Introduction to Elixir

IEx - Elixir's Interactive Shell

\$ iex

Erlang/OTP 19 [erts-8.3] [source] [64-bit] [smp:4:4] [async-threads:10] [hipe] [kernel-poll:false]

Interactive Elixir (1.4.4) - press Ctrl+C to exit (type h() ENTER for help)

iex(1)>

IEx - Elixir's Interactive Shell

```
iex(1)>h()
```

- h/1 prints help for the given module, function or macro
- i/1 prints information about the data type of any given term
- v/0 retrieves the last value from the history
- v/1 retrieves the nth value from the history

```
iex(1) > 123
```

123

iex(2) > 0

0

 $iex(3) > -1_234$

-1234

iex(4)> 123456789012345678901234567890

123456789012345678901234567890

iex(1) > 0xFFFF

65535

iex(2) > 000017

15

iex(3) > 0b1010

10

```
iex(1) > i(123)
```

Term

123

Data type

Integer

Reference modules

Integer

```
iex(1) > 123
```

123

iex(2) > v()

123

iex(3) > v(-2)

123

iex(4) > v(1)

123

Floats

iex(1) > 1.0

1.0

iex(2)> 3.141592653589793

3.141592653589793

iex(3)> 0.3141592653589793e1

3.141592653589793

iex(4)> 1.234_567e-89

1.234567e-89

Addition

```
iex(1) > 1 + 1
```

2

$$iex(2) > 1 + 1.0$$

2.0

$$iex(3) > 1.0 + 1.0$$

2.0

iex(4)> h Kernel.+/2

Subtraction

$$iex(1) > 1 - 1$$

0

$$iex(2) > 1 - 1.0$$

0.0

$$iex(3) > 1.0 - 1.0$$

0.0

iex(4)> h Kernel.-/2

Multiplication

```
iex(1)> 1 * 1
iex(2) > 1 * 1.0
1.0
iex(3) > 1.0 * 1.0
1.0
```

iex(4)> h Kernel.*/2

Division

iex(1) > 1 / 1

1.0

iex(2) > 1 / 1.0

1.0

iex(3) > 1.0 / 1.0

1.0

iex(4)> h Kernel.//2

Parenthesis

$$iex(1) > 1 + 2 * 3$$

$$iex(2)> (1+2)*3$$

$$iex(3) > 1 + (2 * 3)$$

Integer Division

```
iex(1) > div(1, 1)
iex(2) > div(1, 1.0)
** (ArithmeticError) bad argument in arithmetic expression
  :erlang.div(1, 1.0)
iex(2)> h Kernel.div/2
```

How many days has it been since 0 / 0 / 0 given that today is 7 / 6 / 2017?

- Today is the 158th day of 2017
- There are 365 days in a year
- Every 4 years has an extra day
- Except every 100 years does not have an extra
- Every 400 years has an extra day

How many days has it been since 0 / 0 / 0 given that today is 7 / 6 / 2017?

- Today is the 158th day of 2017
- 2017 is the 2018th year
- There are 365 days in a year
- Every 4 years has an extra day
- Every 100 years does not have an extra day
- Every 400 years has an extra day

```
iex(1)> 158 + (365 * 2017) + div(2016, 4) - div(2016, 100) + div(2016, 400)
```

736852

How many days has it been since 0 / 0 / 0 given that today is 7 / 6 / 2017?

- Today is the 158th day of 2017
- 2017 is the 2018th year
- There are 365 days in a year
- Every 4 years has an extra day
- Every 100 years does not have an extra day
- Every 400 years has an extra day

```
iex(1)> 158 + (365 * 2017) + (2016 / 4) - (2016 / 100) + (2016 / 400)
```

736851.88

Expressions continue onto new lines

```
iex(1) > 158 +
...(1)> (365 * 2017) +
...(1)> div(2016, 4) -
...(1) > div(2016, 100) +
...(1)> div(2016, 400)
736502
```

Comments

```
# days in 2017
iex(1) > 158 +
                           # days before 2017
...(1)> (365 * 2017) +
...(1)> div(2016, 4) -
                           # extra day every 4 years
...(1) > div(2016, 100) +
                           # but not every 100 years
...(1) > div(2016, 400)
                           # extra day every 400 years
736502
```

