



IBM Linux Technology Center

System Management Interrupt Free Hardware



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Agenda

- Overview of System Management Interrupts (SMI)
- Overview of SMI-Free Solution
- Firmware support -- BIOS
- Firmware support – Baseboard Management Controller (BMC)
- Operating System Support
- Linux Interactions
- Final Overview

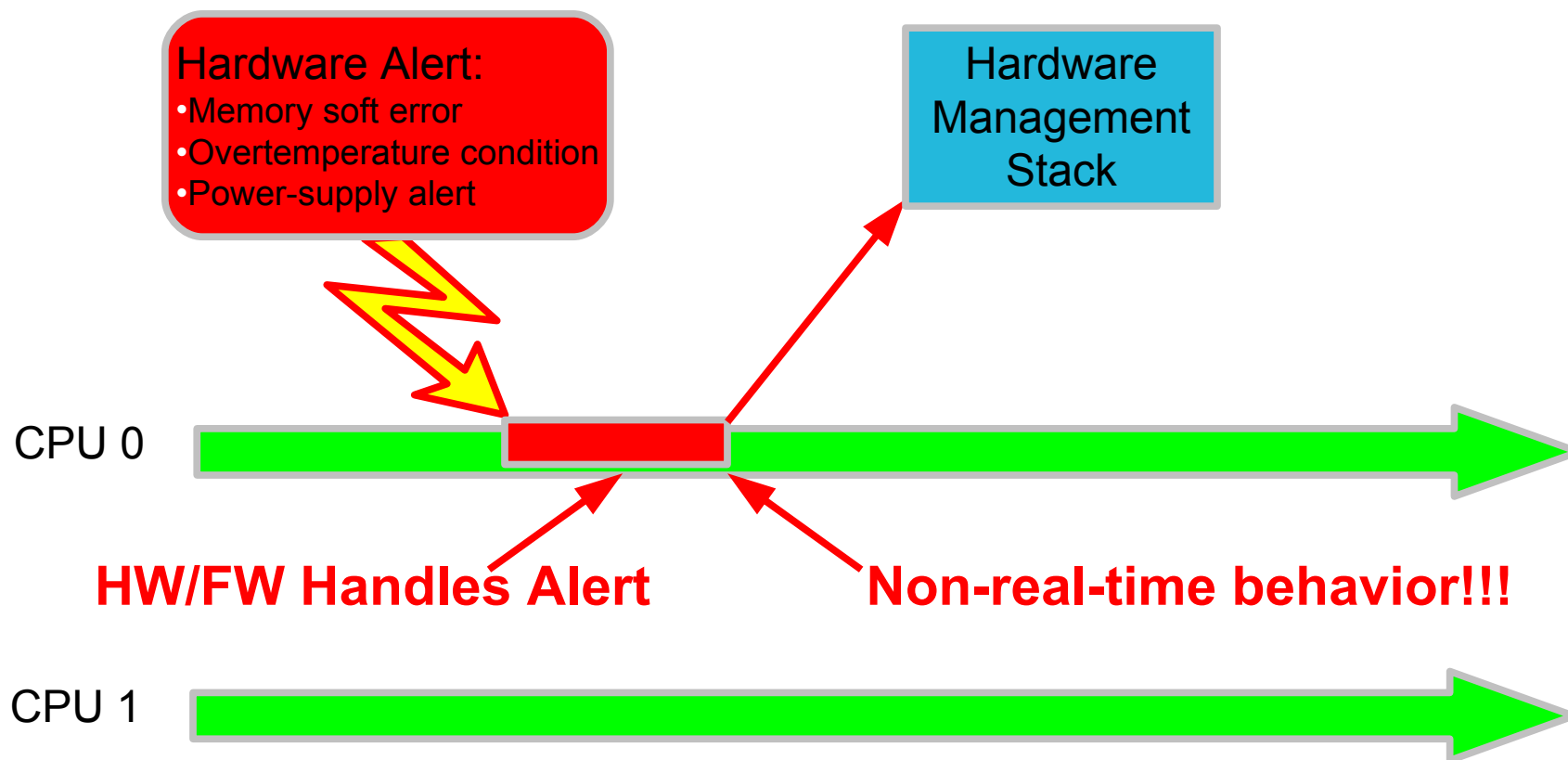


Overview of System Management Interrupts (SMI)

