

# VMware ESX Server 3.x Benchmark

Version 1.0

October 2007

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# 2 Introduction

This document addresses the security aspects of virtual machine technologies and VMware ESX Server 3.x implementations. While these topics cannot be completely separated from the standard security issues of operating a physical computer or basic issues of running the individual operating systems involved, this document's primary focus is on virtual machine security issues. For this reason, we do not cover all of the steps needed to harden the guest operating systems. The Center for Internet Security has multiple documents, which address guest operating system security recommendations. Recommendations are based on a variety of public sources and input from members of the Center for Internet Security (CIS).

## 2.1 CIS Virtual Machine Security Guidelines

General information about virtual machines and the security concerns associated with them can be found in the CIS Virtual Machine Security Guidelines. This whitepaper addresses security concerns that apply generally to VM technologies. The recommendations contained within it are vendor neutral and should apply to most virtualization deployments. Recommendations are based on a variety of public sources and input from members of the Center for Internet Security.

For further reading see:

http://www.cisecurity.com/bench\_vm.html

## 2.2 Audience

This document is intended for system administrators, but should be read by anyone responsible for installing and/or configuring Virtual Machines. In the context of this document, a system administrator is defined as someone who can create and manage accounts and groups, understands how operating systems perform access control, understands how to set account policies and user rights, is familiar with auditing and read audit logs, and can configure other similar system-related functionality.

## 2.3 Service Console Operating System\*

Whenever possible, the recommendations for hardening the Service Console (sometimes called the "COS" for Console OS) are noted with an asterisk (\*) at the end of the title to make them appear distinct from those that pertain to hardening the hypervisor layer and ensuring VM isolation.

## 2.4 Data Isolation

One of the key issues that separates virtual computing from physical computing is the issue of data isolation. The ability of a virtual machine to isolate data from the other guests is a key factor in determining the deployment and implementation in an environment.

John Scott Robin and Cynthia E. Irvine wrote a white paper in 2000 titled, "Analysis of the Intel Pentium's Ability to Support a Secure Virtual Machine Monitor." In this paper they concluded the following:

"After defining a strategy to "virtualize" the Pentium architecture, an analysis was conducted to determine whether a Pentium-based secure virtual machine monitor is able to securely isolate classified from unclassified virtual machines could be built. We conclude that current VMM products for the Intel architecture should not be used as a secure virtual machine monitor." - <a href="http://www.cs.nps.navy.mil/people/faculty/irvine/publications/2000/VMM-usenix00-0611.pdf">http://www.cs.nps.navy.mil/people/faculty/irvine/publications/2000/VMM-usenix00-0611.pdf</a>

In contrast, recent papers reviewing more current hardware support the ability of modern processors to provide appropriate isolation. It is imperative that the underlying processor be known when making decisions about multi-classification VM guests created on a single host system. A security best practice is to take the position of treating the virtual machine platform with strongest security controls needed to protect the most sensitive data in the guest operating systems, regardless of the hardware architecture (Intel, AMD, Bochs, etc) or virtualization technology.

This document will address data isolation in terms of protecting data of the same classification on a particular host. Protecting dissimilar classifications on a single host may be done using appropriately certified hardware and operating systems, but is outside the scope of this benchmark document.

## For further reading see:

- www.intel.com/technology/magazine/computing/intel-virtualization-0405.pdf
- <a href="http://www.amd.com/us-en/assets/content\_type/white\_papers\_and\_tech\_docs/41632A\_Virtualization\_WP.pdf">http://www.amd.com/us-en/assets/content\_type/white\_papers\_and\_tech\_docs/41632A\_Virtualization\_WP.pdf</a>
- <a href="http://www.cs.nps.navy.mil/people/faculty/irvine/publications/2000/VMM-usenix00-0611.pdf">http://www.cs.nps.navy.mil/people/faculty/irvine/publications/2000/VMM-usenix00-0611.pdf</a>
- http://web.mit.edu/Saltzer/www/publications/protection/
- http://research.microsoft.com/~yuqunc/papers/ngscb.pdf

## 2.5 VM Escape

Virtual Machines allow us to share the resources of the host computer and provide isolation between VMs and their host. In an ideal world, a program running inside a virtual machine would not be able to monitor, affect or communicate with another program on the host or another VM. Unfortunately, this can happen, due to architectural limitations, the VM vendor's approach to isolation, or bugs in the VM technology.

In the worst case, a program running inside a virtual machine would be able to completely bypass the VM layer, getting full access to the host system. The term for this is "VM escape". Because of the host's privileged position in controlling the other VMs, this is a complete breakdown in the security model of the system. This problem may be compounded significantly by unfettered file sharing between host and guest operating systems.

There have been demonstrations of this technique shown for under-patched versions of VMware Workstation. While we are not aware of similar demonstrations for ESX Server at the time of

this release, it is not inconceivable that an escape could be created. For this reason, when a virtual machine environment is established, one should consider setting up additional security layers to handle the possibility that a rogue application in a virtual machine could start execution on the host.

# 3 Preconditions

This section details the steps that should be taken before attempting to harden the ESX Server.

The commands provided in this document are bash shell commands. All should run without modification on a standard VMware VI3/ESX system. There are a few suggestions about their use.

If two or more lines to are shown in the action area to run, we encourage you to run them from a shell script file rather than pasting them directly in an ssh session or terminal to the shell. There can be line wrapping, line termination, and quoting issues with the latter. To make a shell script, do the following:

• Create a file with your favorite editor, such as:

```
vi /root/myscript.sh
```

• Put this as the first line in the file:

```
#!/bin/bash
```

- Paste the commands you wish to run from the benchmark into the file.
- If any of the lines end in a "\", make sure that's the last character on the line. The line feed must immediately follow it, with no trailing spaces or tabs.
- Once you've saved the script, make it executable with:

```
chmod 700 /root/myscript.sh
```

## Note:

If you're pasting from Windows or a Macintosh, make sure the final file has the Unix style of line break; a single LF (Line Feed, ascii 0x10). Files edited on Windows will commonly have a CR (Carriage Return, 0x13) followed by LF. This causes odd errors including shell scripts that can't be run; the typical "Command not found" error comes because it appears you've asked for a shell of "/bin/bash^M", not "/bin/bash".

If you suspect this is happening, edit the file with vi; lines that have the Windows CR/LF linefeeds will appear to have a Ctrl-M at the end:

```
#!/bin/bash^M
cd /etc^M
etc...
```

Remove the 'M's by deleting this last byte from each line. This will leave just the LF linefeed.

## 3.1 Validate the System Before Making Changes

Ensuring your system is functioning properly before you make a change is a prudent system administration best practice and will save hours of aggravation. Applying this Benchmark to a system that may have operational issues increases the complexity of troubleshooting and may lead to undesirable results when implementing this benchmark.

Examine the system and application logs (/var/log). Key words to look for include, but are not limited to: error, warning, critical, and alert.

# Resolve all issues before continuing.

## 3.2 Backup Configuration Files

Before making any changes to a configuration file in this benchmark, you should backup and protect (chmod 600 filename) the file. When backing up files manually, we recommend adopting a naming convention such as, filename.orig. A backup script has also been provided in Appendix A.

## **WARNING:**

It is strongly recommended that administrators make backup copies of critical configuration files that may be modified by various benchmark items before performing the steps of this benchmark.

If this step is not performed, then the system administrator may have no reasonable back-out strategy for reversing system modifications made as a result of this document. The script provided in Appendix B of this document will automatically back up all files that may be modified by the actions below. Assuming the administrator is in the directory where the script resides, the command to execute the backup script is:

One of the byproducts of the do-backup.sh script is /root/do-restore.sh, which is dynamically generated based on the results of the do-backup.sh script. To roll back the changes performed by this benchmark, execute the do-restore.sh script, and all changes will be backed out. Since not all ESX Server installations will be identical, the do-restore.sh script is created based on the files that actually existed at the time do-backup.sh was run.

## Note:

If you make any changes manually to any of the files that were preserved by do-backup.sh, those changes will be lost when do-restore.sh is executed. It may be prudent to delete the

do-restore.sh script once you have validated the changes to prevent inadvertently undoing the changes.

## 3.3 Keep Systems Patched

It is critical that an organization develop a formal process for keeping up-to-date with applicable vendor patches. VMware uses three categories for patches: Security, Critical, and General. The patch # refers to KB (knowledge base) article number that goes into more detail. VMware will (usually) issue a KB article when they become aware of security vulnerabilities and other serious functionality issues before they issue a patch. However, it is up to the organization to actually download and install these patches. Patches should typically be evaluated in a test environment, before being implemented into a QA/Production environment.

Only VMware released patches and tools (such as esxupdate) should be implemented. Do not use RedHat or third party patches or tools such as yum or rpm to update the system because VMware has made modifications to the system and kernel.

VMware patches can be downloaded here: http://www.vmware.com/download/vi/vi3 patches.html

See section "Security Patches and Security Vulnerability Scanning Software" at www.vmware.com/pdf/vi3 server config.pdf

See "Patch Management for ESX Server 3" at <a href="http://www.vmware.com/pdf/esx3\_esxupdate.pdf">http://www.vmware.com/pdf/esx3\_esxupdate.pdf</a>

See "VI 3 Upgrade & Patching" at http://www.vmware-tsx.com/download.php?asset\_id=54

"A script to fully automate the ESX patching process" at http://vmprofessional.com/index.php?content=esx-autopatch

## 3.4 Establish a BIOS Password

Before installing ESX Server, an organization may choose to establish a strong BIOS password. Establishing a strong BIOS password can reduce the exposure of a system compromise via physical access.

Be aware that establishing a BIOS password can have a potentially negative effect of limiting the ability to remotely reboot the server.

# 3.5 Configure BIOS Boot Devices

An additional countermeasure to mitigate the threat of a physical attack is configuring the BIOS boot sequence. This can be accomplished by disabling the server's ability to boot off all non-hard disk devices, including floppy, CD-ROM, and USB.