IEx break

```
iex(1) > 158 +
```

...(1)> #iex:break

** (TokenMissingError) iex:1: incomplete expression

Binding

$$iex(1)> a = 123$$

$$iex(2) > b = a + 1$$

Pattern Matching

```
iex(1)> a = 123
123
```

$$iex(2) > b = a + 1$$

$$iex(3) > 123 = a$$

$$iex(4) > 123 = b$$

** (MatchError) no match of right hand side value: 124

Rebinding

$$iex(1)> a = 123$$

$$iex(2) > b = a + 1$$

$$iex(3)> a = 1$$

Pattern Matching

 $iex(4) > ^b = 123$

```
iex(1) > a = 123
123
iex(2) > b = a + 1
124
iex(3) > ^a = a
123
```

** (MatchError) no match of right hand side value: 123

Anonymous Functions

```
iex(1) > fun = fn -> 123 end
#Function<20.118419387/0 in :erl_eval.expr/5>
iex(2) > fun.()
123
iex(3) > ident = fn x -> x end
#Function<6.118419387/1 in :erl_eval.expr/5>
iex(4) > ident.(123)
123
```

Anonymous Functions

```
iex(1) > fun = fn -> 123 end
#Function<20.118419387/0 in :erl eval.expr/5>
iex(2) > fun()
** (CompileError) iex:2: undefined function fun/0
iex(2) > fun.(123)
** (BadArityError) #Function<20.118419387/0 in :erl_eval.expr/5> with arity 0
called with 1 argument (123)
```

Anonymous Functions

```
iex(1)> sum = fn x, y -> x + y end

#Function<12.118419387/2 in :erl_eval.expr/5>

iex(2)> sum.(1, 2)
```

Write an anonymous function to calculate the total cost of items when including VAT at a rate of 25%.

For example:

- Laptop KR10,000.00 -> KR12,500.00
- Milk KR8.00 -> KR10.00
- Book KR248.00 -> KR310.00

Write an anonymous function to calculate the total cost of items when including VAT at a rate of 25%.

For example:

- Laptop KR10,000.00 -> KR12,500.00
- Milk KR8.00 -> KR10.00
- Book KR248.00 -> KR310.00

```
iex(1) add_vat = fn x -> x * 1.25 end # using floats for money :(
```

```
iex(2)> add_vat.(248)
```

Atoms

Constants where the name is also the value.

iex(1)> :hello

:hello

iex(2)>:world?

:world?

iex(3) > :Bang!

:Bang!

Atoms

Constants where the name is also the value.

```
iex(1)> :my_name@FOO123
```

:my_name@FOO123

iex(2)>:*

. *

iex(3)> :"text with spaces"

:"text with spaces"

Pattern Matching With Anonymous Functions

```
iex(1) > to_atom = fn
...(1)> 1 -> :one
...(1)> 2 -> :two
...(1)> end
#Function<6.118419387/1 in :erl eval.expr/5>
iex(2) > to_atom.(1)
:one
```

Pattern Matching With Anonymous Functions

```
iex(1) > to_atom = fn
...(1)> 1 -> :one
...(1)> 2 -> :two
...(1)> end
#Function<6.118419387/1 in :erl eval.expr/5>
iex(2) > to_atom.(2)
:two
```

Pattern Matching With Anonymous

```
iex(1) > to_atom = fn
...(1)> 1 -> :one
...(1)> 2 -> :two
...(1)> end
#Function<6.118419387/1 in :erl eval.expr/5>
iex(2) > to atom.(3)
** (FunctionClauseError) no function clause matching in
:erl eval."-inside-an-interpreted-fun-"/1
```

Pattern Matching With Anonymous Functions

```
iex(1) > to_atom = fn
...(1)> 0 -> :zero
...(1)> _ -> :non_zero
...(1)> end
#Function<6.118419387/1 in :erl eval.expr/5>
iex(2) > to atom.(1)
:non zero
```

Pattern Matching With Anonymous Functions

```
iex(1) > op = fn
...(1)> :add, x, y -> x + y
...(1) > :subtract, x, y -> x - y
...(1)> end
#Function<6.118419387/1 in :erl eval.expr/5>
iex(2) > op.(:add, 1, 2)
```

Write an anonymous function to calculate the total cost of items when including VAT at a rate of 6% for a book, 12% for food and 25% for other goods.

