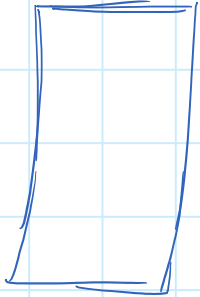
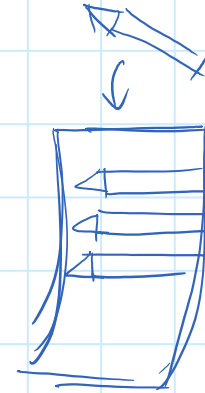


Magazine

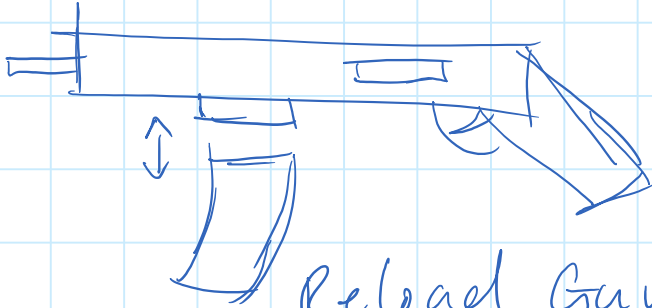


Bullet

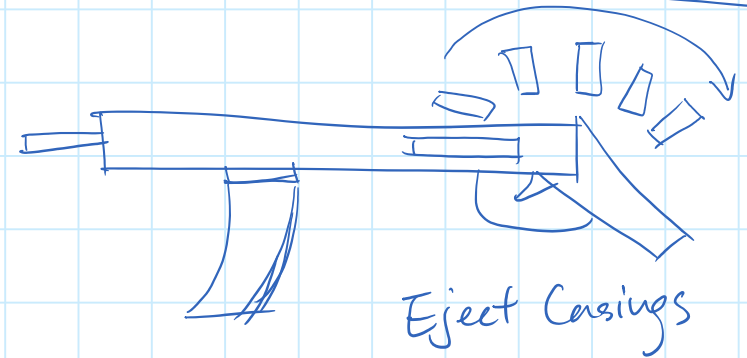
Gun



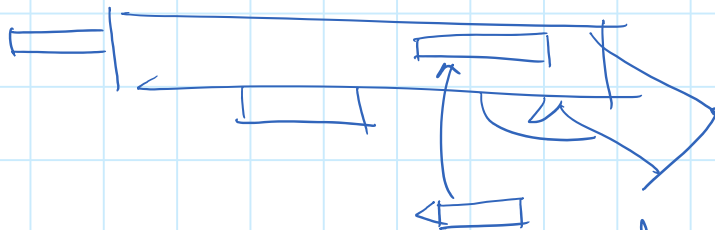
Reload



Reload Gun.

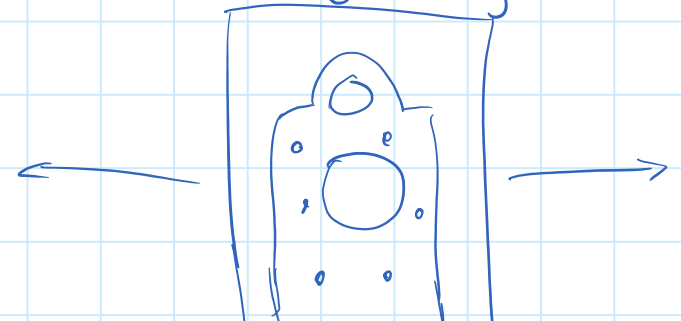


Eject Casings



Reload Manually

Moving Targets



↔ Reload Manually