- SMIs are used to perform a variety of tasks at the CPU level
 - ▶ Reporting of hardware errors (fatal and nonfatal)
 - ▶ Thermal throttling, Power capping, External Policies
 - ▶ Remote Consoles, System Health Checks
 - ▶ Programed by FW developers
- The nature of these interrupts causes latencies
 - ▶ Not optimal for Real Time Systems
 - ▶ No Operating System (OS) notification or control
 - ▶ Hard to detect, process of elimination detection only.
 - ▶ Source of unwanted/unaccounted latencies in a Real Time Systems



Non-Real-Time Hardware Error Behavior



There is nothing that the OS or higher-level software can do to make up for this HW/FW non-realtime behavior.

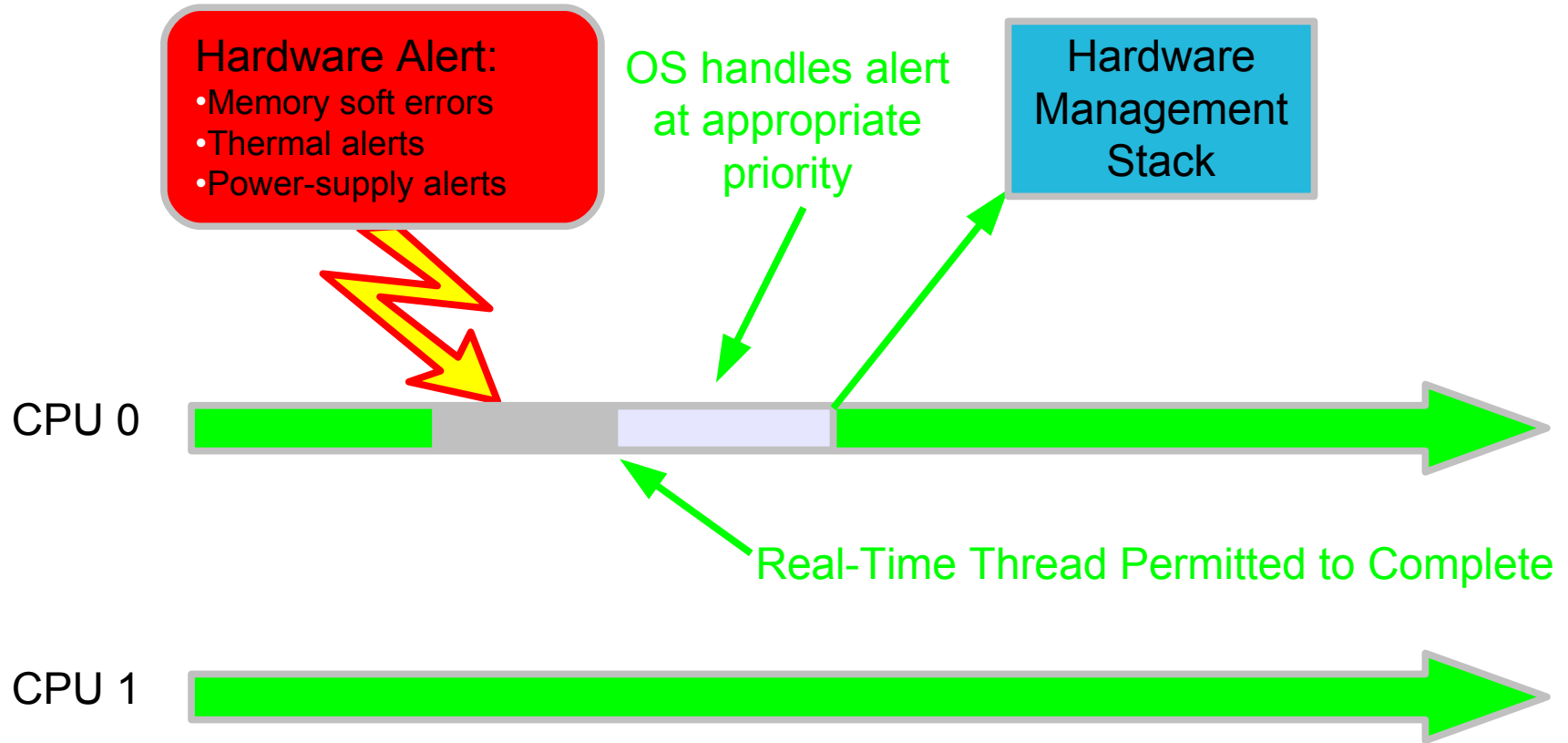


Overview of SMI-Free Solution

- Provide a system that has no non fatal SMIs
 - ▶ Deal with correctable ECC memory errors
 - ▶ Disable external CPU throttling
 - Power consumption
 - Thermal protection
- Design Goals
 - ▶ Protect the health of the system
 - ▶ Correctly report errors for serviceability
 - ▶ Do not block the OS
- BIOS, BMC (firmware) and OS work together
 - ▶ OS manages firmware and reports errors
 - ▶ Firmware is involved with fatal errors



IBM System x Real-Time Hardware Error Behavior



The OS and higher-level software now see Real-Time behavior.



Firmware support -- BIOS

- BIOS no longer registers non fatal SMI handlers with the CPU
 - ▶ All non-fatal events are handled by the OS
 - Correctable ECC memory errors
 - ▶ Fatal events are still handled by the BIOS
 - Non recoverable hardware events
 - Non Correctable ECC memory errors
 - Fatal PCI bus errors
- BIOS provides a way to enter / exit SMI-free mode
 - ▶ Runtime state change
 - ▶ Interface is used by the OS
 - ▶ Currently a table in the Extend BIOS Data Area



Firmware support

Baseboard Management Controller (BMC)

- BMC == Service Processor
- High level policies enforced via FW are managed by the BMC
- BMC no longer requests to throttle the CPU
 - ▶ Throttling causes unacceptable latencies on real time systems
 - Power capping disabled
 - Thermal throttling disabled
 - Acoustical mode disabled