For example:

- Laptop KR10,000.00 -> KR12,500.00
- Food KR8.00 -> KR8.96
- Book KR248.00 -> KR262.88

Write an anonymous function to calculate the total cost of items when including VAT at a rate of 6% for a book, 12% for food and 25% for other goods.

```
iex(1)> add_vat = fn
...(1)> :book, x -> x * 1.06
...(1)> :food, x -> x * 1.12
...(1)> _, x -> x * 1.25
...(1)> end
```

 $iex(2) > 262.88 = add_vat.(:book, 248)$

The booleans values are 'true' and 'false'.

$$iex(1) > 1 == 1$$

true

$$iex(2) > 1 == 2$$

false

$$iex(3) > 1! = 2$$

true

The booleans values are 'true' and 'false'.

$$iex(1)>1>=1$$

true

false

$$iex(3) > 1 <= 1.0$$

true

The booleans values are 'true' and 'false'.

$$iex(1)>1===1$$

true

$$iex(2) > 1.0 !== 1.0$$

false

$$iex(3) > 1 === 1.0$$

false

The booleans values are 'true' and 'false'.

iex(1)> true and false

false

iex(2)> true or false

true

iex(3)> not true

false

The booleans values are 'true' and 'false', and are actually atoms.

iex(1)> :true

true

iex(2)>:false

false

```
iex(1)> abs = fn
...(1)> x when x >= 0 -> x
...(1)> x when x < 0 -> -x
...(1)> end
#Function<6.118419387/1 in :erl_eval.expr/5>
iex(2) > abs.(1)
```

```
iex(1)> abs = fn
...(1)> x when x >= 0 -> x
...(1)> x when x < 0 -> -x
...(1)> end
#Function<6.118419387/1 in :erl_eval.expr/5>
iex(2) > abs.(-2)
```

:hello

```
iex(1)> abs = fn
...(1)> x when x >= 0 -> x
...(1)> x when x < 0 -> -x
...(1)> end
#Function<6.118419387/1 in :erl_eval.expr/5>
iex(2)> abs.(:hello)
```

```
iex(1)> assert number = fn
...(1) \times x when is integer(x) or is float(x) -> x
...(1)> end
#Function<6.118419387/1 in :erl eval.expr/5>
iex(2)> assert_number.(:hello)
** (FunctionClauseError) no function clause matching in
:erl eval."-inside-an-interpreted-fun-"/1
```

Write an anonymous function that determines whether a number is positive, negative or zero. For example:

- 1 -> :positive
- 0 -> :zero
- -1 -> :negative

Write an anonymous function that determines whether a number is positive, negative or zero. For example:

```
iex(1)> classify = fn

...(1)> x when x > 0 -> :positive

...(1)> x when x < 0 -> :negative

...(1)> x when x == 0 -> :zero

...(1)> end
```

iex(2) > :zero = classify.(0.0)

case

Match on multiple possible values.

```
iex(1)> x = 1
iex(2)> case x do
...(2)> nil -> :oops
...(2)> int when is_integer(int) -> :integer
...(2)> end
```

:integer

case

:integer

Match on multiple possible values.

```
iex(1)> x = 1
iex(2)> case x do
...(2)> nil -> :oops
...(2)> x when is_integer(x) -> :integer
...(2)> end
```

case

Match on multiple possible values.

```
iex(1)> x = 1
```

iex(2)> case x do

...(2)>
x
 -> :one

...(2)> int when is_integer(int) -> :integer

:one

Write an anonymous function using case to calculate the total cost of items when including VAT at a rate of 6% for a book, 12% for food and 25% for other goods.

For example:

- Laptop KR10,000.00 -> KR12,500.00
- Food KR8.00 -> KR8.96
- Book KR248.00 -> KR262.88

```
iex(1)> add_vat = fn item, price ->
...(1)> case item do
...(1)> :book -> price * 1.06
...(1)> :food -> price * 1.12
...(1)> _ -> price * 1.25
...(1)> end
...(1)> end
```

iex(2) > 8.96 = add vat.(:food, 8)

nil

For lack of a value.

iex(1) > nil

nil

iex(2)> is_atom(nil)

true

iex(3)> is_nil(nil)

true

Truthy and Falsy

`false` and `nil` are falsy, everything else is truthy.

```
iex(1) > 1 && 2
```

2

iex(2)> true || 2

true

iex(3)> nil || 1

1

cond

Find the first matching condition.

```
iex(1)> cond do
...(1)> nil -> :never_truthy
...(1)> 1 -> :truthy
...(1)> true -> :never_runs
...(1)> end
```

:always_truthy

if

Check a single condition.

iex(1) > x = 1

iex(2)> if x == 1 do

...(2)> :one

...(2)> else

...(2)> :not_one

...(2)> end

:one

if

Check a single condition.

$$iex(1)> x = 2$$

iex(2)> if x == 1 do

...(2)> end

nil

unless

Check a single condition.

$$iex(1)> x = 2$$

iex(2)> unless x == 1 do

...(2)> :not_one

...(2)> end

:not_one

Write an anonymous function using cond to calculate the total cost of items when including VAT at a rate of 6% for a book, 12% for food and 25% for other goods.

