
```

1  NetBufferList = (_NET_BUFFER_LIST *)NetioAllocateAndReferenceNetBufferA
   ↳ ndNetBufferList(IppReassemblyNetBufferListsComplete, datagram,
   ↳ 0i64, 0i64, 0, 0);
2  if ( !NetBufferList )
3  {
4      LOBYTE(v12) = a3;
5      IppDeleteFromReassemblySet(v7 + 20304, datagram, v12);
6      goto failure;
7  }
8
9  ...
10
11 failure:
12     if ( dword_1C01FECA4 == 1 &&
   ↳ (WPP_MAIN_CB.Queue.Wcb.NumberOfChannels & 0x8000000) != 0 )
13         McTemplateK0z_EtwWriteTransfer(
14             (__int64)&MICROSOFT_TCPIP_PROVIDER_Context,
15             (__int64)&TCPIP_MEMORY_FAILURES,
16             v14,
17             L"IPv6 reassembly structures (IPNG)");
18
19     goto memory_failure;

```

Listing 1: Example of error checking Event Tracing for Windows (ETW) api call