

Java Classes-02

In this assignment you will create a program that will display a random question from a list of questions and allow the user to answer it. The program will display if the user is correct or not.

1. Create a new project in NetBeans called MAP103Lab2 as well as a new remote repository on GitHub. Connect your project to your GitHub repository and perform an initial commit/push.
2. Write the following code into the MAP103Lab2.java file created by NetBeans. This code will not run, it is only to get you started, please continue to number 2 after you have written the code.

```
import java.util.Scanner;

public class MAP103Lab2 {
    public static void main( String args[] ) {
        // Create a Scanner to obtain information from the user
        Scanner input = new Scanner( System.in );

        // Pulls a random number between 0 and 4
        int questionNumber = (int)(Math.random() * 5);

        RandomQuizHelper helper = new RandomQuizHelper();

        // Uses a method in class RandomQuizHelper that takes
        // a question number and returns the question.
        String question = helper.getQuestion(questionNumber);

        // A variable to store the users answer
        String answer = "";

        System.out.print( question );
        answer = input.nextLine();

        if ( helper.getResult(questionNumber, answer) == true ) {
            System.out.print( "You are correct!" );
        } else {
            System.out.print( "You are not correct." );
        }

        input.close();
    }
}
```

3. Create a second class called RandomQuizHelper with the following requirements:
 - a) Create two instance/class variables that are String arrays, one will hold 5 questions and one will hold 5 answers (hint: make sure your answers have the same array key as the question that pertains to them).
 - b) Create a constructor that will initialize the String arrays and set the values.
 - c) Create a getQuestion method that will accept an integer and return the question that corresponds to that integer.
 - d) Create a getResult method that will accept an integer and answer, then it will check the answer in the answer array (hint: use the String method equals()) and return true if it is correct, or false if it is not.