

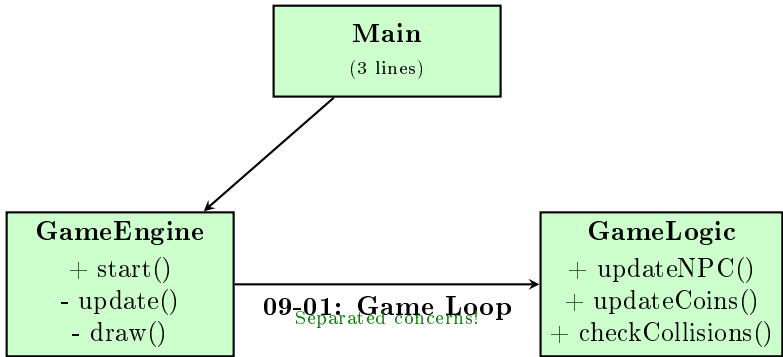
Main

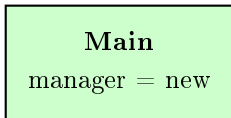
(150+ lines)

- update()
- draw()
- logic
- rendering

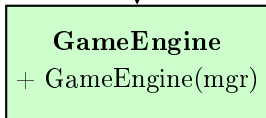
All in one!

09-00: Monolithic





mgr



09-02: Without Singleton
- get Object drilling + Bug!