For example:

- Laptop KR10,000.00 -> KR12,500.00
- Food KR8.00 -> KR8.96
- Book KR248.00 -> KR262.88

```
iex(1)> add_vat = fn item, price ->
\dots(1)> cond do
...(1)>
            item == :book -> price * 1.06
...(1)>
            item == :food -> price * 1.12
...(1)>
            true -> price * 1.25
...(1)> end
...(1)> end
iex(2) > 1.25e4 = add vat.(:laptop, 10 000)
```

Modules

Name and group functions.

```
iex(1)> defmodule Hello do
```

```
...(1)> def hello() do
```

```
...(1)> :hello_world
```

```
...(1)> end
```

```
...(1)> end
```

{:module, Hello, ... }

```
iex(2)> :hello_world = Hello.hello()
```

Modules

```
$ cat hello.ex
defmodule Hello do
 def hello() do
  :hello_world
 end
end
iex(1)> c("hello.ex")
[Hello]
```

Modules

```
defmodule Math do
    def add(x, y) do
        x + y
    end
end
iex(1) > Math.add(1, 2)
3
```

Functions

```
def classify(int) when is_integer(int) do
    :integer
end
def classify(atom) when is_atom(atom) do
    :atom
end
```

Functions

```
def classify(nil), do: nil
def classify(int) when is_integer(int) do
    :integer
end
def classify(atom) when is_atom(atom) do
    :atom
end
```

Write a module called VAT with an add_vat/2 function to calculate the total cost of items when including VAT at a rate of 6% for a book, 12% for food and 25% for other goods.

For example:

- Laptop KR10,000.00 -> KR12,500.00
- Food KR8.00 -> KR8.96
- Book KR248.00 -> KR262.88

```
defmodule VAT do
 def add vat(:book, price), do: price * 1.06
 def add vat(:food, price), do: price * 1.12
 def add vat( , price), do: price * 1.25
end
iex(1) > [VAT] = c("vat.ex")
iex(2) > 5.0e4 = VAT.add_vat(:party, 40_000)
```

Strings

UTF-8 encoded strings, surrounded by double quotes.

```
iex(1)> "hello"

"hello"

iex(2)> "Fizz" <> "Buzz"

"FizzBuzz"
```

iex(3)> "José Valim"

"José Valim"

Strings

UTF-8 encoded strings, surrounded by double quotes.

```
iex(1)> String.starts_with?("hello world", "hello")
```

true

```
iex(2)> String.reverse("Fizz" <> "Buzz")
```

"zzuBzziF"

iex(2)> String.upcase("José Valim")

"JOSÉ VALIM"

Binaries

A sequence of bytes, that is possibly a string.

```
iex(1)> <<"hello">>
"hello"
```

Binaries

5.0

A sequence of bytes, that is possibly a string.

```
iex(1)> <<5.0::float>>
<<64, 20, 0, 0, 0, 0, 0, 0>>
iex(2)> <<float :: float>> = <<64, 20, 0, 0, 0, 0, 0, 0>>
<<64, 20, 0, 0, 0, 0, 0, 0>>
iex(3)> float
```

Binaries

A sequence of bytes, that is possibly a string.

```
iex(1)> <<5, "hello">>
<<5, 104, 101, 108, 108, 111>>
iex(2) << len, message :: binary-size(len) >> = v(1)
<<5. 104. 101. 108. 108. 111>>
iex(3)> message
"hello"
```

Decode the following binary:

<<5, 0, 105, 32, 97, 116, 101, 64, 32, 0, 0, 99, 97, 107, 101, 115>>

- The first 2 bytes are a little endian signed integer
- The next bytes are a string with length defined by the first 2 bytes
- The next 4 bytes are a float
- The remainder is a string

```
iex(1) data = <<5, 0, 105, 32, 97, 116, 101, 64, 32, 0, 0, 99, 97, 107, 101, 115>>
iex(2)> <<len::little-unsigned-16, string1::binary-size(len), float::float-32,
115>>
iex(3) "i ate" = string1
iex(4) > 2.5 = float
iex(5)> "cakes" = string2
```

