CS1102 Introduction to Computer Studies

Lecture 01 Introduction

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Semester A, 2021-2022
Department of Computer Science
City University of Hong Kong

Teaching Patterns

- Lectures (2 hours per week)
 - Explain the terminologies, concepts, methodologies...
- Labs (2 hour per week)
 - Hands-on programming activities and discovery exercises

Teaching Team

- 2 Lecture Sessions:
 - Dr MT CHAN [Course Leader]

- 4 Lab Sessions:
 - Additional help from many research students

Course Intended Learning Outcomes (CILO)

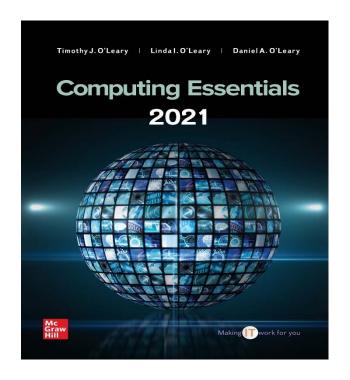
- 1. Describe the basic principles of computer systems, networks, Internet and information security;
- 2. Inquire and evaluate the social, ethical, and safety issues of emerging technologies and innovations;
- 3. Demonstrate the use of software tools and the ability to write simple programs using a scripting language;
- 4. Apply basic programming concepts and trace the execution of simple computer programs.

Course Materials

- All materials related to this course will be posted on the Canvas course page https://canvas.cityu.edu.hk/
- It is your own responsibility to check for updated information and announcements on the Canvas course page
- In addition to the Canvas course page, sometimes the instructors may send emails to students for issues related to this course, so check your email regularly and reply promptly in case we ask you to do something

Textbook

• Computing Essentials 2021, by Timothy J. O'Leary, Linda I. O'Leary and Daniel A. O'Leary, McGraw Hill Education, ISBN: 978-1-264-08276-6



Assessment Patterns

- Course work (40%)
 - Lab Activities Attendance and Lab Assignment Questions (10%)
 - Midterm (20%)
 - Project (10%)
- Examination (60%)
- Passing Criteria
 - 1. at least 30% of the maximum mark for the examination must be obtained; and
 - 2. at least 35% of the maximum mark for the overall course grade must be obtained

Midterm

- The Midterm Test is arranged as follows. Please mark your diary Date: 17 Mar 2022 (Week 9 lecture time)
- Absence without valid reason will have zero mark. Makeup midterm
 will not be available unless you have acceptable justification with
 supporting document, and have followed the official channel
 (information in ARRO Web page) in submitting your mitigation request
 well in advance of the midterm

Lab Information (1)

- Hands-on programming activities and discovery exercises will be given in the weekly 2-hour lab session
- You should only attend your registered lab session
- For face-to-face lab sessions, you should bring your own notebook computer. We prefer not to loan out notebook computer unless you really do not have one
- You are expected to complete a particular lab in class in a particular week
- You should do the work yourself, and follow the lab instructions step by step, especially if this is your first programming course
- For the programming exercise, you should try to come up with the code yourself as much as possible
 - Do not be afraid of making mistakes, since debugging (finding out where your code goes wrong and fixing it) is part of the learning process

Lab Information (2)

- We do not give out model programs to the exercises
 - There can be multiple ways to write the code that solves the same problem
 - It is important that you build up the program logic yourself instead of merely looking at some code that you do not understand
 - At any time if you are lost or if you have any questions, feel free to ask the instructor, tutor, or teaching assistant and we will be very happy to help you
- The lab tasks are designed to be relatively simple
 - You can take the time to think about the related underlying concepts
 - We also encourage you to discover things on your own which may not be specified in the tasks
 - Take your time to explore in order to maximize your learning experience and do not try to rush into things

Lab Information (3)

