

## **CONTOUR DETECTION**

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# OUTLINE

- I. Background
- II. Previous Work
- III. Our approaches
- IV. Results
  - V. Application
- VI. **Q & A**

#### CHAPTER I



# **BACKGROUND**

- Contour detection fundamental problem
- Our goal: achieve **BETTER** results
- Methodology:
  - Probability of Boundary
  - Sparse Code Gradient
  - Sketch Tokens



Fig. Example of canny edge detector

#### CHAPTER II



## **PREVIOUS WORK**

- Early approaches: aimed at finding sharp discontinuities in the brightness channel.
- Recent approaches: estimate probability of boundary using changes in lightness, color and texture.

#### CHAPTER III



## **APPROACHES**

- Three approaches implementations
- I. Probability of Boundary
- II. Sparse code gradient
- III. Sketch tokens
  - Compare performances of three implementations
  - Applications based on resulted contour images

#### APPROACH I



## **PROBABILITY OF BOUNDARY**

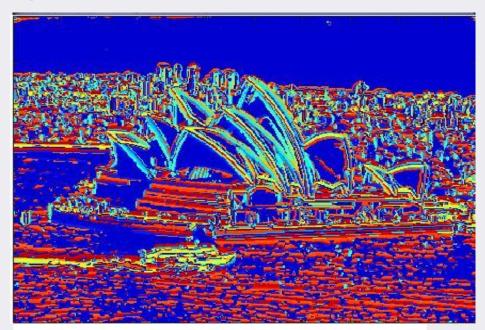
- Get the information about lightness, color and texture.
- Quantify the changes in those channels.
- Combine those changes in different channels to represent the probability of boundary.

#### APPROACH I



# **PROBABILITY OF BOUNDARY**

How to get the information about texture?



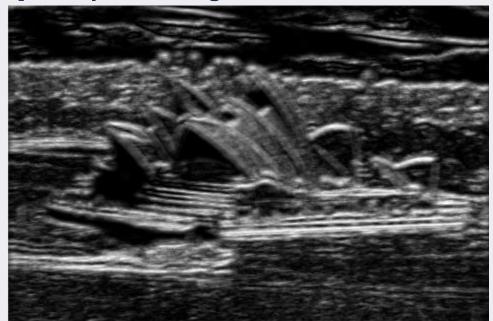
1. Arbelaez, Pablo, Michael Maire, Charless Fowlkes, and Jitendra Malik. "Contour detection and hierarchical image segmentation." Pattern Analysis and Machine Intelligence, IEEE Transactions on 33, no. 5 (2011): 898-916.

## APPROACH I



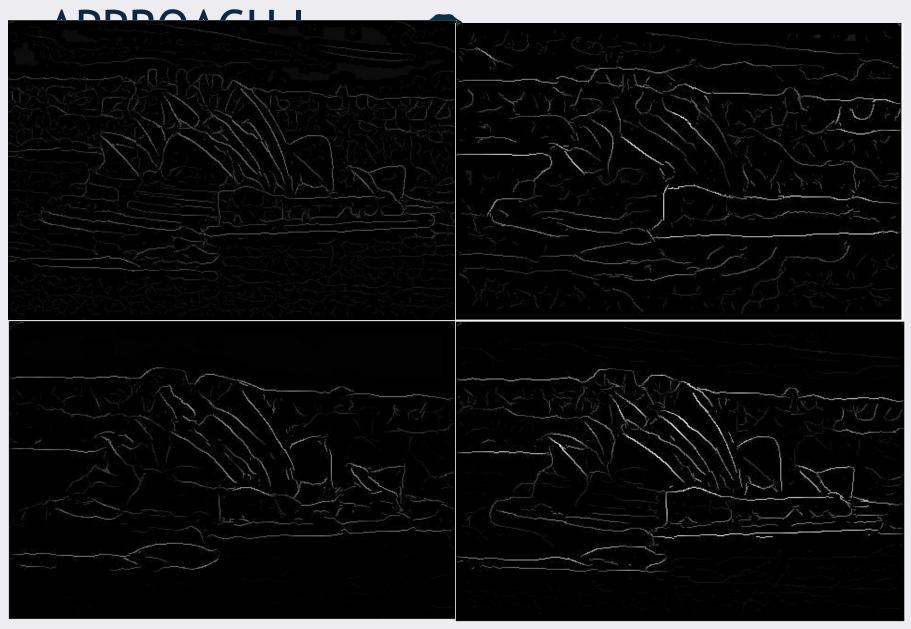
## **PROBABILITY OF BOUNDARY**

How to quantify the changes in different channels?