- BMC still protects the system from critical over temp
 - ▶ Hard power off; normal protection behavior
- BMC provides a way to enter / exit SMI-free mode
 - ▶ BMC runtime state change via the OS with IPMI
 - Yea for standard interfaces!



Operating System Support

- New OS service “ibm-prtm” manages entering and exiting the SMI-free state
 - ▶ Manages BMC and BIOS interfaces
 - ▶ Starts/stops OS daemon that reports ECC memory errors
 - ▶ Service is a non real time task
- Reports correctable ECC memory errors
 - ▶ Support standard service path via IPMI
 - On our system LED LightPath error indicators and entry in the BMC logs
- With EDAC drivers; detect and report other system errors
 - ▶ Reported in /var/log/messages and the system console
 - We really only care about incrementing ECC error counts but we get everything



Linux Kernel Interactions

- BIOS / UFI state change: IBM RTL driver
 - ▶ Creates a small sysfs interface
 - ▶ There is small table in the EDDBA region that get manipulated
 - ▶ Still working on getting it upstream :(
- Currently EDAC for ECC memory error detection
 - ▶ amd64_edac, k8_edac (old)
 - ▶ I5000, i7core_edac
 - ▶ Live error creation on current cpus, some development and plenty of test/debugging.



ECC Error Memory Mapping Fun

- Mapping what ever a given chipset/cpu reports it actual dimm number (the one printed on the board) is non trivial.
 - ▶ Every System is different
 - ▶ No standard table to describing the mapping
 - DMI table device order works in SOME systems
 - FW writers do have this information it is just not exported
 - ▶ Mappings currently developed with trial and error
 - Live debug dimm testing
 - ▶ Mappings have changed as drivers develop



Linux: Next steps

- New CPUs and Systems

- ▶ Nehalem EX, MCE architecture; move away from EDAC?
- ▶ Interrupt driven hardware error reporting
- ▶ Explore cpu visualization features as they relate to SMIs

- Long term solution for User space bits

- ▶ As the number of kernel versions increase and the number of systems increase the matrix of mapping increase
- ▶ As ECC detection drivers change mappings change

