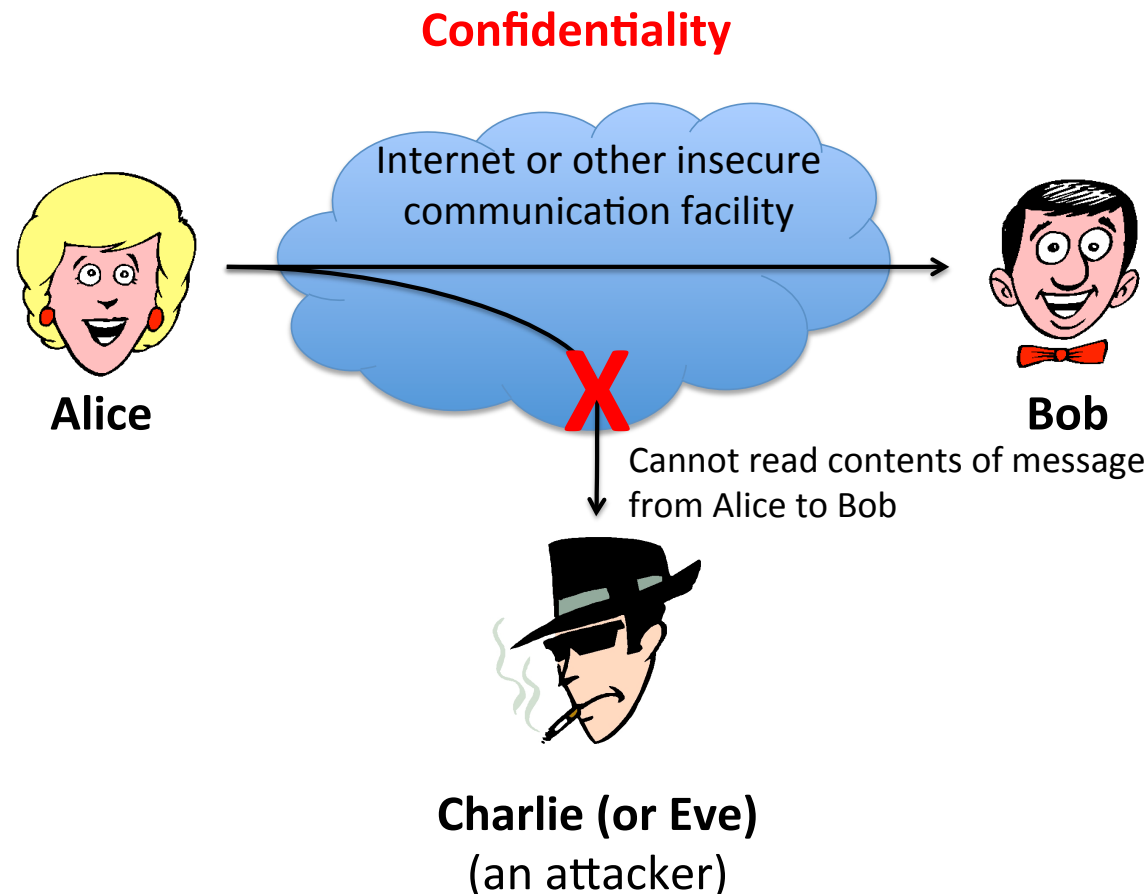
**Confidentiality** *information is not learned by unauthorized principals*

## Attack against confidentiality (passive attack)



# Security properties/goals: confidentiality (i.e., secrecy)

**Confidentiality** *information is not learned by unauthorized principals*

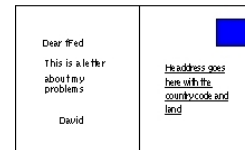


Confidentiality is guaranteed whenever Charlie, who is not authorised to read the message, is not able to read the message.

# Confidentiality

**Example** Email is **not** a **letter** 

but rather a **post card**!



**Threat** Everyone can read it along the way!

**Mechanism** Network security, encryption, and access control

**Challenges** Key and policy management.

# Confidentiality, privacy and anonymity

*Information is not learned by unauthorized principals*

- Confidentiality is sometimes characterised as the unauthorized reading of data, when considering **access control** measures. But in general we are concerned with unauthorized learning of information, which is more subtle to contend with.
- Confidentiality presumes a notion of authorized party, or more generally, a **security policy** saying who or what can access our data. The security policy is used for access control.
- Sometimes: **privacy** pertains to confidentiality for individuals, whereas **secrecy** pertains to confidentiality for organizations, such as commercial companies or governments. Privacy is also sometimes used in the sense of **anonymity**, keeping one's identity private.
- Example violations: your medical records are obtained by a potential employer without your permission; “somebody” finds out which websites you are accessings.