 $G(x, y, \theta)$ 

1. Arbelaez, Pablo, Michael Maire, Charless Fowlkes, and Jitendra Malik. "Contour detection and hierarchical image segmentation." Pattern Analysis and Machine Intelligence, IEEE Transactions on 33, no. 5 (2011): 898-916.



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## **APPROACH II**



## **SPARSE CODE GRADIENT**

#### Improve Probability of Boundary with:

K-SVD Dictionary Learning

Generalizes k-means & learns dictionaries of code-words from unsupervised data

$$\min_{D,X} ||Y - DX||_F^2 \ s. \ t. \ \forall i, ||x_i||_0 \le K; \ \forall j, \left\| d_j \right\|_2 = 1$$

- Y: image patches extracted from image
- X : associated sparse code matrix
- D : dictionary
- $\|\cdot\|_F$ : Frobenius norm
- Minimize reconstruction error

#### APPROACH II



## **SPARSE CODE GRADIENT**

- Orthogonal Matching Pursuit (OMP)
- Iteratively greedy algorithm to find "best match" at each step
- Compute per-pixel level sparse code (5 x 5 image patch in our implementation)
- Multi-scale Pooling
- Use oriented half-discs at each pixel
- Each orientation with two half-discs rectangle to represent
- Linear SVM Classifier
- Multi-scale contrast information for classifying a location in image whether it's edge or not
  - 1. Xiaofeng, Ren, and Liefeng Bo. "Discriminatively trained sparse code gradients for contour detection." *Advances in neural information processing systems* 2012: 584-592.

## **APPROACH II**



## **SPARSE CODE GRADIENT**

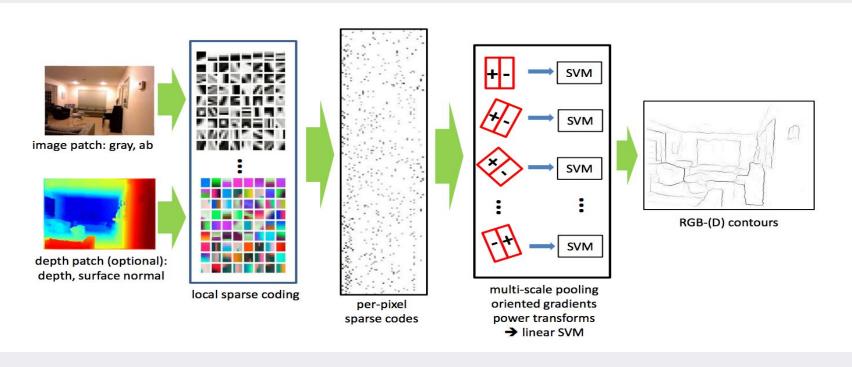


Fig. Illustration of contour detection with Sparse code gradient<sup>1</sup>

1. Xiaofeng, Ren, and Liefeng Bo. "Discriminatively trained sparse code gradients for contour detection." *Advances in neural information processing systems* 2012: 584-592.