- Many students from various colleges and departments have enrolled in this course so students have diverse background (e.g., have already taken ICT, no prior experience in computer technologies, etc.). If you feel that
 - A) The tasks are NOT trivial
 - Take your time to read the instructions and work on the tasks
 - Feel free to ask the teaching assistants if you have any questions
 - There is no need to compete with other students who may require less time to finish the tasks
 - B) The tasks are trivial
 - Try to explore around to discover things that we have not covered

Misconception

 The lab content should cover the same topic as the lecture delivered in the same/previous week

Fact

• The lab is focused on programming while the lecture is focused on terminologies, concepts, etc. While some labs have close relations with the corresponding lectures such as binary number, Boolean, conditionals, loops, etc., other labs may contain hands-on exercises for training students' programming skills and may not have direct relation with the lecture in the same/previous week

Misconception

 There is no need to read the details of the lab instructions in order to complete the lab tasks

- It may be true that some students may be very smart that they do not need to read the details of the lab instructions in order to complete the lab tasks, which is fine
- Some students however ignore the details of the lab instructions even if they are not very strong in programming (e.g., they just read the figures and/or simply copy the sample code without reading the corresponding descriptions), which is NOT good as they may not be able to put the pieces together, or they may do the tasks incorrectly

Misconception

• If a student is able to finish all tasks in the lab and gets high marks in the lab assessment, then he/she must do well in midterm/exam

- If a student just rushes into completing the lab tasks and leaves as soon as possible, then the student may not have deep understanding of the related concepts, and may not be able to do well in midterm/exam
- Students should take the time to think about the related underlying concepts in completing the lab tasks
- Students should complete all tasks in class or after class and re-do them if necessary until they have a complete understanding

Misconception

 One can master programming skill by merely looking at the sample code

- Looking at sample code is the first step in learning programming, but it is not sufficient to master programming skill by this step alone
- Students need to try to write the programs themselves. It is likely that they would not get the fully working program in their first attempt so they need to identify the errors and correct their code, which may take several iterations. It is through this process in which students improve their programming skill. This process may require less time as the student's programming skill improves
- Students should work on the lab tasks by themselves if they want to learn programming

Misconception

Anyone can easily pass this course without putting in any effort

- Some students may have already learnt some of the course content, however, there are always materials that students have not learnt before. The amount of new materials varies with each student depending his/her previous background
- It will be very risky for a student to take the exam without any preparation and they may fail

Misconception

 One can pass this course as long as the exam mark is over 30 (out of 100)

- Getting over 30% in the exam is only one of the conditions in passing this course. There is another condition that the overall course grade should be at least 35%
- For example, if a student has 0 in the coursework grade (not showing up in any labs, not submitting the online homework, absent in the project presentation, and absent in the midterm), that student would still fail the course even if he/she obtains 50 (out of 100) in the exam

How Can You Become More Effective Learner?

- Take initiative in your learning
- Be prepared to the class (try to read the materials before hand)
- Attend and participate in all classes (both lecture & lab) 🤼



- Submit assignments on time
- Do the work on your own
- Don't be afraid of asking questions (during or outside class time)
- Refrain from academic dishonest behavior

When you have questions

- During online class, you can type up your question in the chat window or you can click the raise hand button to catch the lecturer or tutor's attention
- During face-to-face class, you can raise your hand to catch the lecturer or tutor's attention and then ask your question
- In case your question is more personal, then you can send email to the Course Leader

How Much Time You Should Spend on This Course?

- According to University Guide, 1 credit unit = 40 to 50 hours (including lecture, tutorial/lab, self study)
- This course has 3 credit units, which translates to 120 to 150 hours per semester or 10 hours per week
- As you spend 4 hours on lecture and lab, you should spend about 6 hours self-study and practice

Discovery-Enriched Curriculum (DEC)