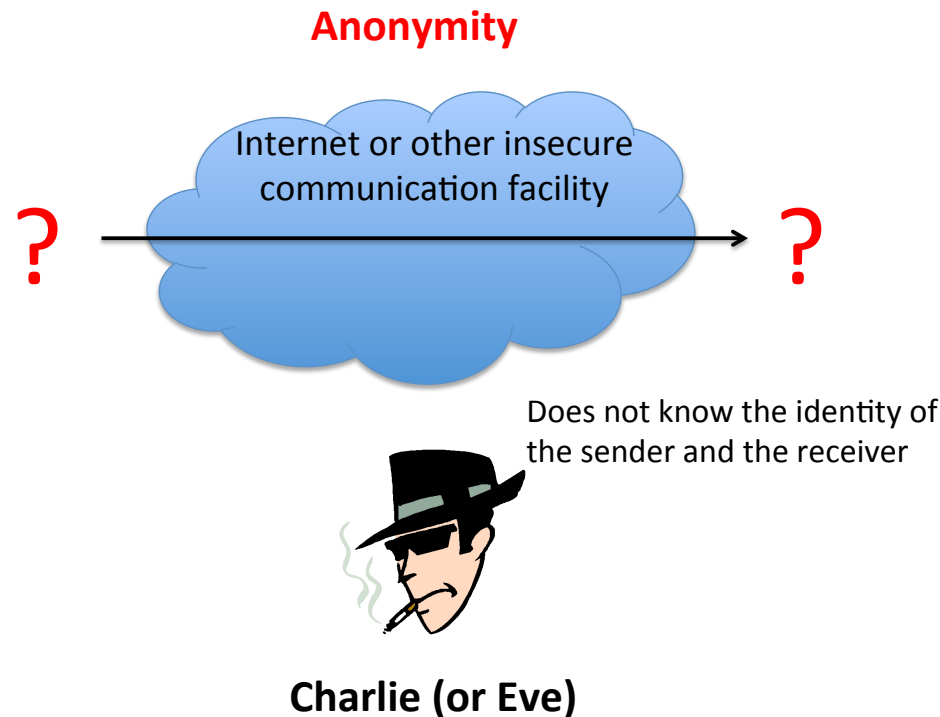
# More on privacy and anonymity

## Privacy:

- *You choose what you let other people know.*
- Confidentiality of information that you don't want to share.

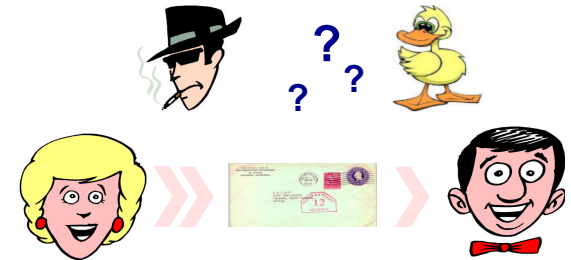
## Anonymity:

- *A condition in which your true identity is not known.*
- Confidentiality of your identity.





# Privacy and anonymity on public networks



- **Internet is designed as a public network.**

- Machines on your LAN may see your traffic, network routers see all traffic that passes through them.
- Email is not a letter but rather a post card! (Everyone can read it along the way.)

- **Routing information is public.**

- IP packet headers identify source and destination.
- Even a passive observer can easily figure out *who is talking to whom*.

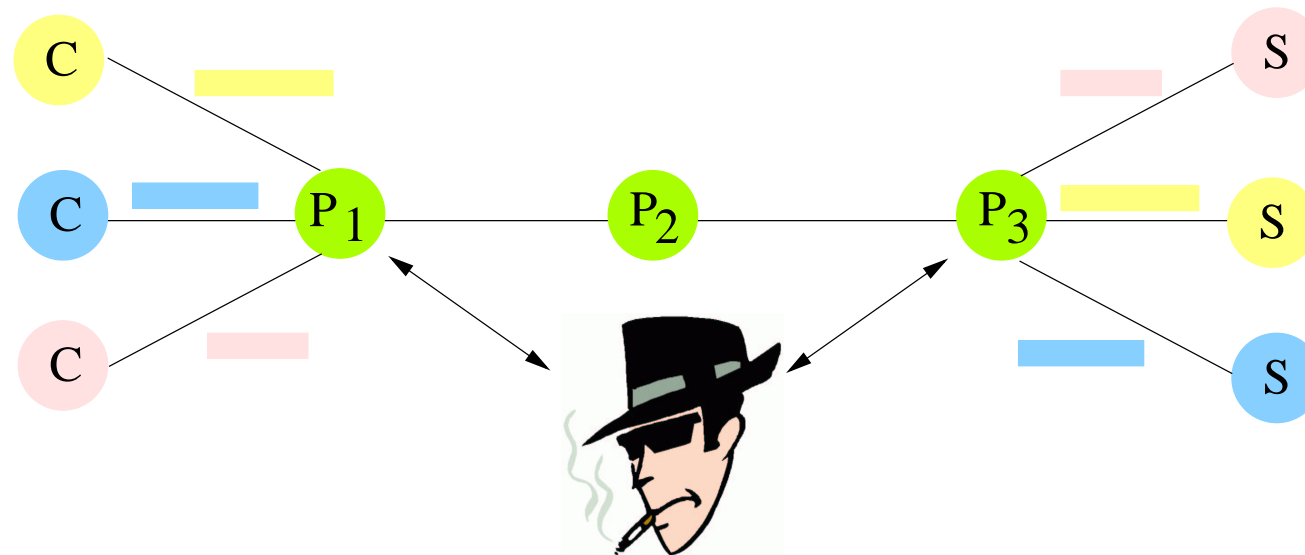
- **Encryption does not hide identities.**

