

Assignment 3

Decision control

```
#include <stdio.h>

#include <math.h>

#include <ctype.h>

int main() {
    int num, num1, num2, num3, year, month, days, marks[5];
    double a, b, c;
    float cost_price, selling_price;
    char ch;

    // 1: Check if a number is positive or non-positive
    printf("\n1: Enter a number: ");
    scanf("%d", &num);
    if (num > 0) {
        printf("Positive number\n");
    } else if (num < 0) {
        printf("Non-positive number\n");
    } else {
        printf("Zero\n");
    }

    // 2: Check if a number is divisible by 5
    printf("\n2: Enter a number: ");
    scanf("%d", &num);
    if (num % 5 == 0) {
        printf("Divisible by 5\n");
    } else {
```

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        printf("Not divisible by 5\n");}

// 3: Check if a number is even or odd

printf("\n3: Enter a number: ");

scanf("%d", &num);

if (num % 2 == 0) {
    printf("Even number\n");
} else {
    printf("Odd number\n");
}

// 4: Check if a number is even or odd without using %

printf("\n4: Enter a number: ");

scanf("%d", &num);

if ((num & 1) == 0) {
    printf("Even number\n");
} else {
    printf("Odd number\n");
}

// 5: Check if a number is a three-digit number

printf("\n5: Enter a number: ");

scanf("%d", &num);

if (num >= 100 && num <= 999) {
    printf("Three-digit number\n");
} else {
    printf("Not a three-digit number\n");
}

// 6: Print the greater of two numbers

printf("\n6: Enter two numbers: ");
```

```

scanf("%d %d", &num1, &num2);
if (num1 > num2) {
    printf("Greater number: %d\n", num1);
} else if (num2 > num1) {
    printf("Greater number: %d\n", num2);
} else {
    printf("Both numbers are the same: %d\n", num1);
}

// 7: Check the roots of a quadratic equation
printf("\n7: Enter coefficients (a, b, c) of the quadratic equation: ");
scanf("%lf %lf %lf", &a, &b, &c);
double discriminant = b * b - 4 * a * c;
if (discriminant > 0) {
    printf("Real and distinct roots\n");
} else if (discriminant == 0) {
    printf("Real and equal roots\n");
} else {
    printf("Imaginary roots\n");
}

// 8: Check if a year is a leap year
printf("\n8: Enter a year: ");
scanf("%d", &year);
if ((year % 4 == 0 && year % 100 != 0) || (year % 400 == 0)) {
    printf("Leap year\n");
} else {
    printf("Not a leap year\n");
}

```

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// 9: Find the greatest among three numbers

printf("\n9: Enter three numbers: ");
scanf("%d %d %d", &num1, &num2, &num3);
if (num1 == num2 && num2 == num3) {
    printf("All three numbers are equal: %d\n", num1);
} else if (num1 >= num2 && num1 >= num3) {
    printf("Greatest number: %d\n", num1);
} else if (num2 >= num1 && num2 >= num3) {
    printf("Greatest number: %d\n", num2);
} else {
    printf("Greatest number: %d\n", num3);
}

// 10: Calculate profit or loss percentage

printf("\n10: Enter cost price and selling price: ");
scanf("%f %f", &cost_price, &selling_price);
if (selling_price > cost_price) {
    float profit = selling_price - cost_price;
    float profit_percentage = (profit / cost_price) * 100;
    printf("Profit percentage: %.2f%%\n", profit_percentage);
} else if (cost_price > selling_price) {
    float loss = cost_price - selling_price;
    float loss_percentage = (loss / cost_price) * 100;
    printf("Loss percentage: %.2f%%\n", loss_percentage);
} else {

```

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    printf("No profit, no loss\n");  
}
```

// 11: Check if a candidate passed or failed based on marks in 5 subjects