- Link: http://www.cityu.edu.hk/provost/dec/
- Discovering knowledge that is new to:
 - the student and
 - the field (the discipline(s) that the student is studying)
- CityU teachers are making discovery/innovation/creativity a focus in their course delivery to provide a foundation and/or opportunity for every student to make his or her original

discovery/discoveries



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Academic Honesty

http://www.cityu.edu.hk/provost/academic honesty/rules on academic honesty.htm

- Academic honesty is central to the conduct of academic work. Students are expected to present their own work, give proper acknowledgement of other's work, and honestly report findings obtained
- Academic dishonesty is regarded as a serious academic offence in the University. Any related offence may lead to disciplinary action with a penalty including without limitation, expulsion from the University, debarment from re-admission, deprivation of an academic award already conferred or revocation of a certification granted

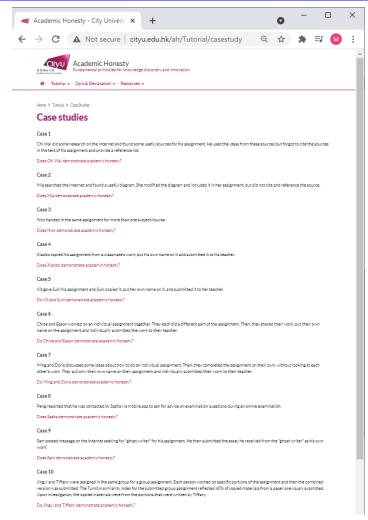
Academic Dishonesty

http://www.cityu.edu.hk/provost/academic honesty/rules on academic honesty.htm

- Academic dishonesty includes but is not restricted to the following behaviors:
 - Plagiarism, e.g., the failure to properly acknowledge the use of another person's work or submission for assessment material that is not the Student's own work or submission of substantially the same material for assessment in different courses without proper acknowledgement;
 - Misrepresentation of a piece of group work as the Student's own individual work;
 - Collusion, i.e., allowing another person to gain advantage by copying one's work or working with another student during an individual assessment;
 - Unauthorized access to an examination/test paper;
 - Possession/use of unauthorized material in assessment;
 - Unauthorized communication during assessment;
 - Use of fabricated data claimed to be obtained by experimental work, or data copied or obtained by unfair means;
 - Impersonating another Student at a test or an examination or allowing oneself to be impersonated or employing or using services provided by a third party in a graded coursework or at a test or an examination;
 - Use of fraudulent documents and/or information to gain advantage for any academic work, e.g. submission of a fraudulent medical certificate to request for a make-up examination

Academic Honesty Case Studies

http://www.cityu.edu.hk/ah/Tutorial/casestudy

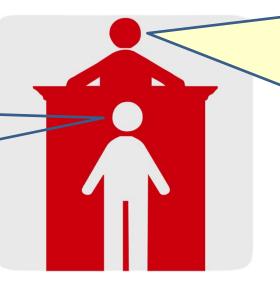


Selected Useful Tips to follow Principles of Academic Honesty

http://www.cityu.edu.hk/ah/Tutorial/tips

- Start early and manage your time (Tip 1)
- Do your own work (Tip 7)
- Follow the same principles for online/open-book assessment (Tip 8)
- Do not give a 'reference' copy of your work to someone (Tip 9)
- Ignorance is no excuse (Tip 12)

Your Honor, nobody has ever told me what I did was wrong. Also, I have seen others doing the same thing so I should not be guilty!