- Encryption hides payload, but not routing information.
- Even IP-level encryption (tunnel-mode IPsec/ESP) reveals IP addresses of IPsec gateways.

# Why is anonymity difficult?

In a public network:

- Packet headers identify recipients.
- Packet routes can be tracked (traffic analysis).



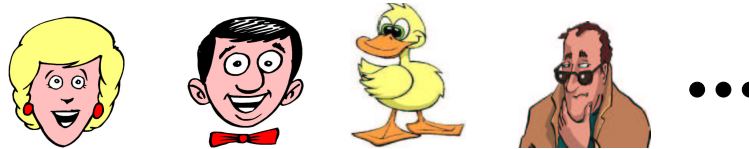
Someone observing  $P_1$  and  $P_3$  can usually break anonymity.

- Payload, even when encrypted, is visible.
- Short delay between messages entering  $P_1$  and  $P_3$ .

**Challenge is to design technologies to thwart such analysis.**

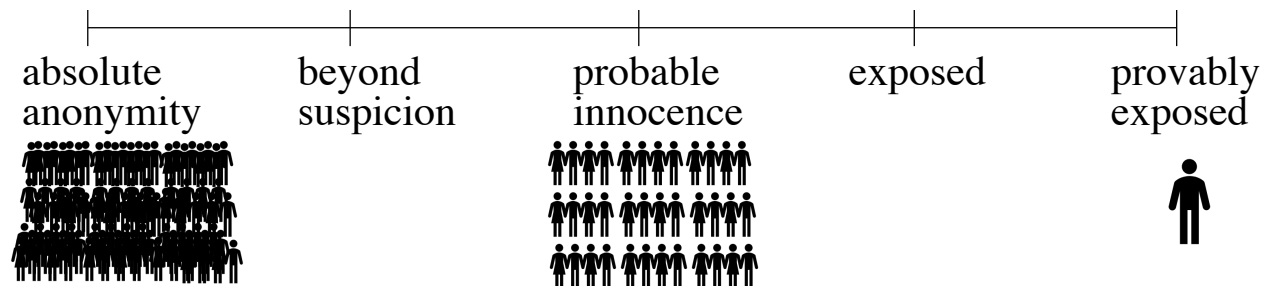
# What is anonymity?

- Your actions can be observed (e.g., sending/receiving emails).



You are only anonymous within a group if your actions (sending, receiving, communication relationships) cannot be distinguished from the actions of anyone else in a group.

- This group is called the **anonymity set**. The larger, the better.



- You cannot be anonymous by yourself!
  - Big difference between anonymity and confidentiality.
- Anonymity is best when anonymizing service attracts many users.
  - All existing technologies have performance/reliability overheads.
  - Usability is central to success.

# Some possible applications of privacy and anonymity

- **Privacy:**
  - Hide online transactions, Web browsing, etc. from intrusive governments, marketers and archivists.
- **Untraceable electronic mail:**
  - Corporate whistle-blowers.
  - Political dissidents.
  - Socially sensitive communications (online AA meeting).
  - Confidential business negotiations.
- **Law enforcement and intelligence:**
  - Sting operations and honeypots.
  - Secret communications on a public network.
- **Blockchain, Cryptocurrencies, Digital cash:**
  - Electronic currency with properties of paper money (online purchases unlinkable to buyer's identity).
- **Anonymous electronic voting.**
- **Censorship-resistant publishing.**
- **Crypto-anarchy.**

# Attacks on anonymity

- **Passive traffic analysis:**
  - Infer from network traffic who is talking to whom.
  - To hide your traffic, must carry other people's traffic!
- **Active traffic analysis:**
  - Inject packets or put a timing signature on packet flow.
- **Compromise of network nodes (routers):**
  - It is not obvious which nodes have been compromised
    - Attacker may be passively logging traffic.
  - Better not to trust any individual node
    - Assume that some *fraction* of nodes is good, don't know which.

# Anonymity, unlinkability, unobservability

- Summarizing: **Anonymity** is the state of being not identifiable within a set of subjects.
  - Hide your activities among others' similar activities.
- **Unlinkability** of action and identity.
  - For example, sender and his email are no more related after observing communication than they were before.
- **Unobservability** (hard to achieve).
  - Observer cannot even tell whether a certain action took place or not.