Date: 02-11-18

# PROJECT REPORT

Team: cut-copy-paste

Project Title: Artifact-free High Dynamic Range Imaging for Dynamic
Scenes using Robust Patch-Based HDR Reconstruction

#### Overview:

**Given** - Input LDR Images, along with exposure times ->  $\{L_1, L_2, \ldots L_N\}$  **Assumptions** - Select a reference image  $\{L_{ref}\}$  out of the stack of the input images (usually, the middle one in the stack is selected). **Algorithm** -

## Algorithm 1 Patch-based HDR image reconstruction algorithm

```
Input: unregistered LDR sources L_1, \ldots, L_N and reference L_{ref}
Output: HDR image H, and "aligned" LDR images I_1, \ldots, I_N
 1: Initialize: \{I_1, \ldots, I_N\} \leftarrow \{g^1(L_{\text{ref}}), \ldots, g^N(L_{\text{ref}})\}
 2: for all scales s do
 3:
         for all optimization iterations do
            /* Stage 1 – optimize for I_1, \ldots, I_N in Eq. 4 */
 4:
            for exposure k = 1 to N, k \neq \text{ref do}
 5:
                I_k \leftarrow \text{SearchVote}(I_k \mid g^k(L_1), \dots, g^k(L_N))
 6:
                I_k \leftarrow \text{Blend}(I_k, l^k(H))
 7:
             end for
 8:
 9:
            /* Stage 2 – optimize for H in Eq. 4 */
            H \leftarrow \text{HDRmerge}(I_1, \dots, I_N) [Eq. 5]
10:
            H \leftarrow \text{AlphaBlend}(h(L_{\text{ref}}), \tilde{H}) \text{ [Eq. 6]}
11:
            /* extract the new image targets for the next iteration */ \{I_1, \ldots, I_N\} \leftarrow \{l^1(H), \ldots, l^N(H)\}
12:
13:
14:
         end for
15: end for
16: return H and I_1, \ldots, I_N
```

#### **Current Status:**

- → Pre-processed the images, with gamma correction (given:2.2(paper))
- ightarrow Initialised the first set of aligned images of input LDRs by the LDR to HDR and HDR to LDR mappings.
- → Implemented the Stage-1 of the Optimiser algorithm given above.
  - → Implemented Search and Vote on the targets.
  - → Update the aligned images to the output of the above voting process done after the completeness and coherency search.
- ightarrow This process is continued for all the input LDR exposures.

**Output:** We end up with Aligned LDR images which are yet to be merged and this has to be computed on a multi-scale level (assumed 1 scale for now)

Results:
Reference LDR image:



Aligned less exposure LDR image



Aligned high exposure LDR image



#### Milestones:

- > Implementation of HDR Merge
- > Extension to multi-scale
- > Testing on our own dataset

### Challenges:

- > Cannot eliminate unwanted artifacts (i.e, noise) if the reference image is noisy, it gets propagated to the final HDR image.
- > MBDS ( Modified Bi-Directional Search ) has limitations with respect to completeness and coherency, we have to tune the parameters properly else there can be additions of implausible artifacts.