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CART253, *Fall 2023*

Exercise: Reflection

When I first started this class in September, I had no knowledge at all about P5.JS. Everything that was taught in class was brand new to me. I remember being very nervous as I was signing up to this class earlier in the year, since I felt quite intimidated by the projects I'd have to make as well as everything I would have to learn. Thankfully, everything in the class was very well-explained, and I felt like as each week passed by, my JavaScript skills were improving.

What I found most difficult throughout all the exercises and projects was converting my ideas into actual code. Although I was able to write down what I wanted to do, finding out how to word it in P5JS was very hard for me, especially early on in the semester.

I have two favourite things I have coded. The first was my pink perlin noise background I made for the "*Love, Actually*" exercise. I really had fun creating a seemingly organic background that the user could interact with. My second favourite element that I coded was for *Project 1*, when I made colour sliders for my cat dress-up game. Despite the fact that I struggled to code both of these, not only was the result very rewarding, but that was when I learned the most, so I'm glad I pushed through.

Overall, I am very proud of the progress I have made throughout my time in CART253. I went from having no knowledge of coding to being able to bring my ideas to life through P5JS. As someone whose main skills are in animation and illustration, taking this class really pushed me to think about art in a new manner. Furthermore, I got to explore the concept of interactivity, something I had done little of previously. I look forward to developing more creative projects next semester in CART263, and further improving my JavaScript skills.