- UFI based Real-Time state change

- ▶ Presently FQ only supports “Legacy” BIOS EBDA state change method



Supported Hardware

- Lots of IBM Blades
 - ▶ LS21 (AMD Dual Core Rev F)
 - ▶ LS22 (AMD Quad Core Rev 10)
 - ▶ HS21xm (Intel i5000 Xeon)
 - ▶ HS22 (Intel i7core 55XX Xeon)
- 2 Rackable Systems
 - ▶ IBM x3650m2 2U (Intel i7core 55xx Xeon)
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- OS's are RedHat MRG and SuSE SLERT



Final Overview

- FW and the OS work together to provide a serviceable solution for running without non fatal SMIs
 - ▶ Improved real time performance during non-fatal hardware events
- Currently supported OS
 - ▶ MRG, SLERT
 - ▶ Work is covered by the GPL
- Current hardware support
 - ▶ Blades and Rack mounts
 - ▶ AMD and Intel currently



Blade Center Hardware/Firmware Overview



■ BladeCenter H (BCH)

- ▶ Users interact with the BCH not with the blades
 - Power on/off
 - Hardware information
 - Thermal and Power Policy

■ IBM Blade

- ▶ BMC Communicates with the BCH and interacts with the CPU to set user policy
 - CPU throttling for power and thermal issues
- ▶ BIOS Manages the CPU
 - Source of ALL SMIs
 - Error reporting



IBM Blade Center Specific Considerations

- IBM PowerExecutive features not supported
 - ▶ Thermal Considerations:
 - System will not throttle the system in an over temp situation
 - System will do a hard shutdown at critical temperature
 - SNMP and polling of the hardware can provide temperature status information
 - ▶ Power Considerations:
 - Systems in real time mode will not automatically throttle to reduce power usage



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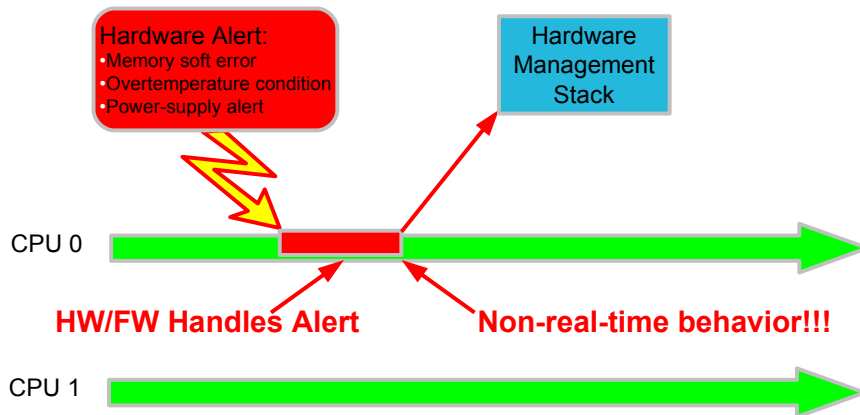


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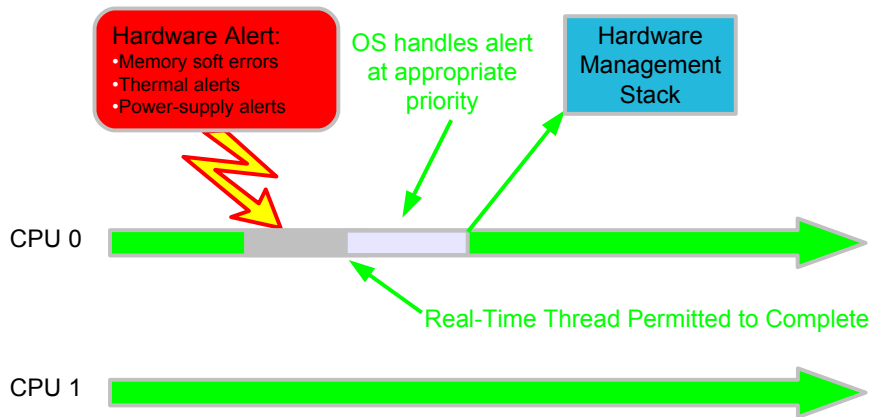
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