Lists

[1, 2, 3]

Linked list: ordered set of elements where each element points to successor.

```
iex(1)> [1, 2, 3]
[1, 2, 3]
iex(2)> [1 | [2, 3]]
[1, 2, 3]
iex(3)> [1 | [2 | [3 | []]]]
```

Lists

Linked list: ordered set of elements where each element points to successor.

```
iex(1) > [a, b, c] = [1, 2, 3]

iex(2) > [^a | tail] = [1, 2, 3]

iex(3) > [2, 3] = tail

iex(4) > [^b, ^c | []] = tail

iex(5) > [^a | [^b | [^c]]] = [1, 2, 3]
```

Recursion

Divide work into smaller parts that can be solved by the same function.

```
defmodule Recursion do

def len([]), do: 0

def len([_ | tail]), do: 1 + len(tail)

end
```

Tail Call Optimisation

A tail, or last, call causes the calling function to remove itself from the call stack.

defmodule TailCall do

```
def multi_duplicate(string, a, b) do
```

```
n = a * b
```

String.duplicate(string, n) # tail call removes multi_duplicate/3 from stack

end

end

Tail Recursion

Combine recursion and tail calls.

defmodule TailRecursion do

def len(list), do: len(list, 0)

defp len([], acc), do: acc

defp len([| tail], acc), do: len(tail, acc+1)

defp is private to the module

end

Write a module called Sum with a sum/1 function to calculate the sum of a list of integers.

For example:

- [] -> 0
- [1, 2] -> 3
- [4, 9, 17] -> 30

Write a module called Sum with a sum/1 function to calculate the sum of a list of integers.

```
defmodule Sum do
    def sum(list), do: sum(list, 0)
    defp sum([], acc), do: acc
    defp sum([int | tail], acc), do: sum(tail, acc+int)
end
```

Write a module called Factorial with a factorial/1 function to calculate the factorial of an integer.

For example:

- 0 -> 1
- 1 -> 1
- 2 -> 2 * 1 -> 2
- 3 -> 3 * 2 * 1 -> 6
- 4 -> 4 * 3 * 2 * 1 -> 24

Write a module called Factorial with a factorial/1 function to calculate the factorial of an integer.

defmodule Factorial do

```
def factorial(n) when is_integer(n) and n >= 0, do: factorial(n, 1)
defp factorial(0, acc), do: acc
defp factorial(n, acc), do: factorial(n-1, n * acc)
```

end

Tuple

Fixed size ordered set of elements.

```
iex(1) > \{1, 2, 3\}
{1, 2, 3}
iex(2) > {:ok, :hello}
{:ok, :hello}
iex(3) > {}
```

Tuple

Fixed size ordered set of elements.

```
iex(1) > put_elem(\{1, 2, 3\}, 0, :put)
{:put, 2, 3}
iex(2) > elem({:ok, :hello}, 1)
:hello
iex(3)> Tuple.to_list({})
```

Keywords

Key-value structure using lists of 2-tuples with atom keys.

```
iex(1)> [key: :value, another_key: :and_value]
```

```
[key: :value, another_key: :and_value]
```

```
iex(2)> [{:key, :value}, {:another_key, :and_value}]
```

[key: :value, another_key: :and_value]

iex(3)> [key: :value, key: :duplicate]

[key: :value, key: :duplicate]

Keywords

```
Key-value structure using lists of 2-tuples with atom keys.
iex(1)> Keyword.put([key: :value], another key: :and value)
[another key: :and value, key: :value]
iex(2)> Keyword.get([{:key, :value}, {:another key, :and value}], :key)
:value
iex(3)> Keyword.pop([key: :value, key: :duplicate, another key: :and value], :key)
{:value, [another key: :and value]}
```

Unordered collection of key-value pairs where only one value per key.

```
iex(1)> %{key: :value, another key: :and value}
%{another key: :and value, key: :value}
iex(2)> %{"key" => :value, "another key" => "and value"}
%{"another key" => "and value", "key" => :value}
iex(3) > %{"key"} => :value, "key" => :dup{}
%{"key" => :dup}
```

Collection of key-value pairs where only one value per key.

```
iex(1) > map = %{key: :value}
%{key::value}
iex(2)> %{map | key: :new value} # update existing key
%{key: :new value}
iex(3)> %{map | "another key" => :another value}
                                                    # does not allow insert
** (KeyError) key "another_key" not found in: %{key: :value}
```