#### 3.6 SSH

The settings in this section attempt to ensure safe defaults for both the client and the server. Specifically, both the ssh client and the sshd server are configured to use only SSHv2 protocol, as significant security vulnerabilities have been found with the SSHv1 protocol. Disabling support for SSHv1 may cause compatibility issues at sites still using the vulnerable SSHv1 protocol. These sites should endeavor to configure all systems to use only SSHv2 protocol.

#### Note:

A banner is added in the <code>sshd\_config</code> file (this banner will be created later and is discussed in detail in section 12). If you choose not to implement a banner, you will have to remove the reference to <code>/etc/issue</code> from <code>sshd\_config</code> manually. Please read the section on the legal use of banners before deciding to remove it.

## **Action:**

```
Configure ssh config
unalias cp rm mv
cd /etc/ssh
cp ssh config ssh config.tmp
awk '/^{-}#? *Protocol/ { print "Protocol 2"; next };
    { print }' ssh config.tmp > ssh config
if [ "`egrep -l ^Protocol ssh config`" == "" ]; then
    echo 'Protocol 2' >> ssh config
fi
rm ssh config.tmp
diff ssh config-preCIS ssh config
Configure sshd config
cp sshd config sshd config.tmp
awk '/^#? *Protocol/ { print "Protocol 2"; next };
    /^#? *X11Forwarding/ \
        { print "X11Forwarding yes"; next };
    /^#? *IgnoreRhosts/ \
        { print "IgnoreRhosts yes"; next };
    /^#? *RhostsAuthentication/ \
        { print " RhostsAuthentication no"; next };
    /^#? *RhostsRSAAuthentication/ \
        { print "RhostsRSAAuthentication no"; next };
    /^#? *HostbasedAuthentication/ \
        { print "HostbasedAuthentication no"; next };
    /^#? *PermitRootLogin/ \
        { print "PermitRootLogin no"; next };
```

# 4 Installation Considerations

This section addresses concerns that should be addressed prior to, or during installation.

# 4.1.1 Protect against the Root File System Filling Up

During installation, use the recommended disk partitioning scheme. If you need to manually partition the disk, create separate partitions for /, /home, /tmp, and /var/log (or /var). If these partitions fill up, they can cause a denial of service type scenario.

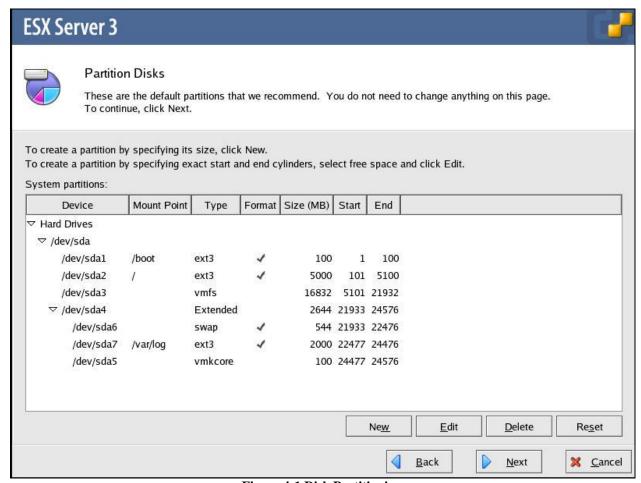


Figure 4-1 Disk Partitioning

Additional guidance can be found in Appendix B of the "Installation and Upgrade Guide." <a href="http://www.vmware.com/pdf/vi3\_installation\_guide.pdf">http://www.vmware.com/pdf/vi3\_installation\_guide.pdf</a>

# **4.1.2** Do Not Create a Default Network for Virtual Machines During Installation Action:

Ensure that when configuring the network elements during the installation of ESX that the checkbox titled "Create a default network for virtual machines" is not selected. It is selected by default.

#### Discussion:

During the installation of ESX, there is an option to create a default network for virtual machines. If this setting is left at its default setting, it could potentially allow network-based access to sensitive information because virtual machines will share the same network interface as the service console which is not a secure solution. Since the service console should always be isolated on a separate, private network, this option should not be used in production environments.

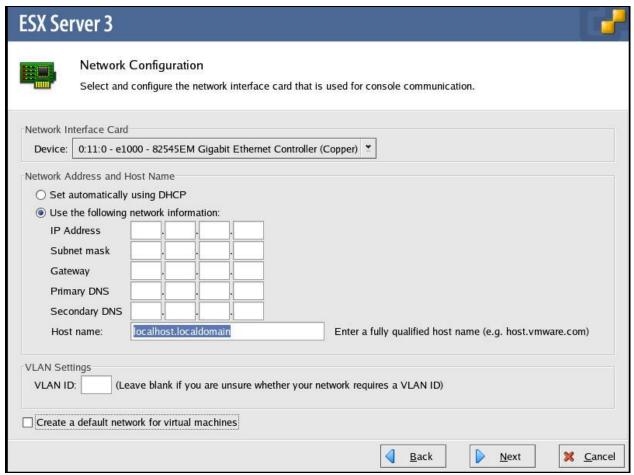


Figure 4-2 Network Configuration

Review section 6.3 Configure a Dedicated Physical Network Interface or VLAN to Isolate the Management Network.

# **4.1.3** Configure the Service Console Firewall for High Security Action:

Ensure that the service console firewall is properly configured to limit network access and protect the service console from unauthorized access.

## **Discussion:**

ESX Server includes a built-in firewall feature that protects the service console that is enabled by default. Management of this firewall functionality is performed via the command line using the <code>esxcfq-firewall</code> command and on a limited basis via the VI GUI client.

The service console firewall is configured by default to block all incoming and outgoing traffic except for those ports summarized in the table below.

Unless required, the default firewall settings should be utilized to restrict access to the service console. Please note, however, that the settings displayed using the VI client in the *Configuration -> Security Profile* (figure 4.3 below) as well as the *Configuration -> Security Profile -> Firewall -> Properties* section (figure 4.4 below) do not represent all of the ports open and available at the network layer via the service console connection or those ports in use and open by the Service Console OS that are available via localhost access only.

Please see section 7 for more information.

Because the ports open by default are limited, it is not uncommon to require communication via additional ports after installation for third party applications such as management, storage, authentication, NTP and backup tools, for example. Furthermore, you may be required to open additional ports in an external firewall in order to allow connectivity to the service console from clients and other management tools.

If you modify the service console firewall configuration, it is a recommended best practice to document any change, including the change agent, purpose of the change, and expected duration access is required. Including any change control tracking annotation is also suggested.

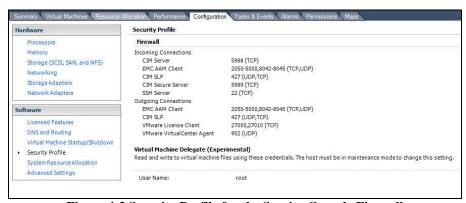


Figure 4-3 Security Profile for the Service Console Firewall

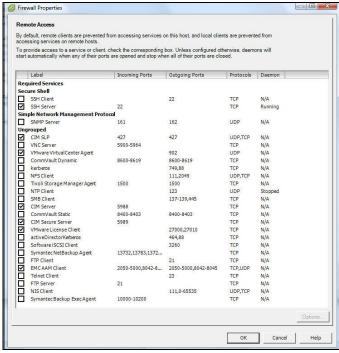


Figure 4-4 Firewall Properties (remote access)

The following table lists the ICMP, TCP and UDP ports that are enabled by default in the service console firewall. If you need access any of these ports from outside a firewall, you will likely be required to reconfigure any external firewalls to allow access on the appropriate ports.

## Note:

The ports listed in the table are connected through the service console interface unless otherwise indicated.

Protocol	Port #	Purpose	Traffic Type
IP	22	SSH for management	Incoming TCP
IP	53	DNS Lookups	Outbound UDP
IP	67-68	DHCP	Incoming & Outgoing UDP
IP	80	HTTP access. ESX Server redirects to port 443	Incoming TCP
IP	427	CIM SLP	Incoming TCP, UDP & Outgoing TCP, UDP
IP	443	HTTPS access	Incoming TCP
IP	902	Authentication traffic	Incoming TCP& Outgoing TCP &UDP
IP	2050 – 5000	VMware High Availability & EMC Autostart Manager traffic	Incoming TCP, UDP & Outgoing TCP, UDP
IP	5988	CIM Server	Incoming TCP
IP	5989	CIM Secure Server	Incoming TCP

IP	8042 - 8045	VMware High Availability &	Incoming TCP, UDP &
		EMC Autostart Manager traffic	Outgoing TCP, UDP
IP	27000	License transactions from ESX	Outgoing TCP
		host to license server	
IP	27010	License transactions from the	Outgoing TCP, UDP
		license server	
ICMP	Type 0,8	ICMP echo requests & replies	Incoming & Outgoing
ICMP	Type 3, Code 4	ICMP Destination Unreachable,	Inbound
		Fragmentation required but DF	
		bit set	

Additional guidance regarding Service Console firewall configuration can be found in the Chapter 12 of the "Server Configuration Guide."

http://www.vmware.com/pdf/vi3\_301\_201\_server\_config.pdf

# 4.2 Administering ESX Server

There are four ways to administer the ESX Server:

- 1. Console access to the Service Console (physical access to the machine)
- 2. SSH to the Service Console (remote access)

```
login as:
               ■'s password:
Last login: Sun Sep 23 17:36:38 2007 from 🖿
[esx # ] # esx
esxcfg-advcfg
                esxcfg-linuxnet
                                 esxcfg-resgrp
                                                   esxcfg-vswitch
                esxcfg-module esxcfg-route
esxcfg-auth
                                                   esxnet-support
esxcfg-boot
                esxcfg-mpath
                                 esxcfg-swiscsi
                                                   esxtop
esxcfg-dumppart esxcfg-nas
                                                   esxupdate
                                 esxcfg-upgrade
esxcfg-firewall
                esxcfg-nics
                                 esxcfg-vmhbadevs
esxcfg-info
                                 esxcfg-vmknic
                 esxcfg-pciid
esxcfg-init
                                  esxcfg-vswif
                 esxcfg-rescan
            ] #
    @esx
```