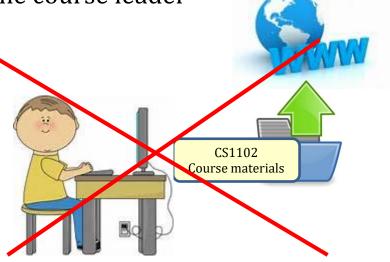


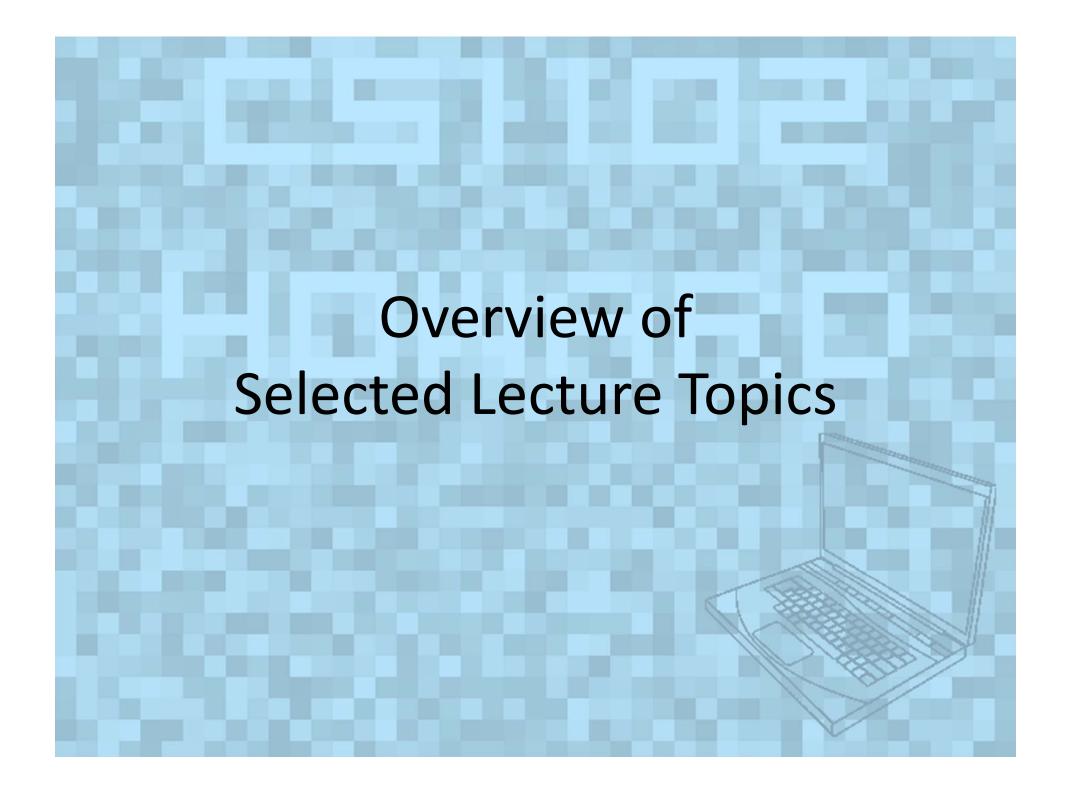
You are not a child any more and you have the intelligence to enter university so you should have known better what is right and wrong. Just because you see other people doing bad things does not provide justifications for you to do the same. I therefore find you guilty!

DO NOT redistribute course materials

- You do not own the copyright of the course materials even though you can download them from Canvas course page
- So you SHOULD NOT redistribute any of the course materials to anyone else who are not taking this course, e.g., you SHOULD NOT upload any course materials to websites such as Course Hero

If you are in doubt, first check with the course leader

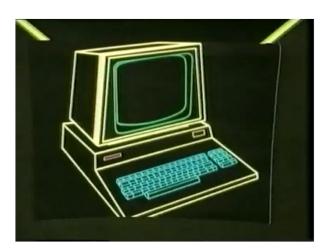




Binary Number System

Computers understand and process information in binary system





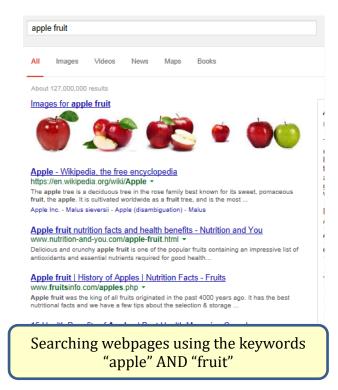
The Digital Computer (Bits and Bytes, Episode 1) – 2:45

