## **Tutorial 4: Conditional Statements (2)**

- 1. A lecturer gives 5-point quizzes that are graded on the scale 5:A, 4:B, 3:C, 2:D, 1:E and 0:F. Write a program that accepts a quiz score as an input and uses a decision structure to calculate the corresponding grade.
- 2. Write a program that asks for a number, and outputs the word *Very High* if the number is greater than 10, outputs *High* if the number is greater than 8, outputs *Medium* if the number is greater than 5, and *Low* otherwise.
- 3. The following is a program stub to help choose a type of cheese based on 3 parameters.

```
a,b,c = input ("Enter three numbers: ")
if a>=c:
    print "Cheddar"
elif a<b:
    print "Gouda"
elif c==b:
    print "Swiss"
else:
    print "Threes"
print "Done"</pre>
```

Dry run the program to determine the output that would result from each of the following possible inputs:

- a. 3, 5, 2
- b. 5, 4, 7
- c. 3, 3, 2

Now, test your answers by running the program in Python with the stated values.

4. The following program checks whether a number entered by the user is odd or even:

```
response = input("Enter a number (or 'q' to quit): ")
number = int(response)
remainder = number % 2
if remainder == 0:
    print (number, "is even.")
else:
    print (number, "is odd.")
```

Modify the program to also check for the case where the user enters a 'q' instead of a number. When a 'q' is entered, the program should print the message "Quitting" and skip the rest of the program.

- 5. Write a program to:
  - a. Ask the user to enter two numbers. (Hint: use floating point (float) numbers)
  - b. Find the sum of the two numbers and the product of two numbers. Store the sum and product in appropriately named variables.
  - c. Check if any of the numbers are equal to zero. If so, the program should print a message and quit. Otherwise (and only otherwise), check if the product is less than the sum, and output a message saying whether the product is lower or higher.