Figure 4-5 SSH to the Service Console (remote access)

3. VMware Virtual Infrastructure (VI) Web Access

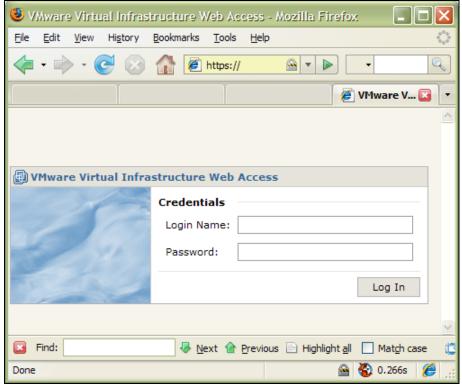


Figure 4-6 VMware Virtual Infrastructure Login (VI) Web Access

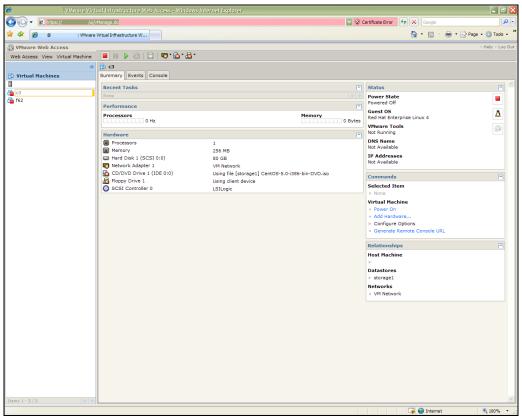


Figure 4-7 VMware Virtual Infrastructure (VI) Web Access

# 4. VMware Virtual Infrastructure Client (VI Client)



Figure 4-8 VMware Virtual Infrastructure Client Login (VI Client)

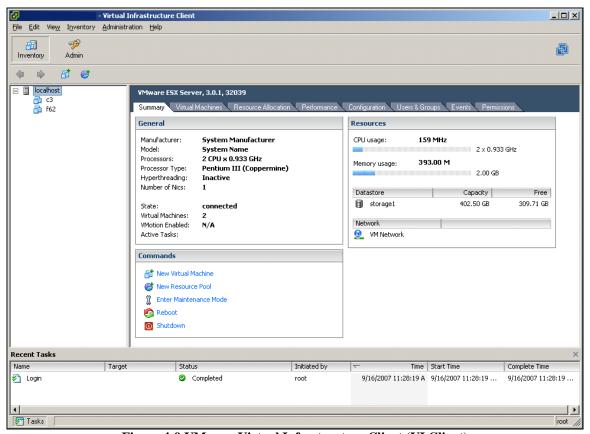


Figure 4-9 VMware Virtual Infrastructure Client (VI Client)

# 4.3 Debugging and Troubleshooting Information

The command to produce debugging, troubleshooting and tech support information is listed below:

esxcfg-info provides a view of the internal state of the VMkernel and Service Console components. This tool is designed to provide information used in debugging and troubleshooting VMware ESX Servers. More information can be found using the man page (man esxcfg-info).

# 5 ESX Server Guidance

This section addresses specific issues that affect the ESX Sever (host). These are items that you should implement, but require additional reading outside of the scope of this benchmark.

# 5.1 Configuring NTP on VMware ESX Server

## **Question:**

Do you run NTP servers inside your organization or has your ISP has made a few available?

## **Action:**

*If yes, then follow these steps:* 

• Edit /etc/ntp.conf file and the IP addresses as shown below (using the information supplied from your ISP or organization):

```
server 1.2.3.4
server 2.3.4.5
server 3.4.5.6
```

• Then update the /etc/ntp.conf file as shown below:

```
server 127.127.1.0 # local clock
fudge 127.127.1.0 stratum 10
```

The order and placement of the lines doesn't matter.

If no, then follow these steps:

If you do not have access to NTP time servers, use those provided by the pool.ntp.org project. This service provides public NTP servers by country, or where there aren't enough servers in a country, by continent.

1. For example, if you are in the United States, you would add the following lines to /etc/ntp.conf verbatim:

```
server 0.us.pool.ntp.org
server 1.us.pool.ntp.org
server 2.us.pool.ntp.org
```

The NTP daemon will pick three random servers out of the US pool for synchronization. If you're in another country, see <a href="http://www.pool.ntp.org/use.html">http://www.pool.ntp.org/use.html</a> for more details on how to pick servers.

2. Add these same hostnames (without the word "server" in front) to /etc/ntp/step-tickers as well:

```
0.us.pool.ntp.org
1.us.pool.ntp.org
2.us.pool.ntp.org
```

It's a good practice to use at least three servers for synchronization. In the unlikely, but technically possible, case where an NTP server is deliberately or accidentally feeding you incorrect time information, your NTP server could sense this and ignore the bogus data as long as it is in contact with at least two other NTP servers.

## **Additional steps:**

1. Add this line to /etc/ntp.conf:

```
restrict default kod nomodify notrap
```

This limits the access for non-loopback machines.

2. On VMware ESX 3 and higher, you'll need to open up the firewall to allow the NTP daemon to talk to external servers with the following command, run as root:

```
esxcfg-firewall --enableService ntpClient
```

3. Now, restart the NTP daemon with:

```
service ntpd restart
```

4. Instruct the ESX host to start the NTP daemon by default after a reboot:

```
chkconfig --level 345 ntpd on
```

5. Finally, instruct the kernel to occasionally synchronize the system time (now accurate because of NTP) back to the hardware clock with the following command:

```
hwclock --systohc
```

## **Discussion:**

For a more detailed discussion of the configuration choices, see the VMware Knowledgebase article at <a href="http://kb.vmware.com/kb/1339">http://kb.vmware.com/kb/1339</a>. This article suggests using {0,1,2}.vmware.pool.ntp.org as nameservers, however these servers are picked from a random

 $\{0,1,2\}$ .vmware.pool.ntp.org as nameservers, however these servers are picked from a random pool of machines around the world, and the servers chosen may be further away geographically than those from  $\{0,1,2\}$ .your\_country\_code.pool.ntp.org.

# 5.2 Disable Copy & Paste Operations Between the Guest OS and Remote Console **Action:**

- 1) Login to the VI Client and select each virtual machine.
- 2) From Summary tab, select *Edit Settings*.
- 3) Select *Options > Advanced > Configuration Parameters* to open the Configuration Parameters.
- 4) Click the Add Row button.

T21 . 1 . 1

5) Add the following three rows (see below):

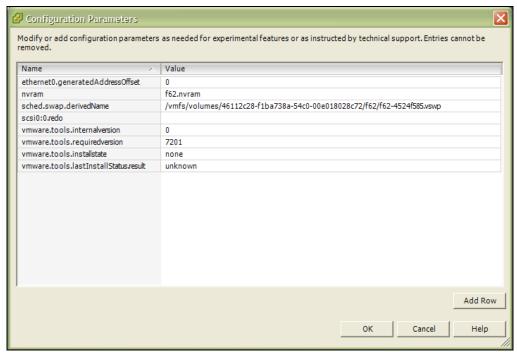
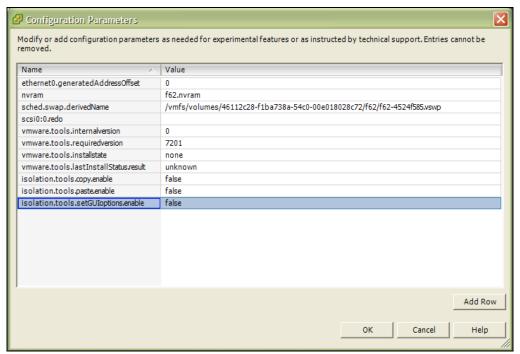


Figure 5-1 Configuration Parameters - Before

Name Field	Value Field
isolation.tools.copy.enable	false
isolation.tools.paste.enable	false
isolation.tools.setGUIOptions.enable	false



**Figure 5-2 Configuration Parameters - After** 

6) Click OK, to close the Configuration Parameters dialog, and then click OK to close the Virtual Machine Properties dialog.

## **5.3** Remove Unnecessary Hardware Devices

## **Action:**

- 1) Login to the VI Client and select each virtual machine.
- 2) From Summary tab, select Edit Settings.
- 3) Select *Options* > *General*. Record the path displayed in the Virtual Machine Configuration File field.
- 4) Do not close the dialog.
- 5) Log into the service console as root.
- 6) Change to the directory recorded in step 3 (above).
- 7) Add the following line to the .vmx file:

```
<device_name>.allowGuestConnectionControl = "false"
```

## For example:

ethernet1.allowGuestConnectionControl = "false"

- 8) Save and close the file.
- 9) From the VI Client: power off and then power on the virtual machine.
- 10) Close VI Client and logoff service console.

# 5.4 Prevent the Guest OS Processes from Flooding the ESX Server Host Action:

- 1) Login to the VI Client and select each virtual machine.
- 2) From Summary tab, select *Edit Settings*.
- 3) Select *Options* > *Advanced* > *Configuration Parameters* to open the Configuration Parameters.
- 4) Click the *Add Row* button.
- 5) Add the following three rows (see below):

```
Name Field Value Field isolation.tools.setinfo.disable true
```

6) Click OK, to close the Configuration Parameters dialog, and then click OK to close the Virtual Machine Properties dialog.

