Lucas Winkelman

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Objective To obtain a career in Computer Science

Education Missouri University of Science and Technology (Missouri S&T) May 2020

B.S. Computer Science GPA: 3.6/4.0

Courses:

Data Structures Discrete Math Algorithms

Numerical Methods Theory of Computer Science File Structures and Database Systems
Software Engineering I Intro to Operating Systems Programming Languages and Translators

Experience State of Missouri – Information Technology Services Division

UInteract Tax Team - Summer Internship May 2017 - Aug 2018

• Worked on Data Change Requests (DCRs) in the UInteract database

Changed Java and XML to fix website bugs

• Gained knowledge of the Struts web framework

Completed training challenges to gain more experience with Java and SQL

Collaborated with a team to meet agendas

Multi-rotor Robot Design Team Rolla, MO

Software Division - Simulation Division

Oct 2016 - Aug 2018

Jefferson City, MO

Innovated to create 2-D Javascript simulation of the International Aerial Robotics Competition (IARC)

 Wrote programs using neuro-evolution to find best algorithm of drone flight in the IARC, including using the NEAT method

• Simulated drone flight in 3-D using the Gazebo robotics simulator

Missouri S&T – ShamHacks Rolla, MO
Competitor Feb 2018

Created a website that allowed users to upload videos and transcribe them to text

• Wrote a HTML and CSS frontend and PHP with database backend

Worked with a team to integrate the website and transcription program

Computer MS Office **CSS** SQL PHP HTML JavaScript Git Skills Python C C++ Code::Blocks **Eclipse** Java Django

Honors & FIRST Robotics

Activities Association of Computing Machinery SIG-Security

Association of Computing Machinery SIG.com

Christian Campus Fellowship