#### APPROACH III



## **SKETCH TOKENS**

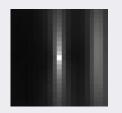
- A set of token classes
  - Represent local edge structures
- Unsupervisedly learned from hand drawn sketches
  - Extract patches centering at contour pixels from binary sketch images
  - Compute DAISY descriptors on those patches
  - Perform clustering on the descriptors using K-means algorithm

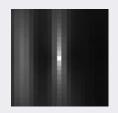












#### APPROACH III



## **SKETCH TOKENS**

- How to detect sketch tokens?
  - By supervised learning (classification)
- Feature extraction (from patches)
  - Color, gradient and oriented gradient channels
  - $\circ$  Self-similarities  $f_{ijk} = g_{jk} g_{ik}$
- Classification
  - Total class number = # of sketch token classes + 1
  - Use random forest -- efficient for multi-class problems
    - Predicts the probability of each class

#### APPROACH III

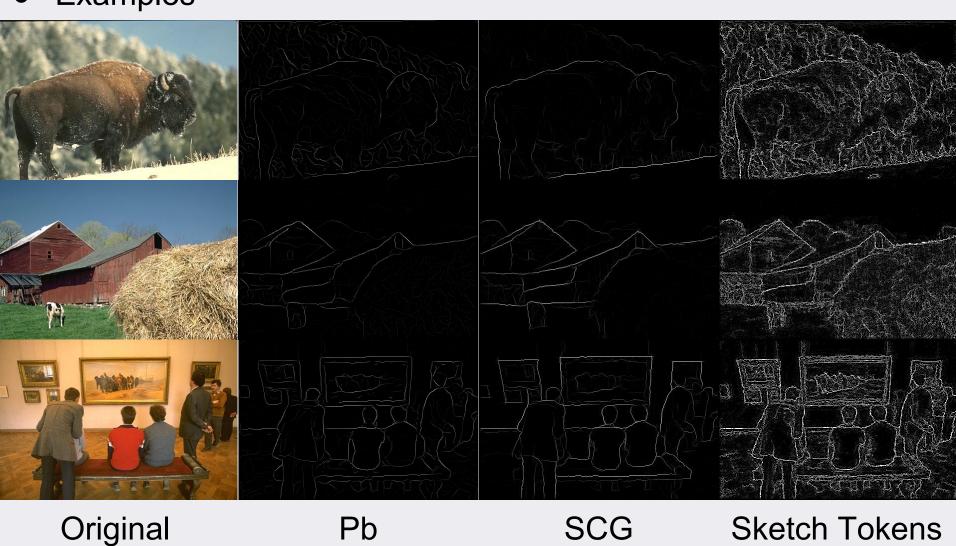


# **SKETCH TOKENS**

- Use trained model for contour detection
  - Compute the probability of a contour at the center pixel
    - P (contour) =  $\Sigma P$  (sketch token) = 1 P (background)
  - Perform a standard non-maximal suppression to find the peak response of a contour