## 5.5 Use sudo\*

#### **Action:**

Configure sudo using the command visudo. visudo is a wrapper for a standard text editor that includes error checking to ensure that the /etc/sudoers file doesn't contain incorrect syntax. It is important to use this command and not edit the /etc/sudoers file directly. By default, visudo will use the vi editor, however, you can use another text editor by setting the environment variable for EDITOR to another value. For example:

```
export EDITOR=/usr/bin/nano
```

To customize sudo for your particular situation you can create a setup based on the example below:

In this example, VI\_JR\_ADMINS can run the all of the commands listed in the KILL, and MOUNT aliases, but not the commands listed in the STOP, REBOOT, KILL, NTP or MISC

aliases. This schema also makes it easy to create groups of users that can perform actions that (without sudo) would have required access to the root password.

## **Discussion:**

sudo is a package that allows the System Administrator to delegate activities to groups of users. These activities are normally beyond the administrative capability of that user (i.e. restarting the web server). If frequent web server configuration changes are taking place (or you have a bug and the web server keeps crashing), it becomes very cumbersome to continually engage the SysAdmin just to restart the web server. sudo allows the Administrator to delegate just that one task using root authority without allowing that group of users any other root capability.

Enforce the principle of least privilege. Only allow the minimum commands necessary for each user and alias. Permit limited users to run the su command, because su opens a root shell that is difficult to audit for multiple users.

For those new to sudo, a configurable period of time (5 mins by default) can pass before the user will be required to reenter their password. This can be adjusted in the /etc/sudoers file my modifying the timestamp timeout setting.

For further information and guidelines for using sudo, see <a href="www.gratisoft.us/sudo/">www.gratisoft.us/sudo/</a>.

## 5.6 iSCSI

ESX Server only supports one-way CHAP authentication for iSCSI. It does not support Kerberos, Secure Remote Protocol (SRP), IPsec, or public key authentication methods for iSCSI authentication. Communication to iSCSI devices is unencrypted. Measures should be taken to minimize this risk.

Review "Protecting an iSCSI SAN" beginning on page 208 of the "Server Configuration Guide" from VMware.

## 5.6.1 Use CHAP to connect to iSCSI devices

Challenge Handshake Authentication Protocol (CHAP)

Review sections "Setting up CHAP Parameters for Hardware Initiators" and "Securing iSCSI Devices Through Authentication" which can be found on pages 118 and 204 of the "Server Configuration Guide" from VMware.

# **5.6.2** iSCSI Naming Requirements

ESX Sever supports two conventions, IQN and EUI for iSCSI devices.

1. IQN (iSCSI qualified name) – Can be up to 255 characters long and has the following format:

# Syntax:

```
iqn.<year-mo>.<reversed_domain_name>:<unique_name>
```

## Example:

```
iqn.2005-03.org.cisecurity:azul-03
```

<year-mo> should be the year and month the domain name was registered
<reversed\_domain\_name> is the domain name with suffix placed first
<unique name> is any name you want to use.

2. EUI (extended unique identifier) – IEEE standard that requires 24 bits for company name (pre-assigned by IEEE) and a 40 bit unique ID.

# Syntax:

```
eui.<24-bit-IEEE-assigned-company-name+40-bit-uniqueID>
```

## Example:

eui.02004567A425678DService Console

# 6 Network Security Settings

This section addresses network security settings, which will provide a more secure operating environment for both the ESX Server Host as well as the virtual machines that run on it.

# **6.1** Protect against MAC Address Spoofing & Forged Transmits Action:

Use the VI client to navigate: *Configuration -> Networking -> Properties* of the vSwitch you wish to configure and choose the appropriate connection/port to be edited. Click on the Security tab and change the following settings accordingly:

- MAC Address Changes Set this option to Reject.
- Forged Transmits Set this option to Reject.

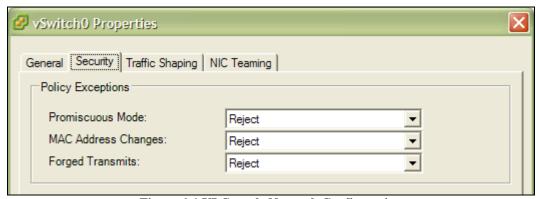


Figure 6-1 VI Console Network Configuration

## **Discussion:**

ESX virtual switches have layer 2 network security features available to protect virtual machines and the virtual host that house them. Each virtual machine is configured with an initial MAC address when the virtual network adapter is created as well as an effective MAC address that may be implemented for network security filtering purposes. When the virtual network adapter is first created the initial and effective MAC addresses are the same.

ESX features the ability to filter incoming network traffic when a destination MAC address is detected that is different than that of the virtual network adapter's effective MAC address.

Since the guest operating system in a virtual machine has the ability to reconfigure the effective MAC address of its virtual network adapter, there is the potential to spoof or impersonate the source MAC address of another network adapter as well as intercept / redirect traffic destined for another MAC address.

ESX can be configured to protect against both inadvertent and malicious activity by preventing MAC address changes and detecting and preventing forged/spoofed transmissions based upon MAC address manipulation.

By default, each of these settings is set to "Accept," and should be set to "Reject" to prevent both MAC address changes and forged transmissions. When set to "Reject," ESX will not honor changes to the effective MAC address except one that is identical to the initial MAC address. It does so by comparing the source MAC address of the transmission against the effective MAC expecting that they match. If they do not match, ESX will drop the packet.

## **6.2** Promiscuous Mode

#### Action:

Use the VI client to navigate: *Configuration -> Networking -> Properties* of the vSwitch you wish to configure and choose the appropriate connection/port to be edited. Click on the Security tab and validate that Promiscuous Mode is set to 'Reject' (as seen is Figure 6-1 VI Console Network Configuration above).

## **Discussion:**

Promiscuous mode is a useful network troubleshooting and monitoring tool that allows a network adapter (physical or virtual) to capture all network traffic it has access to, regardless of source or destination. Promiscuous mode may be enabled for virtual switches which are either bound (called a vmnic) or unbound to a to a physical adapter (called a vmnet.)

When promiscuous mode is enabled for a vmnic virtual switch, any connected virtual machines within the virtual host has the capability to intercept any packet sent across the virtual switch fabric or to/from any other virtual machine or network device connected to the same physical network. Likewise, when promiscuous mode is enabled for vmnet virtual switches, any traffic to/from virtual machines connected to the same virtual switch may be intercepted.

By default, promiscuous mode is set to "Reject" and should be left at this setting unless required for troubleshooting or by tools such as IDS/IPS systems that specifically call for its reconfiguration.

# **6.3** Configure a Dedicated Physical Network Interface or VLAN to Isolate the Management Network

## **Action:**

There are several possible actions that can be taken depending on the particular implementation in your organization. However, some more common approaches are listed below:

- Utilize a private administrative management VLAN
- Utilize a private administrative management VLAN in conjunction with an isolated virtual switch and one or more uplink ports
- Utilize a private administrative management VLAN in conjunction with an isolated virtual

switch and a dedicated physical NIC connected to a secure management LAN

## **Discussion:**

In order to protect the service console from attack or misuse, it is recommended that the management network be isolated from any network path used by virtual machines. This is a best practice for securing any management network.

Either of these methods will aid in protecting the service console against illegitimate network access and/or manipulation of network traffic.

For more information, please review the following:

http://www.vmware.com/pdf/vi3\_security\_hardening\_wp.pdf - "Isolate the Management Network", page 5.

<u>http://www.vmware.com/pdf/esx3\_best\_practices.pdf</u> - "Plan Your Network Structure", page 7. http://download3.vmware.com/vmworld/2006/TAC9689-A.pdf

# 7 Minimize boot services

This section addresses minimizing services running in an effort to reduce the threat surface area of the ESX Server. To view the default services execute the following command as root:

```
ls -A1 /etc/rc3.d/S*
```

The following is a list of the recommended minimum services for ESX.:

```
/etc/rc3.d/S00microcode ctl
/etc/rc3.d/S00vmkstart
/etc/rc3.d/S01vmware
/etc/rc3.d/S02mptctlnode
/etc/rc3.d/S08iptables
/etc/rc3.d/S09firewall
/etc/rc3.d/S10network
/etc/rc3.d/S12syslog
/etc/rc3.d/S13irgbalance
/etc/rc3.d/S20random
/etc/rc3.d/S55sshd
/etc/rc3.d/S55vmware-late
/etc/rc3.d/S56rawdevices
/etc/rc3.d/S56xinetd
/etc/rc3.d/S58ntpd
/etc/rc3.d/S85qpm
/etc/rc3.d/S85vmware-webAccess
/etc/rc3.d/S90crond
/etc/rc3.d/S91httpd.vmware
/etc/rc3.d/S97vmware-vmkauthd
/etc/rc3.d/S98mgmt-vmware
/etc/rc3.d/S99local
/etc/rc3.d/S99pegasus
/etc/rc3.d/S99vmware-autostart
```

To view the current listening ports execute the following command as root:

```
netstat -an | egrep '0\.0\.0\.0:\*'
```

Of these, only the following have network ports open (by default):

S55sshd	sshd, tcp port 22
S56xinetd	xinetd, tcp port 902 (vmware-authd)
S58ntpd	ntpd, udp port 123
S85vmware-webAccess	webAccess, tcp ports 8005*, 8009, 8080

S98mgmt-vmware	vmware-hostd, tcp ports 80, 8085*, 8087*, 9080*, 443
S99pegasus	cimserver, tcp ports 32770*, 5988, 5989, and udp port 427

<sup>\*</sup> accessible to localhost only

## 7.1 Set Daemon umask\*

#### **Action:**

#### Discussion:

The system default umask should be set to at least 027 in order to prevent daemon processes (such as the syslog daemon) from creating world-writable files by default. If a particular daemon needs a less restrictive umask, consider editing the daemon startup script to grant that daemon the required umask while maintaining the increased server security posture.

ESX Server is 022 by default. A umask of 027 would make files and directories readable by users in the same Unix group, while a umask of 022 would make files readable by every user on the system.

