

# Massey University

## 159.251 Software Design and Construction

### Tutorial 5 - JUnit

#### Prerequisites (what you are expected to know before you come to the tutorial)

1. everything that was a prerequisite in any of the previous tutorials
2. be able to add JUnit to the build path of an Eclipse project
3. you have read the (very short) JUnit cookbook:  
<http://junit.sourceforge.net/doc/cookbook/cookbook.htm>

#### Objectives

1. write JUnit test cases that fail
2. write tests to verify claims and describe bugs

#### Description

Download the project **tutorial-template** for this tutorial from stream and import it into Eclipse. This project contains the following:

1. a package `nz.ac.cs.sdc.tutorial15` with classes `Lecturer` and `Student`

Create a package `test.nz.ac.cs.sdc.tutorial185`. In this package, write JUnit 4 test cases to verify whether the following claims are true.

1. In `Lecturer`, the [contract between `equals` and `hashCode`](#) is broken. I.e., write a test that expresses this contract (by comparing the hash code of two equal instances of `Lecturer`) that **fails**. Write a similar test for `Student`. In `Student`, `hashCode` and `equals` are correctly implemented, so this test case should **succeed**.
2. Java contains the class [java.util.IdentityHashMap](#). The documentation of this class contains the following warning:

*"This class is not a general-purpose Map implementation! While this class implements the Map interface, it intentionally violates Map's general contract, which mandates the*

use of the equals method when comparing objects. This class is designed for use only in the rare cases wherein reference-equality semantics are required”.

This means that when storing a value with a key `k1` in a map, it should be possible to lookup the value with another key `k2` that is **equal**, but not necessarily identical to `k1`. However, for `IdentityHashMap` identity is required. Write a test case(s) that shows how the behaviour of `IdentityHashMap` differs from other `Map` implementations such as `HashMap`. The test for `IdentityHashMap` should **fail**. Write a similar test that uses `HashMap` instead of `IdentityHashMap`. This test case should **succeed**.

## Challenge for good students

3. `java.util.Collections` contains a static method `unmodifiableList` that takes a list and returns an unmodifiable list view. Unmodifiable means that all methods that would change the list throw an `UnsupportedOperationException`. Write a test case that verifies this behaviour for the `add()` method, and a test case to check whether it is still possible to iterate over the unmodifiable list.

## Hints

Contracts often have the form of a [simple implication \(rule\)](#) “if prerequisite then conclusion”. Programming languages like Java have no built-in support for this, however, this implication is equivalent to “not prerequisite or conclusion”, and this can be easily expressed with standard language constructs (! and | respectively). Once you have constructed such an expression, it is easy to write an assertion using `assertTrue`.

However, there is an alternative: JUnit has an explicit feature for preconditions (prerequisites) -- [assumptions](#). This is also discussed in the lecture notes. Basically, you can write a contract test as follows: if (assumption) then (assertion).