Yubin Zheng

zyb0522@gmail.com
Phone: 262-388-2696

Objective

Seeking an entry-level backend web development/engineering or entry-level software development/engineering position or internship with existing skills while learning new skills and earning experiences

Skills

- **Programming Languages:** Java, C, C++, VB, QBasic, MIPS, TI-BASIC, Scala.

- **Scripting Languages:** LaTeX, Python/Django, JavaScript.

- **Operate Microsoft Office:** Excel, Word, PowerPoint.

- **Operating System:** Windows, Linux OS, Unix OS.

- **Database:** MySQL, Oracle.

- **Agile Methodology:** Scrum.

- **Editing:** Photo-shop.

- **Currently Learning:** Artificial Intelligence, Cloud computing service and container: AWS (EC2), Docker, Maven.

Education

UNIVERSITY OF WISCONSIN MILWAUKEE,	Milwaukee, WI
Computer Science Major, Bachelor degree	Aug 2015 – Dec 2019

Cumulative GPA: 3.5-4.0
University Housing Honor
Dean list for six semesters
Able to work in U.S. legally without visa sponsorship.

Course Project

- **Web App for UWM | Mentored by Northwestern Mutual | Dec 2019 - Dec 2019**
  - Member of the backend team to design and implement database for graduate student progress tracking system and creating Restful APIs in Java using Spring Boot to create functional backend service.

- **Django ScavengerHunt web game**
  - Wrote Python unit test to debug defects in the web game.
  - Used Scrum as software development methodology to develop the game.

- **Java game**
  - Implemented Dodge-ball game using linked list in Java.
  - Implemented Light-Out game using tree structure in Java.