With a default umask setting of 077 – a setting agreed to as part of the consensus process with DISA and NSA – files and directories created by users will not be readable by any other user on the system. The user creating the file has the discretion of making their files and directories readable by others via the chmod command. Users who wish to allow their files and directories to be readable by others by default may choose a different default umask by inserting the umask command into the standard shell configuration files (.profile, .cshrc, etc.) in their home directories. A umask of 027 would make files and directories readable by users in the same Unix group, while a umask of 022 would make files readable by every user on the system.

Adjust root's umask setting separately, as root shells don't necessarily read the system-wide configuration files. For example, root sessions using bash do not get umask settings from /etc/profile.

## Note:

This is been shown to cause problems with the installation of software packages where the installation script uses the default umask – the directories are owned by root with 700 permissions, and then the application and/or daemon cannot read its files. A simple fix to this problem is to manually issue a less restrictive umask (such as umask 022) for the shell session doing the installation, or place such a umask command in the beginning to a less restrictive value before the installation, or in the beginning of the installation script.

## **7.2 SNMP**

In the files located at /etc/snmp (snmp.conf and snmp.conf.preesx) do the following to secure SNMP:

```
1. chmod 700 snmp.conf
```

2. chmod 700 snmp.conf.preesx

The files should also maintain root as owner and group.

```
-rwxr--r-- 1 root root 159 Jun 13 13:42 snmpd.conf
-rwxr--r-- 1 root root 14895 Jun 5 2002 snmpd.conf.preesx
```

- 3. The default SNMP read and write community strings should be changed to passphrases that utilize strong passphrase standards
- 4. SNMP access should be restricted to authorized IP address on separate administrative network
- 5. Use read-only mode if possible.

Use the command, man snmpd.conf for additional information about configuring SNMP.

# 8 Kernel Tuning

This sections addresses techniques to modify the kernel for some additional network security robustness.

# 8.1.1 Network Parameter Modifications\*

## Action:

```
cat <<END SCRIPT >> /etc/sysctl.conf
# Following 11 lines added - CISecurity Benchmark sec 8.1.1
net.ipv4.tcp max syn backlog = 4096
net.ipv4.tcp syncookies = 1
net.ipv4.conf.all.rp filter = 1
net.ipv4.conf.all.accept source route = 0
net.ipv4.conf.all.accept redirects = 0
net.ipv4.conf.all.secure redirects = 0
net.ipv4.conf.default.rp filter = 1
net.ipv4.conf.default.accept source route = 0
net.ipv4.conf.default.accept redirects = 0
net.ipv4.conf.default.secure redirects = 0
net.ipv4.icmp echo ignore broadcasts = 1
END SCRIPT
chown root:root /etc/sysctl.conf
chmod 0600 /etc/sysctl.conf
diff /etc/sysctl.conf-preCIS /etc/sysctl.conf
```

#### **Discussion:**

For additional explanation of these parameters, see

/Documentation/networking/ip-sysctl.txt in your local copy of the kernel source or read the latest from the cross-referencing Linux site: <a href="http://lxr.linux.no/source/Documentation/networking/ip-sysctl.txt">http://lxr.linux.no/source/Documentation/networking/ip-sysctl.txt</a>.

```
net.ipv4.tcp max syn backlog = 4096
```

The tcp\_max\_syn\_backlog specifies the maximum number of incomplete tcp connection requests that will be remembered. When this system is under a syn flood, a larger number will increase its chance of being able to handle legitimate requests.

```
net.ipv4.tcp syncookies=1
```

With syncookies enabled, if we reach a point where there are more than 4096 incomplete connections (highly unlikely under most normal loads), this system will change how it responds to new connection requests. Instead of remembering all new connections, it sends out a coded

response (the "syncookie") and completely forgets that the connection request came in at all. If the client actually completes the connection request with the third ACK packet, the server can see the cookie coming back and can then rebuild the connection in memory. The remaining connection requests (the SYN flood packets) will never send this third ACK packet, so the server now has a way to hold legitimate conversations without tying up large amounts of memory and processor time handling the flood. When syncookies are turned on and there is an overflow in the backlog, the excess connections are completed, but we lose the ability to use TCP extensions for those connections. This may result in some performance degradation for those connections, but the impact is far less than the damage from the SYN flood itself.

```
net.ipv4.conf.all.rp filter = 1
```

Arriving packets get a simple check - is the packet arriving on the correct interface for its source address? In other words, would a response to this packet go back out the same interface? This simple routing table check can quickly handle some attempts at spoofing source addresses.

A reason why this might need to be left off is the network using asymmetric routing. One example might be a satellite link where incoming packets arrive on an Ethernet interface, but outgoing packets go out through a modem.

```
net.ipv4.conf.all.accept source route = 0
```

This IP option specifies how incoming and outgoing packets get routed. While originally intended as a troubleshooting technique, it is used almost exclusively to exploit IP trust relationships with spoofed source packets, and should be disabled.

```
net.ipv4.conf.all.accept redirects = 0
```

When this is disabled, the system will no longer be able to accept ICMP Redirect messages. While these can be occasionally be legitimately used to temporarily patch an incorrect routing table on a host machine, malicious hosts can use these to force packets through a sniffer or invalid gateway.

For hosts with correct routing tables, this type of packet only has malicious uses. For hosts with incorrect routing tables, ignoring these packets will only slightly impact network performance.

```
net.ipv4.conf.all.secure redirects = 0
```

When enabled, this would allow redirects from local routers. It's disabled for the same reasons as the above; malicious hosts could lie about the source address for the redirect.

```
net.ipv4.conf.default.rp_filter = 1
net.ipv4.conf.default.accept_source_route = 0
net.ipv4.conf.default.accept_redirects = 0
net.ipv4.conf.default.secure_redirects = 0
```

The previous settings (the "net.ipv4.conf.all.\*" settings) affect all interfaces that exist when the change is implemented at boot time. These "net.ipv4.conf.default.\*" make the same changes for any additional interfaces that are created later, such as hotplug USB or PCMCIA network cards.

```
net.ipv4.icmp echo ignore broadcasts = 1
```

When set to ignore, this system will not respond to broadcast pings such as those used in Smurf attacks. The system will continue to respond to normal ping packets, just not participate in creating floods of echo replies.

# 9 Logging

This section addresses the configuration, maintenance, and administration of logs on the ESX Server. While these guidelines assist administrators with the configuration and retention of system logging, they are not intended to meet all possible regulatory requirements. Logs are a critical component to proper auditing, maintenance, and incident response. Administrators should adjust settings as appropriate dependant on the size, complexity, and regulatory requirements applicable to the system.

# 9.1.1 Rotate Log Files from Virtual Machines to the ESX Server Host

You can enable and configure size-based log file rotation by performing the following steps:

- 1. Log on to the Virtual Infrastructure Client
- 2. Select the virtual machine from the inventory panel. The configuration page for this virtual machine appears with the Summary tab displayed.
- 3. Click *Edit Settings*.
- 4. Click *Options* > *Advanced* > *Configuration Parameters* to open the Configuration Parameters dialog box.
- 5. Click the *Add Row* button and type the following:

Name field: log.rotateSize

Value field: <maximum size in bytes of log file>

This enables log file rotation based on maximum size specified above.

6. Click the *Add Row* button and type the following:

Name field: log.keepOld

Value field: <number of log files to keep>

# 9.1.2 Maintain Proper Logging

### **Action:**

Make the following changes to the /etc/logrotate.d/vmkernel and /etc/logrotate.d/vmksummary files:

- Change "nocompress" to "compress"
- Change "size 200k" to "size 2096K"

Make the following changes to the /etc/logrotate.d/vmkwarning file:

- Add "compress"
- Add "size 2096k"

## **Discussion:**

The settings for logging are located in the /etc/logrotate.conf and /etc/logrotate.d. Use "man logrotate" for more information.

- 1. Enable log compression by uncommenting the compress setting in the /etc/logroatate.conf file. Uncommenting is performed by removing the "#" at the beginning of the line.
- 2. Enable log compression and increase the maximum log file size by modifying the configuration files located in the /etc/logrotate.d directory.

# 9.1.3 Confirm Permissions On System Log Files\*

# **Action:**

```
cd /var/log
chmod go-rwx boot.log* cron* maillog* messages* secure* spooler*
storageMonitor* sudolog* vmkernel* vmkproxy* vmksummary*
vmkwarning*
chmod -R go-rwx initrdlogs/ oldconf/ vmfsupgrade/ vmksummary.d/
vmkusage/ vmware/ vmware-mui/
chmod g-w,o-rwx dmesg ksyms* rpmpkgs* samba/*
chmod o-rwx wtmp
chmod go-rwx samba/
chown -R root:root .
chgrp utmp wtmp
```

# **Discussion:**

It is critical to protect system log files from being modified or accessed by unauthorized individuals. Some logs may contain sensitive data that should only be available to the system administrator.

If you should add any of the services that affect the above logs, please revisit this section to ensure the logs have the correct/secure permissions.

# Note:

You may get some errors from chmod if one or more of the files do not exist.

