

Distributed particle filter for bearing-only tracking

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1 Introduction

In this report we present four distributed particle filters for single-target bearing-only tracking. The first filter factorizes the log-likelihood function using six global sufficient statistics that are computed using distributed summation. The second filter uses likelihood consensus to approximate the measurement function. The third filter constructs a graph over all particles and the Eigenvectors of the resulting Laplacian matrix are used to encode the particle log-likelihood using a minimal number of coefficients. Finally, the fourth filter groups all particles into clusters and computes the cluster joint likelihood. The individual particle weights are recovered via convex minimization. For the remainder of the report, we refer to the four particle filters as **CSSpf**, **LCpf**, **LApf** and **Clusterpf** respectively. We also include the centralized *bootstrap particle filter* (**BSpf**) as baseline.

The remainder of the report is organized as follows. Sec. 2 defines the tracking problem. Sec. 3 presents the particle filters. Sec. ?? compares the filters' performance and Sec. ?? concludes the report.

2 Problem statement

A network of S sensors collaboratively track a single target over time. The sensors have fixed position $[x_s, y_s]$, $s = 1 \dots S$. The target state at time k is modeled as $X(k) = [x_t(k), y_t(k), \dot{x}_t(k), \dot{y}_t(k)]$ where $x_t(k)$, $y_t(k)$ are the target position and $\dot{x}_t(k)$, $\dot{y}_t(k)$ are its velocity.

At time k , the target transitions to new state $X(k)$ with probability $f(X(k)|X(k-1))$ which depends on the target dynamic model. Each sensor s also receives a noisy measurement $z_s(k)$ with likelihood $f(z_s(k)|H_s(X(k)))$ where $H_s(\cdot)$ is the (possibly sensor-dependent) measurement function. We assume unity target detection probability and zero clutter measurement.

In this report, we focus on bearing-only tracking. Each sensor receive a bearing measurement corrupted by additive zero-mean Gaussian noise, and have the following measurement model:

$$H_s(X) = \arctan 2 \left(\frac{x_t - x_s}{y_t - y_s} \right) + \eta_s \quad (1)$$

where $\eta_s \sim \mathcal{N}(0, \sigma_s)$ is the measurement noise.

The objective is to estimate the target state at time $k = 1, 2 \dots$ based on the received sensor measurements.

3 Distributed particle filters for bearing-only tracking

In a particle filter, the posterior target density is modeled using a set of N particles with normalized weights $\{X_i(k), w_i(k)\}_{i=1}^N$, and the objective is to recursively estimate the posterior particle weights. This in turn

requires the computation of joint log-likelihood:

$$\begin{aligned}\log(f(z_1(k), \dots, z_S(k)|X_i(k))) &\propto \sum_{s=1}^S \frac{-(z_s - H_s(X))^2}{2\sigma_s^2} \\ &= \sum_{s=1}^S \frac{-(z_s)^2 - H_s(X)^2 + 2z_s H_s(X)}{2\sigma_s^2}\end{aligned}\quad (2)$$

where measurements from different sensors are assumed to be conditionally independent given the target state.

For the remainder of this section, we present four distributed particle filters which compute the joint log-likelihood in different manners. We omit time step indice k where there is no ambiguity.

3.1 Constraint sufficient statistics particle filter

In the CSSpf, the likelihood function is approximated as follows:

$$\log(f(z_s|X)) \approx \sum_{j=1}^6 G_{s,j} F_j(X) \quad (3)$$

where the functions $F_j(X)$ depend only on X and are known to all sensors. The sufficient statistics $G_{s,j}$ depend only on local information from sensor s . In other words, we approximate the log-likelihood function by the combination of six basis functions $F_j(X)$ with corresponding coefficients $G_{s,j}$. We omit the detailed expressions for $G_{s,j}$ and $F_j(X)$ and refer interested readers to [1].

This approximation leads to the following log-likelihood function

$$\log(f(z_1, \dots, z_S|X)) \approx \sum_{j=1}^6 F_j(X) \left(\sum_{s=1}^S G_{s,j} \right) \quad (4)$$

where the summation terms $\left(\sum_{s=1}^S G_{s,j} \right)$ can be interpreted as the global sufficient statistics. The six global sufficient statistics can be computed in a distributed manner by running six consensus algorithms in parallel. Note that the per-sensor communication overhead of CSSpf is constant since there are only six statistics to aggregate regardless of number of particles.

The CSSpf is derived based on LCpf and the six basis functions are specifically tailored for bearing-only tracking. For other measurement model, re-derivation of the filter is required.