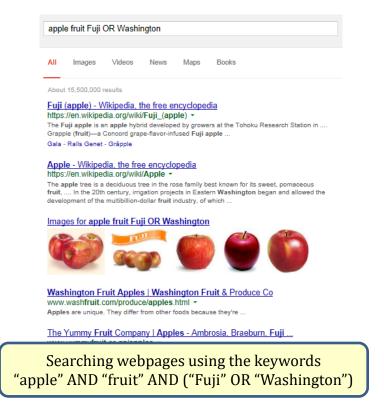
https://www.youtube.com/watch?v=AdF2uk-EscE

Classic Video from 1983

Boolean Logic

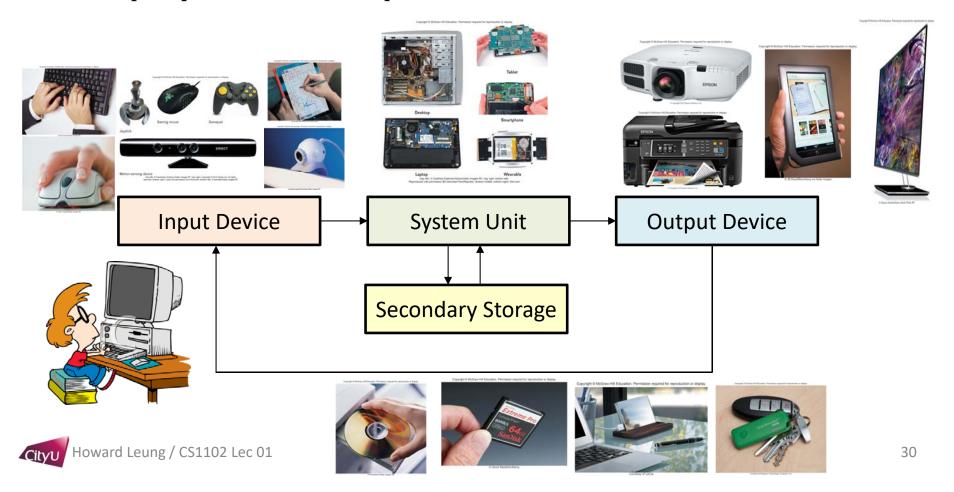
 A form of algebra with operations to work with values that are either True or False, often denoted by 1 or 0 respectively



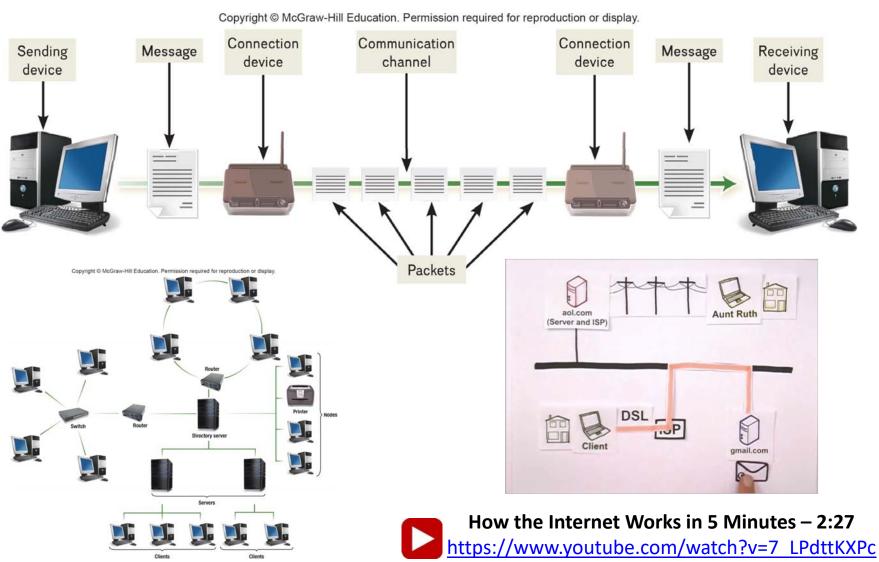


Computer System

• Computers are electronic devices that can follow instructions to accept input, process data, and produce information