# 9.1.4 Review Logs

```
VMkernel:
      /var/log/vmkernel
VMkernel warnings:
      /var/log/vmkwarning
VMkernel summary:
      /var/log/vmksummary.html (lynx vmksummary.html to view in console)
ESX Server host agent log:
      /var/log/vmware/hostd.log
Web access:
      /var/log/vmware/webAccess
Service console:
      /var/log/messages
Authentication log:
      /var/log/secure
Individual virtual machine logs:
      <path to virtual machine on ESX Server>/vmware.log
vmware-specific logs:
      storageMonitor
      sudolog
     vmkproxy
vmware-specific directories:
     initrdlogs/
      oldconf/
     vmfsupgrade/
     vmksummary.d/
     vmkusage/
     vmware/
      vmware-mui/
```

# 9.1.5 Configure syslogd to Send Logs to a Remote LogHost

#### **Action:**

In the script below, replace logip with the IP address (not hostname) of your loghost. It is important to note that using an IP address, instead of the syslog server hostname can help to prevent the spoofing associated with domain name to IP address resolution.

```
echo "### Following lines added by CIS-ESX BM" >> /etc/syslog.conf
echo "### ESX Server 3.x Benchmark Section 9.1.5" >> /etc/syslog.conf
echo -e "local2.*\t/var/log/sudolog" >> /etc/syslog.conf
echo -e "kern.warning;*.err;authpriv.none\t@logip" >> /etc/syslog.conf
echo -e "*.info;mail.none;*.emerg;cron.none;local7.*\t@logip" >> /etc/syslog.conf
echo -e "local2.*\t@logip" >> /etc/syslog.conf
```

```
diff /etc/syslog.conf-preCIS /etc/syslog.conf
```

#### Test:

On the loghost machine verify the logs are sent. In a separate terminal, running as root, execute the following command to watch the log file:

```
# tail -f /var/log/messages
```

From the ESX Server host run the following from the command line (as root):

```
logger -ip kern.warning -t kern.warning-TEST "SYSLOG TEST #1"
logger -ip user.err -t *.err-TEST "SYSLOG TEST #2"
logger -ip authpriv.none -t authpriv.none-TEST "SYSLOG TEST #3"
logger -ip user.info -t *.info-TEST "SYSLOG TEST #4"
logger -ip mail.none -t mail.none-TEST "SYSLOG TEST #5"
logger -ip cron.none -t cron.none-TEST "SYSLOG TEST #6"
logger -ip user.emerg -t *.emerg-TEST "SYSLOG TEST #7"
logger -ip local7.warning -t local7.warning-TEST "SYSLOG TEST #8"
logger -ip local2.warning -t local2.warning-TEST "SYSLOG TEST #9"
```

## **Discussion:**

Remote logging is essential in detecting intrusion and monitoring multiple servers simultaneously. If an intruder is able to obtain root on a host, they may be able to edit the system logs to remove all traces of the attack. If the logs are stored off the machine, those logs can be analyzed for anomalies and used for prosecuting the attacker. Centralized log monitoring and storage is a critical component of incident response and assuring the integrity of system logs.

# 10 File / Directory Permissions / Access

This section addresses file, directory permissions and access control for the ESX Server.

# 10.1.1 Add 'nodev' Option To Appropriate Partitions In /etc/fstab\* Action:

#### Discussion:

Placing "nodev" on these partitions prevents users from mounting unauthorized devices on any partitions that we know should not contain devices. It is not normally necessary to mount devices on any partitions other than /dev.

One notable exception, is the case where system programs are being placed into "chroot jails"-these often require that several devices be created in the chroot directory. If you are using chroot jails on your machines, you should be careful with the nodev option.

# 10.1.2 Add 'nosuid' and 'nodev' Option for Removable Media In /etc/fstab\* Action:

```
cp -p /etc/fstab /etc/fstab.tmp
awk '($2 ~ /^\/m.*\/(floppy|cdrom)$/) && \
   ($4 !~ /,nodev,nosuid/) \
        { $4 = $4 "nodev,nosuid" }; \
        { print }' /etc/fstab.tmp > /etc/fstab
chown root:root /etc/fstab
chmod 0644 /etc/fstab
rm -f /etc/fstab.tmp
diff /etc/fstab-preCIS /etc/fstab
```

#### **Additional Action:**

```
chattr +i /etc/fstab
```

#### **Discussion:**

Removable media is one vector by which malicious software can be introduced onto the system. By forcing these file systems to be mounted with the nosuid option, the administrator prevents users from bringing set-UID programs onto the system via CDROMs and floppy disks. This will also force these filesystems to mount with the nodev option, as explained above.

If this machine has multiple CD-ROM or floppy drives, additional action must be taken. Simply add nosuid to the fourth field for the /etc/fstab lines that reference those drives.

The additional action is required because ESX Server uses the Hardware Abstraction Layer (HAL) Daemon software to update the filesystem description table (/etc/fstab) based on a series of SGML policies located in /usr/share/hal/fdi/ using the program fstab-sync. Experience has shown HAL is still maturing and there is a lack of tools available to configure the SGML configuration files. Editing these SHML files manually is beyond the scope of this Benchmark. Therefore, once the desired changes are made to /etc/fstab, set it to be immutable (as discussed in the fstab-sync man page).

# 10.1.3 Disable User-Mounted Removable File Systems\* Ouestion:

Are there business justification / mission critical reasons to allow unprivileged users to mount CD-ROMs and floppy disk file systems on this system?

If the answer to this question is no, then perform the action below.

## **Action:**

#### **Discussion:**

In Red Hat Linux, the pam\_console PAM module gives the user at console (the machine's true physical keyboard) temporarily enhanced privileges. This is configured through the /etc/security/console.perms file or console.perms.d/50-default.perms. Under the VMware ESX Server 3.x default settings, the console user is given ownership of the floppy and CD-ROM drive, along with a host of other devices. Many of these devices correspond to removable media and thus represent a security risk. This item disables the enhanced privileges on these devices. Be aware that allowing users to mount and access data from removable media drives makes it easier for malicious programs and data to be imported onto the network or data to be removed from the server.

# 10.2 Establish and Maintain File System Integrity\*

The ESX Server has several configuration files in locations listed below:

/etc/profile	644
/etc/ssh/sshd_config	600
/etc/pam.d/system_auth	644
/etc/ntp	755
/etc/ntp.conf	644
/etc/passwd	644
/etc/group	644
/etc/sudoers	440
/etc/shadow	400
/etc/vmware	755

Ensure these files have the correct permissions and are not modified. Use md5sum or sha1sum to create signatures of these files and store them offline.

# 10.2.1 Verify passwd, shadow, and group File Permissions\* Action:

```
cd /etc
chown root:root passwd shadow group
chmod 644 passwd group
chmod 400 shadow gshadow
```

## **Discussion:**

These are the default owners and access permissions for these files. It is worthwhile to periodically check these file permissions as there have been package defects that changed /etc/shadow permissions to 644. Tripwire (http://www.tripwire.org/downloads/index.php) and AIDE (http://sourceforge.net/projects/aide) – the successor to Tripwire – are examples of products for alerting you to changes in these files.

Whereas AIDE is an improvement to Tripwire, it is still listed as Beta software, and may not be suitable for Enterprise Production systems.

# 10.2.2 World-Writable Directories Should Have Their Sticky Bit Set\*

#### **Action:**

Administrators who wish to obtain a list of these directories may execute the following commands:

There should be no entries returned. If any are returned, run the following command for each directory:

```
chmod +t /full/directory/path/
```

## **Discussion:**

When the so-called "sticky bit" is set on a directory, then only the owner of a file may remove that file from the directory (as opposed to the usual behavior where anybody with write access to that directory may remove the file). Setting the sticky bit prevents users from overwriting each other's files, whether accidentally or maliciously, and is generally appropriate for most world-writable directories. However, consult appropriate vendor documentation before applying the sticky bit to any world writable directories found in order to avoid breaking any application dependencies on a given directory.

## 10.2.3 Find Unauthorized World-Writable Files\*

## **Action:**

Administrators who wish to obtain a list of the world-writable files currently installed on the system may run the following commands:

There should be no entries returned. If grub.conf shows up, its permissions will be adjusted in step 10.4.1.

#### **Discussion:**

Data in world-writable files can be modified and compromised by any user on the system. World-writable files may also indicate an incorrectly written script or program that could potentially cause a compromise to the system's integrity. Generally removing write access for the "other" category (chmod o-w <filename>) is advisable, but always consult relevant vendor documentation in order to avoid breaking any application dependencies on a given file.

# 10.2.4 Find Unauthorized SUID / SGID System Executables\* SUID

# Action:

Administrators who wish to obtain a list of the set-UID and set-GID programs currently installed on the system may run the following commands:

```
for PART in $(grep -v '^#' /etc/fstab | awk '($6 != "0") { print
$2 }' ); do
    find $PART -xdev \( -perm -04000 -o -perm -02000 \) \
    -type f -print
done
```

#### **Discussion:**

The administrator should take care to ensure that no rogue set-UID programs have been introduced into the system. In addition, if possible, the administrator should attempt a set-UID audit and reduction.

## Required:

- pam timestamp check
- passwd
- pwdb chkpwd
- su
- unix chkpwd
- vmkload app (two locations)
- vmware-authd
- vmware-vmx (two locations)

## Optional:

- crontab
- ping
- sudo
- vmkping

# Special Cases:

• ssh-keysign

To disable an optional setuid application:

- 1. Log on to the service console and acquire root privileges.
- 2. Execute this command:

```
chmod a-s <path to executable>
```

# **SGID**

# Optional:

• wall

# Special Cases:

• lockfile – only required if the Dell OM management agent is used, otherwise it is optional

To disable an optional setgid application:

- 1. Log on to the service console and acquire root privileges.
- 2. Execute this command:

```
chmod a-g <path to executable>
```

# 10.2.5 Find All Unowned Files\*

#### **Action:**

```
for PART in $(grep -v '^#' /etc/fstab | awk '($6 != "0") { print
$2 }'); do
    find $PART -xdev -nouser -o -nogroup -print
done
```

There should be no entries returned.

## **Discussion:**

Do not allow any unowned files on your system. Unowned files may be an indication of unauthorized system access or improper package maintenance/installation. Sometimes a package removal results in unowned files or directories related to this software as the user/group associated with that package is removed, but that user's files (i.e., files changed after the package was installed) are left behind. Another common cause is the installation of software that does not properly set file ownerships.

Files in any NFS mounts may be ignored as the user ID mapping between systems may be out of sync. If your Enterprise uses a central user management system (NIS or LDAP), the presence of unowned files may indicate another problem and should be investigated.