3.2 Likelihood consensus particle filter

In LCpf, we approximate the measurement function as follows:

$$\hat{H}_s(X) = \sum_{j=1}^J \alpha_{s,j} \beta_j(X) \quad (5)$$

where $\beta_j(X)$ is the j^{th} sensor-independent basis function and $\alpha_{s,j}$ is the corresponding coefficient that encompasses all the information of sensor s .

Plugging Eq. (5) into Eq. (2) yields

$$\begin{aligned}
\log(f(z_1, \dots, z_S|X)) &\propto -\sum_{s=1}^S \frac{(z_s)^2}{2\sigma_s^2} - \sum_{s=1}^S \frac{\left(\sum_{j=1}^J \alpha_{s,j} \beta_j(X)\right)^2}{2\sigma_s^2} + \sum_{s=1}^S \frac{z_s \sum_{j=1}^J \alpha_{s,j} \beta_j(X)}{\sigma_s^2} \\
&= -\frac{\sum_{s=1}^S (z_s)^2}{2\sigma_s^2} - \sum_{j=1}^J \sum_{l=1}^J \frac{\sum_{s=1}^S \alpha_{s,j} \alpha_{s,l} \beta_j(X) \beta_l(X)}{2\sigma_s^2} + \sum_{j=1}^J \frac{\sum_{s=1}^S z_s \alpha_{s,j} \beta_j(X)}{\sigma_s^2} \\
&= -\frac{\sum_{s=1}^S (z_s)^2}{2\sigma_s^2} - \sum_{m=1}^M B_m(X) \frac{\sum_{s=1}^S A_{s,m}}{2\sigma_s^2} + \sum_{j=1}^J \beta_j(X) \frac{\sum_{s=1}^S z_s \alpha_{s,j}}{\sigma_s^2}
\end{aligned} \tag{6}$$

where, for the last equality, we employ a suitable mapping $m \rightarrow (j, l)$, $M = J^2$, $B_m(X) = \beta_j(X) \beta_l(X)$ and $A_{s,m} = \alpha_{s,j} \alpha_{s,l}$.

Eq. (6) suggests that the joint log-likelihood can be constructed using $M + J$ consensus algorithms in parallel to compute the global sufficient statistics $\sum_{s=1}^S A_{s,m}$ and $\sum_{s=1}^S z_s \alpha_{s,j}$. The first term in Eq. (6) can be ignored since it is constant and independent of X .

We now describe how to compute the coefficients $\alpha_{s,j}$ using the least-square approach. Given the N particles X_i , we construct the $N \times J$ matrix Φ as follows:

$$\Phi = \begin{pmatrix} \beta_1(X_1) & \dots & \beta_J(X_1) \\ \dots & \dots & \dots \\ \beta_1(X_N) & \dots & \beta_J(X_N) \end{pmatrix} \tag{7}$$

For each sensor s , we also construct the following column vector

$$\Lambda_s = [H_s(X_1), \dots, H_s(X_N)]^T \tag{8}$$

where T denotes the transpose operation.

We seek a set of coefficients $\alpha_s = [\alpha_{s,1}, \dots, \alpha_{s,J}]^T$ such that the approximation error $\Lambda_s - \Phi \alpha_s$ is minimized. Using the least-square approach yields

$$\alpha_s = (\Phi^T \Phi)^{-1} \Phi^T \Lambda_s \tag{9}$$

We note that the LCpf is not restricted to approximate the measurement function only. The same approach can be applied to estimate the particle log-likelihoods directly as in the case of CSSpf. On the other hand, the communication overhead per sensor is not constant and dependent on the number of coefficients.

3.3 Laplacian approximation particle filter

In LAPf, we construct a K-nearest-neighbor graph using each particle X_i as a vertex. The Laplacian matrix of the graph are used to construct a transformation that allows particle log-likelihoods to be represented using a minimal number of coefficients.

Let L denote the Laplacian matrix of the K-nearest-neighbor graph with eigenvalue decomposition $L = F^T \Lambda F$. The eigenvectors can be used to transform the particle log-likelihoods into Laplacian domain.

Assume that $m \leq N$ eigenvectors are used as the basis of transformation and denote the resulting matrix as F_m . Let $\gamma_s = [\log(f(z_s|X_1)), \dots, \log(f(z_s|X_N))]^T$ denote the column vector containing the log-likelihoods of all N particles at sensor s . We compute the local coefficients at sensor s as follows:

$$\alpha_s = F_m^T \gamma_s \tag{10}$$

The global coefficients are the summation of local coefficients across all S sensors: $\alpha = \sum_s \alpha_s$.

