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#### Table of contents

- 1 The top-level roadmap
- 2 The questions addressed so far Weak convexity definition Proposed relaxation
  - Convex hull algorithm (2)
  - Sanity measures (6)
  - State of programming (3,4)
- Next steps
- 4 References



### The top-level road-map





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- 1 Define a measure for (weak) convexity
- Test that measure on artificial data





### The top-level road-map

- Define a measure for (weak) convexity
- Test that measure on artificial data
- Test the measure on real-world data







Define a measure for (weak) convexity

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#### The road so far

- ① Understand the paper [SHW21] (✓)
- ② Implement the convex hull algorithm (Algo 1) (✓)





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- 6 Implement sanity measures for convexity ✓



## Weak convexity definition [SHW21]

Let (X, D) be a metric space and  $\theta \ge 0$ . A set  $A \subseteq X$  is  $\theta$ -convex if  $\forall x, y \in A$  and  $z \in X$  it holds that  $z \in A$  whenever  $D(x, y) \le \theta$  and  $z \in \Delta_{=}(x, y)$ , where

$$\Delta_{=}(x,y) = \{x \in X : D(x,z) + D(z,y) = D(x,y)\}$$

$$\begin{array}{c|c}
x \in A \\
\hline
D(x,z) \\
z \in A
\end{array}$$

$$\begin{array}{c|c}
D(z,y) \\
x \in A
\end{array}$$

$$\begin{array}{c|c}
z \in A
\end{array}$$



Proposed relaxation

#### Proposed relaxation (I)

▶ back to Feature List In the paper [SHW21] Definition 1 says:

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This last part, the triangle inequality is supposed to be relaxed, creating the notion of  $(\theta,\epsilon)$ -convex by defining

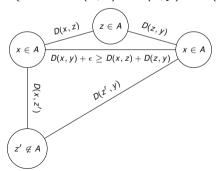
$$\Delta_{\epsilon}(x,y) = \{x \in X : D(x,z) + D(z,y) \le D(x,y) + \epsilon\}$$



#### Proposed relaxation (II)

hack to Feature Lis

$$\Delta_{\epsilon}(x,y) = \{x \in X : D(x,z) + D(z,y) \le D(x,y) + \epsilon\}$$

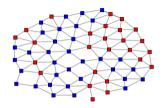


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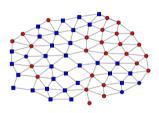
The area of points in A spanned by x, y, is now shaped like an ellipsis.

Convex hull algorithm (2)

## Convex hull algorithm



(a) Before application



(b) After application

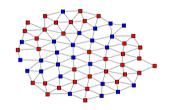
Figure: Application with  $\theta = 0.7$ ,  $\epsilon = 0$  (no relaxation) and geodesic distance; class 0 is red; class 1 is blue; assigned class 0 are circles



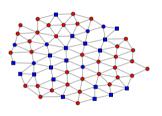


Convex hull algorithm (2)

## Convex hull algorithm (with relaxation)



(a) Before application



(b) After application

Figure: Application with  $\theta = 0.2$ ,  $\epsilon = 0.005$  and euclidean distance; class 0 is red; class 1 is blue; assigned class 0 are circles





# \*

For a set of points A and the convex hull of this set conv(A).



Convexity sanity measures

Sanity measures (6)

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For a set of points A and the convex hull of this set conv(A).

**Measure 1:** 
$$convSanity1(A) = \frac{|A|}{|conv(A)|}$$

► Implementation



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**Measure 2:** For all (or some sampled) pairs  $x, y \in Ax \neq y$  we calculate the set of points in between these and calculate a coefficient of points in A and not in A.



Sanity measures (6)

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**Measure 2:** For all (or some sampled) pairs  $x, y \in Ax \neq y$  we calculate the set of points in between these and calculate a coefficient of points in A and not in A.

$$convSanity2(A,\epsilon) = 1 - \frac{|(\{\Delta_{(x,y),\epsilon}|x,y\in A,x\neq y\}\cap conv(A))\setminus A|}{|conv(A)|}$$

Implementation



### Current state of programming

• usage of the package igraph.





