

## Software Design and Construction 159.251

### **Software Configuration Management**

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## Daily issues in software development...

- Common scenarios:
  - Oops, I've just found a bug, should I report it or just ignore it?
    - **Reporting**: I've never seen something similar to this before, what **bug type** is this? And where is it coming from? Is it the code I wrote or is it coming from someone's else code?
  - This bug has been fixed before, why it has reappeared again?

# Have you heard of theses stories before?

- I cannot find the latest version of this program or document?
- A disaster: the latest version of the code was overwritten by an old version!!
  - I've lost all my latest changes two days of work!!!
- Nobody knows which version of the program is final.



# Have you heard of theses stories before?

 Design document is out of sync with programs.

 I don't know if all the changes that were suggested have been incorporated

### What's needed?

- .....a mechanism to handle these issues.
- Change is inevitable when software systems are built.
  - changes is a daily routine.
- Bugs are part of the development cycle- you first find (detect) them, and then try to fix them.
  - And it would be even better if you can *predict* them before they happen!
- Not only bugs, all issues should be managed and tracked.

## What is Software Configuration Management (SCM)?

- Process of identifying and linking the components that make up the product
  - Examples: source code files, database files...etc
- Configuration Management help in
  - Controlling changes throughout the development life cycle.
  - Maintain multiple versions of single application that is developed by multiple people/teams.
  - Can roll back to previous versions, when necessary.
  - Maintain links (relationships) between various items (i.e. notify when a change has been made to a dependent item).

"Software configuration management is the art of identifying, organizing, and controlling modifications to the software being built by a programming team. The goal is to maximize productivity by minimizing mistakes"

Babich, W.A. (1986). Software Configuration Management, Coordination for Team Productivity. 1st edition. Boston: Addison-Wesley

## Misconception about SCM

SCM is not only version control

SCM is not only source code management

 SCM is not only for the coding stage of development

## **Configuration Management Process**

- Identification of configuration items
  - Written code & derived (using external libraries), design doc, manual, ...
- Set up the environment (i.e., tools)
- Record all changes and requests in a CM database.
- Change control policy
  - formally defined policy e.g., who is allowed to change what?
- Status accounting
  - management checks progress

## **Typical Software Configuration Items**

- Requirement specifications
- Design specifications
- Source code
- Test cases, test data, and recorded results
- User guides and installation manuals
- Executable programs
- Standards and procedures
  - (e.g. Java design guidelines)

## Three important concepts in SCM

#### Version:

 A well-defined state of a configuration item at a given point of time.

#### Revision:

 Change to a version that corrects only errors in the design/code, but does not affect the documented functionality.

#### Release:

The formal distribution to users of an approved version.

## **Configuration Management Process**

- Identify a tool for SCM
- Identify configurable software items
- Identify baselines
- Define and assign roles
- Define change criteria
  - Consider Issue Based Information System (IBIS) technique

Define release criteria

## Change Management

- Change management: handling of change requests.
  - A change request leads to the creation of a new release.
- General change process
  - 1. The change is *requested* (this can be done by anyone, including users and developers).
  - 2. The change request is *assessed* against project goals.
  - 3. Following assessment, the change is accepted or rejected.
  - 4. If accepted, the change is assigned to a developer and implemented.
  - 5. The implemented change is audited.
- Complexity of change management process varies with size of project.
  - Small projects can perform change requests informally and fast,
     while complex projects require detailed change request forms and
     the official approval of one or more managers.

