# Lesson 0 - Environment Setup

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## Lesson 0: Environment Setup

You will need the following:

- Linux (Ubuntu 18.04)
- Python
- Virtualenv
- Code Editor
- Git

## - 1. Linux (Ubuntu 18.04)

- 1.1 Setting up your Ubuntu 18.04 environment
- Option A: Ubuntu 18.04 on your local machine If you're already using Ubuntu 18.04 on your local machine, you can use that.
- Option B: Ubuntu 18.04 on AWS Cloud9 If you don't have Ubuntu 18.04 on your local machine, you can use AWS Cloud 9 https://aws.amazon.com/cloud9/

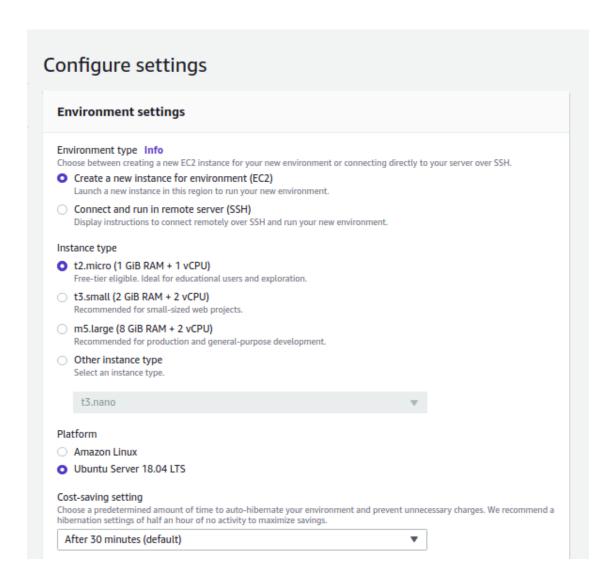
AWS Cloud9 is a cloud-based IDE and an easy way for you to try working on Linux (Ubuntu) environment.

If you don't have an AWS account yet, you can create a free-tier account here https://aws.amazon.com/free/

Create an AWS Cloud9 development environment.

Be sure to choose the following configurations:

- Environment type: EC2Instance type: t2.micro
- Platform: Ubuntu Server 18.04



#### - 1.2 Linux Command Line

We highly recommend being familiar with **Linux Command Line**. You may refer to this tutorial https://tutorial.djangogirls.org/en/intro\_to\_command\_line

## 2. Python

On Ubuntu Linux, it's very likely that you already have Python 3 installed out of the box.

To check if you already have Python, open a console and type the following command:

(command-line)

\$ python3 --version
Python 3.6.8

#### 3. Virtualenv

Virtualenvs allow you to create sandboxed Python environments.

Python 3 already ships with virtualenv under the module name of venv.

As you start working on multiple projects, your projects will have different dependencies (different package versions) and would need different virtual environment for each project.

Virtualenv helps you create an isolated environment specific to the project you're working on.

#### - 3.1 Creating a Virtualenv

```
First, we need to create a directory to store our virtualenvs called venvs (command-line)
```

```
ubuntu:~/environment $ mkdir venvs
```

To create a virtualeny, run the following command:

```
$ python3 -m venv [PATH FOR VIRTUALENV]
```

(command-line)

ubuntu:~/environment \$ python3 -m venv venvs/pyscripting

## - 3.2 Activating a Virtualenv

To activate a virtualenv run the following command

```
$ source [PATH FOR VIRTUALENV]/bin/activte
```

(command-line)

```
ubuntu:~/environment $ source venvs/pyscripting/bin/activate
(pyscripting) ubuntu:~/environment $
```

Notice that the prompt changed to indicate what virtualenv is currently active.

With the virtual env activated, the python and pip binaries point to the local Python 3 variations, so we don't need to append the 3 or 3.x to our python commands

(command-line)

#### - 3.3 Deactivating a Virtualenv

To deactivate the virtualeny, just run the deactivate command:

```
(command-line)
```

```
(pyscripting) ubuntu:~/environment $ deactivate
ubuntu:~/environment $
```

## 4. Code Editor (Optional)

If you're going to try coding on your personal machine, we recommend installing a code editor - Sublime Text 3.

Sublime Text is a very popular editor with a free evaluation period and it's available for all operating systems.

You can download it here: https://www.sublimetext.com/3

#### 5. Git

#### - 5.1 Installing Git

For Linux users, if you are using Debian/Ubuntu, you can install Git using the following commands: (command-line)

```
$ sudo apt update
$ sudo apt install git
```

## - 5.1 Checking if you have Git

To check if you have git on your computer, go to your terminal/cmd and type: git

You should get something similar to this:

These are common Git commands used in various situations:

```
start a working area (see also: git help tutorial)

clone Clone a repository into a new directory
init Create an empty Git repository or reinitialize an existing one

work on the current change (see also: git help everyday)

add Add file contents to the index
```

mv Move or rename a file, a directory, or a symlink

reset Reset current HEAD to the specified state

rm Remove files from the working tree and from the index

examine the history and state (see also: git help revisions)

bisect Use binary search to find the commit that introduced a bug

grep Print lines matching a pattern

log Show commit logs

show Show various types of objects status Show the working tree status

grow, mark and tweak your common history

branch List, create, or delete branches

checkout Switch branches or restore working tree files

commit Record changes to the repository

diff Show changes between commits, commit and working tree, etc

merge Join two or more development histories together

rebase Reapply commits on top of another base tip

tag Create, list, delete or verify a tag object signed with GPG

collaborate (see also: git help workflows)

fetch Download objects and refs from another repository

pull Fetch from and integrate with another repository or a local branch

push Update remote refs along with associated objects

'git help -a' and 'git help -g' list available subcommands and some concept guides. See 'git help <command>' or 'git help <concept>' to read about a specific subcommand or concept.