Collection of key-value pairs where only one value per key.

```
iex(1)> %{key: value} = %{key: :value, another_key: :and_value}
```

%{key: :value, another_key: :and_value}

iex(2)> value

:value

```
iex(3) = %{key: :value, another_key: :and_value}
```

%{key: :value, another_key: :and_value}

```
Collection of key-value pairs where only one value per key.
iex(1)> Map.fetch(%{key: :value, another key: :and value}, :key)
{:ok, :value}
iex(2)> Map.put(%{key: :value}, :another key, :and value)
%{key: :value, another key: :and value}
iex(3)> Map.delete(%{key: :value}, :key)
%{}
```

Write a module called Fetcher with a fetch/3 function that takes a map as first argument, a two keys as the remaining arguments, and returns {:ok, value1, value2} if both are present, otherwise :error.

For example:

- Fetcher.fetch(%{}, :foo, :bar) -> :error
- Fetcher.fetch(%{foo: :buzz}, :foo, :bar) -> :error
- Fetcher.fetch(%{foo: :buzz, :bar: :quux}, :foo, :bar) -> {:ok, :buzz, :quux}

end

```
defmodule Fetcher do
    def fetch(map, key1, key2) do
         case map do
              %{\cdot\key1 => val1, \cdot\key2 => val2\} -> \{:ok, val1, val2\}
              %{} -> :error
         end
    end
```

with

Handle multiple pattern matches sequentially without nesting.

```
iex(1)> with {:ok, min} <- Keyword.fetch([min: 10], :min),</pre>
```

...(1)>
$$\{i, _\}$$
 when $i \ge \min < -\text{Integer.parse}("20")$ do

{:ok, 20}

with

Handle multiple pattern matches sequentially without nesting.

```
iex(1)> with {:ok, min} <- Keyword.fetch([min: 10], :min),</pre>
```

...(1)>
$$\{i, _\}$$
 when $i \ge \min < -\text{Integer.parse}("1") do$

$$...(1)$$
> {:ok, i}

:error

Write a module called Fetcher with a fetch/3 function that takes a map as first argument, a two keys as the remaining arguments, and returns {:ok, value1, value2} if both are present, otherwise :error. Use with!

For example:

- Fetcher.fetch(%{}, :foo, :bar) -> :error
- Fetcher.fetch(%{foo: :buzz}, :foo, :bar) -> :error
- Fetcher.fetch(%{foo: :buzz, :bar: :quux}, :foo, :bar) -> {:ok, :buzz, :quux}

end

```
defmodule Fetcher do
    def fetch(map, key1, key2) do
        with {:ok, val1} <- Map.fetch(map, key1),
             {:ok, val2} <- Map.fetch(map, key2) do
             {:ok, val1, val2}
         end
    end
```

Enum

Module to transform, filter, sort, group and fetch items from lists, maps and other enumerables. Tuples, atoms and binaries are not enumerable.

```
iex(1)> Enum.map([1, 2, 3], fn x -> x + 3 end)
[4, 5, 6]
iex(2)> Enum.reduce([1, 2, 3], 0, fn x, acc -> x + acc end)
```

iex(3) > Enum.filter([1, 2, 3], fn rem(x, 2) == 1 end)

[1, 3]

Enum

Module to transform, filter, sort, group and fetch items from lists, maps and other enumerables. Tuples, atoms and binaries are not enumerable.

```
iex(1) > Enum.map({1, 2, 3}, fn x -> x + 3 end)
```

** (Protocol.UndefinedError) protocol Enumerable not implemented for {1, 2, 3}

iex(2)> Enum.reduce(:atom, 0, fn x, acc -> x + acc end)

** (Protocol.UndefinedError) protocol Enumerable not implemented for :atom

iex(3) > Enum.filter(<<1, 2, 3>>, fn rem(x, 2) == 1 end)

** (Protocol.UndefinedError) protocol Enumerable not implemented for <<1, 2, 3>>

Pipe

3 # ((1*2)-3)+4

Takes output from left expressions and uses as input as first argument to right.

```
iex(3) %{foo: 1, bar: 2} |> Enum.map(fn {k, v} -> 2 * v end) |> Enum.sum()
6
iex(2)> "FizzBuzz" |> String.reverse() |> String.to atom()
:zzuBzziF
iex(3) > 1 > Kernel.*(2) > Kernel.-(3) > Kernel.+(4)
```