### **Version Control**

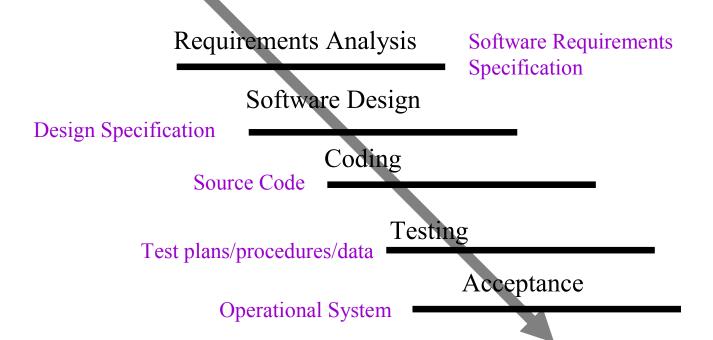
- Version control combines procedures and tools to manage different versions of the software, while production.
- A version control system records changes to a file or set of files over time so that you can recall specific milestone later.

See the previous Lecture on VC!

### Baseline

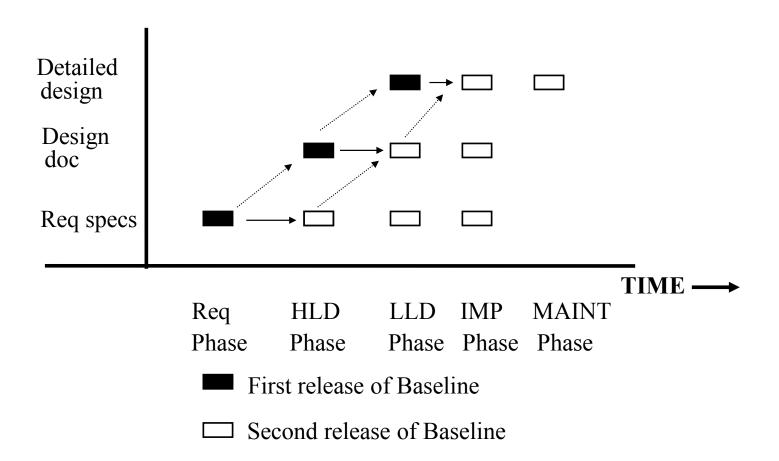
- A baseline is a *snapshot* of the system that has been formally reviewed and agreed upon (approved).
- It is an approved revision of a document or source code file from which subsequent changes can be made.
- It serves as the basis for further development and be changed only through a formal change control procedure.
- In many cases, a Baseline represents the most stable version of the software.

### **Baselines**



## Baselines in an iterative process

#### **BASE LINES**

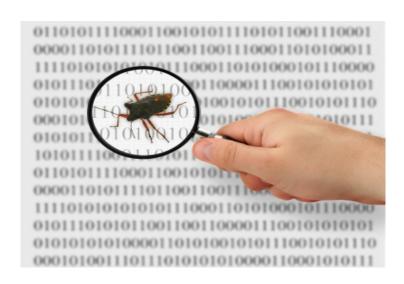


## Change control

- Change control is vital in any software development.
- One of the most effective ways to control changes is through change requests.
- A change request is submitted and evaluated to assess technical merit, potential side effects, overall impact on other configuration objects and system functions, and the projected cost of the change.



# Issues and Bugs Tracking and Control



- Similar to *Change Management*, *issues* and *bugs* should be managed.
- Otherwise,
  - they will be reported multiple times
  - they will be reported in the wrong places
  - And they will be reported but will not be fixed!!
- All issues and bugs should be reported, reviewed and fixed (if approved).
- Different types, similar structure:
  - Also known as issue tracker, bugs tracker or faults management system.

## **Bugs Management**

- What's a software bug?
  - A software bug is an error, failure or fault in a software program that causes it to produce an *incorrect* or *unexpected* result, or to behave in unintended ways.

- Bugs are reported by either developers or endusers.
- A bug report provides details of reported bugs in a program.

