

Ray Sy

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https://raysy.dev

Skills

Languages

Java • Python • JavaScript • Dart
SQL • Shell • C • HTML • CSS • C++

Frameworks/Tools

React • Flutter • Firebase • PostgreSQL
MongoDB • Heroku • Git • Redis

Design

Sketch • Photoshop • Illustrator
AfterEffects • Premier • FCPX

Links

Github:// fireteam99
LinkedIn:// ray-sy
Devpost:// fireteam
Handshake:// Ray Sy

Education

B.S. in Computer Science

Rutgers University, New Brunswick, NJ
Expected | December 2020
GPA | 3.74
Deans List | 2018 - Present

Coursework

Undergraduate

Design & Analysis of Algorithms
Discrete Structures I & II
Computer Architecture
Brain-Insp Computing
Prin Info & Data Mgt
Computer Security

Activities

Clubs

FizzBuzz | Tech Chair
USACS | Member
RUMAD | Member
COGS | Member

Experience

American Express | Software Engineering Intern June 2020 - August 2020 | New York, NY

- Created Experience Builder - a tool that empowers non-engineers to generate production ready UI variations for the consumer website.
- Designed a composer interface using React.js featuring an interactive canvas, sortable layer tree, and component palette, which reduced QA overhead by enforcing standardized design guidelines.
- Implemented a sought after code generation feature that allows developers to inspect outputted JSX and view necessary imports in real time from custom compositions.
- Integrated deployment options using Docker and Epass which significantly improved time to market by allowing the Marketing and Design teams to painlessly deploy and test changes.

Heat.wav | Technical Co-Founder August 2018 - Present | New York, NY

- A location-based music & artist discovery platform undergoing beta-testing that placed in the quarter finals at NYU Innovention, and semi finals at RU Innovators.
- Designed and architected Heat.wav's tech stack to fit current and anticipated product needs while setting technical standards to ensure a maintainable codebase.
- Created personalized music feeds using geospatial aggregations, listening data, and client location services to ensure high quality unknown artists are discovered.
- Engineered a job queue using Redis which increased performance of vital API routes by 82% despite challenging rate limits on Spotify's API.

iD Tech Camps | Instructor June 2019 - August 2019 | Princeton, NJ

- Led engaging classes on Java programming and video-editing.
- Provided advanced technical support for all classes and troubleshooted and resolved hardware and software issues with computers, audio/video systems, etc.
- Communicated effectively with students of diverse backgrounds.

Projects

Project C.R.A.L. | Spring 2019

- An open source CLI published on NPM that automates course registration for Rutgers University using Node.js & Puppeteer.
- Utilized Commander.js and Inquirer.js to build a robust, user-friendly UI featuring live notifications with node-notifier.