# 10.3 System Access, Authentication, and Authorization

This section addresses system administration, system access, authentication, and authorization of the ESX Server.

# 10.3.1 Restrict at /cron To Authorized Users\* Action:

```
cd /etc/
rm -f cron.deny at.deny
echo root > cron.allow
[ -e cron.allow-preCIS ] && \
    diff cron.allow-preCIS cron.allow
echo root > at.allow
[ -e at.allow-preCIS ] && \
    diff at.allow-preCIS at.allow
chown root:root cron.allow at.allow
chmod 400 cron.allow at.allow
```

#### **Discussion:**

The cron.allow and at.allow files are a list of users who are allowed to run the crontab and at commands to submit jobs to be run at scheduled intervals. On many systems, only the system administrator needs the ability to schedule jobs. Note that even though a given user is not listed in cron.allow, cron jobs can still be run as that user. cron.allow only controls administrative access to the crontab command for scheduling and modifying cron jobs.

# 10.3.2 Restrict Permissions On crontab Files\* Action:

```
chown root:root /etc/crontab
chmod 400 /etc/crontab
chown -R root:root /var/spool/cron
chmod -R go-rwx /var/spool/cron
cd /etc
ls | grep cron | grep -v preCIS | xargs chown -R root:root
ls | grep cron | grep -v preCIS | xargs chmod -R go-rwx
```

# **Discussion:**

The system crontab files are accessed only by the cron daemon (which runs with superuser privileges) and the crontab command (which is set-UID to root). Allowing unprivileged users

to read or modify system crontab files can create the potential for a local user on the system to gain elevated privileges.

# 10.3.3 Configure xinetd Access Control\* Action:

Insert the following line into the "defaults" block in /etc/xinetd.conf:

where each <net>/<num\_bits> combination represents one network block in use by your organization. For example:

only from 
$$= 192.168.1.0/24$$

would restrict connections to only the 192.168.1.0/24 network, with the netmask 255.255.255.0.

Note: There are two <TAB>'s between the only\_from and the = in the above lines.

#### Discussion:

This item configures xinetd to use simple IP-based access control and log connections. Just as xinetd's access control mechanisms are used to monitor illicit connection attempts, other tools, such as PortSentry, available from <a href="http://www.psionic.com/products/portsentry.html">http://www.psionic.com/products/portsentry.html</a>, can be used to monitor access attempts on unused ports.

#### Note:

Running PortSentry may result in the CIS testing tools reporting "false positives" for "active" ports that are actually being held by the PortSentry daemon. Consider replacing the PortSentry daemon with PSAD, short for Port Scan Attack Detector, available from <a href="http://www.cipherdyne.com/psad/">http://www.cipherdyne.com/psad/</a>. Unlike PortSentry, PSAD doesn't have to hold open ports, instead, it communicates directly with the kernel.

# 10.3.4 Restrict root Logins To System Console\* Action:

```
rm -f /etc/securetty
echo console >> /etc/securetty
for i in `seq 1 11`; do
    echo vc/$i >> /etc/securetty
done
```

```
for i in `seq 1 6`; do
    echo tty$i >> /etc/securetty
done

chown root:root /etc/securetty
chmod 400 /etc/securetty
diff /etc/securetty-preCIS /etc/securetty
```

#### **Discussion:**

Anonymous root logins should not normally be allowed. At all other times, the administrator should access the system via an unprivileged account and use some authorized mechanism (such as the su command, or the freely-available sudo package) to gain additional privileges. These mechanisms provide at least some audit trail in the event of problems.

Many Enterprises – who use serial port concentrators to connect to a server in a data center without physically having to use the keyboard – consider the serial port a console. This is in keeping with the Unix server tradition of controlling headless Unix machines using a serial port console. Just like the virtual consoles, this requires protection as well. If this applies to your organization, you may execute these lines:

```
echo ttyS0 >> /etc/securetty
echo ttyS1 >> /etc/securetty
```

## 10.4 Limiting Access to su\*

# **Action:**

#### **WARNING:**

If you do not have immediate physical access to the server, ensure you have a user in the wheel group before running the below script. Failure to do so will prevent you from using su to become root.

```
cd /etc/pam.d/
awk '($1=="#auth" && $2=="required" && \
    $3~"pam_wheel.so") \
    { print "auth\t\trequired\t",$3,"\tuse_uid"; next };
    { print }' /etc/pam.d-preCIS/su > su
diff /etc/pam.d-preCIS/su su
```

#### **Discussion:**

The su command allows you to become other users on the system. This is commonly used to become "root" and execute commands as the super-user. If you do not want certain users to su to root then uncomment the following line in /etc/pam.d/su:

```
auth required /lib/security/$ISA/pam wheel.so use uid
```

Uncommenting this line allows only the users in the wheel group to become root by using the su command and entering the root password. All other users will receive a message stating the password is incorrect.

By limiting access to the root account, even if a user knows the root password, they will not be able to become root unless that user has physical access to the server's console, or they are added to the wheel group. This adds another layer of security to the system and prevents unauthorized system access.

## 10.4.1 Set GRUB Password

#### **Action:**

1. Add this line to /boot/grub/grub.conf before the first uncommented line:

```
password <password>
```

Replace <password> with an appropriate password for your organization.

2. Execute the following commands as root:

```
chown root:root /boot/grub/grub.conf
chmod 600 /boot/grub/grub.conf
```

# **Discussion:**

By default on most Linux systems, the boot loader prompt allows an attacker to subvert the normal boot process very easily. The action above will allow the system to boot normally, only requiring a password when the user attempts to modify the boot process by passing commands to GRUB. Make sure to replace password> in the actions above with a good password.

# **10.4.2** Require Authentication for Single-User Mode

## **Action:**

Examine the /etc/inittab file. If there's no line with "sulogin", add the following line after the "initdefault" line:

```
~~:S:wait:/sbin/sulogin
```

# Then protect the file:

```
chown root:root inittab
chmod 644 inittab
```

## **Discussion:**

By default on ESX Server, you can enter single user mode simply by typing "linux single" in the GRUB boot-editing menu. Some believe that this is left in to ease support of users with lost root passwords. In any case, it represents a clear security risk — authentication should always be required for root-level access. It should be noted that it is extremely difficult to prevent compromise by any attacker who has knowledge, tools, and full physical access to a system. This kind of measure simply increases the difficulty of compromise by requiring more of each of these factors.

These last two items have attempted to address concerns of physical/boot security. To make these preparations more complete, one should consider setting the BIOS to boot only from the main hard disk and locking this setting with a BIOS password (see section 1.5). For more information on reducing the threat posed by an attacker with physical / boot access, consider the article "Anyone with a Screwdriver Can Break In," available at <a href="http://www.bastille-unix.org/jay/anyone-with-a-screwdriver.html">http://www.bastille-unix.org/jay/anyone-with-a-screwdriver.html</a>.

# 11 User Accounts and Environment

This section addresses user accounts and environment settings for ESX Server. The following useful commands will provide information about the ESX Server environment:

esxcfg-auth	configure network authentication and password complexity
esxcfg-firewall	display and configure iptables
esxcfg-info	display debugging and troubleshooting information
esxcfg-module	displays driver modules loaded on startup
esxcfg-mpath	display settings for Fibre channel or iSCSI LUNs
esxcfg-nics	display and configure information about the physical NICs
esxcfg-vmknic	display and configure VMkernel NIC
esxcfg-vswif	display and configure Service Console NIC
esxcfg-vswitch	display and configure virtual switches

#### 11.1 Passwords

The following command will display the current password settings on ESX Server:

esxcfg-auth --probe

# 11.1.1 Password Complexity

## **Action:**

As root from the service console:

esxcfg-auth --usepamqc=disabled disabled -1 12 8

Using this example, a user would not be allowed to set passwords that contain only one or two character classes. Also, they would not be able to create passphrases.

The user would need to create a password that consisted of either 12 characters for a three-character class, or 8 characters for four-character class. These are recommended starting values. Some regulated industries require more restrictive values – ensure they comply with your Enterprise security policy.

#### **Discussion:**

ESX Server uses the pam\_cracklib.so plugin by default. This plugin does not check the root account for complexity. You should use the pam\_passwdqc.so library to handle password complexity for all accounts (including the root account).

```
esxcfg-auth --usepamqc=<N0> <N1> <N2> <N3> <N4> <match>
```

Classes consist of upper case, lower case, numbers, and special characters.

N0 = # of chars required for using one class only

N1 = # of chars required for using two classes

N2 = passphrases

N3 = # of chars required for using three classes

N4 = # of chars required for using all four classes

match = # of chars allowed to be reused from the old password

# 11.1.2 Minimum Days Before Password Change

#### **Action:**

```
esxcfg-auth --passmindays=7
```

This will prevent password changes for seven days.

#### **Discussion:**

```
esxcfg-auth --passmindays=<number of days>
```

The <number\_of\_days> is the minimum number of days allowed before a password can be changed.

# 12 Warning Banners

This section addresses the implementation of warning banners on the ESX Server.

Presenting some sort of statutory warning message prior to the normal user logon may assist the prosecution of trespassers on the computer system. Changing some of these login banners also has the side effect of hiding OS version information and other detailed system information from attackers attempting to target specific attacks at a system (though there are other mechanisms available for acquiring this information). Guidelines published by the US Department of Defense require that warning messages include at least the name of the organization that owns the system, the fact that the system is subject to monitoring and that such monitoring is in compliance with local statutes, and that use of the system implies consent to such monitoring. The organization's local legal counsel and/or site security administrator should review the content of all messages before any system modifications are made, as these warning messages are inherently site-specific.

More information (including citations of relevant case law) can be found at <a href="http://www.usdoj.gov/criminal/cybercrime/s&sappendix2002.htm">http://www.usdoj.gov/criminal/cybercrime/s&sappendix2002.htm</a>.