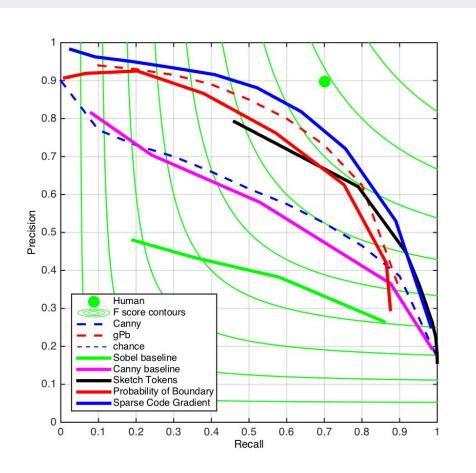
Examples





# **RESULTS**

• Precision-recall curve





# **APPLICATIONS**

Cartoonify images from real scene pictures

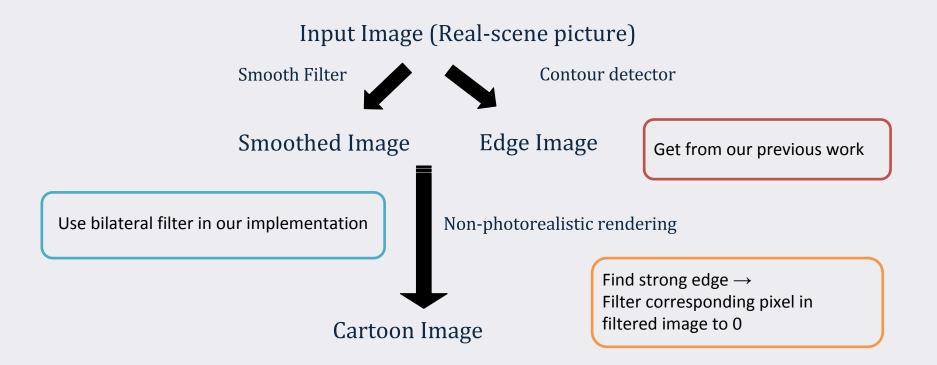






## **APPLICATIONS**

Process of change an image into cartoon-style image





# **APPLICATIONS**

• Example

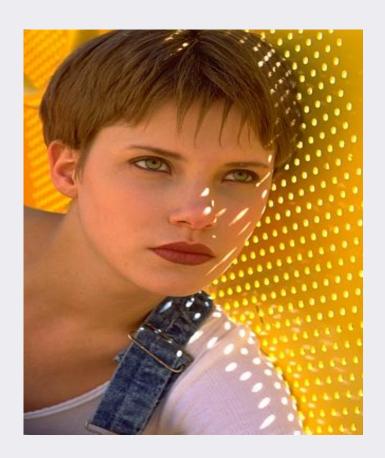


Fig. Input Image



# **APPLICATIONS**

#### • Example

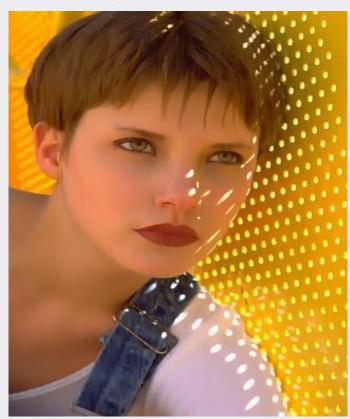


Fig. Smoothed Image



Fig. Edge Image



# **APPLICATIONS**

#### • Example

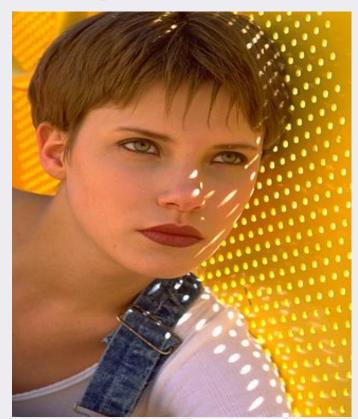


Fig. Input Image

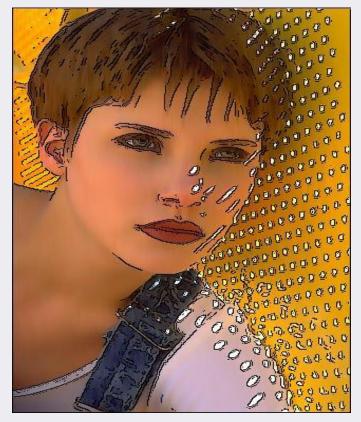


Fig. Output Image



# **APPLICATIONS**

Comparison among outputs by our three methods







**Probability of Boundary** 

Sparse Code Gradient

Sketch tokens

• Which one is your favorite?



## **Future Work**

- Better performance by tuning the parameters, adding more meaningful features and more powerful computational power
- Interesting applications



## REFERENCE

- Arbelaez, Pablo, Michael Maire, Charless Fowlkes, and Jitendra Malik.
  "Contour detection and hierarchical image segmentation."Pattern
  Analysis and Machine Intelligence, IEEE Transactions on 33, no. 5
  (2011): 898-916.
- Xiaofeng, Ren, and Liefeng Bo. "Discriminatively trained sparse code gradients for contour detection." Advances in neural information processing systems 2012: 584-592.
- Lim, Joseph, C. Zitnick, and Piotr Dollár. "Sketch tokens: A learned mid-level representation for contour and object detection."
   InProceedings of the IEEE Conference on Computer Vision and Pattern Recognition, pp. 3158-3165. 2013.





# Thank you