```
printf("\n11: Enter marks for 5 subjects (out of 100): ");  
for (int i = 0; i < 5; i++) {  
    scanf("%d", &marks[i]);  
}  
int total_marks = 0;  
for (int i = 0; i < 5; i++) {  
    total_marks += marks[i];  
}  
if (total_marks / 5 >= 33) {  
    printf("Candidate passed\n");  
} else {  
    printf("Candidate failed\n");  
}
```

// 12: Check if a character is uppercase, lowercase, digit, or special character

```
printf("\n12: Enter a character: ");  
scanf(" %c", &ch);  
if (isupper(ch)) {  
    printf("Uppercase alphabet\n");  
} else if (islower(ch)) {  
    printf("Lowercase alphabet\n");  
} else if (isdigit(ch)) {  
    printf("Digit\n");  
}
```

```
} else {  
    printf("Special character\n");  
}
```

```
// 13: Check if a number is divisible by 3 and 2
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```
printf("\n13: Enter a number: ");  
scanf("%d", &num);  
if (num % 3 == 0 && (num & 1) == 0) {  
    printf("Divisible by 3 and even\n");  
} else {  
    printf("Not divisible by 3 and even\n");  
}
```

```
// 14: Check if a number is divisible by 7 or 3
```

```
printf("\n14: Enter a number: ");  
scanf("%d", &num);  
if (num % 7 == 0 || num % 3 == 0) {  
    printf("Divisible by 7 or 3\n");  
} else {  
    printf("Not divisible by 7 or 3\n");  
}
```

```
// 15: Check if a number is positive, negative, or zero
```

```
printf("\n15: Enter a number: ");  
scanf("%d", &num);  
if (num > 0) {  
    printf("Positive number\n");  
}
```

```
} else if (num < 0) {  
    printf("Negative number\n");  
} else {  
    printf("Zero\n");  
}
```

// 16: Check if a character is an alphabet (uppercase, lowercase), digit, or special character

```
printf("\n16: Enter a character: ");  
scanf(" %c", &ch);  
if (isalpha(ch)) {  
    if (isupper(ch)) {  
        printf("Uppercase alphabet\n");  
    } else {  
        printf("Lowercase alphabet\n");  
    }  
} else if (isdigit(ch)) {  
    printf("Digit\n");  
} else {  
    printf("Special character\n");  
}
```

// 17: Check if a triangle with given sides is valid

```
printf("\n17: Enter the lengths of the sides of a triangle: ");  
scanf("%d %d %d", &num1, &num2, &num3);  
if (num1 + num2 > num3 && num1 + num3 > num2 && num2 + num3 > num1) {  
    printf("Valid triangle\n");  
} else {
```

```

        printf("Invalid triangle\n");
    }

// 18: Display the number of days in a given month
printf("\n18: Enter a month number: ");
scanf("%d", &month);
switch (month) {
    case 1: case 3: case 5: case 7: case 8: case 10: case 12:
        days = 31;
        break;
    case 4: case 6: case 9: case 11:
        days = 30;
        break;
    case 2:
        days = 28;
        break;
    default:
        printf("Invalid month\n");
        return 1;
}

printf("Number of days in the month: %d\n", days);

return 0;
}

```


1: Enter a number: 80085

Positive number

2: Enter a number: 2003

Not divisible by 5

3: Enter a number: 17

Odd number

4: Enter a number: 59

Odd number

5: Enter a number: 75

Not a three-digit number

6: Enter two numbers: 35

48

Greater number: 48

7: Enter coefficients (a, b, c) of the quadratic equation: 2

3

4

Imaginary roots

8: Enter a year: 1994

Not a leap year

9: Enter three numbers: 56

48

10: Enter cost price and selling price: 5000
6000
Profit percentage: 20.00%

11: Enter marks for 5 subjects (out of 100): 98
92
88
85
75
Candidate passed

12: Enter a character: @
Special character

13: Enter a number: 53
Not divisible by 3 and even

14: Enter a number: 46
Not divisible by 7 or 3

15: Enter a number: 15
Positive number

16: Enter a character: f
Lowercase alphabet

17: Enter the lengths of the sides of a triangle: 3