Internet and WWW



Computer Programming

- A program is a list of instructions for the computer to follow to accomplish
 the task of processing data into information
- A programming language uses a collection of symbols, words, and phrases that instruct a computer to perform specific operations
- In this course, we will learn with
 - block-based programming (Scratch) which makes it easier for beginners to understand program logic without worrying about syntax
 - text-based programming (Javascript) which is closer to real-world programming

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when clicked

ask What's your name? and wait

say join Hello answer for 1 secs

repeat 3

move 10 steps

play note 60 for 0.25 beats

move 10 steps

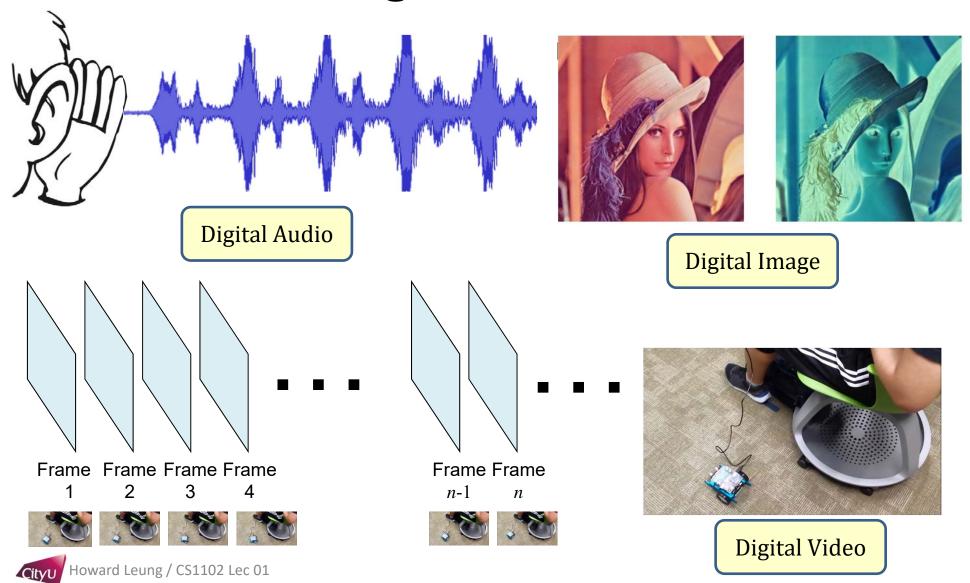
play drum 8 for 1 beats
```

```
♦ hello.html
      <!DOCTYPE html>
        <head>
          <meta charset="utf-8">
          <title>Hello World</title>
          (script)
              function myclick() {
  8
                  alert("Welcome to CS1102!");
 9
         </script>
 10
 11
        </head>
 12
        <body>
 13
         <h1 onclick="myclick();">CS1102</h1>
      </html>
```





Digital Media



Privacy, Security and Ethics

Privacy concerns the collection and use of data about individuals

Computer security focuses on protecting PUBLISHED: Friday, 23 October, 2015, 7:00am information, hardware, and software from unauthorized use as well as preventing damage from intrusions, sabotage, and natural disasters

Computer ethics are guidelines for the morally acceptable use of computers in our society

News / Hong Kong / Law & Crime / TELEPHONE SCAMS

Taken for a ride: Three Hong Kong university students lose HK\$250,000 in telephone scams







Three university students, including two mainlanders, have become the latest victims of cross-border phone scams after they were duped out of HK\$250,000.

The 18-year-old Hong Kong girl and two mainlanders - a man, 22, and a woman, 21 - lodged complaints on Tuesday and Wednesday, according to police.



They separately received calls from someone claiming to be an employee of a postal organisation or courier company informing them that parcels they sent were carrying forged documents, police said.

READ MORE: From street con-artists to phone fraud: A history of Hong Kong scams ... and how to avoid becoming another victim >