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- usage of the package igraph.
- data of igraph graphs is stored as pickle
- random graphs are generated by calculating random points with coordinates, applying a Delauny triangulation [Del34] on them
- the proposed relaxiation to  $(\theta, \epsilon)$ -convexity is already implemented
- the code is generic, such that several distance measures can be used and are implemented
  - Minkowski Distances (Euclidean, Manhattan, etc.)
  - Cosine Similarity
  - Geodesic Distance
  - Common Neighbors, Jaccard Distance



#### Next steps

- Implement the convex hull algorithm ✓
- Generate artificial data and test the algorithm
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- Can  $\epsilon$  and  $\theta$  be modified as a measure?



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#### Thank you for your attention!

What are your questions?

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Weakly convex hull algorithm implementation

### Weakly convex hull algorithm implementation

```
def ExtensionalWeaklyConvexHull(g, vertexset, theta, epsilon=0.0):
    g.vs['mark'] = 0
    C = set()
    E = set()
   O = queue.Oueue()
    for vertex in vertexset:
        vertex['mark']=1
       O.put(vertex)
    while not O.emptv():
        el = O.get()
       C.add(el)
        thetanh = set(g.vs.select(dnhfactory(g, el, theta)))
        for nhel in C.intersection(thetanh):
            E.add((el, nhel))
            distElNhel = distance_GraphObj(g, el, nhel)
            nhdistel = set(g.vs.select(dnhfactory(g, el, distElNhel)))
            nhdistnhel = set(g.vs.select(dnhfactory(g, nhel, distElNhel)))
            intersect = nhdistel.intersection(nhdistnhel)
            for z in intersect:
                if not z['mark']==1 and z in Delta(g, el, nhel, epsilon=epsilon):
                    z['mark']=1
                    O[put(z)]
```

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Weakly convex hull algorithm implementation

## $N_{\theta}(x)$ and $\Delta_{=(x,y)}$

No calculate  $N_{\theta}(x)$  (thetanh) as well as  $N_{D(x,y)}(x)$  (nhdistel) and  $N_{D(x,y)}(y)$ (nhdistnhel) the following code is used:

```
def dnhfactory(g, vertex, d):
    def rtfn(v):
        return distance_GraphObj(g, vertex, v) < d
    return rtfn
```

To calculate  $\Delta_{=(x,v)}(Delta)$  the following code is used:

```
def triangleDeltaFactory(g, vx, vy, epsilon = 0.0):
    def rtfn(v):
        if epsilon == 0.0:
            return distance_GraphObj(g, v, vx) + distance_GraphObj(g, v, vy) == distance_GraphObj(g, vx, v
        return distance_GraphObj(g, v, vx) + distance_GraphObj(g, v, vy) <= distance_GraphObj(g, vx, vy) +
    return rtfn
```

**def** Delta(g,x,v, epsilon=0.1): return set(g.vs.select(triangleDeltaFactory(g, x, y, epsilon=epsilon)))

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Sanity measures

### SanityMeasure1

```
▶ back
```

```
def convSanity1(A, convexhullA):
    if len(convexhullA) == 0:
        return 0
    return len(A) / len(convexhullA)
```





Sanity measures

#### SanityMeasure2

```
▶ back
```

```
def convSanity2sampled(g, A, convexhullA, epsilon=0.0, samplepercentage=0.3):
    if len(convexhullA) == 0:
        return 0
    g.vs['markwp'] = False
    pairslist = []
    numberofsamples = math.floor(len(A)*samplepercentage)
    drawA = [(index, element) for index, element in enumerate(list(A)+list(A))]
    while number of samples > 0:
        v1. v2 = RNG.choice(drawA). RNG.choice(drawA)
        if v1[1] == v2[1] or (v1[0]-v2[0]) % len(A) == 0:
            continue
        pairslist.append((v1[1],v2[1]))
        drawA = list(filter(lambda item: item[0]!=v1[0] and item[0]!=v2[0].drawA))
        numberofsamples -= 1
    number of wrong points = 0
    for pair in pairslist:
        \dot{x}, y = pair
        for v in Delta(g,x,y, epsilon=epsilon).intersection(convexhullA):
            if v not in A and not v['markwp']:
                v['markwp'] = True
                numberofwrongpoints += 1
    return 1 - numberofwrongpoints / len(convexhullA)
```

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