## Types of Bugs

- Some bugs types
  - Logic bugs
    - Infinite loop
  - Syntax bugs
    - E.g., using x=y instead of x==y
  - Resource bugs
    - Stack or buffer overflow.
    - Memory leaks
  - Performance bugs
    - Processor not able to handle computational tasks

**Read**: a list of well-know software bugs:

https://en.wikipedia.org/wiki/List\_of\_software\_bugs

## Examples

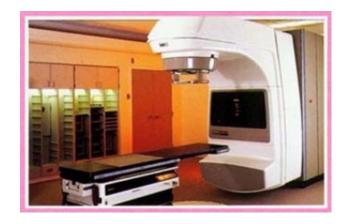
#### Well-known bugs

- Y2K bug time tracking
- A bug that have caused problems when dealing with dates beyond December 31, 1999



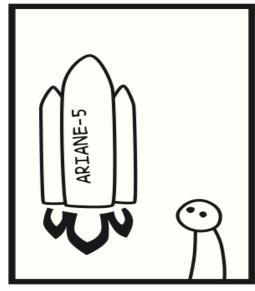
An electronic sign displaying the year incorrectly as 1900 on 3 January 2000 in France - Wikipedia

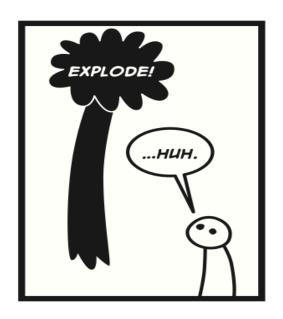
- Therac-25 Radiation therapy
- A software bug that resulted in a massive overdoses of radiation that killed and injured several people.



# Ariane 5 - the most expensive bug in history!



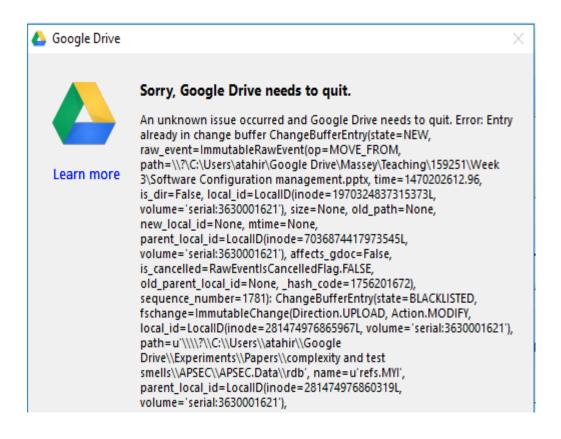




- A bug caused a data conversion from a 64-bit floating point number to a 16-bit signed integer value to overflow and cause a hardware exception
- Cost over US\$370 million!

# And while I was preparing this material....

### This happened!



## **Bug Report**

- A **bug report** is a document that include the list of issues and bugs in a software system.
- Most widely used as a software package.
- Details can be part of a bug tracker
- A typical issues/bugs tracker will provide details of the reported issue such as the title, name of the person reported the issue,

### Issues tracker

#### What can you report?

- Many issues can be tracked:
  - Bugs: error or failure in the software.
  - Improvement: a request or suggestion...
  - Wish: of a developer or user.
  - Test: test of an issue.

This usually done by developers or users.

# Issues Management in Software Development

- A developer should report all issues and bugs found.
- Several vital information should be included:
  - Automatically generated:
    - Bugs ID, name of developer, time, version number, repository number etc...
  - Manually entered info:
    - Type of bug, impact (if known), circumstances etc...
  - Bugs are then categorised based on:
    - Class Severity Priority

# Issues tracker What can you report?

#### Cont'd.

- You can also mark the statues of the reported issue:
  - Open: has not been addressed yet.
  - In progress: currently under development.
  - Resolved: the issue has been resolved, but still open for discussion.
  - Closed: it has been resolved and discussion has been concluded.
  - Reopened: especially when an issue was marked as closed or resolved, but someone noticed that the issue still exist (e.g., bug reappeared).
- These options are monitored by a senior developer, team leader or quality assurance personal.

