

Conquering Cities

Time Limit per test file: 2 seconds

Memory Limit per test file: 256 megabytes

There exists a kingdom with N cities. The evil emperor wishes to rule it. With the help of those who oppose the current ruler, he has managed to take over the capital, which is city number 0 . In this kingdom however, if a city (u) receives help (like food, artillery, etc) from any other city (v), then u cannot be taken over or conquered. It is obvious that if a city is taken over by the evil emperor, then that city will not help any other city fight against the evil emperor.

The capital is at level 0 . A city, u , is said to be at level i if maximum level of any city, v , it receives help from is $i - 1$. To capture a city at the i^{th} level, the evil emperor incurs a cost equal to the i^{th} prime number. What is the total cost that the evil emperor incurs?

Also, there may be cases when all the cities cannot be captured. This happens when there exists a cycle of cities that help each other.

Input:

The first line of input contains a single integer, T , indicating the number of test cases.

The first line of each test case contains two integers, N and M where N denotes the number of cities and M , the number of helping relations.

This is followed by M lines where each line contains two space separated integers, u and v . This denotes that u receives help from v .

Output:

A single integer for each test case (on a new line) which is the total cost that the evil emperor incurs. But, if all the cities cannot be conquered, output the message "**evil emperor loses**" (without double quotes).

Constraints:

$$1 \leq T \leq 13$$

$$1 \leq N, M \leq 5 * 10^5$$

$$0 \leq u, v \leq N - 1$$

Sample Input:

```
1
4 4
1 0
2 0
2 1
3 1
```

Sample Output:

```
8
```