Finally, the approximate joint log-likelihood can be computed as follows:

$$\hat{\gamma} = F_m \alpha \tag{11}$$

Since the particle log-likelihoods can be considered as a smooth signal over the graph (i.e., nearby particles have similar log-likelihoods), most of their energy should be concentrated in the coefficients corresponding to lower frequency basis vectors. In other words, we should retain the m eigenvectors corresponding to the m smallest eigenvalues.

We note that the transformation basis vectors of LAPf are flexible and adapted to the particle locations whereas the LCpf requires fixed basis vectors. On the other hand, LAPf requires synchronization of random number generator to ensure that all sensors have the same particle set.

3.4 Clustering particle filter

In Clusterpf, the particles are grouped into c clusters based on their position. The sensors then reach consensus on the cluster log-likelihoods rather than individual particle log-likelihoods. For $c \ll N$, significant reduction in communication overhead can be achieved.

We follow the approach in []. The log-likelihood of each cluster is equal to the aggregate log-likelihood of its constituent particles. Let γ^c denote the joint log-likelihood of the clusters after consensus. Let C denote the $c \times N$ cluster assignment matrix where $C(i, j) = 1$ denotes that particle j belongs to cluster i .

In order to recover the individual particle log-likelihoods γ , we again construct the K -nearest-neighbor and compute the Laplacian matrix L . Each sensor then solves the following convex minimization problem:

$$\begin{aligned} & \underset{\gamma}{\text{minimize}} \gamma^T L \gamma \\ & \text{subject to } C \gamma = \gamma^c \end{aligned}$$

In other words, we seek to assign particle log-likelihood values that are smooth with respect to particle proximity while ensuring the aggregate particle values are equal to the cluster value.

As in the case of LAPf, the Clusterpf requires synchronization of random number of generators so all sensors have the same particle cloud.

4 Performance evaluation

4.1 Simulation setup

In this section, we evaluate and compare the performance of the four filters presented in Sec. 3. We also include a centralized bootstrap filter as baseline. We construct a network of $S = 9$ sensors in a square grid over a $75\text{km} \times 75\text{km}$ area. The target starts near the center sensor and travels in counter-clockwise direction over 50 time steps. The sensors remain static over time. Fig. 1 shows the target trajectory and sensor positions.

The target state evolves over time following a discrete-time model:

$$X(k+1) = F(X(k)) + \xi(k) \quad (12)$$

where $F(X(k))$ is the dynamic model and $\xi(k)$ is zero-mean Gaussian process noise. The simulated target randomly switches between two different motion models: constant velocity with probability $P_{cv} = 0.05$ and coordinated turn with probability $1 - P_{cv} = 0.95$.

All sensors receive noisy bearing measurements (in radians) from the target.

$$H_s(X(k)) = \arctan 2 \left(\frac{x_t - x_s}{y_t - y_s} \right) + \eta(k) \quad (13)$$

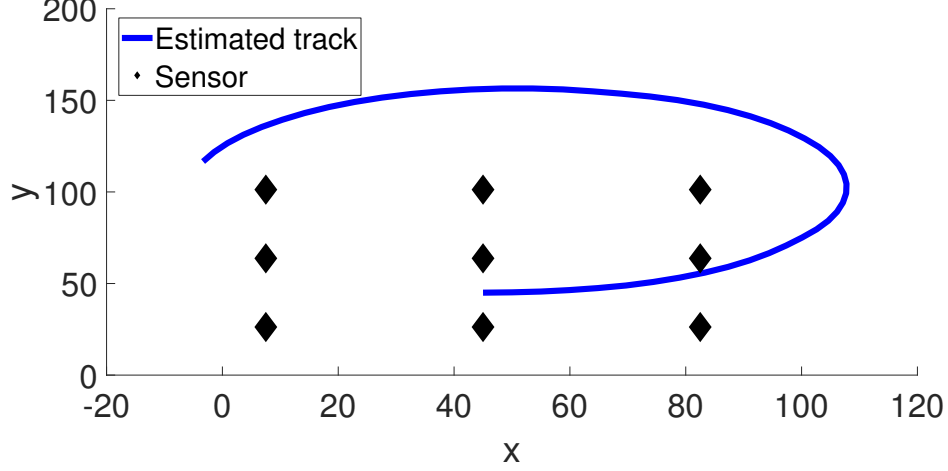


Figure 1: Target trajectory (blue curve) and sensor positions (red diamond)

The process and measurement noises $\xi(k)$ and $\eta(k)$ have covariance matrices Q and R respectively.

$$Q = \sigma_a^2 \begin{bmatrix} \frac{T^3}{3} & 0\frac{T^2}{2} & 0 \\ 0 & \frac{T^3}{3} & 0\frac{T^2}{2} \\ \frac{T^2}{2} & 0T & 0 \\ 0 & \frac{T^2}{2} & 0T \end{bmatrix} \quad (14)$$

$$R = \sigma_\theta^2 \quad (15)$$

where $\sigma_a = 10^{-4}$, $T = 1$ and $\sigma_\theta = 0.0873$ rad = 5 degree.