Stream

[-6, -4]

Lazy operations on, or to generate, enumerables. The transformation etc are delayed until an Enum function call is made.

```
iex(1)> Stream.map([1,2,3], fn(x) \rightarrow x + 2 end)

#Stream<[enum: [1, 2, 3], funs: [#Function<47.122079345/1 in Stream.map/2>]]> iex(2)> Stream.filter(v(-1), <math>fn(x) \rightarrow x < -2 end)

#Stream<[enum: [1, 2, 3], funs: [...]>
iex(3)> Enum.sort(v(-1))
```

Capture Syntax

Short hand anonymous function syntax for partial application.

```
iex(1)> &(&1 - 2)

#Function<6.118419387/1 in :erl_eval.expr/5>
iex(2)> Enum.map([1,2,3], &(&1 + 1))

[2, 3, 4]
iex(3)> &(&1 - &2)
```

&:erlang.-/2

Capture Syntax

Short hand anonymous function syntax for partial application.

```
iex(1)> &Kernel.-/2
&:erlang.-/2
iex(2)> &Map.put(%{key: :value}, &1, &2)
#Function<12.118419387/2 in :erl eval.expr/5>
iex(3) & put elem(&1, 2, :hello)
#Function<6.118419387/1 in :erl eval.expr/5>
```

Write a module called Shopping with a calculate/1 function to calculate the total cost of a list of items and a list of just individual items without price or quantity.

- Input is in form [{item, price, quantity}]:
- Include VAT at a rate of 6% for a book, 12% for food and 25% for other goods
- Books have a 10% sales discount
- The return is {[item, ...], total}

```
defmodule Shopping do
    def calculate(list) do
        list
           |> Stream.map(&sales discount/1)
           |> Stream.map(&add vat/1)
           |> Stream.flat map(&duplicate/1)
           |> Enum.map_reduce(0, &calc_price/2)
     end
```

end

```
defp sales discount({:book, price}), do: {:book, price * 0.9}
defp sales discount(item), do: item
defp add vat({:book, price, count}), do: {:book, price * 1.06, count}
defp add_vat({:food, price, count}), do: {:food, price * 1.12, count}
defp add vat({item, price, count}), do: {item, price * 1.25, count}
defp duplicate({item, price, count}), do: List.duplicate({item, price}, count)
defp calc price({item, price}, total), do: {item, total + price}
```

Ranges

An enumerable that generates integers between two integer values, exclusive.

```
iex(1)> 1..51..5iex(2)> Enum.to_list(1..5)[1, 2, 3, 4, 5]
```

iex(3) > 1..-5

1..-5

MapSet

A set of unique values with an opaque structure that uses a map underneath. Also an enumerable.

```
iex(1) > MapSet.new([1, 2, 3])
#MapSet<[1, 2, 3]>
iex(2) > Enum.to list(v(-1))
[1, 2, 3]
iex(3)> MapSet.union(v(1), MapSet.new([4]))
#MapSet<[1, 2, 3, 4]>
```

for

Comprehensions provide syntactic sugar over common mapping and filtering Enum operations.

```
iex(1)> for int <- 1..5, do: -int
[-1, -2, -3, -4, -5]
iex(2)> for x <- 1..2, y <- 3..4, do: {x, y}
[{1, 3}, {1, 4}, {2, 3}, {2, 4}]</pre>
```

iex(3) for x <- 1..2, y <- x..3, do: y

[1, 2, 3, 2, 3]

for

Comprehensions provide syntactic sugar over common mapping and filtering Enum operations.

```
iex(1)> for int <- 1..5, rem(int, 2) == 0, do: -int 
[-2, -4] 
iex(2)> for x <- 1..2, y <- 3..4, not (x == 1 and y== 3), do: \{x, y\} 
[\{1, 4\}, \{2, 3\}, \{2, 4\}]
```

iex(3) for x <- 1..2, y <- x..3, :truthy, do: y

[1, 2, 3, 2, 3]

Using a for comprehension find all possible pairs of the multiples of 3 between 1 and 15 and the MapSet of :apple, :pear and :orange.

