Lucas Winkelman

http://www.linkedin.com/in/lucas-winkelman https://firecannons.github.io

Home Address 12543 Country View Dr. Tebbetts, MO 65080 (573)-544-1079 lawf48@mst.edu

Objective To obtain a career in Computer Science

Education Missouri University of Science and Technology (Missouri S&T)

> **B.S. Computer Science** GPA: 3.67/4.0

Courses:

Data Structures Discrete Math Algorithms

File Structures and Database Systems **Numerical Methods** Theory of Computer Science Software Engineering I Intro to Operating Systems **Programming Languages and Translators** Java Gui & Visualization Structure of a Compiler Senior Design

Databases 2 Numerical Modeling 1 **Data Mining**

Real-Time Systems Intellectual Property for CS

Experience State of Missouri – Information Technology Services Division

UInteract Tax Team - Summer Internship

Developed methods to drastically decrease website deploy time

- Consolidated email groups to new shared email boxes to save space
- Worked on Data Change Requests (DCRs) in the UInteract database
- Changed Java and XML to fix website bugs
- Collaborated with a team to meet agendas

Multi-rotor Robot Design Team

Rolla, MO

Software Division - Simulation Division

Oct 2016 - Aug 2018

Jefferson City, MO

May 2019 - Aug 2019

May 2020

- Innovated to create 2-D Javascript simulation of the International Aerial Robotics Competition (IARC)
- Wrote programs using neuro-evolution to find best algorithm of drone flight in the IARC, including using the NEAT method
- Simulated drone flight in 3-D using the Gazebo robotics simulator

Missouri S&T - ShamHacks Rolla, MO Competitor Feb 2018

- Created a website that allowed users to upload videos and transcribe them to text
- Wrote a HTML and CSS frontend and PHP with database backend
- Worked with a team to integrate the website and transcription program

Computer MS Office HTML **CSS** JavaScript SQL PHP C Skills Python Java C++ Django Git

Previous FIRST Robotics

Honors &

Activities Association of Computing Machinery SIG-Competition

Association of Computing Machinery SIG-Security Association of Computing Machinery SIG-Web

Association of Computing Machinery SIG-Game