4.2 Algorithm setup

All particle filters use a total of $N = 1000$ particles. At time step 1, we generate the initial particles using the true target state: $X_i(1) \sim \mathcal{N}(X_i(1), X(1), R_{\text{initial}})$ with $R_{\text{initial}} = \text{diag}([0.5^2, 0.5^2, 0.05^2, 0.05^2])$.

For LCPf, we use a set of basis functions involving all permutations of $x_t^i y_t^j$ with $0 \leq i, j \leq d$ where d is some user-specified max degree. For default value of $d = 2$, the basis functions would be

$$\begin{aligned} \beta_1(X) &= x_t^0 y_t^0 = 0 \\ \beta_2(X) &= x_t^0 y_t^1 = y_t \\ \beta_3(X) &= x_t^0 y_t^2 = y_t^2 \\ \beta_4(X) &= x_t^1 y_t^0 = x_t \\ &\dots \\ \beta_9(X) &= x_t^2 y_t^2 \end{aligned}$$

For LAPf, we construct a K -nearest neighbor graph with default value of $K = 10$ and retain $m = 6$ Eigenvectors as the basis of Laplacian transformation.

For Clusterpfp, all particles are grouped into $C = 6$ clusters and a 10-nearest neighbor graph is constructed to recover individual particle weights.

Finally, the random number generators are synchronized to ensure that the particles remain the same across sensors. All summations are computed exactly without using any distributed algorithms. This ensures that no performance degradation is caused by consensus.

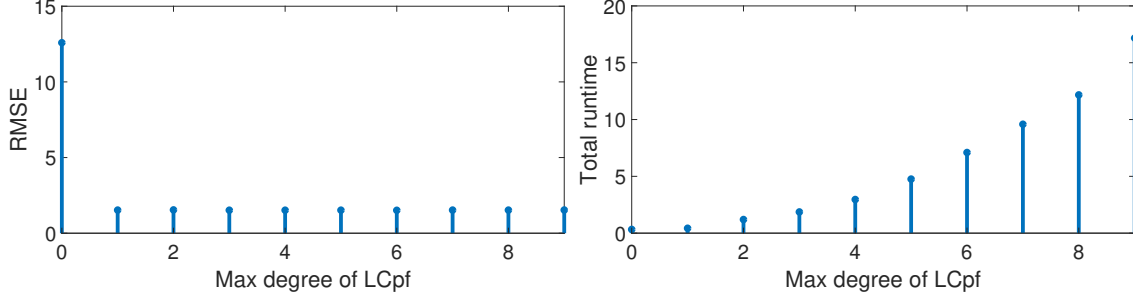


Figure 2: Average RMSE and runtime of LCpf with respect to max degree

4.3 Individual algorithm performance

In this section, we evaluate the performance of individual algorithms with respect to their specific parameters. We evaluate the algorithms' performances using two criterion: *root mean squared error* (RMSE) of position estimate and total runtime (from initialization to end of time step 50).

Consider first LCpf. The max degree d should offer a trade-off between tracking performance and total runtime. Higher degree d leads to more basis functions and by extension better approximation of the measurement model. On the other hand, more basis functions lead to more computation and longer runtime.

Fig. 2 shows the RMSE and total runtime averaged over all 50 times and 200 Monte Carlo trials. The track remains the same in each trial; but the measurements differ. We see a steady increase of total runtime with increasing max degree as expected. The average RMSE is very high at $d = 0$ which is not surprising since the only basis function would be $B_i(X) = x_i^0 y_i^0 = 1$. On the other hand, we do not see any significant difference in RMSE for $1 \leq d \leq 9$. This suggests that the additional basis functions for $d > 1$ do not yield a better approximation of the measurement model.

4.4 Simulation performance

Fig. ?? shows the boxplots of mean squared position error with respect to the number of particles. All results are averaged over 100 Monte Carlo trials. At each trial, the trajectory and sensor measurements change. For any trial, all algorithms have the same initial particles and measurements.

The BSPF and CSSPF have similar tracking performance; however the LCPF has consistently the worst performance (i.e., almost double the MSE of the other methods).

5 Conclusion