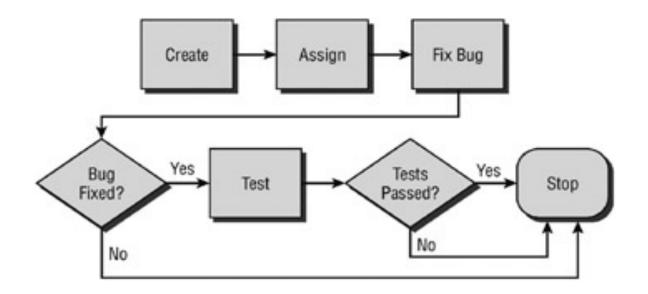
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## After they are reported....

- Once reported, bugs get reviewed by team leaders, senior developers or quality assurance team.
- Each issue will be evaluated, and it's impact will be rated.
  - Some bugs will be prioritized based on their immediate impact or the severity of their impact (minor of major).
    - Some tracking systems use a scale of 1-5 to rate bugs/issues.
- Then someone (or a team, depending on the bug) will be assigned to work on fixing the bug.

## Bugs fixing workflow



## **Bug Tracking Systems**

- A bug tracking system is a software application that keeps track of reported software bugs.
  - Usually comes as a part of the issue tracking system
- Allows developers to report and locate bugs that they need to resolve.
- Some software project management tools provide this as one of their functionalities.
- Several version control systems also provide bug tracking system.
- Example of bug tracking system: Bugzilla and JIRA

## Bugzilla

- Open source bugs tracker.
- Originally designed by Netscape in 1998.
- Some of the open-source projects that uses bugzilla:

```
Mozilla.org projects,
Linux kernel,
Eclipse,
FreeBSD,
Apache (some projects!),
Red had,
LiborOffice
```

#### The "zarro Boogs found" expression!

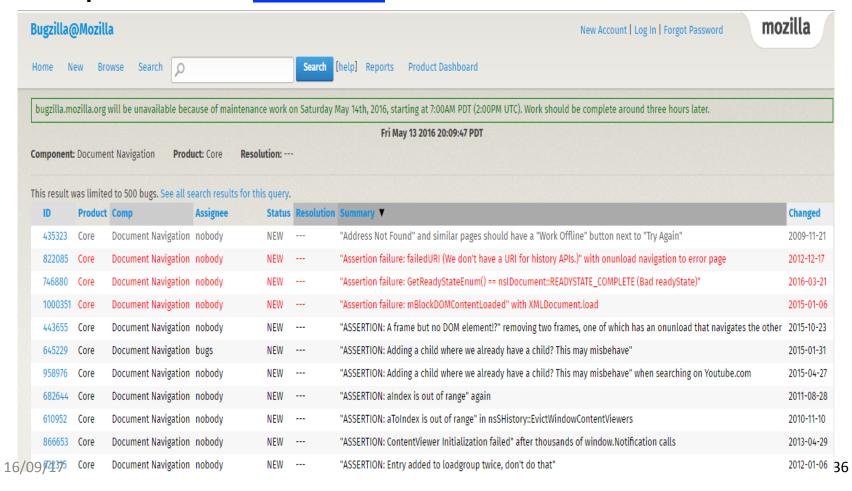
## To operate Bugzilla...

- To use Bugzilla for your project, you'll need the following:
  - A compatible database management system
    - Such as MySQL, SQLite, Oracle or PostgreSQL,
  - A compatible web server
  - A suitable release of Perl 5
  - A suitable mail transfer agent, or any SMTP server

### **Bugs Tracking System**

#### Example 1- Mozilla Firefox

Reported in <u>Bugzilla</u>



### **JIRA**

- JIRA issue tracker is part of the JIRA software
- JIRA is an industrial-based tools from Atlassian, Inc.
- Integrates well with other JIRA software such as Bitbucket.
- Some of the projects/organisations that uses JIRA:
  - Open-source: JBoss, Fedora Commons, Spring Framework and several Apache projects (such as Commons libraries)
  - Industry: NASA JPL and Audi...

## **Bugs Tracking System**

#### Example 2- Apache Hadoop

Reported in <u>JIRA</u>

