## Assignment 4

Iterative control

```
#include <stdio.h>
```

```
int main() {
    int i;
   // 1: Print "MySirG" 5 times
   printf("1:\n");
    for (i = 0; i < 5; i++) {
      printf("MySirG ");
   printf("\n");
   // 2: Print the first 10 natural numbers
   printf("2:\n");
    for (i = 1; i <= 10; i++) {
      printf("%d ", i);
    printf("\n");
   // 3: Print the first 10 natural numbers in reverse order
   printf("3:\n");
    for (i = 10; i >= 1; i--) {
       printf("%d ", i);
   printf("\n");
```

```
// 4: Print the first 10 odd natural numbers
printf("4:\n");
for (i = 1; i <= 19; i += 2) {
   printf("%d ", i);
printf("\n");
// 5: Print the first 10 odd natural numbers in reverse order
printf("5:\n");
for (i = 19; i >= 1; i -= 2) {
   printf("%d ", i);
printf("\n");
// 6: Print the first 10 even natural numbers
printf("6:\n");
for (i = 2; i <= 20; i += 2) {
   printf("%d ", i);
printf("\n");
// 7: Print the first 10 even natural numbers in reverse order
printf("7:\n");
for (i = 20; i >= 2; i -= 2) {
  printf("%d ", i);
printf("\n");
```

```
// 8: Print squares of the first 10 natural numbers
printf("8:\n");
for (i = 1; i <= 10; i++) {
  printf("%d ", i * i);
printf("\n");
// 9: Print cubes of the first 10 natural numbers
printf("9:\n");
for (i = 1; i <= 10; i++) {
  printf("%d ", i * i * i);
printf("\n");
// 10: Print a table of 5
printf("10: Table of 5\n");
for (i = 1; i <= 10; i++) {
   printf("5 x %d = %d\n", i, 5 * i);
return 0;
```

```
1:
MySirG MySirG MySirG MySirG
2:
1 2 3 4 5 6 7 8 9 10
3:
10 9 8 7 6 5 4 3 2 1
4:
1 3 5 7 9 11 13 15 17 19
5:
19 17 15 13 11 9 7 5 3 1
6:
2 4 6 8 10 12 14 16 18 20
7:
20 18 16 14 12 10 8 6 4 2
8:
1 4 9 16 25 36 49 64 81 100
9:
1 8 27 64 125 216 343 512 729 1000
10: Table of 5
5 \times 1 = 5
5 \times 2 = 10
5 \times 3 = 15
5 \times 4 = 20
```