# 12.1 Create Warnings for Network and Physical Access Services

#### **Action:**

If you have already customized your /etc/motd, /etc/issue, or /etc/issue.net files, skip step 1. Otherwise, edit the files manually and replace their contents with a single line for your organization, as shown below before proceeding to step 2.

1. Edit the banner currently in the /etc/issue, /etc/issue.net, and /etc/motd files and add the name of your organization on a separate line at the end.

```
Before -
    VMware ESX Server 3 (Dali)
    Kernel \r on an \m

After -
    Your Organization's Name
```

2. Create banners for console access:

```
unalias cp mv
cd /etc
# Remove OS indicators from banners
for FILE in issue motd; do
     cp -f ${FILE} ${FILE}.tmp
```

```
egrep -vi "red hat|kernel|fedora|vmware esx" ${FILE}.tmp > ${FILE}
    rm -f ${FILE}.tmp

done
diff issue-preCIS issue

if [ "`grep -i authorized /etc/issue`" == "" ]; then
    echo "Authorized uses only. All activity may be \
monitored and reported." >> /etc/issue
fi
if [ "`grep -i authorized /etc/motd`" == "" ]; then
    echo "Authorized uses only. All activity may be \
monitored and reported." >> /etc/motd
fi
```

#### 3. Create banners for network access:

```
cp -fp /etc/issue /etc/issue.net
if [ "`grep -i authorized /etc/issue.net`" == "" ]; then
    echo "Authorized uses only. All activity may be \
monitored and reported." >> /etc/issue.net
fi
diff issue.net-preCIS issue.net
```

#### 4. Protect banner:

```
chown root:root /etc/motd /etc/issue /etc/issue.net
chmod 644 /etc/motd /etc/issue /etc/issue.net
```

#### **Discussion:**

The contents of the /etc/issue file are displayed prior to the login prompt on the system's console and serial devices. /etc/motd is generally displayed after all successful logins, no matter where the user is logging in from, but is thought to be less useful because it only provides notification to the user after the machine has been accessed.

A copy of a DoD warning banner can be found here: www.dss.mil/isp/odaa/documents/dod\_warning\_banner.pdf

# 12.2 Create Warnings For GUI-Based Logins

The configuration file for web access to the host

/var/lib/vmware/hostd/docroot/index.html should be modified to add the organization's warning banner in the panel area following the "Getting Started" text as seen below:



## 12.3 Reboot

#### **Action:**

init 6

#### **Discussion:**

Whenever you make substantial changes to a system, Administrators should ensure the system is rebooted. Some System Administrators believe any change to the init scripts warrant a reboot to ensure the system comes up as expected. Hours of lost productivity with extensive troubleshooting (not to mention lost revenue) have occurred because a system did not start up as expected. The root cause was an init problem that would have been detected had the reboot taken place.

# 13 Virtual Machines (Guests)

Each of the guest operating systems or applications should have the appropriate security configurations applied before connecting to untrusted networks (i.e. the Internet) or placed into production. The Center for Internet Security, vendors, NIST, DISA, NSA and others provide security hardening guides.

# 14 References

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## **Credits**

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# Appendix A - Backup Script

Both the backup script and the file list are available on the CIS website for you to download.

```
#!/bin/bash
#Backup files and dirs
/bin/tar -cvf /root/backup.`/bin/date +%Y%m%d%H%M`.tar `/bin/cat \
/tmp/filelist`
#Create restore script
if [ -e /root/do-restore.sh ]; then
  echo "/root/do-restore.sh exists, exiting"
  exit 1
else
  echo '#!/bin/bash' >>/root/do-restore.sh
  /bin/chmod 700 /root/do-restore.sh
  echo 'cd /' >>/root/do-restore.sh
  echo '/bin/tar -Uxvf `/bin/ls -A1rt /root/backup.*.tar | tail -1`' \
  >>/root/do-restore.sh
  /usr/bin/find /var/log -printf "chmod %m %h/%f\n" \
 >>/root/do-restore.sh
echo "Backup complete."
```

You will also need a list of files called /tmp/filelist with the following files listed in it:

```
/etc/.login
/etc/at.allow
/etc/at.deny
/etc/bashrc
/etc/cron.*
/etc/cron.allow
/etc/cron.d/at.allow
/etc/cron.d/at.deny
/etc/cron.d/cron.allow
/etc/cron.d/cron.deny
/etc/cron.deny
/etc/crontab
/etc/csh.cshrc
/etc/csh.login
/etc/cups/cupsd.conf
/etc/default/cron
/etc/default/inetinit
/etc/default/init
/etc/default/keyserv
/etc/default/login
/etc/default/passwd
/etc/default/syslogd
/etc/dt/config/*/sys.resources
/etc/dt/config/*/xresources
```

```
/etc/dt/config/xconfig
/etc/dt/config/xservers
/etc/exports
/etc/fstab
/etc/ftpaccess
/etc/ftpd/banner.msq
/etc/ftpd/ftpaccess
/etc/ftpd/ftpusers
/etc/ftpusers
/etc/group
/etc/grub.conf
/etc/gshadow
/etc/hosts.allow
/etc/hosts.deny
/etc/hosts.equiv
/etc/inetd.conf
/etc/init.d/functions
/etc/init.d/netconfig
/etc/init.d/syslog
/etc/inittab
/etc/issue
/etc/issue.net
/etc/lilo.conf
/etc/limits.conf
/etc/login.defs
/etc/mail/sendmail.cf
/etc/motd
/etc/ntp.conf
/etc/ntp/
/etc/pam.conf
/etc/pam.d/
/etc/passwd
/etc/profile
/etc/proftpd.conf
/etc/rc.d/
/etc/rmmount.conf
/etc/securetty
/etc/security/audit class
/etc/security/audit control
/etc/security/audit event
/etc/security/audit startup
/etc/security/audit user
/etc/security/console.perms
/etc/security/limits.conf
/etc/security/policy.conf
/etc/shadow
/etc/skel/
```

```
/etc/ssh/ssh config
/etc/ssh/sshd config
/etc/suauth
/etc/sudoers
/etc/sysconfig/sendmail
/etc/sysctl.conf
/etc/syslog.conf
/etc/system
/etc/vsftpd.conf
/etc/vsftpd.ftpusers
/etc/vsftpd/vsftpd.conf
/etc/x11/gdm/gdm.conf
/etc/x11/xdm/kdmrc
/etc/x11/xdm/xresources
/etc/x11/xdm/xservers
/etc/x11/xinit/xserverrc
/etc/xinetd.conf
/etc/xinetd.d/
/opt/kde/share/config/kdm/kdmrc
/root/.bash profile
/root/.bashrc
/root/.cshrc
/root/.tcshrc
/usr/openwin/lib/app-defaults/xscreensaver
/var/lib/vmware/hostd/docroot/index.html
/var/spool/cron/
/var/spool/cron/crontabs/
```

# Appendix B - Kickstart File

```
# START OF KICKSTART FILE FOR ESX SERVER
install
text
reboot
lang en US.UTF-8
langsupport --default en US.UTF-8
keyboard us
mouse generic3ps/2 --device psaux
skipx
network --device eth0
--bootproto static
--ip 10.1.1.15
--netmask 255.255.255.0
--gateway 10.1.1.254
--nameserver 1.1.1.1,1.1.2.1
--hostname esx-hostname.domain.com
--addvmportgroup=1
--vlanid=0 rootpw
--iscrypted encrypted-root-password.
#authconfig --enableshadow --enablemd5 --enablekrb5
--krb5realm=hq.domain.com --krb5kdc=active-directory-domain-controller-name
authconfig --enableshadow --enablemd5
timezone --utc America/Los Angeles
nfs --server=10.1.1.249 --dir=/usr/pkg/ossrc/VMware-ESX
bootloader --driveorder=cciss/c0d0 --location=mbr
# The following is the partition information you requested
# Note that any partitions you deleted are not expressed
# here so unless you clear all partitions first, this is
# not guaranteed to work. These are from HP Blade Center
clearpart --all --drives=cciss/c0d0 --initlabel
part /boot --fstype ext3 --size=200 --ondisk=cciss/c0d0
part / --fstype ext3 --size=2048 --ondisk=cciss/c0d0
part swap --size=2048 --ondisk=cciss/c0d0
part /var/log --fstype ext3 --size=500 --grow --maxsize=2000
--ondisk=cciss/c0d0
# this command skips the EULA screen that comes up during ESX Server
# kickstart...
vmaccepteula
%packages
grub
%post --interpreter=/bin/sh
mkdir -p /mnt/local-root
mount -v 10.1.1.249:/usr/pkg/ossrc/Linux-2.6-i686/local-root
/mnt/local-root
date >> /root/finish-install.log
/mnt/local-root/etc/netinstall/bin/esx-finish-install.ksh >>
/root/finish-install.log 2>&1
echo finish >> /root/finish-install.log
date >> /root/finish-install.log
```

umount -v /mnt/local-root >> /root/finish-install.log 2>&1

# END OF KICKSTART FILE

# **Appendix C - Additional Security Notes**

The items in this section are security configuration settings that have been suggested by several other resources and system hardening tools. However, given the other settings in the benchmark document, the settings presented here provide relatively little incremental security benefit. Nevertheless, none of these settings should have a significant impact on the functionality of the system, and some sites may feel that the slight security enhancement of these settings outweighs the (sometimes minimal) administrative cost of performing them. They are purely optional and may be applied or not at the discretion of local site administrators.

# SN 1 - Enabling Server-Certificate Verification for Virtual Infrastructure Clients

Review "Enabling Server-Certificate Verification for Virtual Infrastructure Clients" which can be found by entering the following into a web browser:

http://kb.vmware.com/kb/4646606

# SN 2 - Enable Full and Secure Use of Certificate-based Encryption

Review "Enable Full and Secure Use of Certificate-based Encryption" which can be found at the URL:

www.vmware.com/vmtn/resources/658