Using a for comprehension find all possible pairs of the multiplies of 3 between 1 and 15 and the MapSet of :apple, :pear and :orange.

```
iex(1) > for x <- 1..15, rem(x, 3) == 0, fruit <- MapSet.new([:apple, :pear, :orange]),
do: {x, fruit}

[{3, :apple}, {3, :orange}, {3, :pear}, {6, :apple}, {6, :orange}, {6, :pear},
{9, :apple}, {9, :orange}, {9, :pear}, {12, :apple}, {12, :orange},
{12, :pear}, {15, :apple}, {15, :orange}, {15, :pear}]</pre>
```

Protocols

```
Modules to handle polymorphism.
defprotocol Size do
    def size(term)
end
defimpl Size, for: Tuple do
    def size(tuple), do: tuple size(tuple)
end
```

Protocols

```
Modules to handle polymorphism.
defprotocol Size do
    def size(term)
end
defimpl Size, for: Map do
    def size(map), do: map_size(map)
end
```

Protocols

Modules to handle polymorphism.

```
iex(1)> c "size.ex"
[Size.Map, Size.Tuple, Size]
iex(2)> Size.size({1, 2, 3})
3
```

iex(3)> Size.size(%{key: :value})

1

end

```
Maps with fixed atom keys and compile time validation of keys.
defmodule MyStruct do
    defstruct [:list, :extra]
    def new(), do: %MyStruct{list: []}
    def grow(%MyStruct{list: list} = struct) do
         %MyStruct{struct | list: [:padding | list]}
    end
```

end

```
Maps with fixed atom keys and compile time validation of keys.
defmodule MyStruct do
    defstruct [:list, :extra]
    def new(), do: %MyStruct{list: []}
    def grow(%MyStruct{list: list} = struct) do
         %MyStruct{struct | list: [:padding | list]}
    end
```

Maps with fixed atom keys and compile time validation of keys.

```
iex(1)> MyStruct.new()
%MyStruct{extra: nil, list: []}
iex(2)> MyStruct.grow(v(-1))
%MyStruct{extra: nil, list: [:padding]}
iex(3)> MyStruct.grow(v(-1))
%MyStruct{extra: nil, list: [:padding, :padding]}
```

```
Maps with fixed atom keys and compile time validation of keys.
defimpl Size, for: MyStruct do
    def size(%MyStruct{list: list}), do: length(list)
end
iex(1)> Size.size(MyStruct.new())
```

Write the Empty protocol with a single callback empty?/1 that returns true if the term is empty and false otherwise. Implement for maps, lists and MapSet.

end

Write the Empty protocol with a single callback empty?/1 that returns true if the term is empty and false otherwise. Implement for maps, lists and MapSet.

```
defprotocol Empty do
  def empty?(term)
end
defimpl Empty, for: Map do
  def empty?(map), do: map_size(map) == 0
```

Write the Empty protocol with a single callback empty?/1 that returns true if the term is empty and false otherwise. Implement for maps, lists and MapSet.

```
defprotocol Empty do
  def empty?(term)
end
defimpl Empty, for: List do
  def empty?(list), do: list == []
```

end

end

Write the Empty protocol with a single callback empty?/1 that returns true if the term is empty and false otherwise. Implement for maps, lists and MapSet.

```
defprotocol Empty do
  def empty?(term)
end
defimpl Empty, for: MapSet do
  def empty?(map_set), do: MapSet.size(map_set) == 0
```

```
iex(1)> Empty.empty?([])
true
iex(2)> Empty.empty?(%{foo: :bar})
false
iex(3)> Empty.empty?(MapSet.new([1,2,3]))
false
```

Mix

iex -S mix

Build tool for Elixir.

```
$ mix help
mix cmd
                 # Executes the given command
mix compile
                  # Compiles source files
mix deps.get
                  # Gets all out of date dependencies
mix new
                 # Creates a new Elixir project
mix test
               # Runs a project's tests
```

Starts IEx and runs the default task

Mix

Build tool for Elixir.

\$ mix new first_project

* creating README.md

* creating .gitignore

* creating mix.exs

* creating config

* creating config/config.exs

* creating lib/first_project.ex

* creating test

* creating test/test_helper.exs

* creating test/first_project_test.exs

Your Mix project was created successfully.

* creating lib

ExUnit

end

```
$ cat test/first_project_test.exs
defmodule FirstProjectTest do
    use ExUnit.Case
    doctest FirstProject
    test "the truth" do
         assert 1 + 1 == 2
    end
```

Create a mix project called 'hotel' with 'mix new hotel' and write a module to help eliminated hotels from a list of hotels. Reject hotels that are not interesting to stay at because they are both more expensive and further away than another hotel.

- defstruct [:price, :distance, :name]
- Add tests in test/hotel_test.exs
- Tip: See Enum.sort_by/2