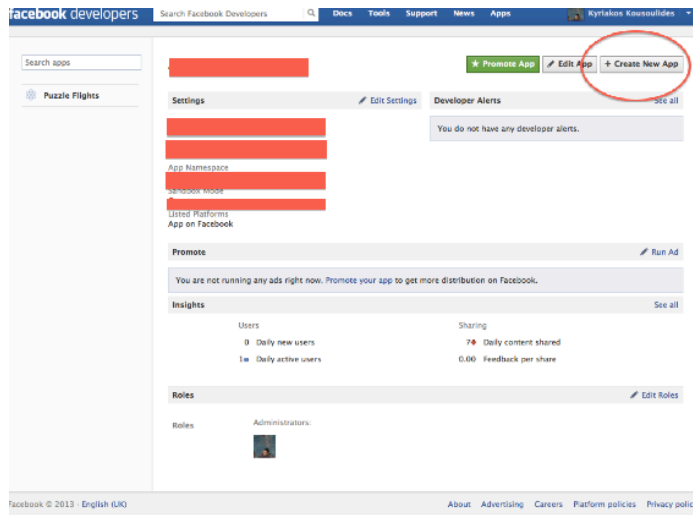


ofxFacebook

Download FaceBook SDK 3.0 for iOS

Create Facebook App ID

: for example ofxFBapp is: 544495548939854



install FacebookSDK 3.0

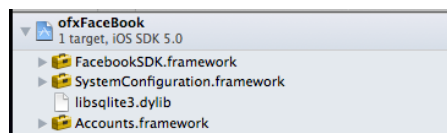
Standard installed location:-> Go to Documents
no need to move the Framework Leave it there.



Name FacebookSDK-3.0.

ADD 4 FRAMEWORKS

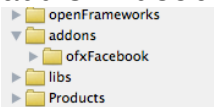
Accounts.framework ,
libsqlite3.dylib ,
SystemConfiguration.framework
FacebookSDK.framework *(drag it)



Edit the ofxiphone-info.plist

Localization native development region	String	English
Bundle display name	String	\$(PRODUCT_NAME)
Executable file	String	\$(EXECUTABLE_NAME)
Icon file	String	
Bundle identifier	String	\$(PRODUCT_NAME:identifier)
InfoDictionary version	String	6.0
Bundle name	String	\$(PRODUCT_NAME)
Bundle OS Type code	String	APPL
Bundle versions string, short	String	1.0
Bundle creator OS Type code	String	????
Bundle version	String	1.0
Application requires iPhone environment	Boolean	YES
Application does not run in background	Boolean	YES
Initial interface orientation	String	Portrait (bottom home button)
Status bar is initially hidden	Boolean	YES
FacebookAppID	String	544495548939854
FacebookDisplayName	String	ofxFBapp
URL types	Array	(1 item)
Item 0	Dictionary	(1 item)
URL Schemes	Array	(1 item)
Item 0	String	fb544495548939854
Supported interface orientations	Array	(1 item)

add ofxFacebook to Addons.



include the addon to your testApp.h

```
#include "ofxFB.h"
```

MAKE SURE YOUR APP CAN RUN IN THE BACKGROUND

Bundle versions string, short	String	1.0
Bundle identifier	String	\$(PRODUCT_NAME:identifier)
InfoDictionary version	String	6.0
FacebookDisplayName	String	ofxFBapp
Bundle version	String	1.0
Executable file	String	\$(EXECUTABLE_NAME)
Application requires iPhone environment	Boolean	YES
Supported interface orientations	Array	(1 item)
Bundle display name	String	\$(PRODUCT_NAME)
Bundle OS Type code	String	APPL
Icon file	String	
Bundle creator OS Type code	String	????
FacebookAppID	String	544495548939854
Application does not run in background	Boolean	NO
Initial interface orientation	String	Portrait (bottom home button)
Localization native development region	String	English
Status bar is initially hidden	Boolean	YES
Bundle name	String	\$(PRODUCT_NAME)